

## Circuit animations

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Resources and methods for learning about these subjects (list a few here, in preparation for your research):

### Question 1

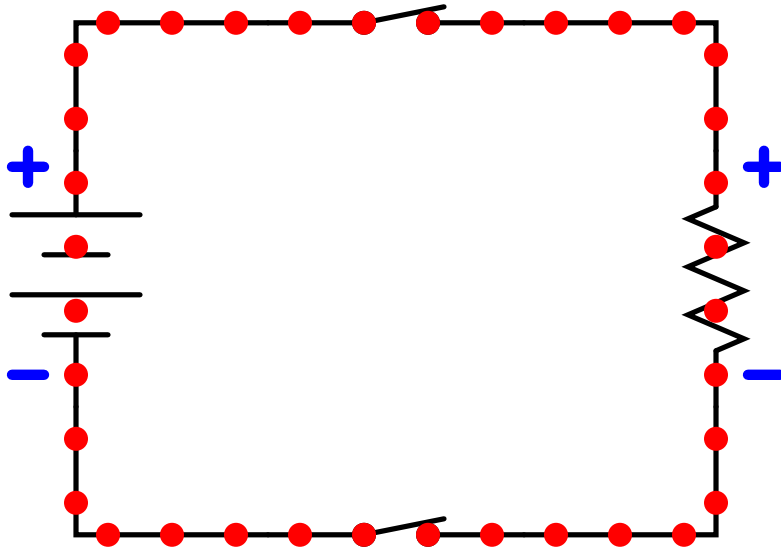
#### **Animation: simple circuit with switch**

*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

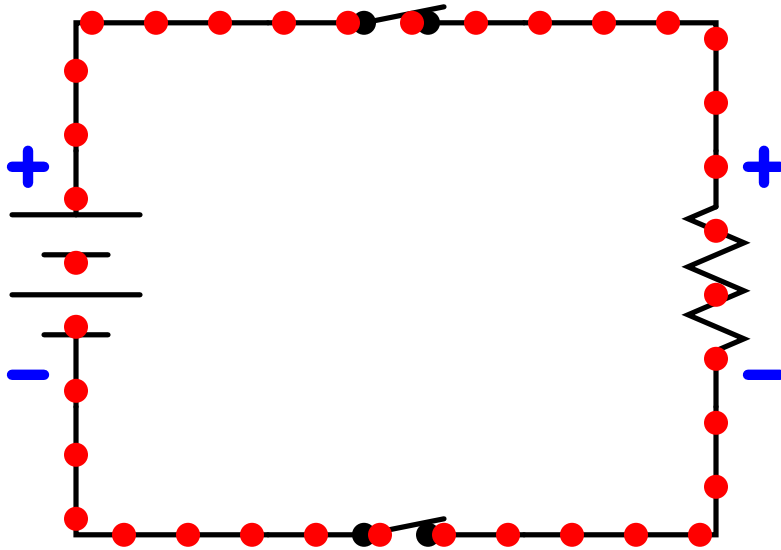
The following animation shows a simple circuit with one battery, two switches, and a resistor. Watch what happens when both switches are closed, and when either switch opens. Here are some things to look for:

- How do we define what an "open" switch is?
- What is opposite of "open" for an electric switch? Hint: it isn't "shut"
- Where does a voltage "drop" appear?
- Which direction do the electrons move?
- Compare the effects of the two switches: does one switch have any more effect on the circuit's current than the other? If so, which one?

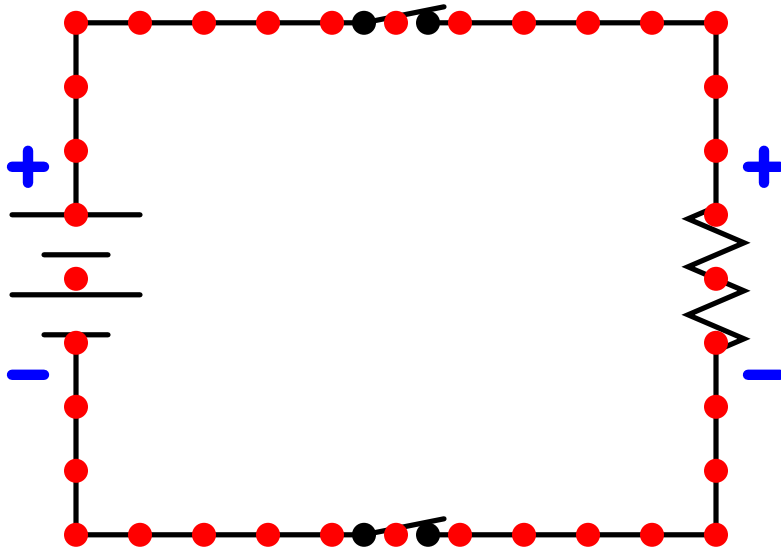
## *Direction of electron motion*



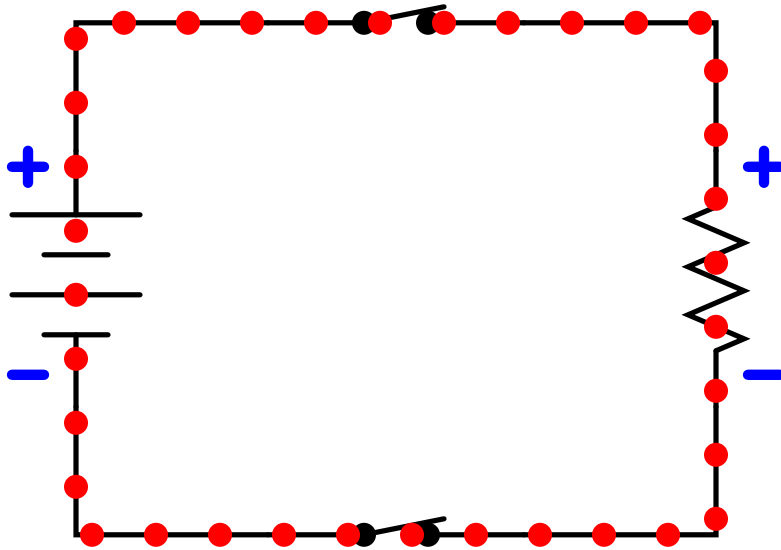
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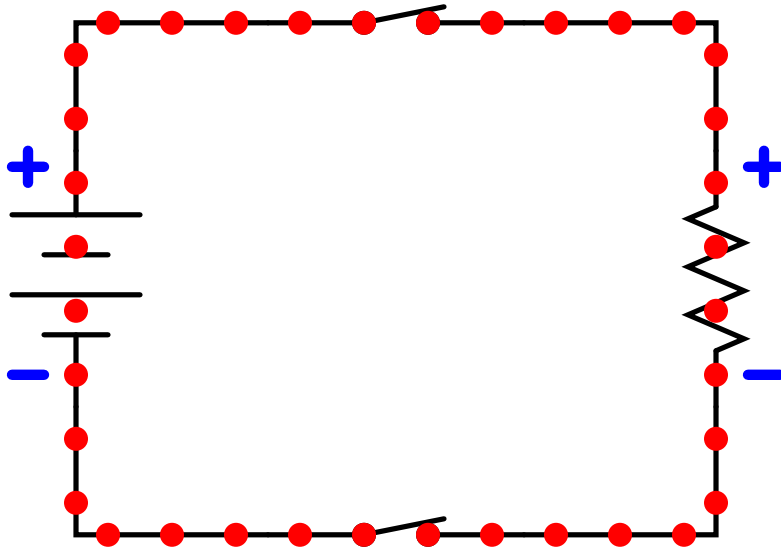
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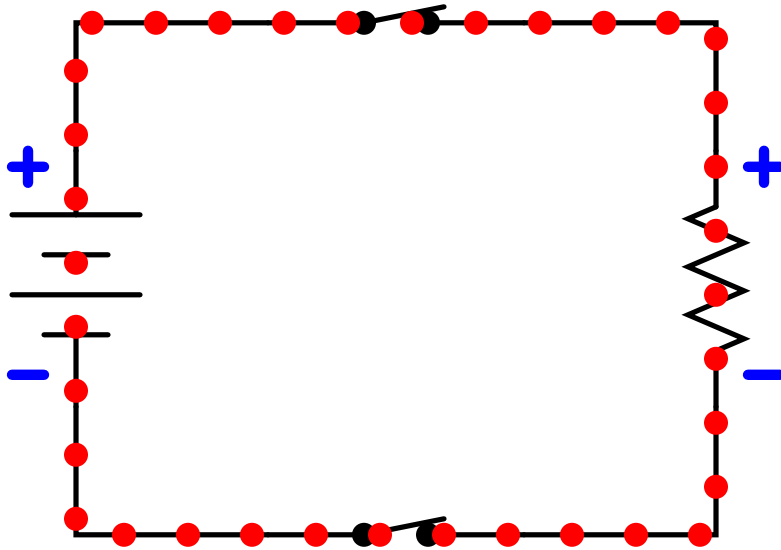
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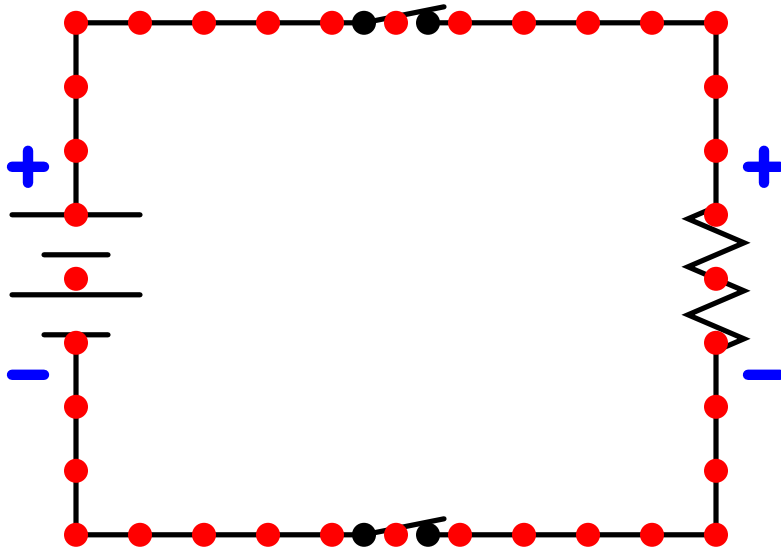
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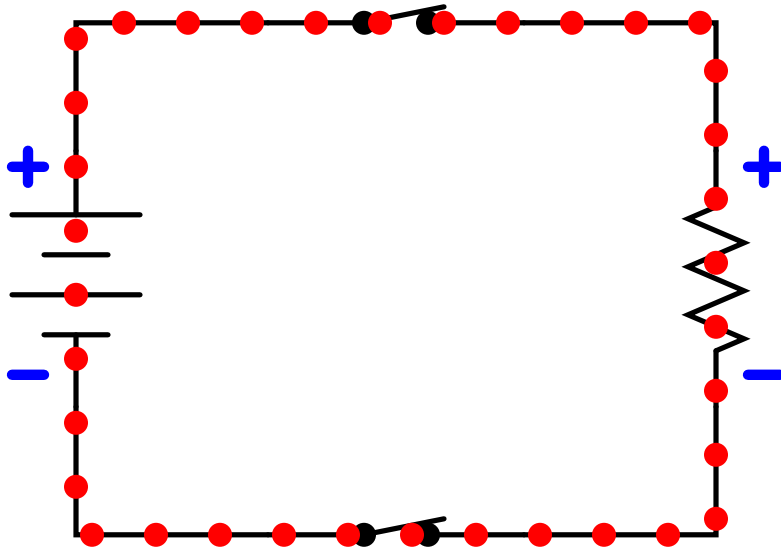
## *Direction of electron motion*



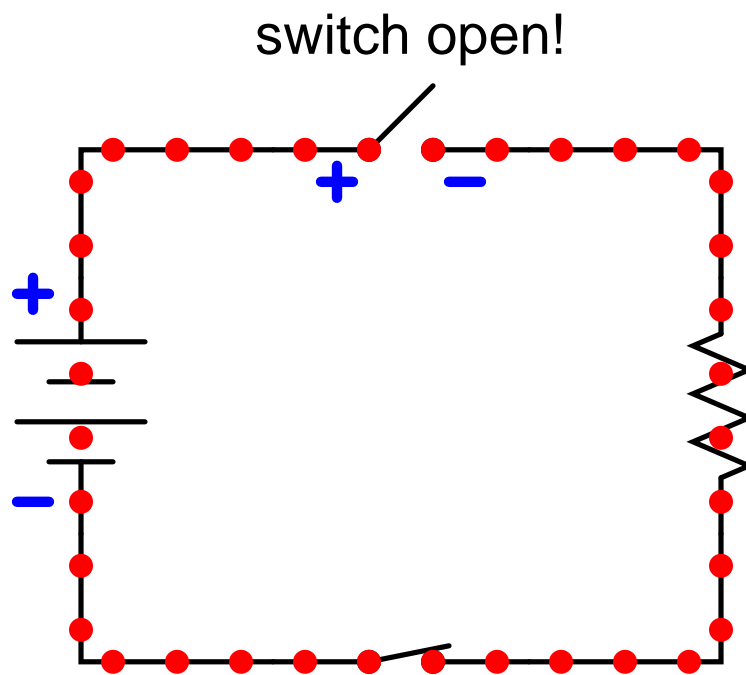
## *Direction of electron motion*



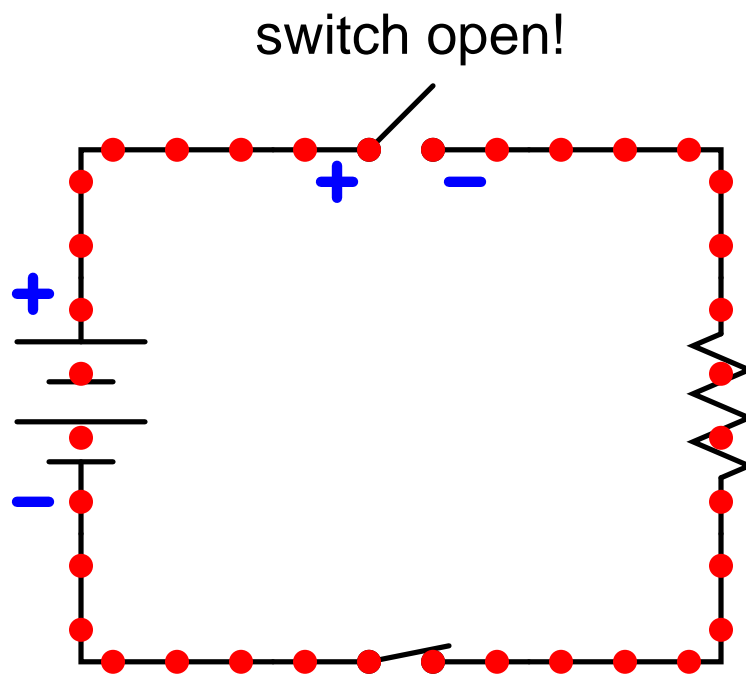
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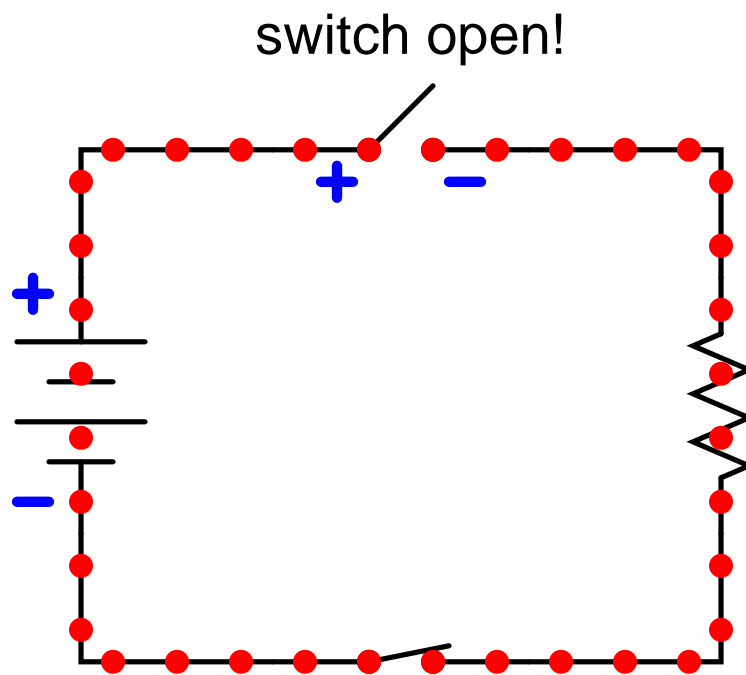
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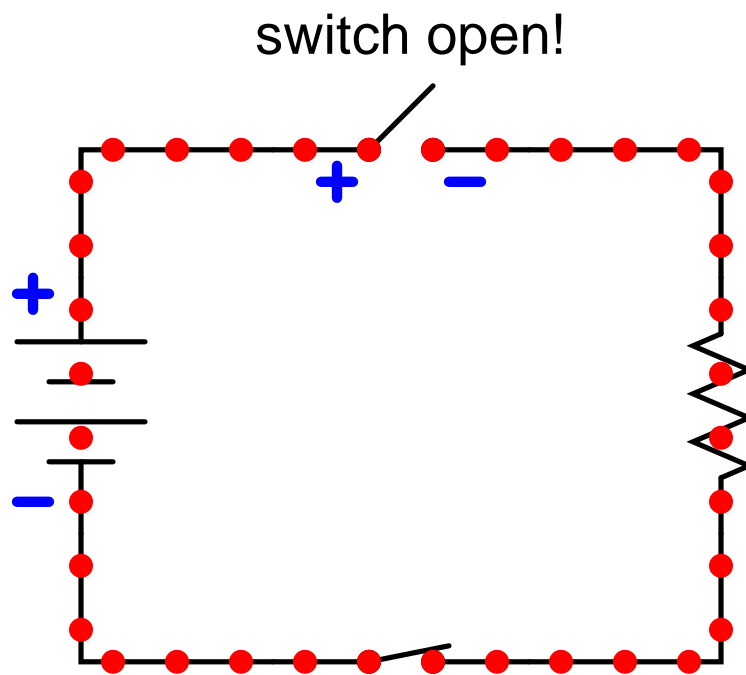
## *Direction of electron motion*



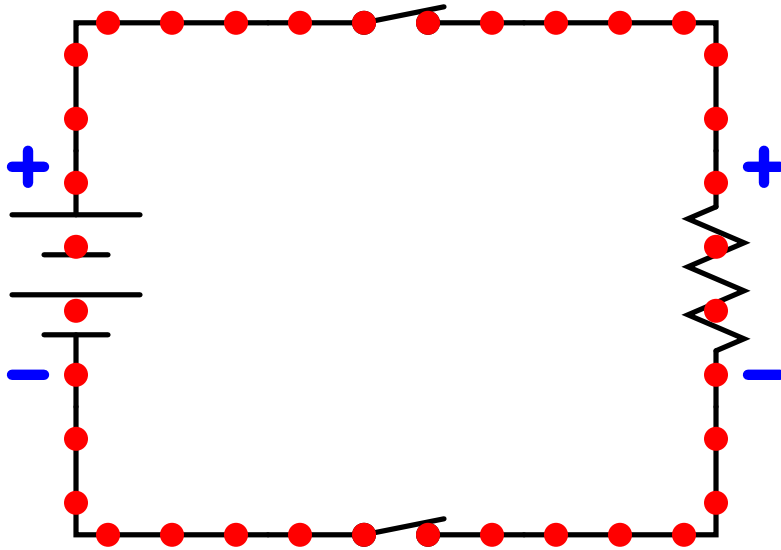
## *Direction of electron motion*



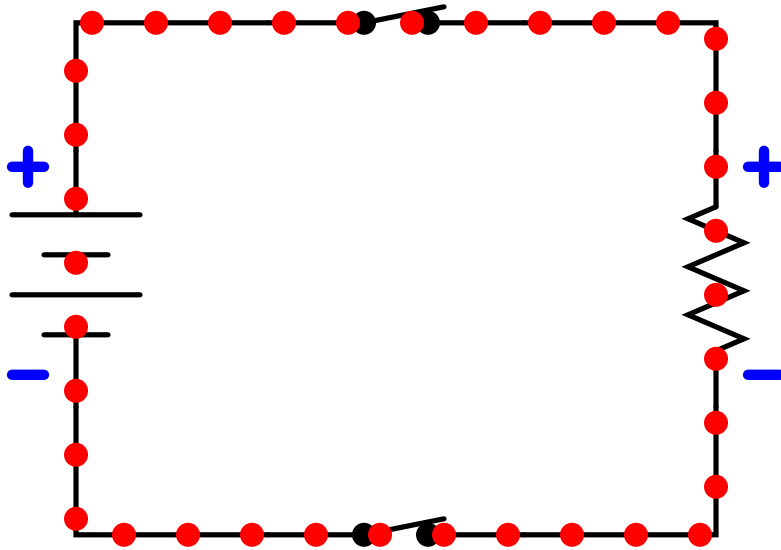
## *Direction of electron motion*



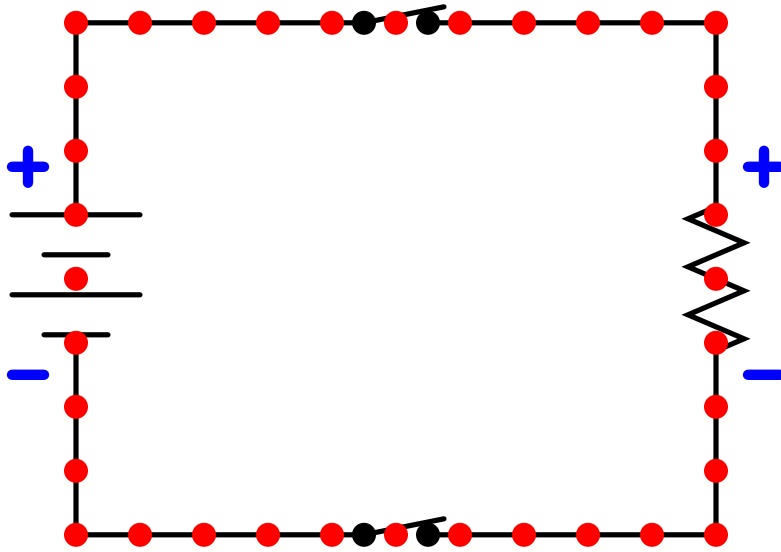
## *Direction of electron motion*



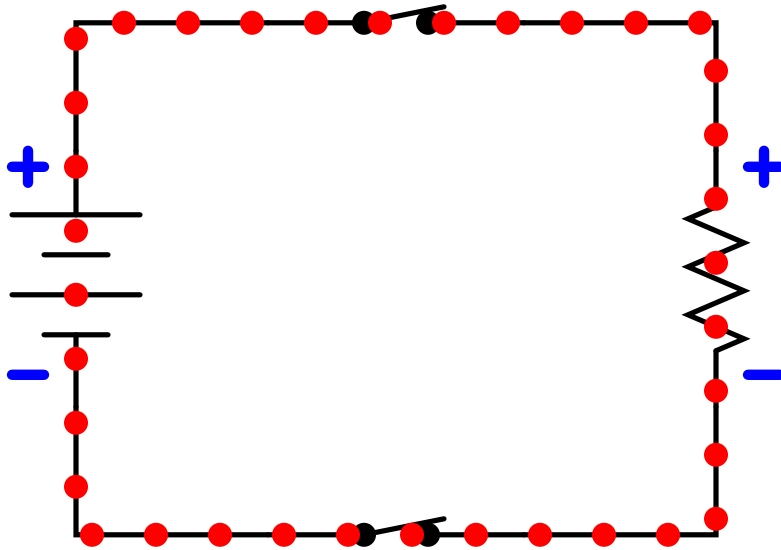
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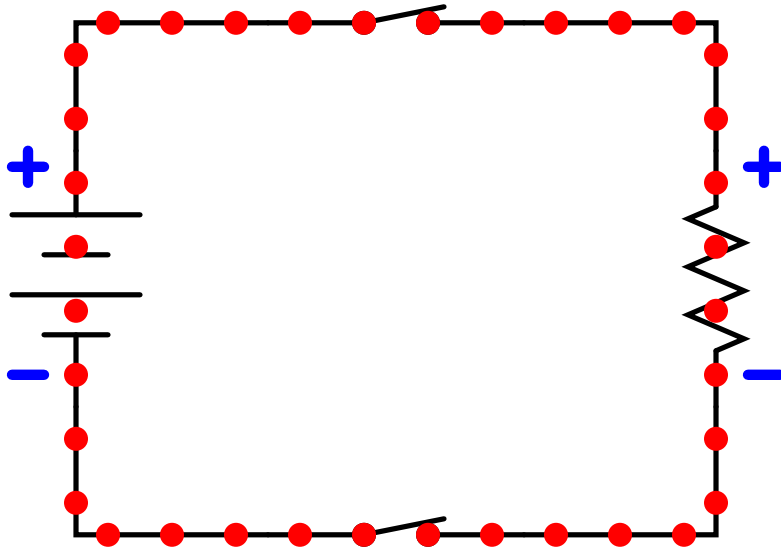
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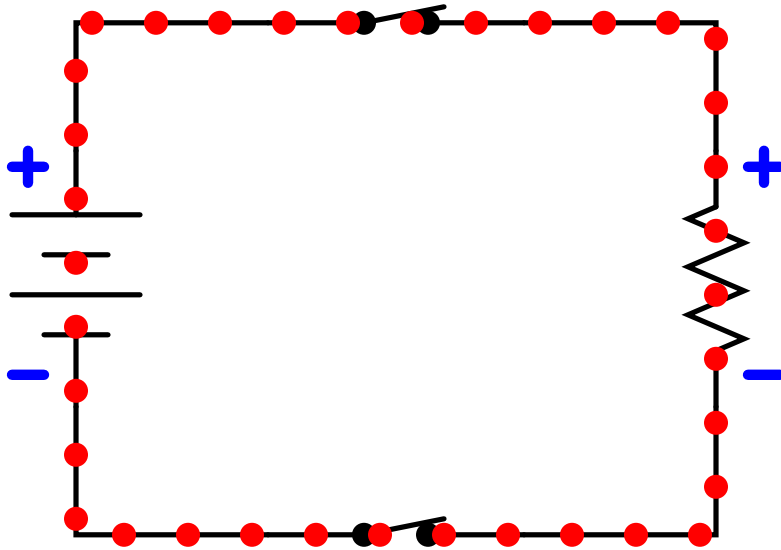
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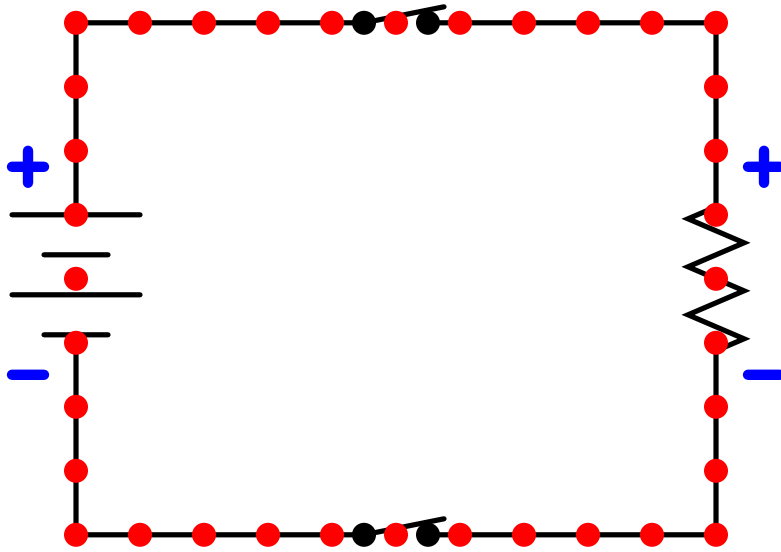
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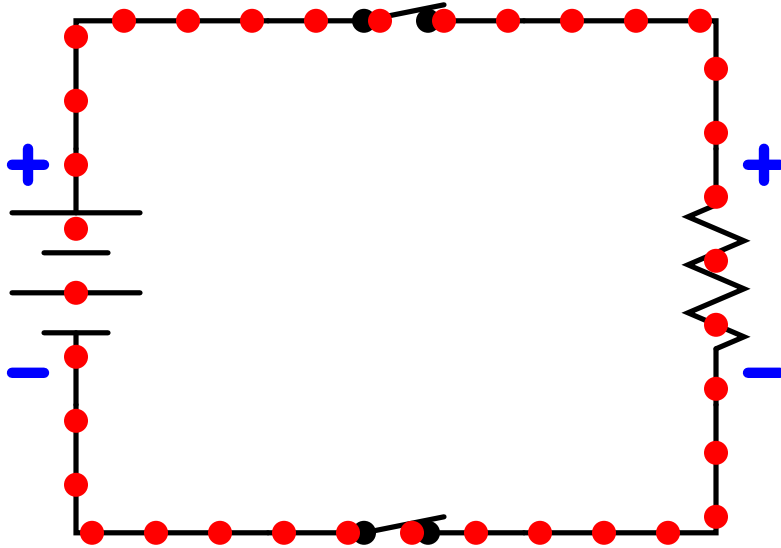
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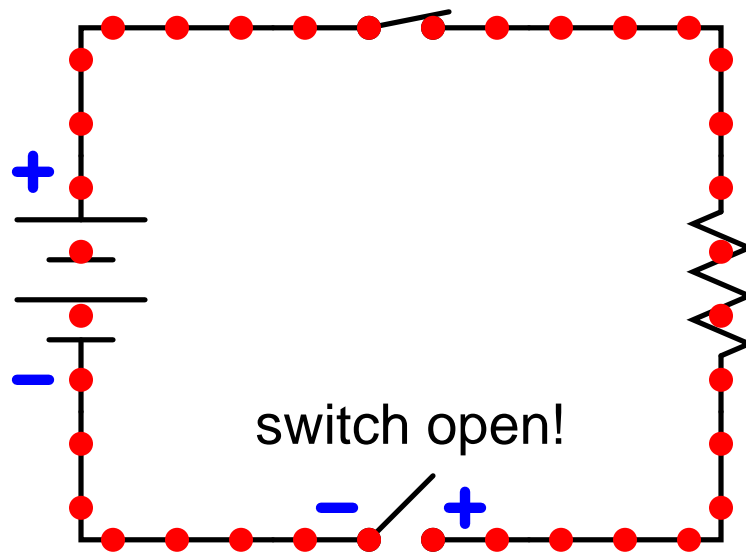
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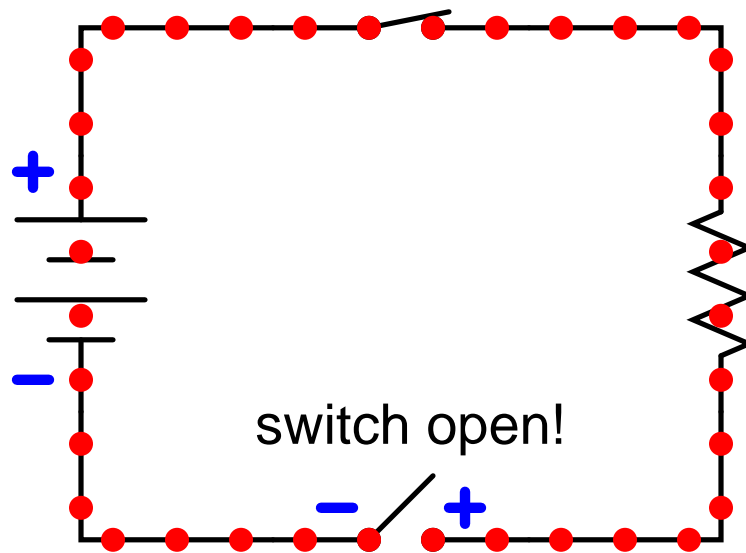
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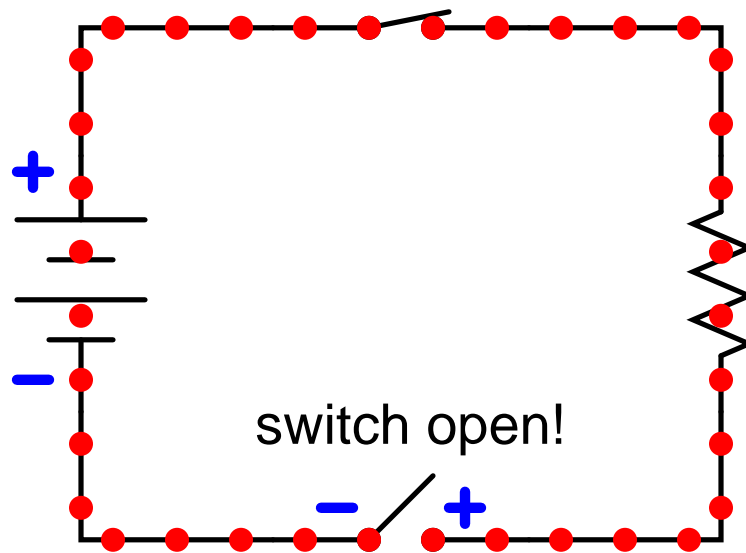
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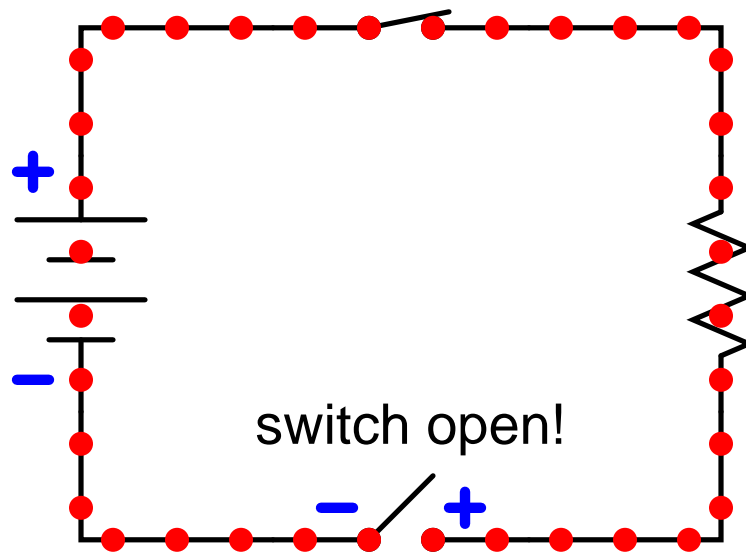
## *Direction of electron motion*



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# *Direction of electron motion*

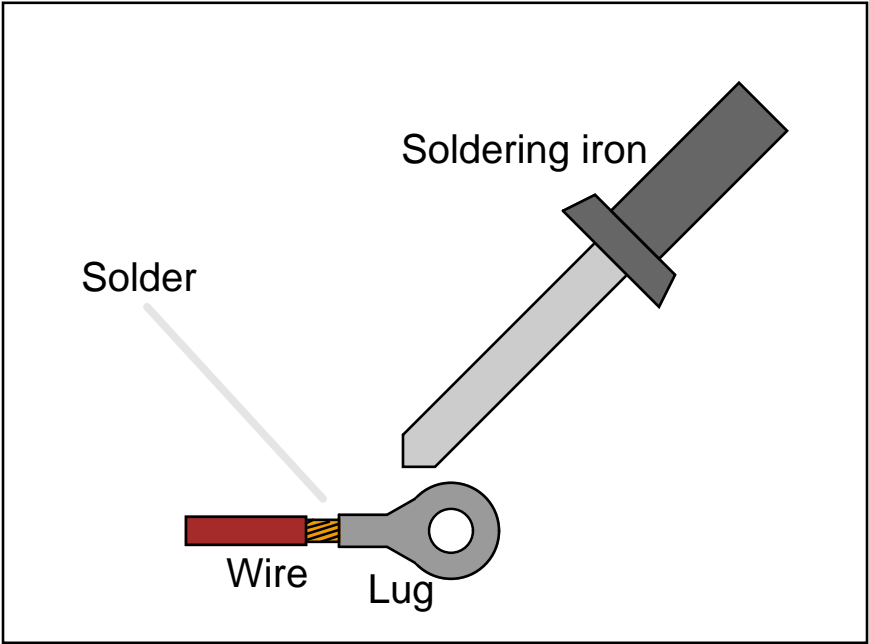


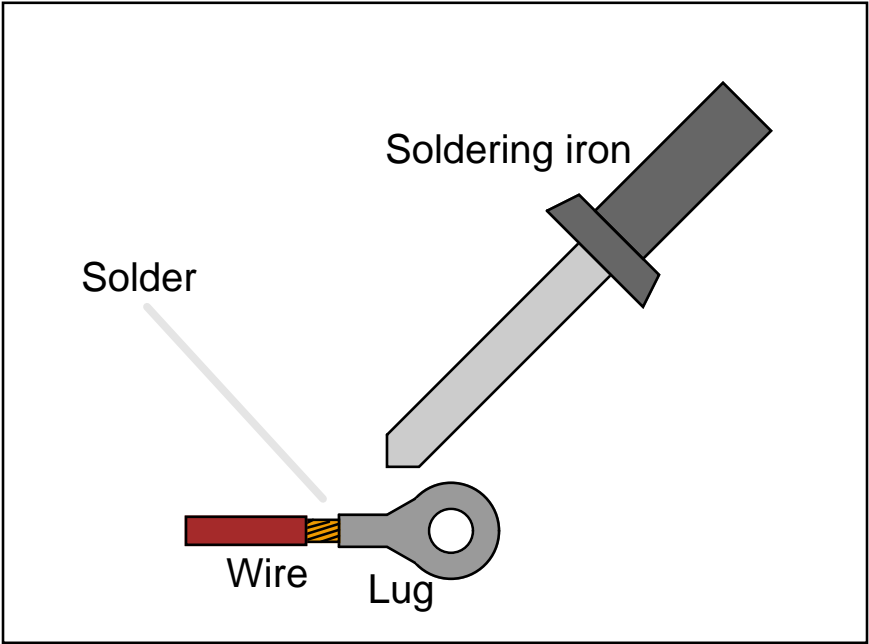
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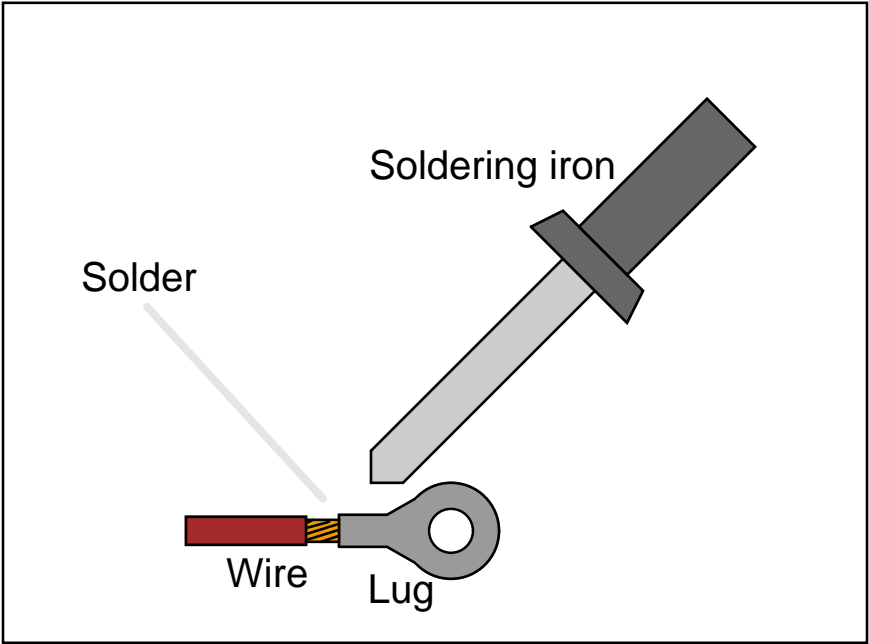
**Animation: Soldering a wire to a lug**

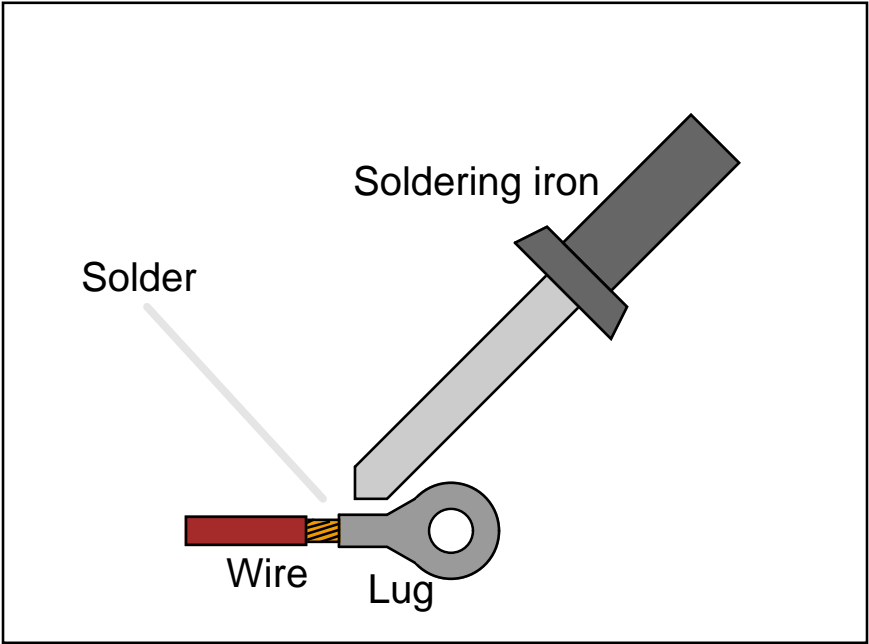
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

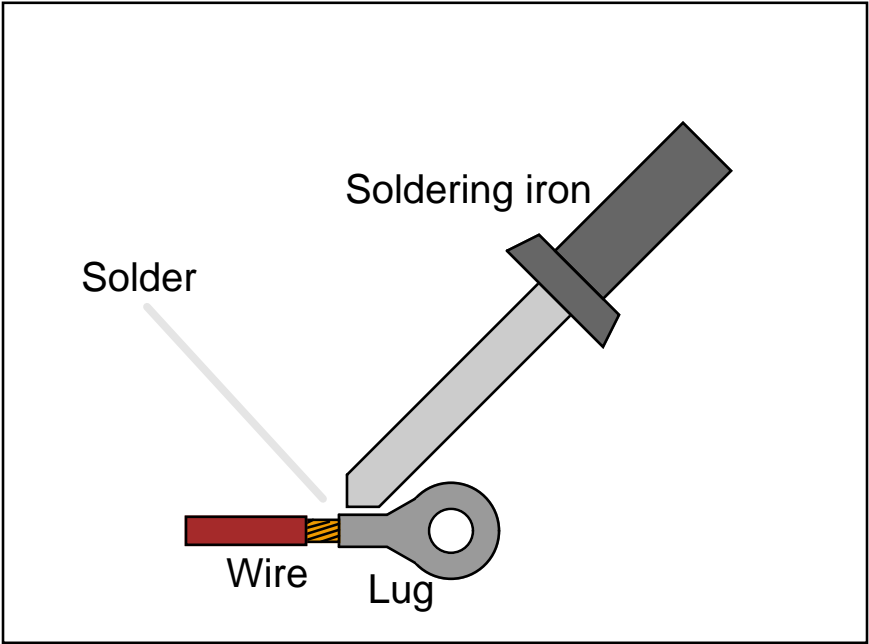
The following animation shows the procedure for properly soldering a wire to a lug.

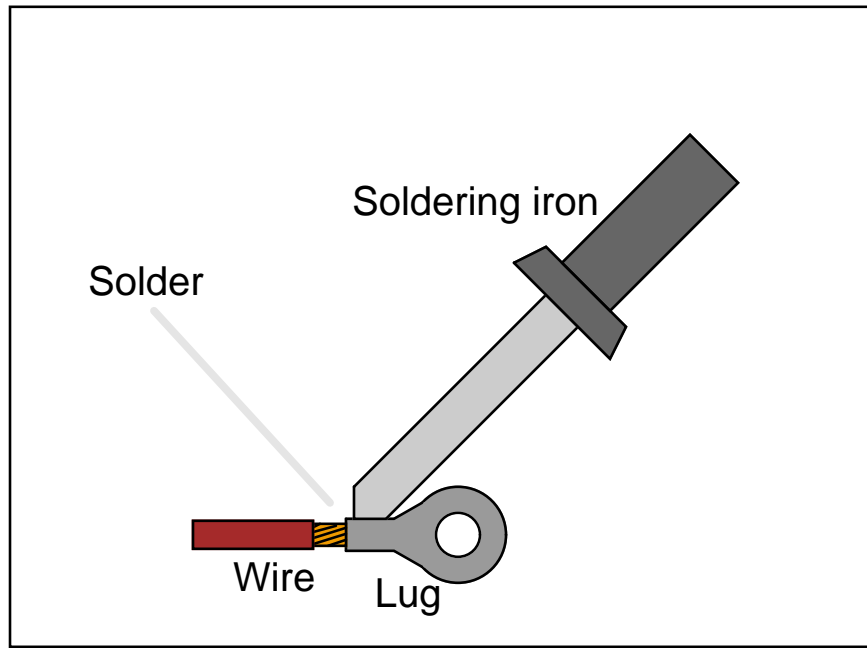


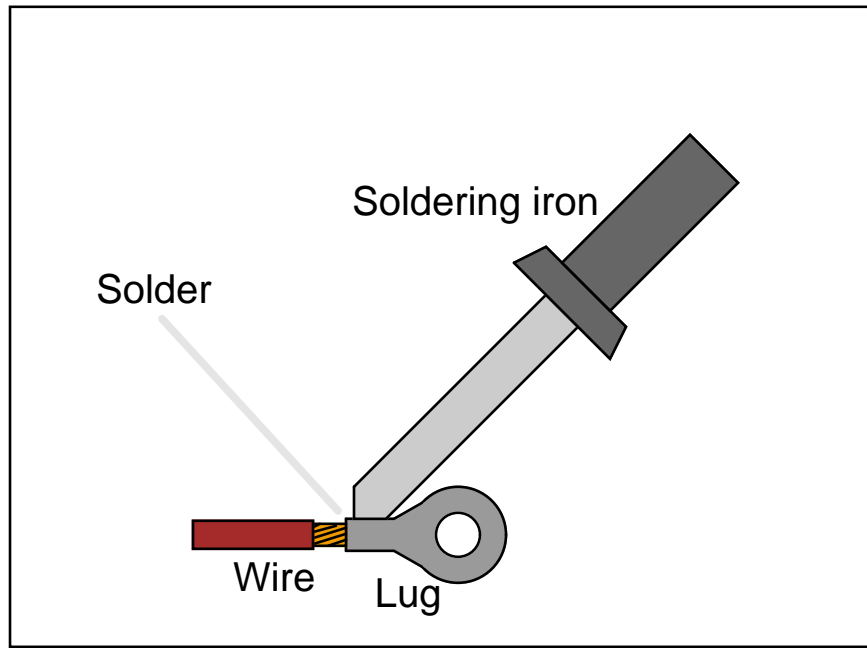


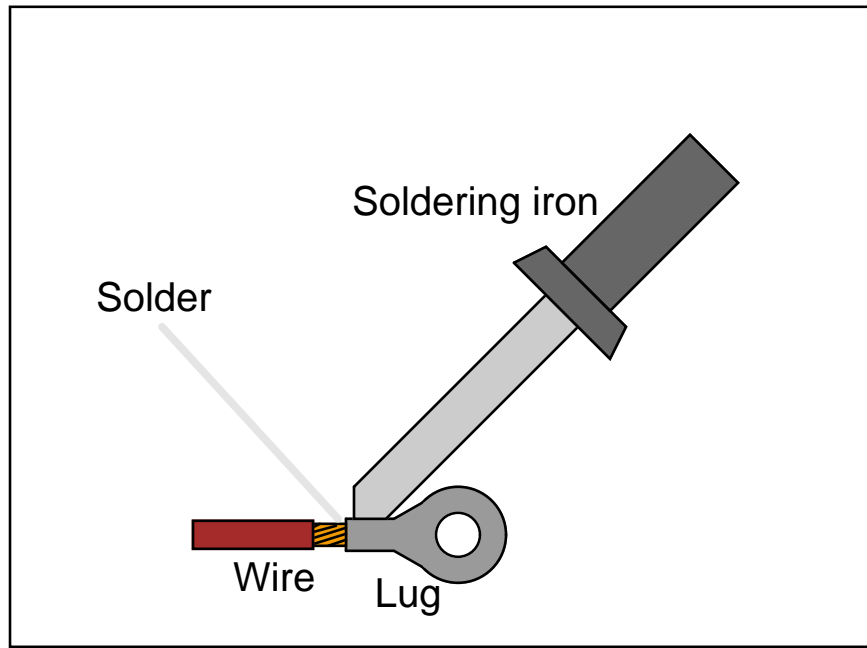


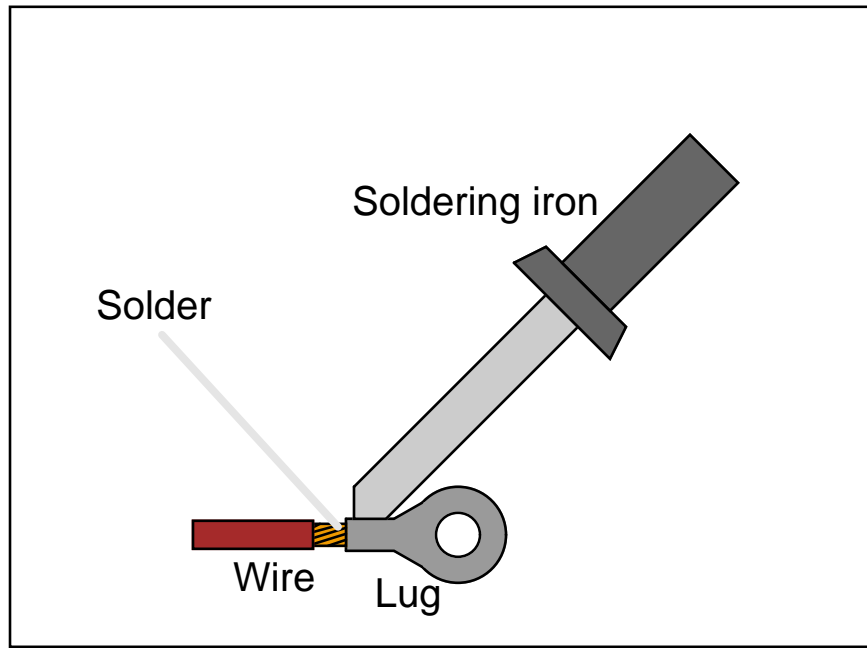


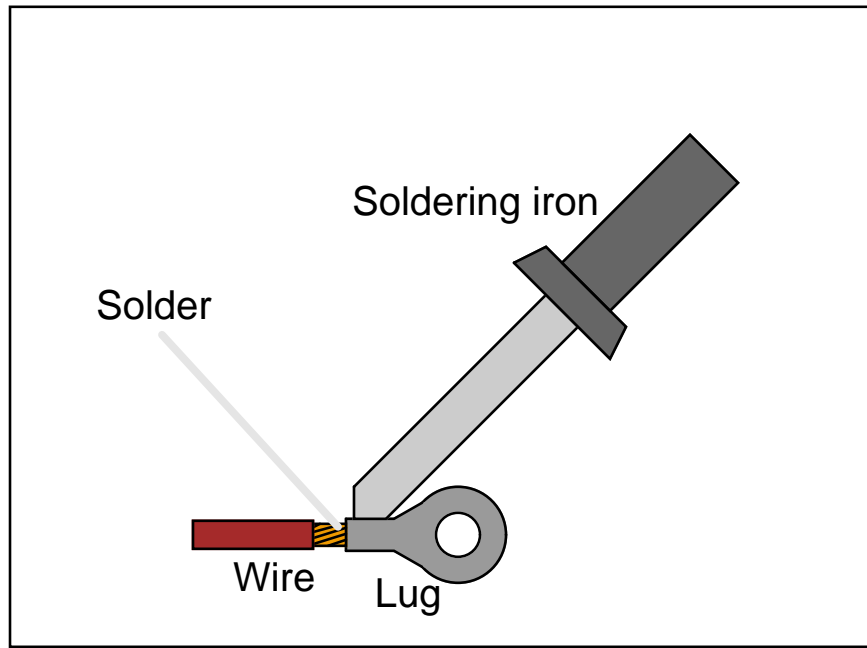


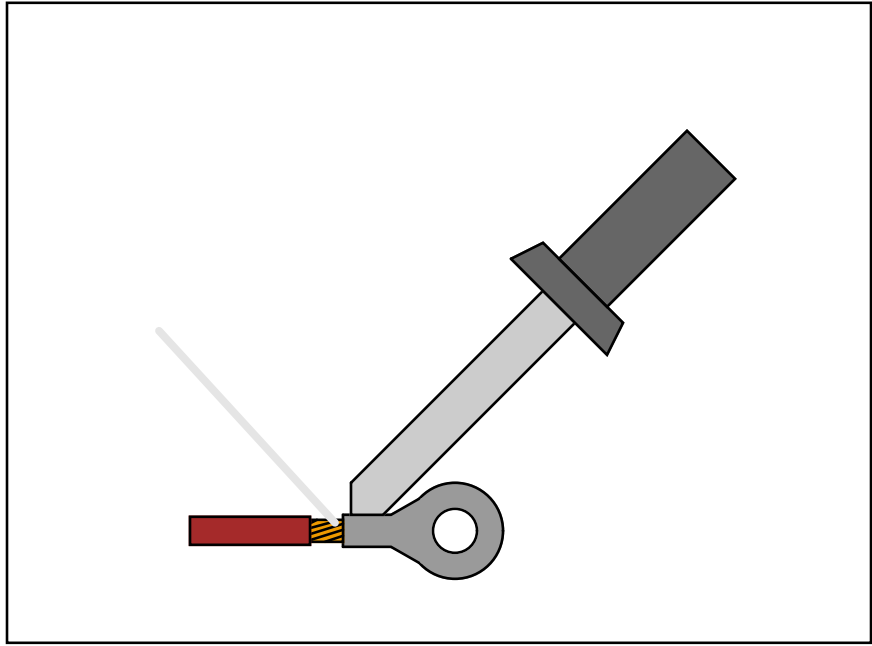


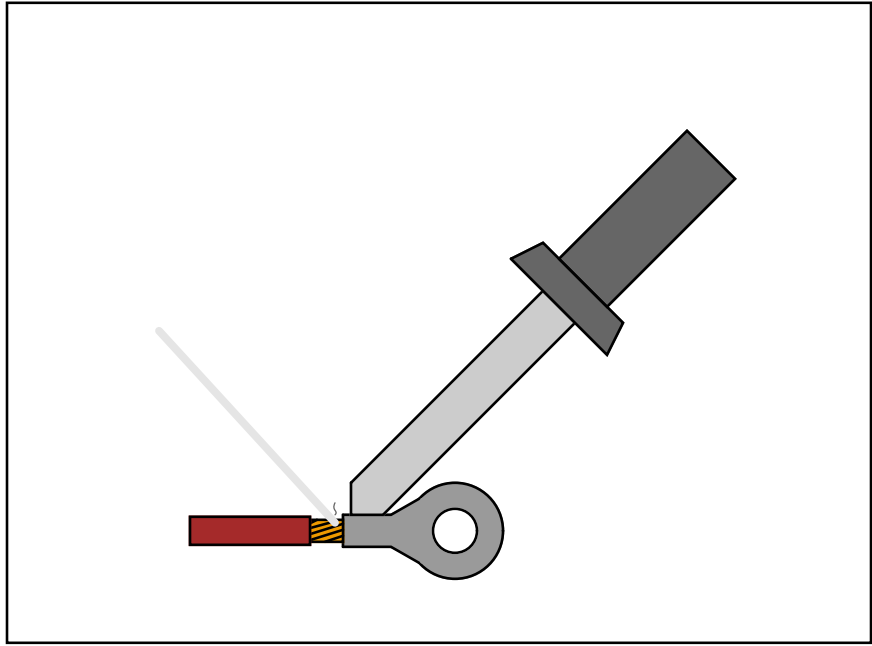


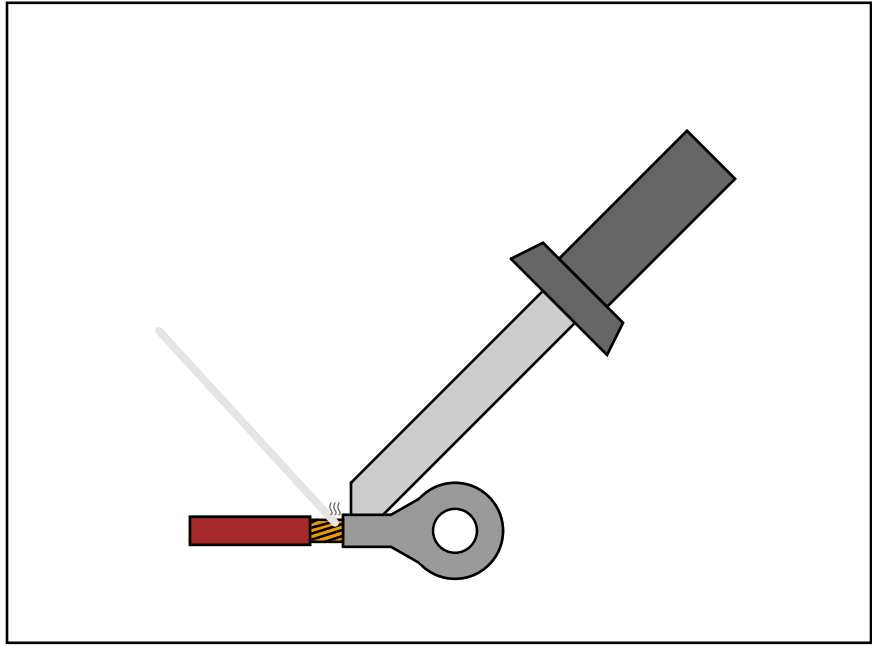


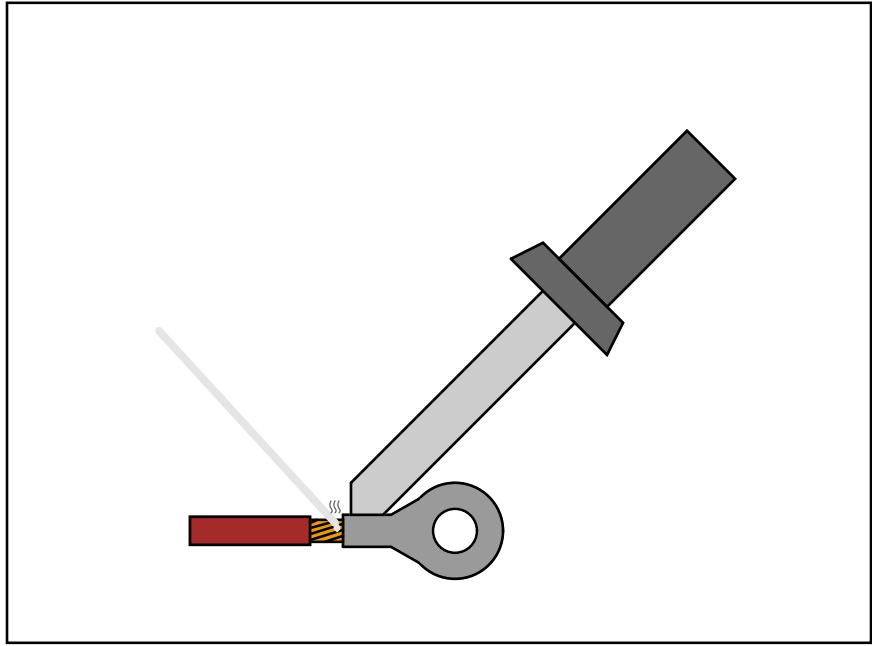


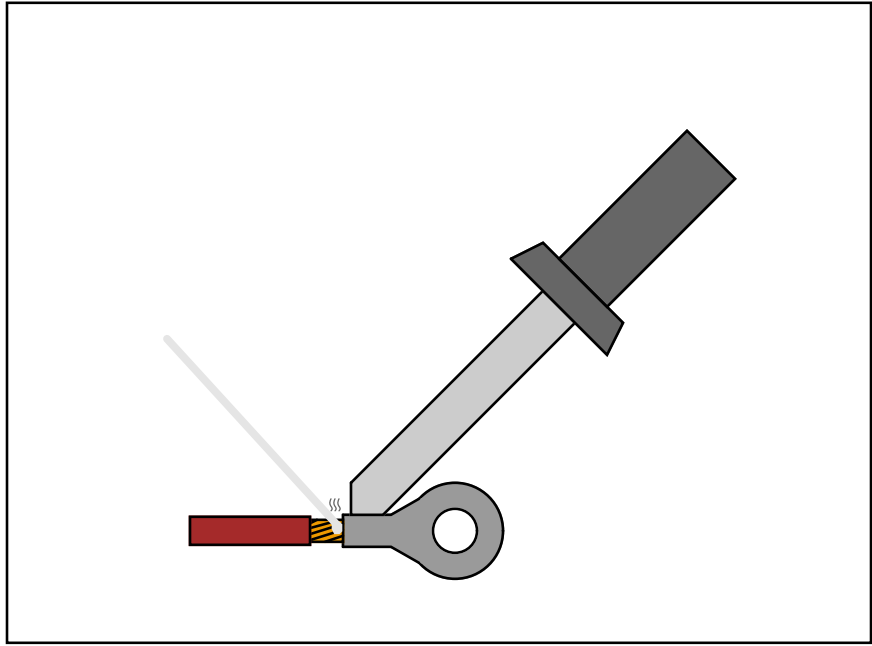


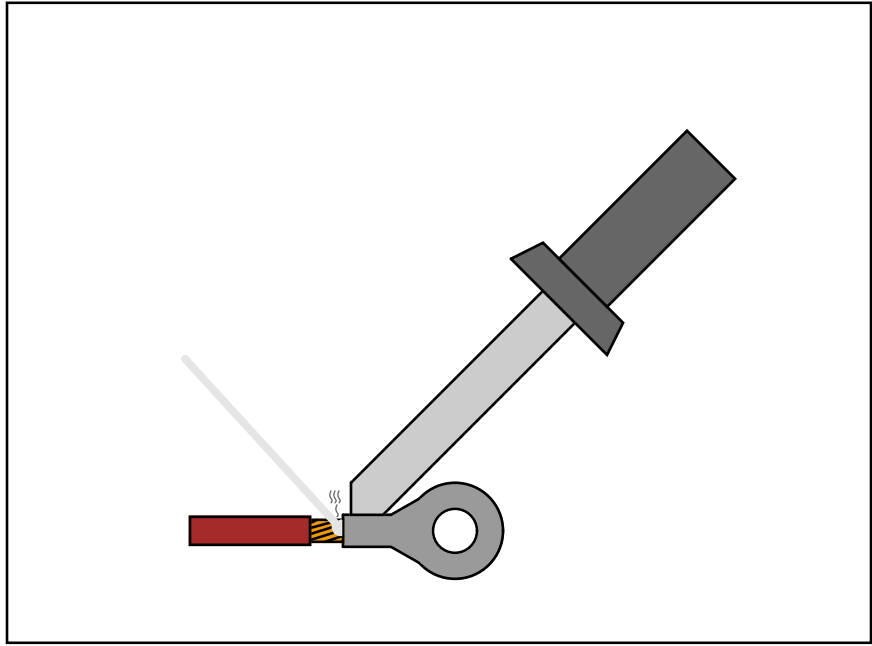


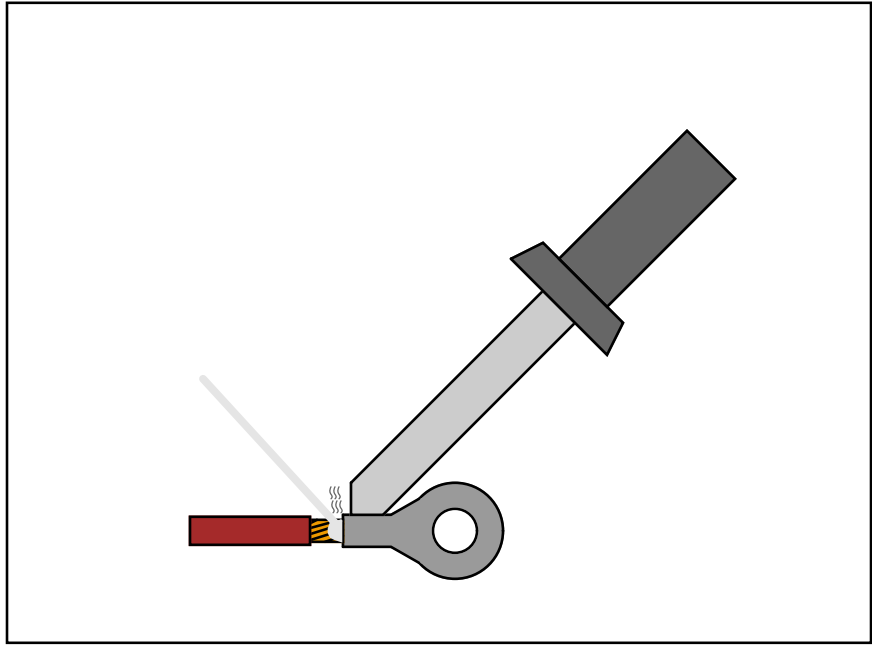


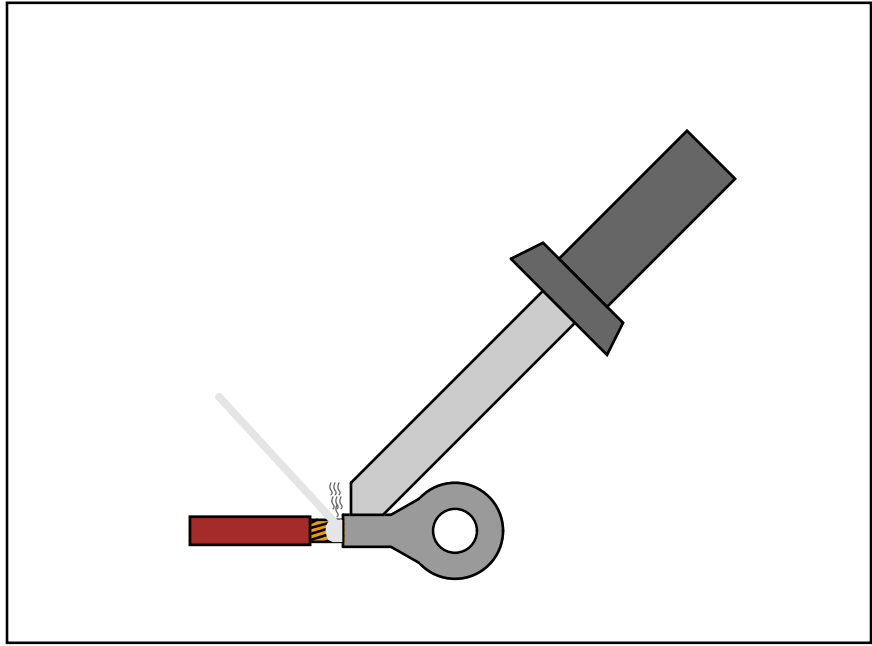


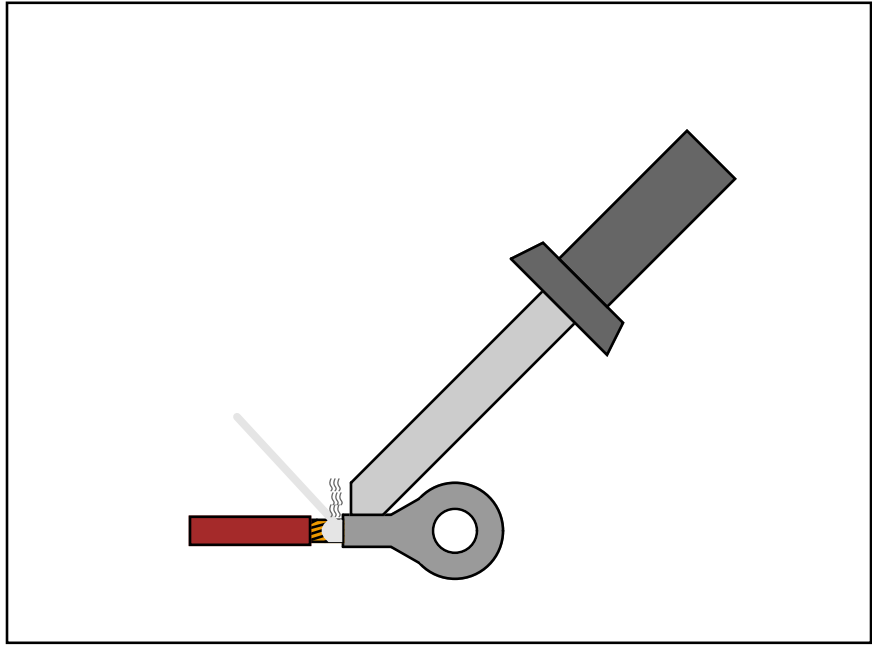


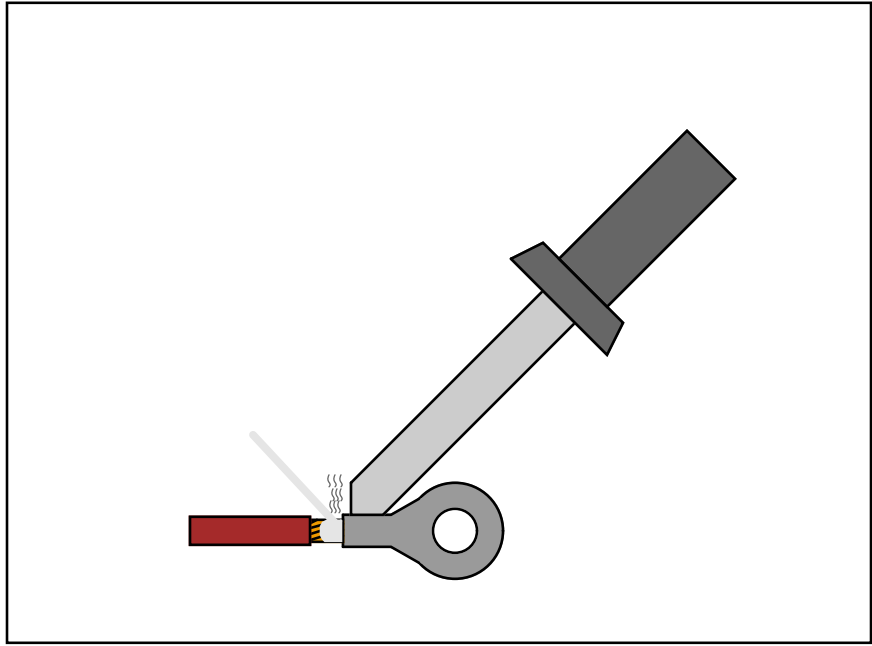


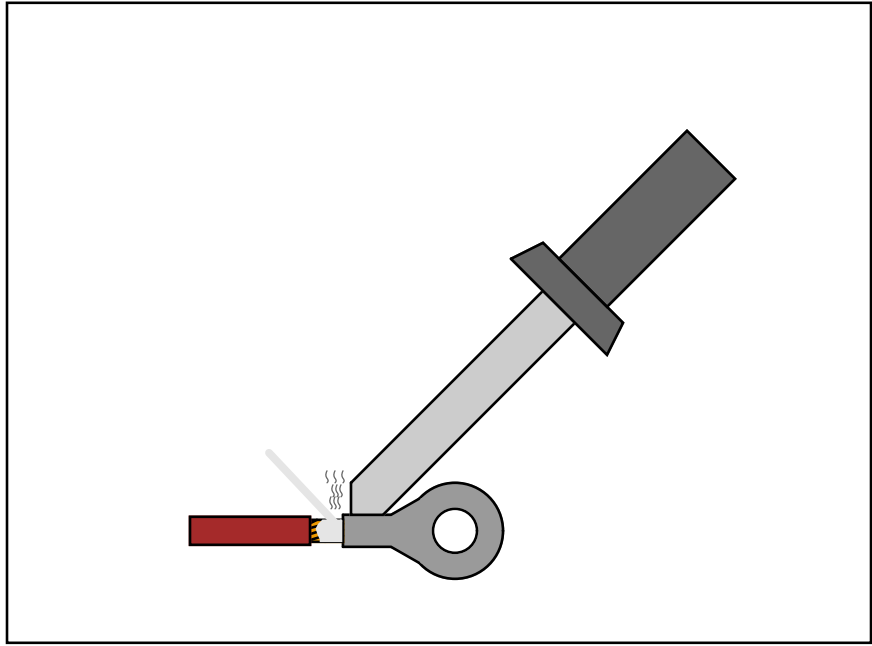


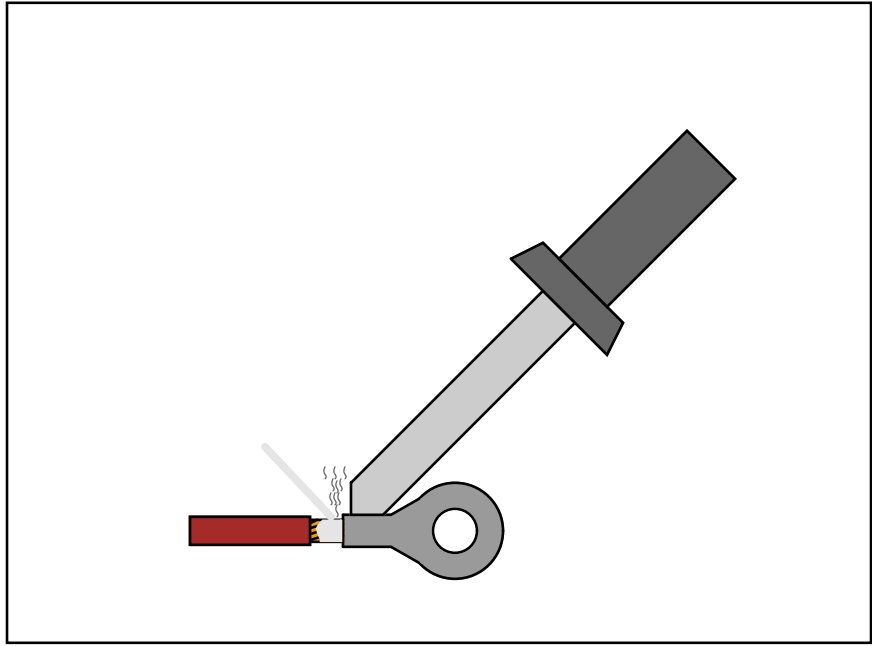


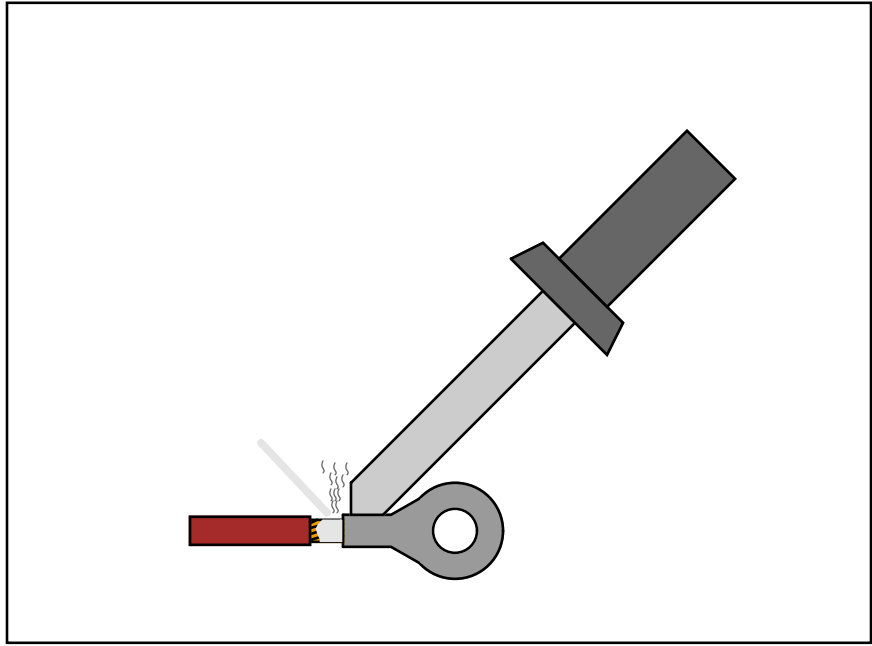


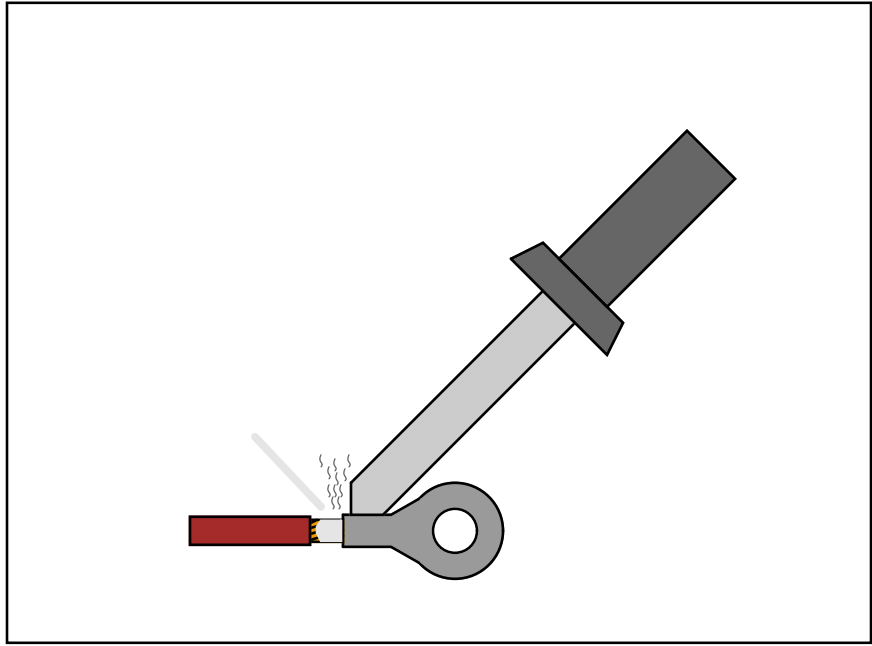


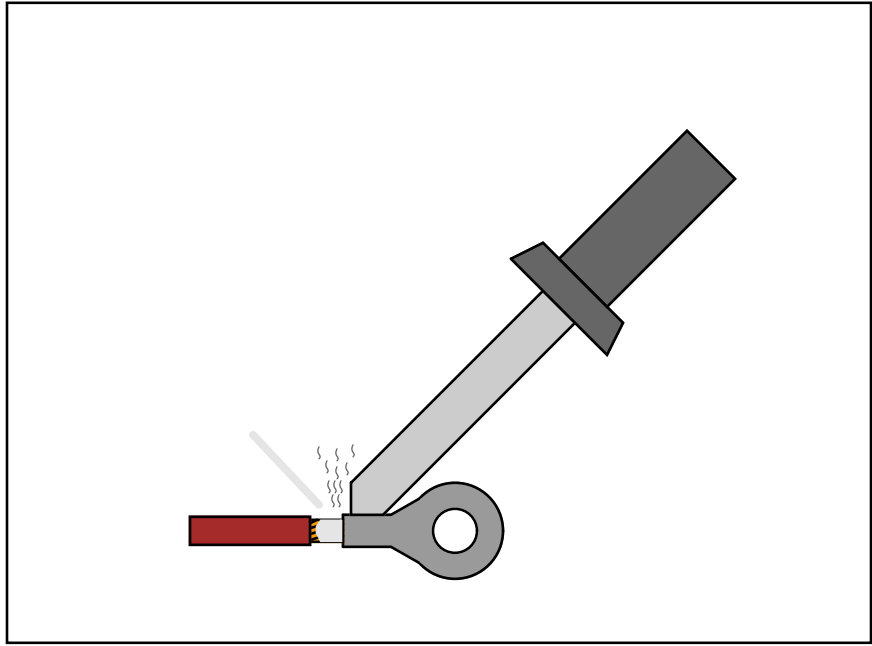


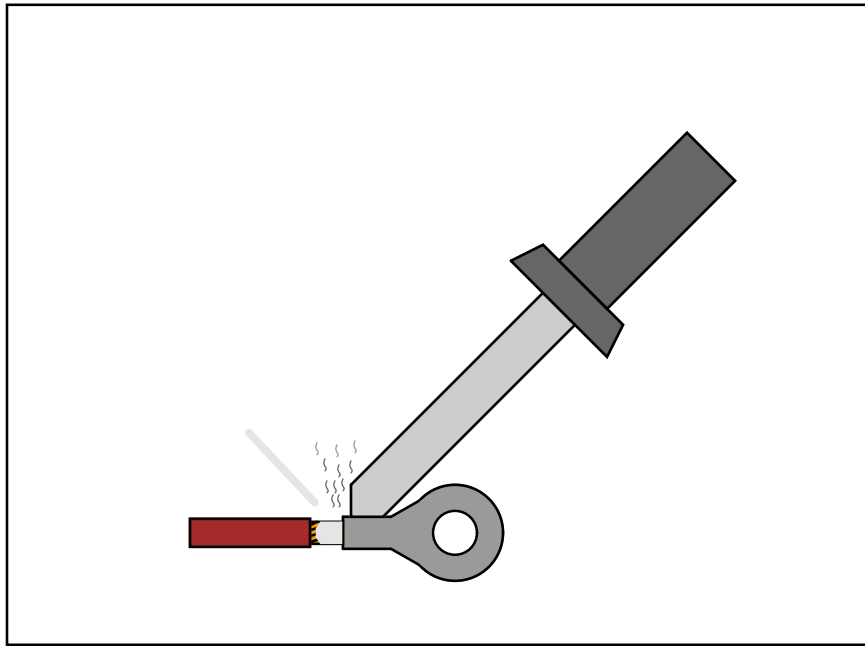


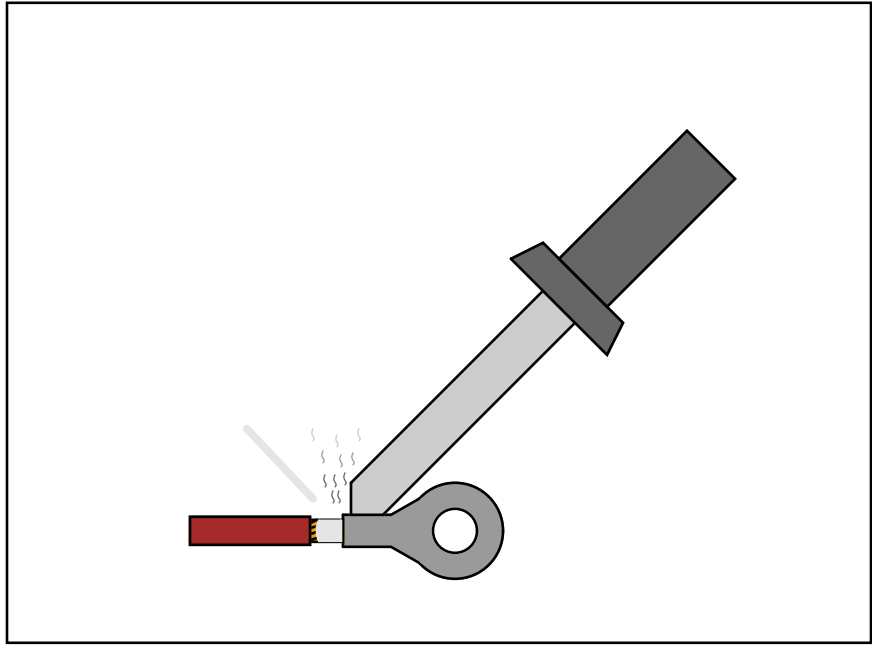


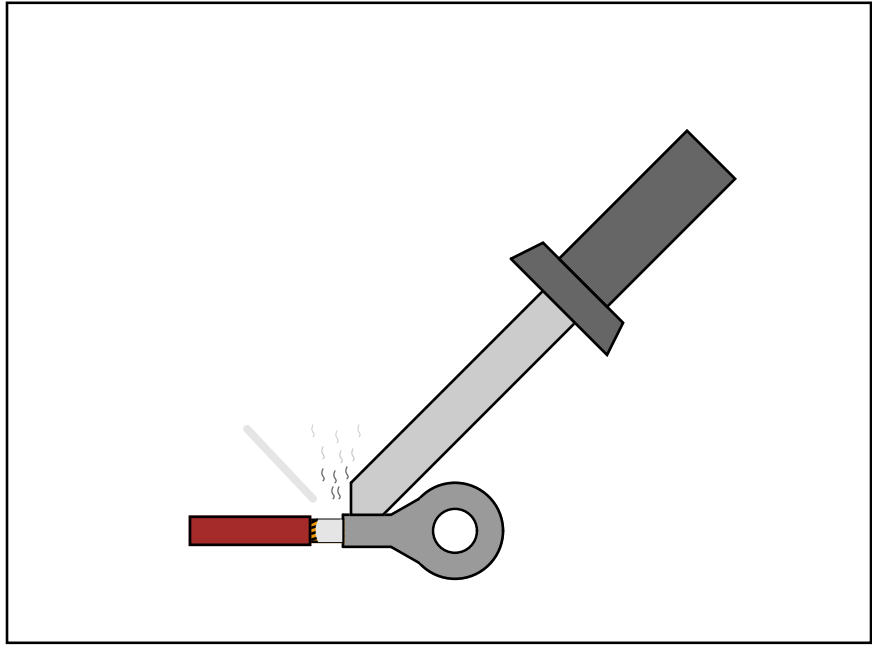


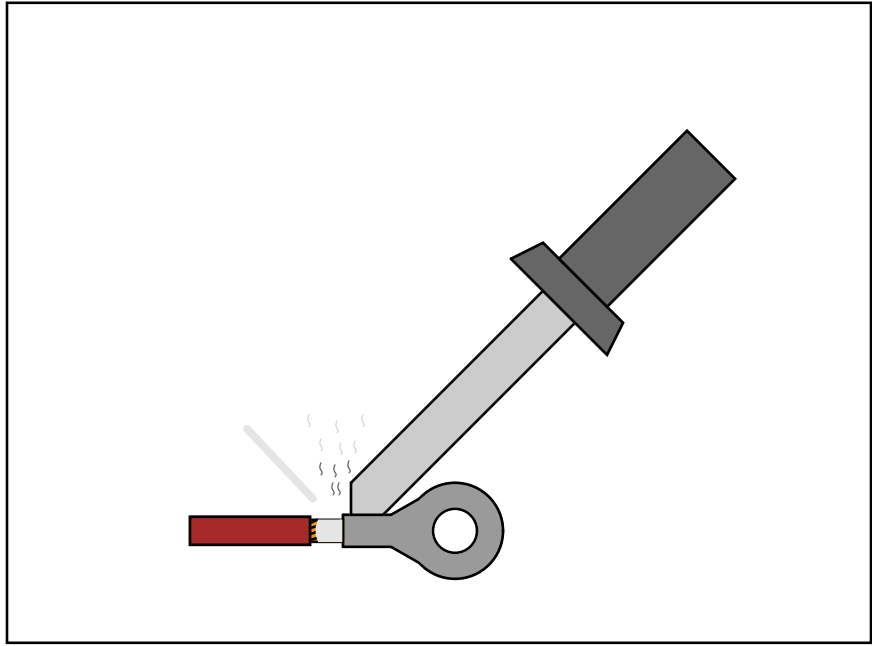


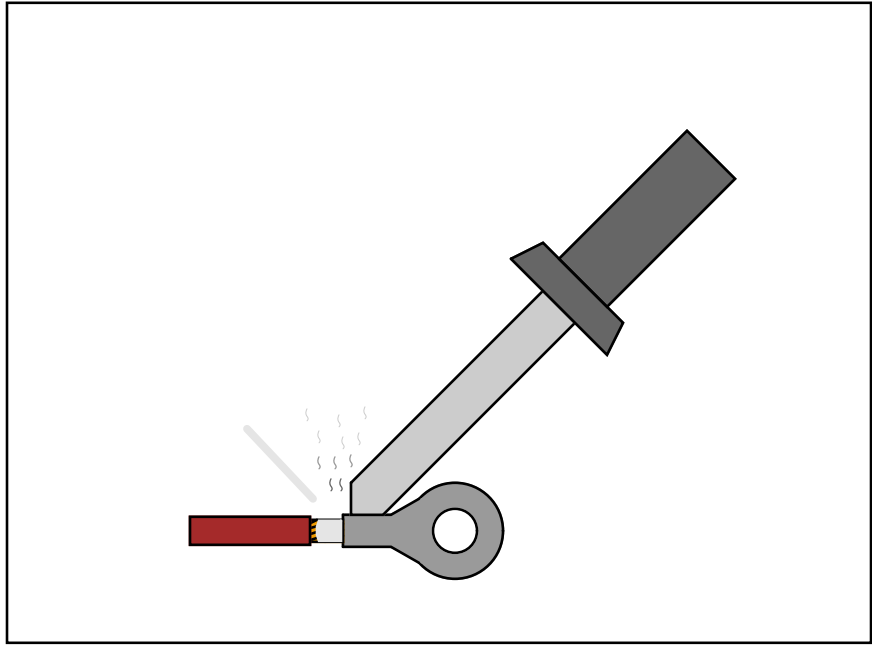


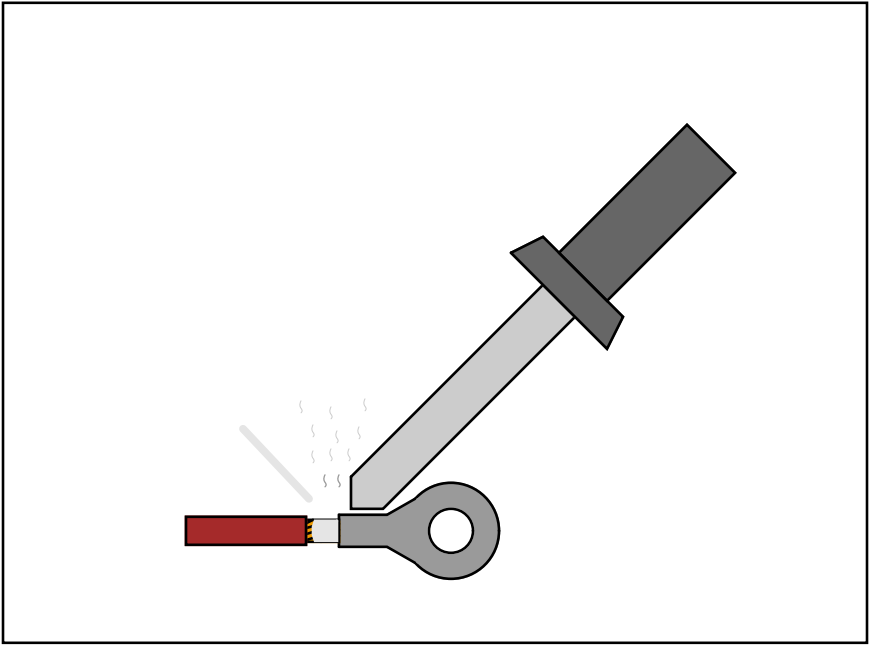


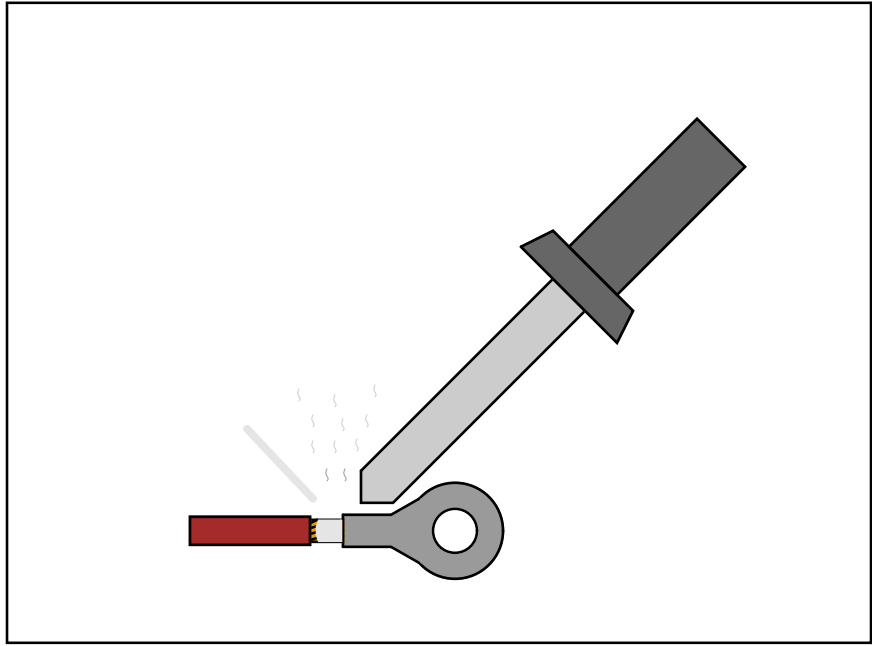


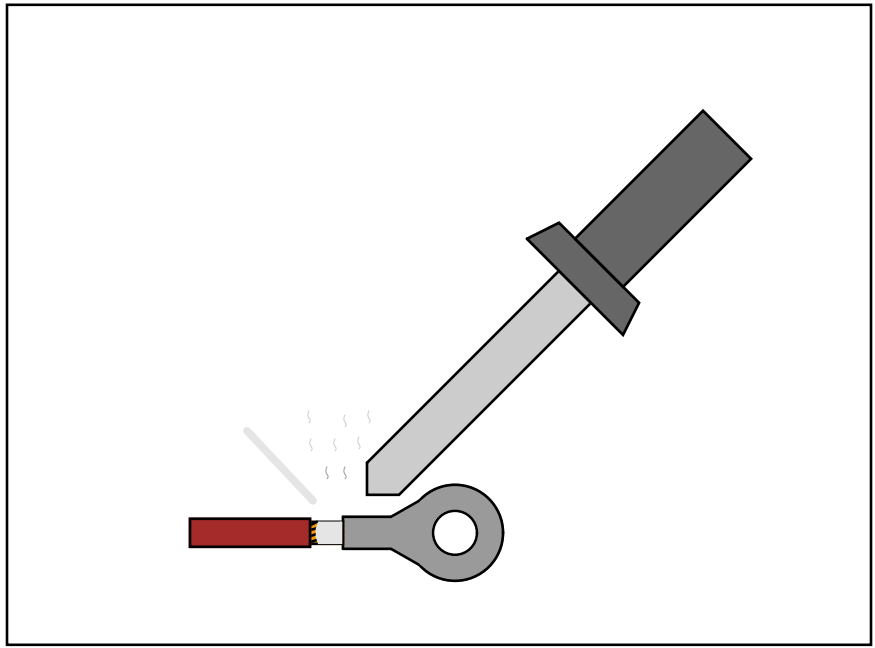


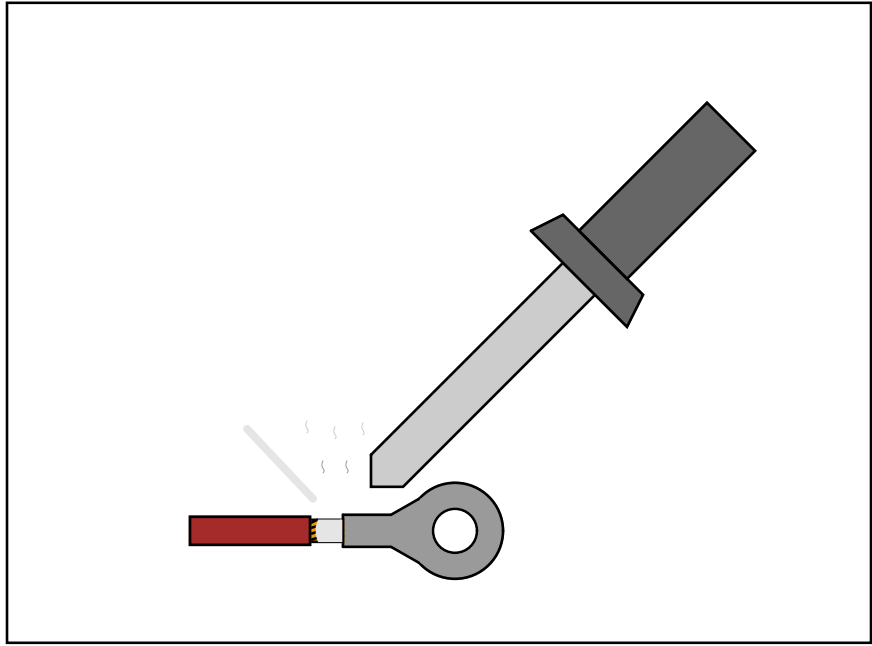


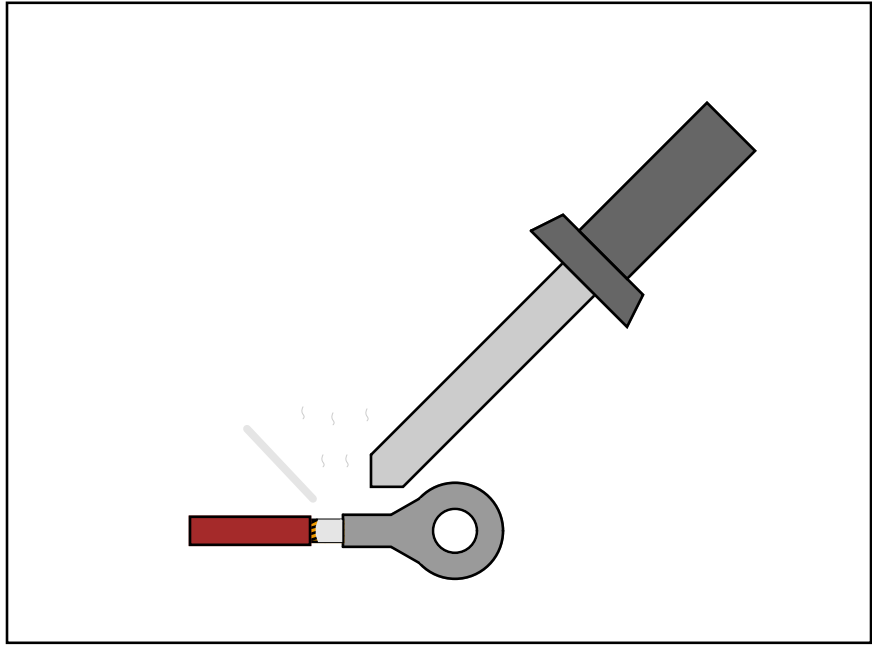


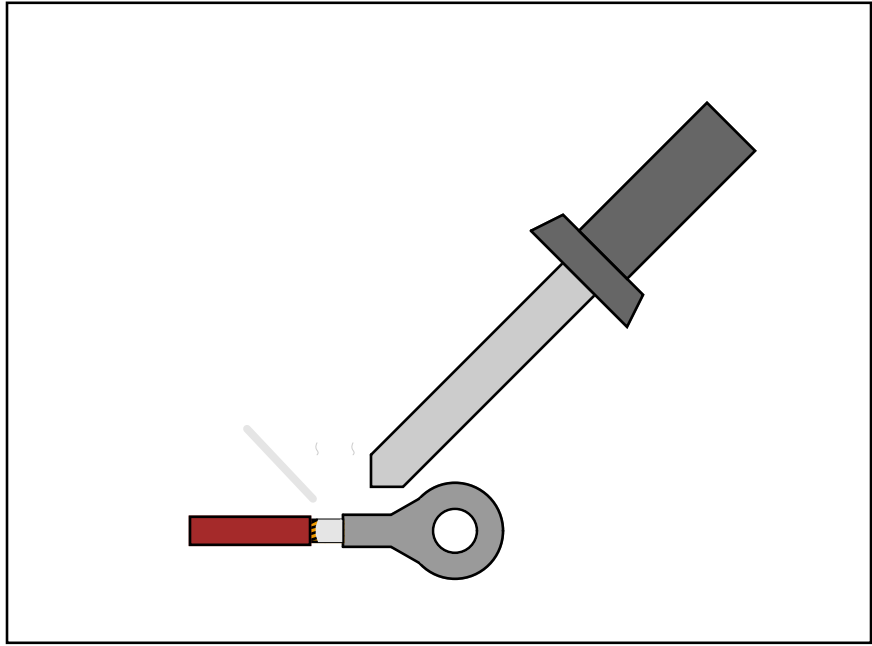


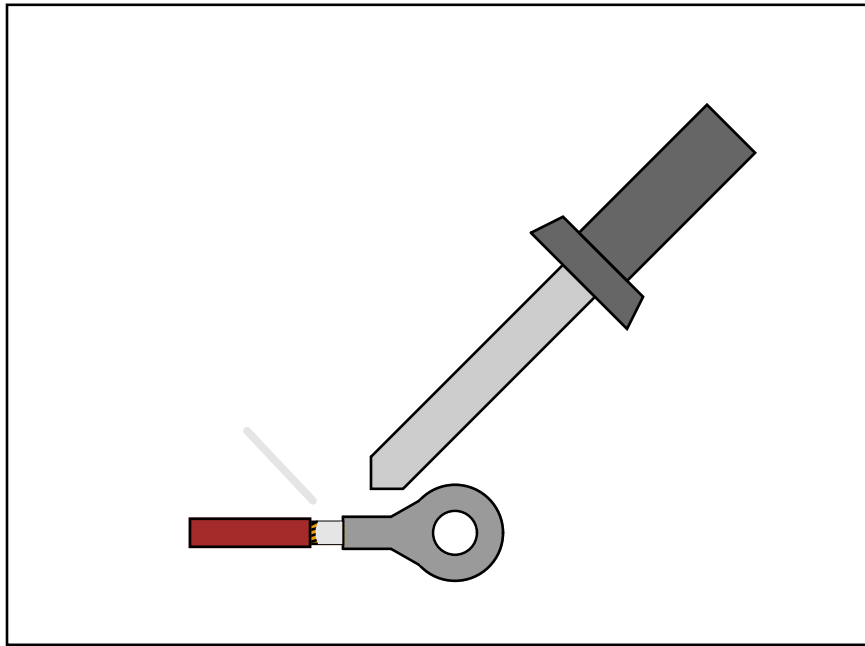


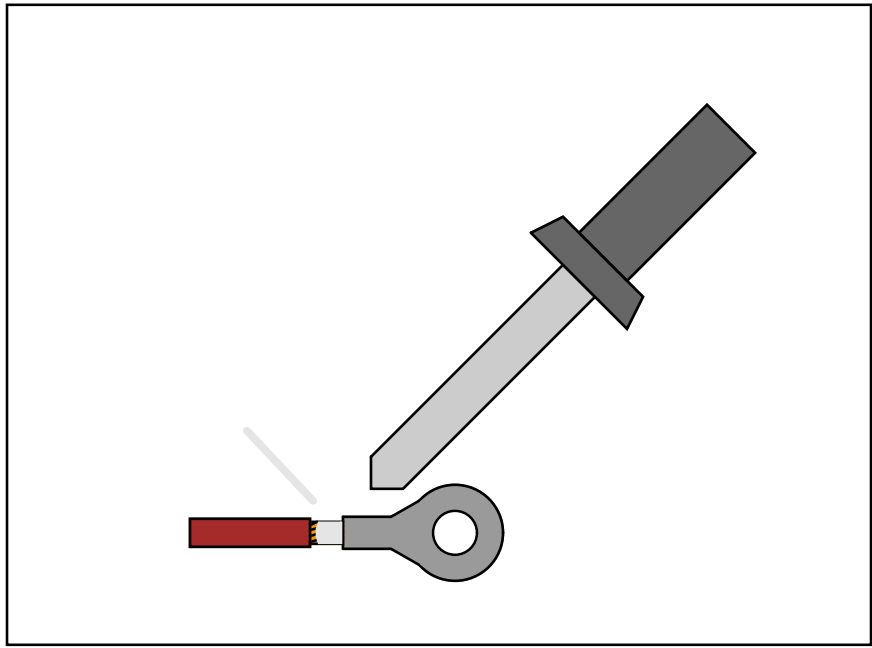


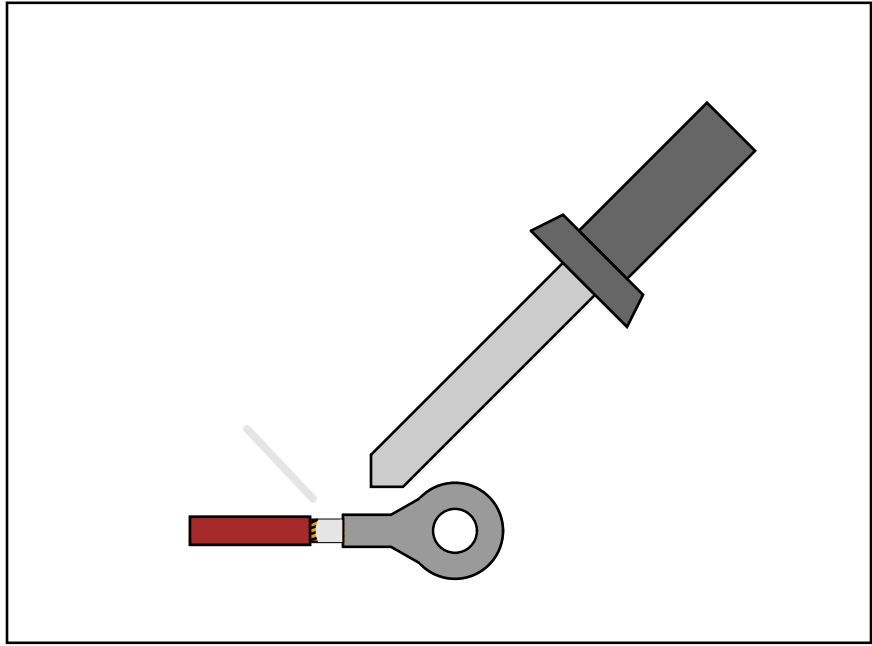


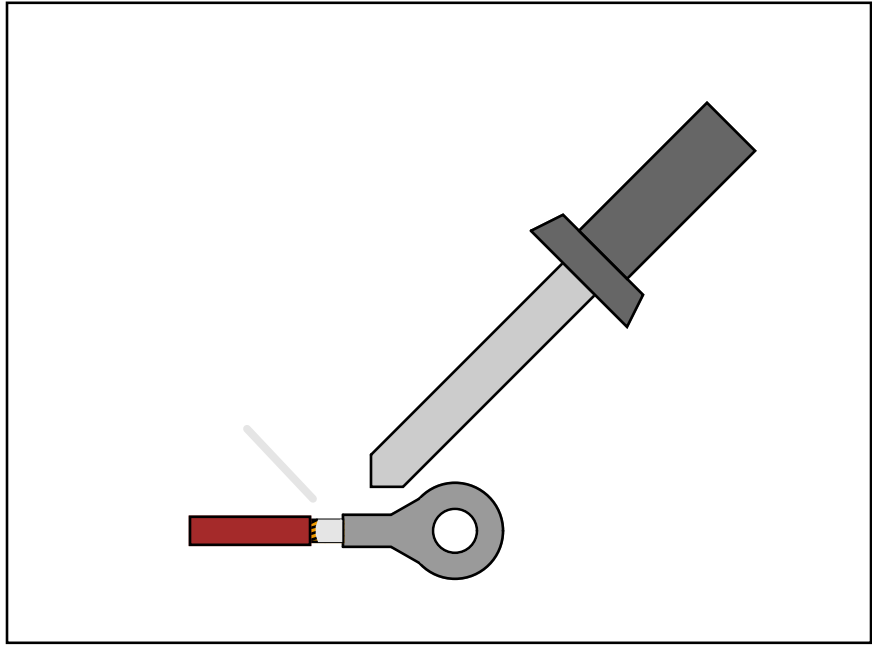










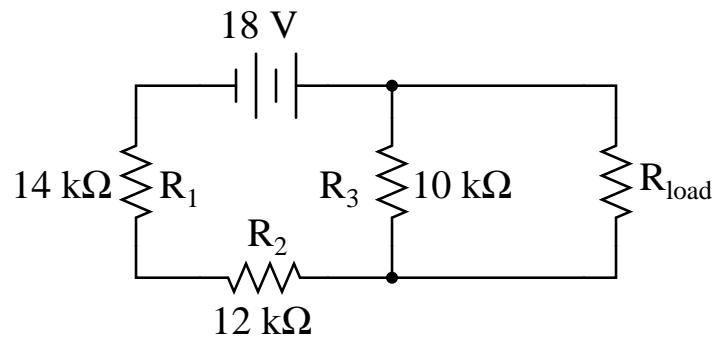


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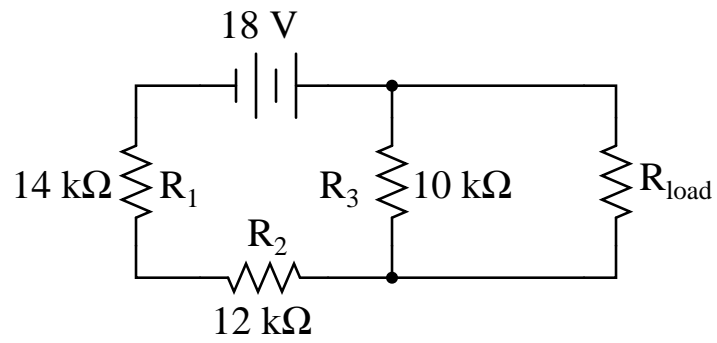
**Animation: Applying Thévenin's theorem**

*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

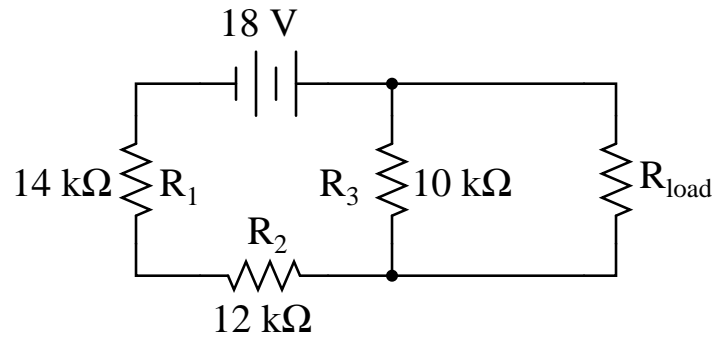
The following animation shows the steps involved in "Thévenizing" a circuit.



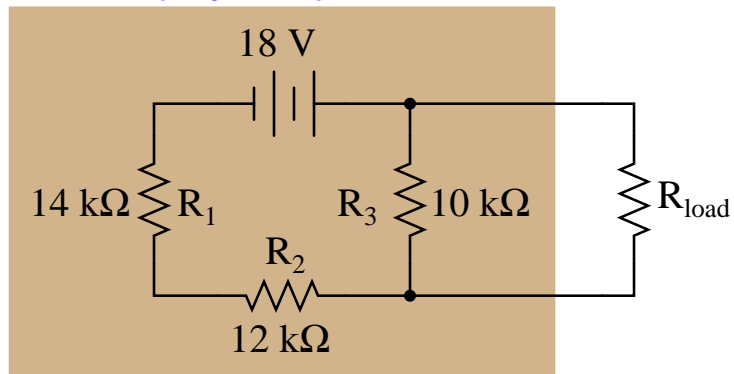
*This is our original circuit:*



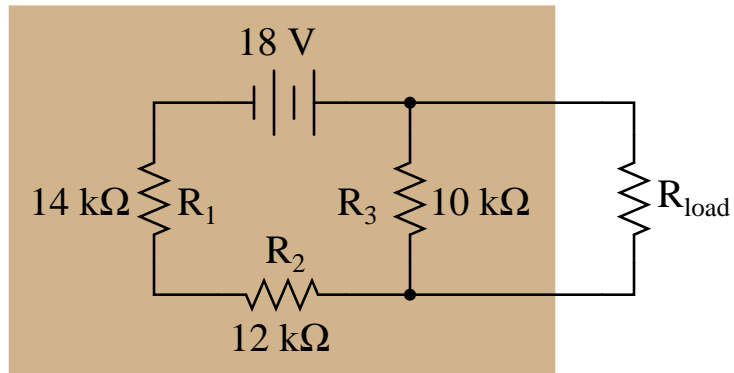
*We may use Thevenin's theorem  
to simplify this portion of the circuit . . .*



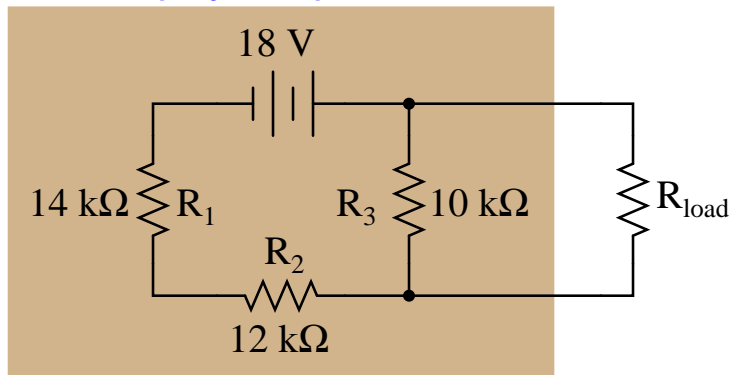
*We may use Thevenin's theorem  
to simplify this portion of the circuit . . .*

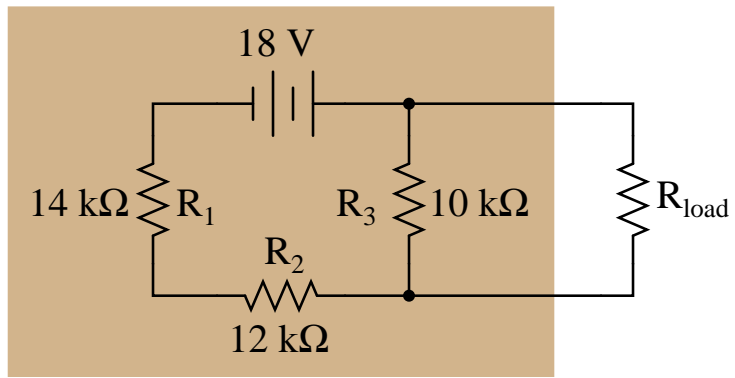


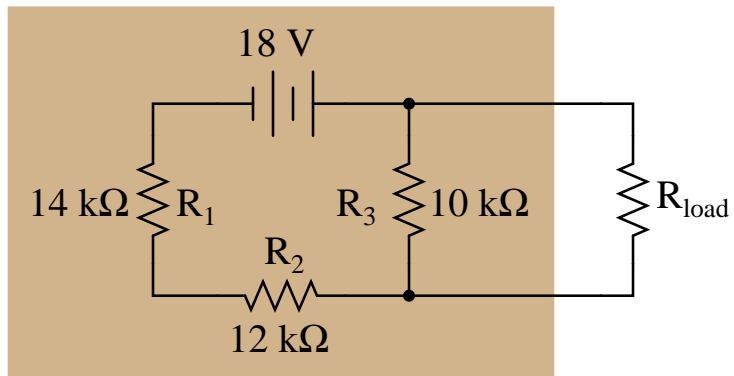
*We may use Thevenin's theorem  
to simplify this portion of the circuit . . .*



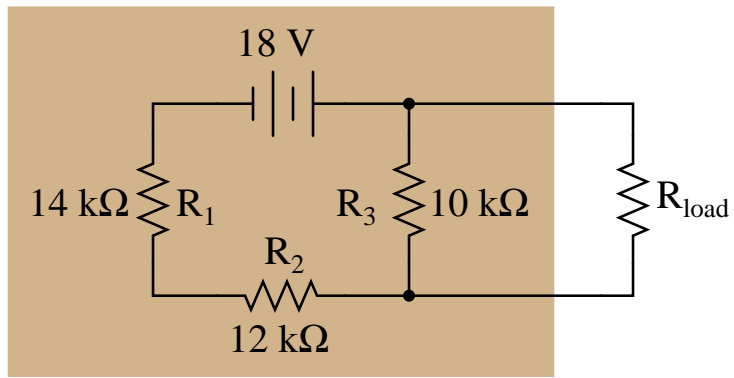
*We may use Thevenin's theorem  
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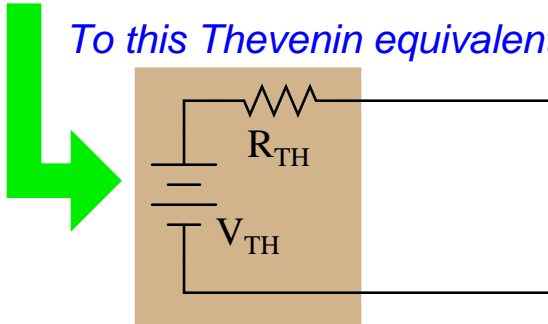


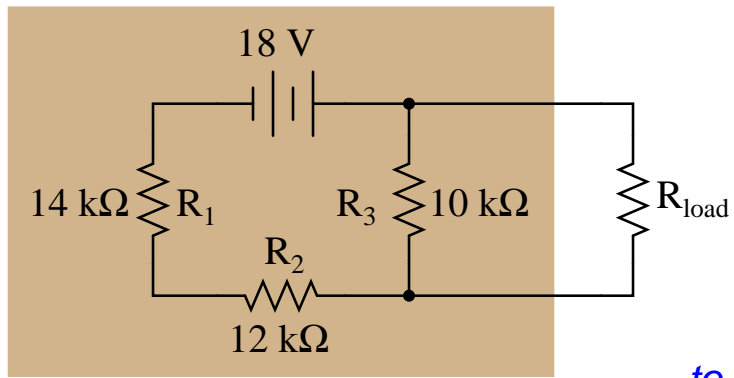


*To this Thevenin equivalent circuit . . .*

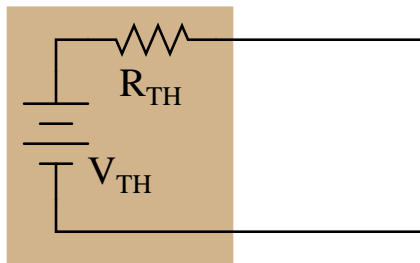


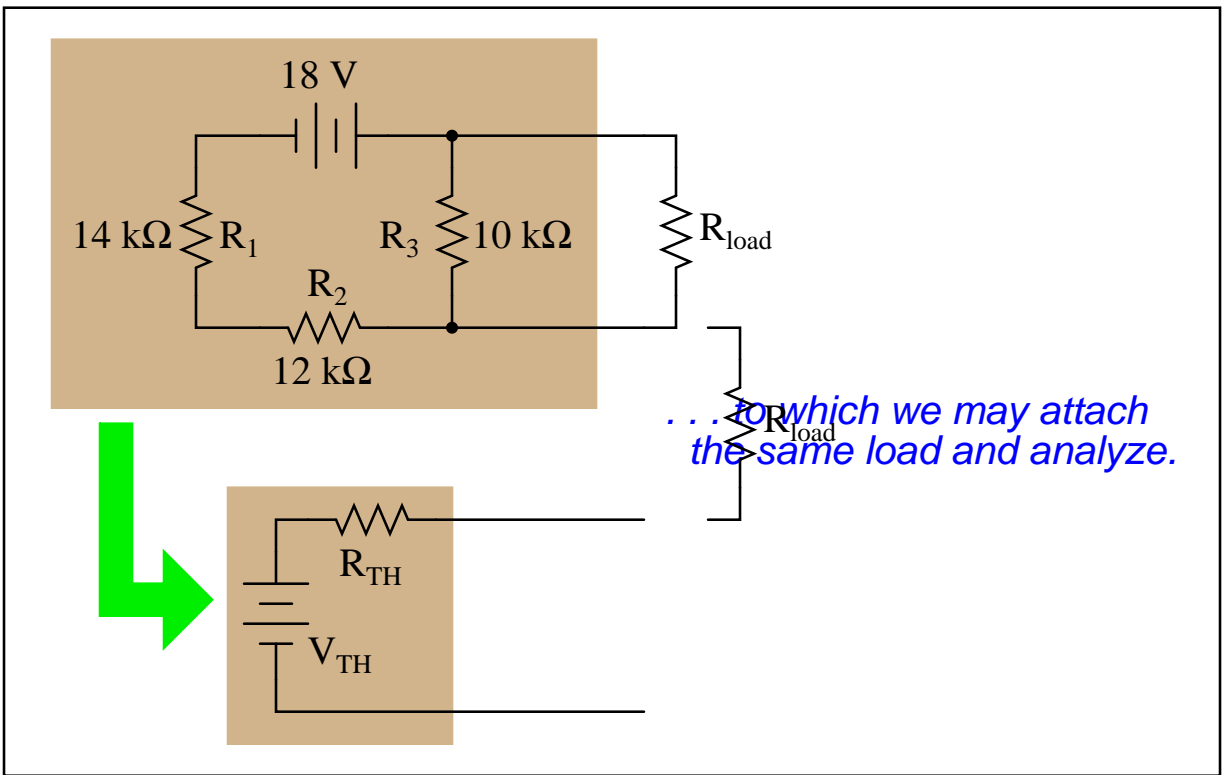
*To this Thevenin equivalent circuit . . .*

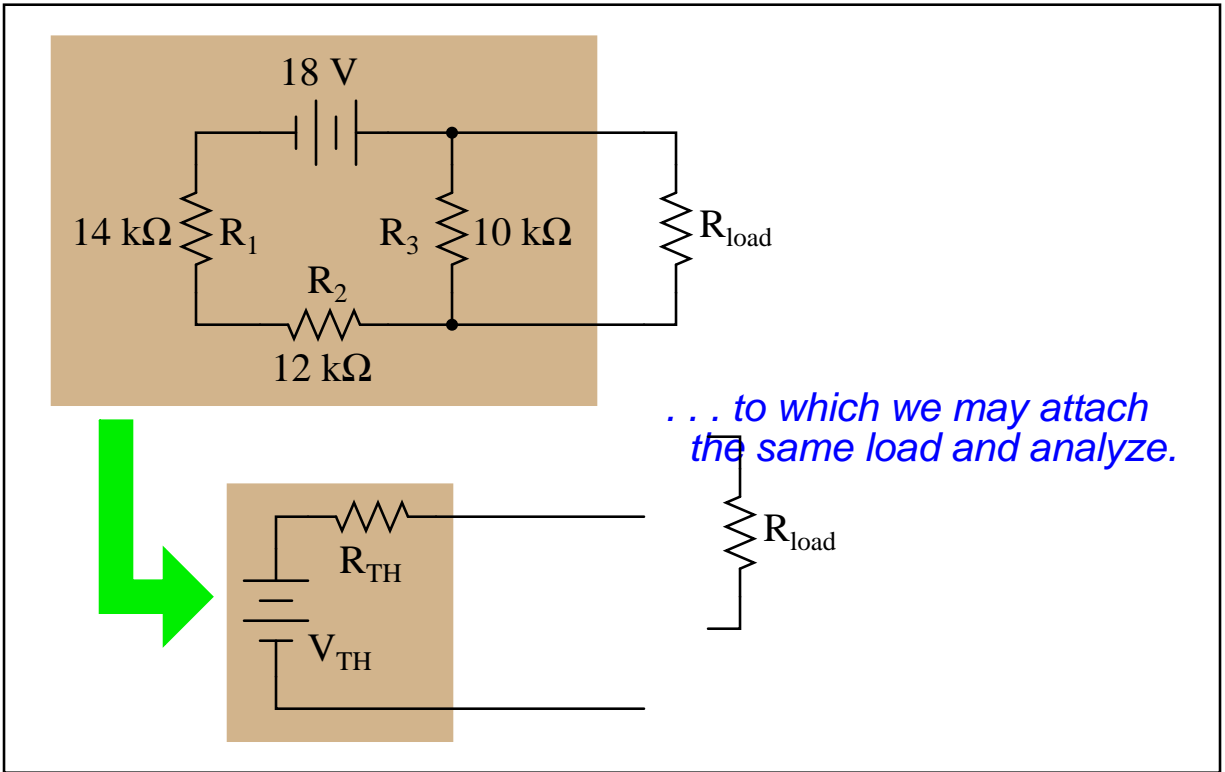


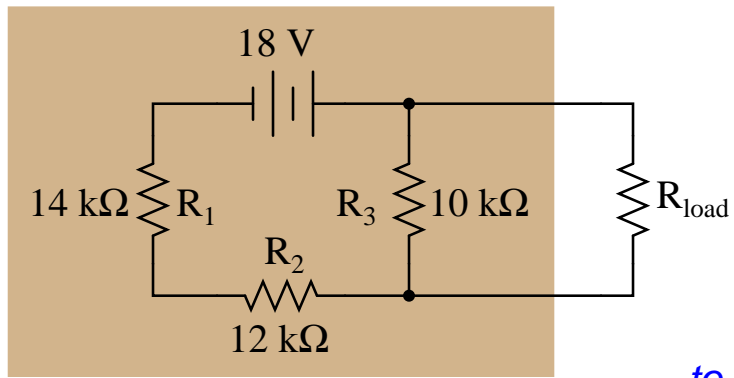


*... to which we may attach  
the same load and analyze.*

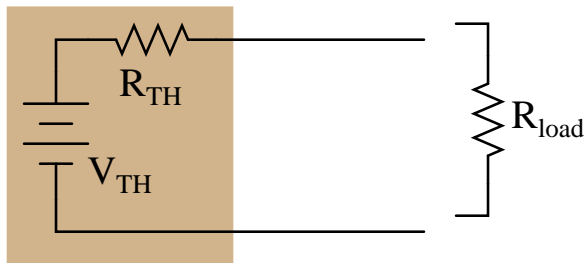


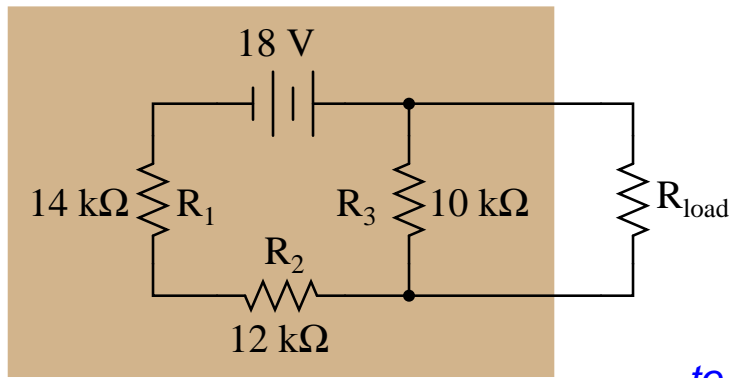




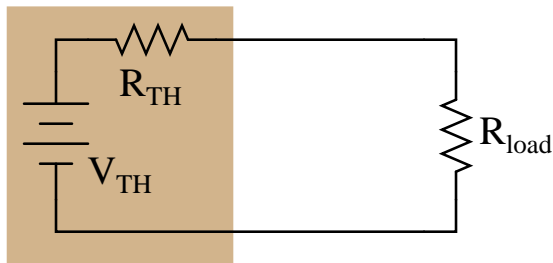


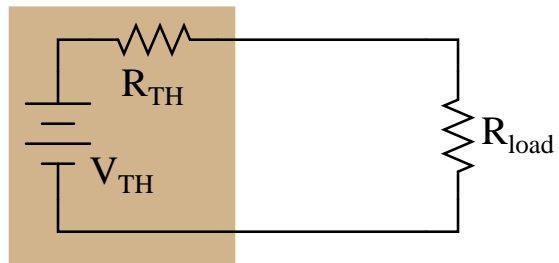
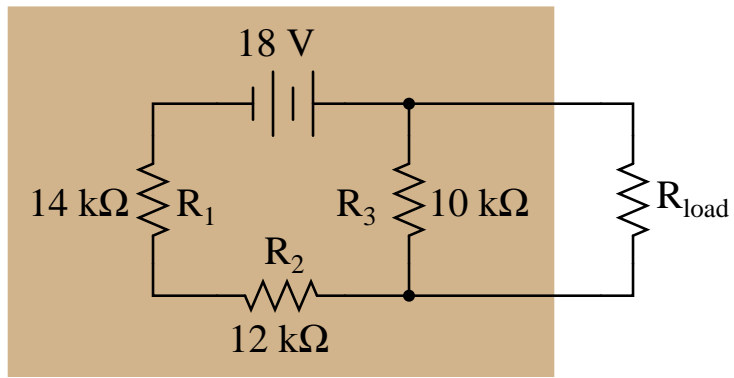
*... to which we may attach  
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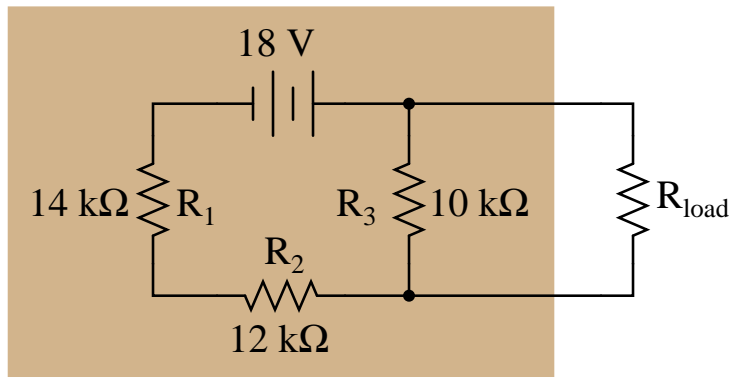




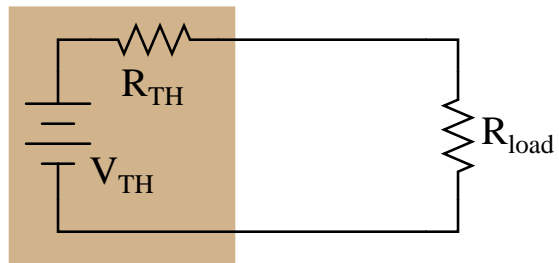
*... to which we may attach  
the same load and analyze.*

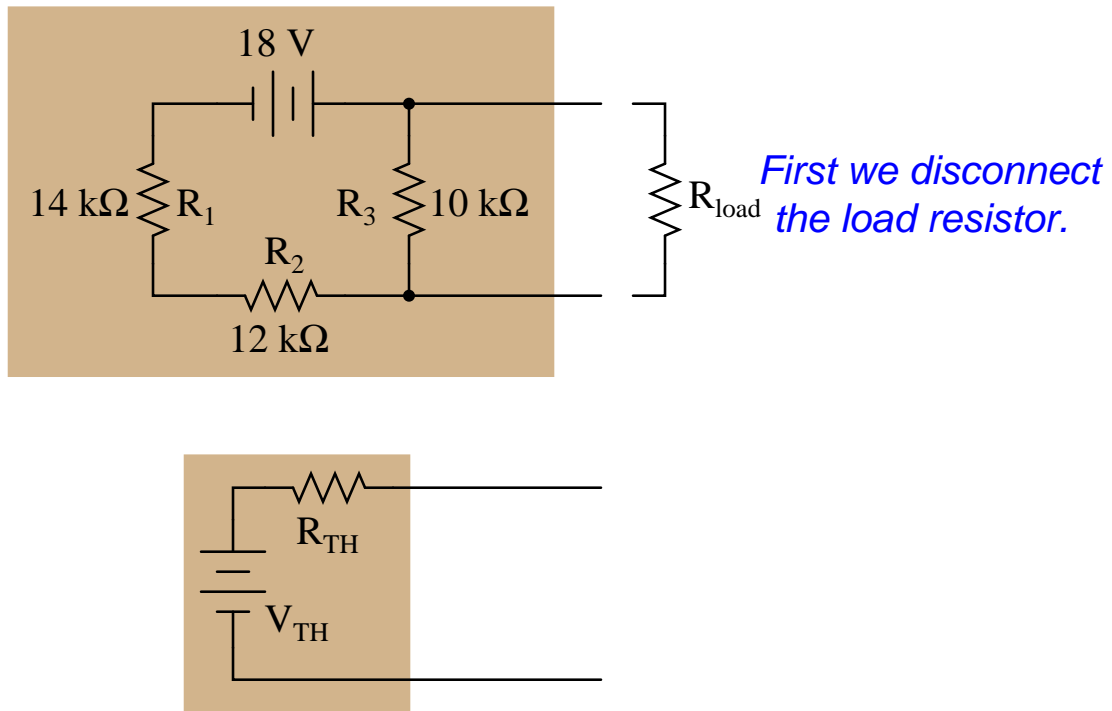


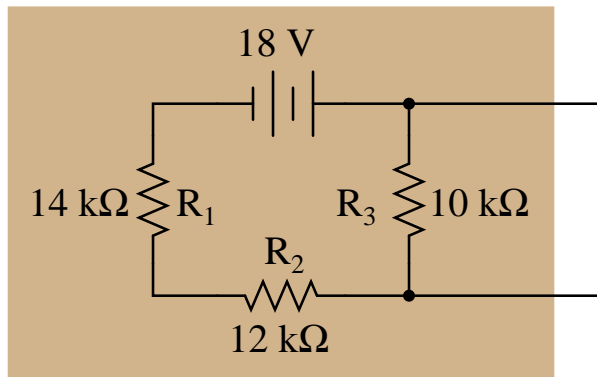




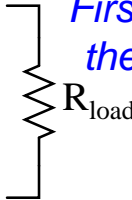
*First we disconnect  
the load resistor.*



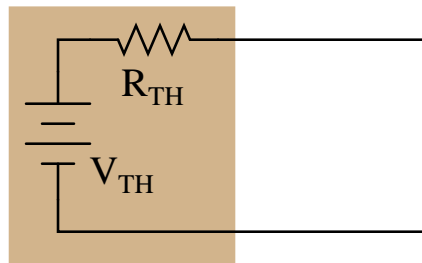


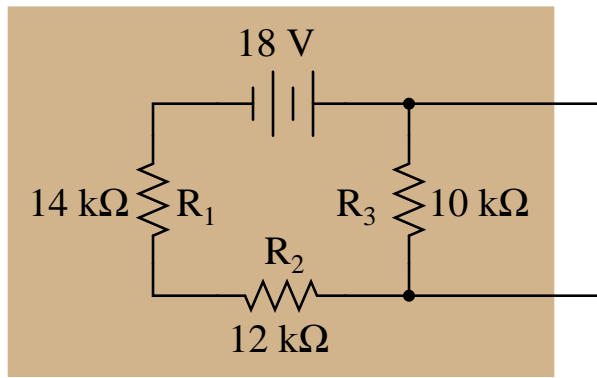


*First we disconnect  
the load resistor.*

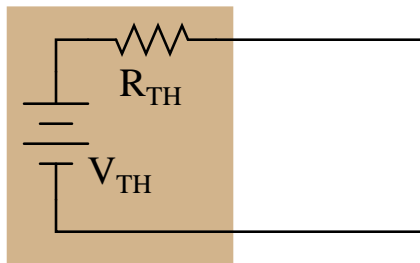
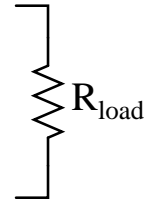


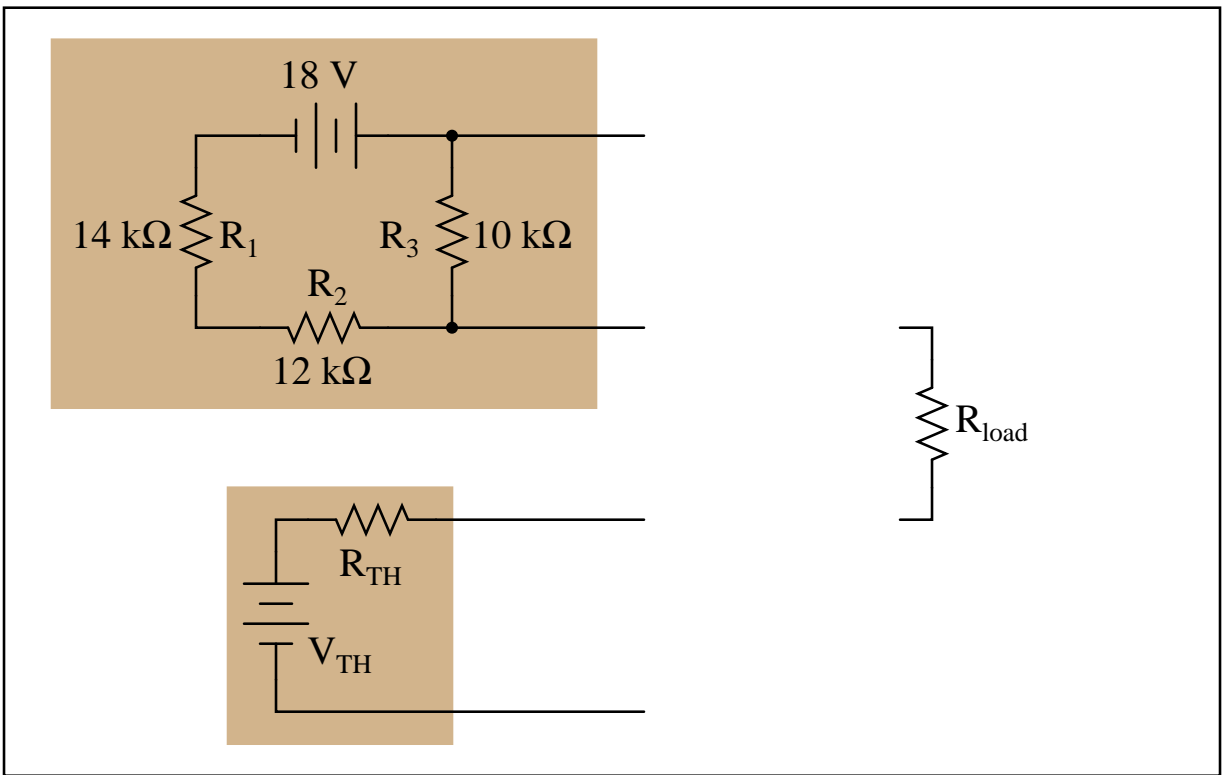
$R_{\text{load}}$

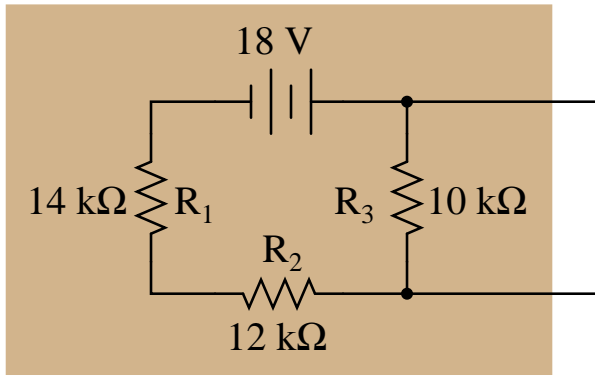




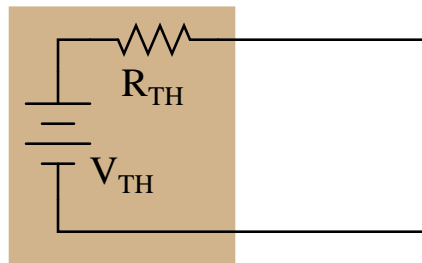
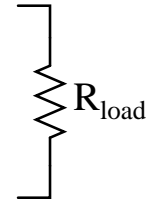
*First we disconnect  
the load resistor.*

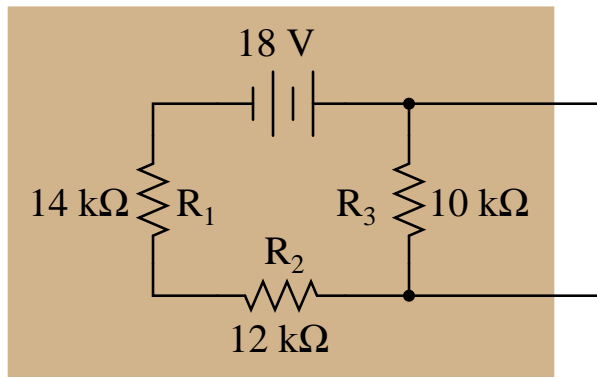




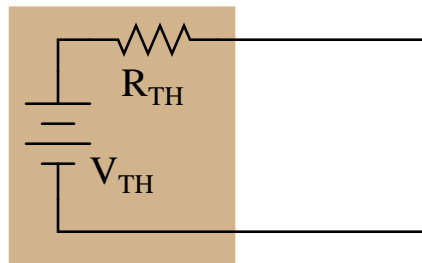
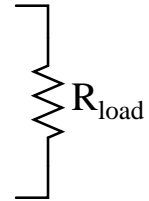


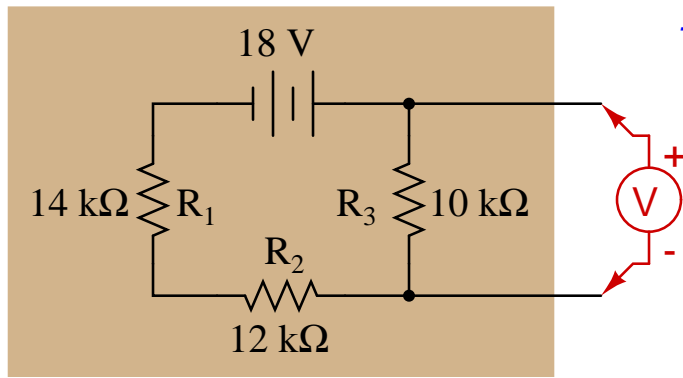
*Then we calculate how much voltage appears across the open load terminals.*



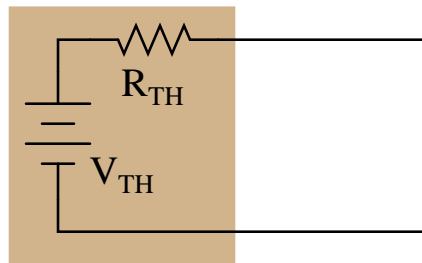
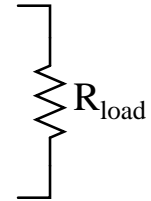


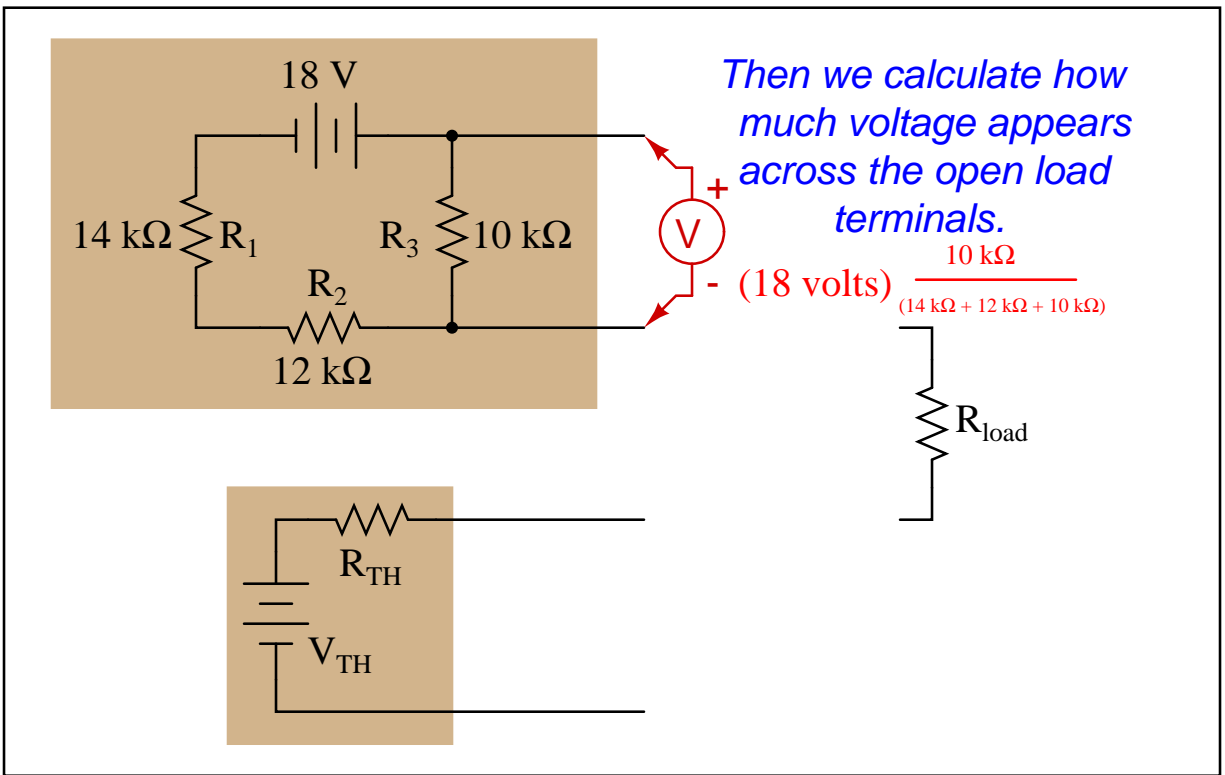
*Then we calculate how much voltage appears across the open load terminals.*

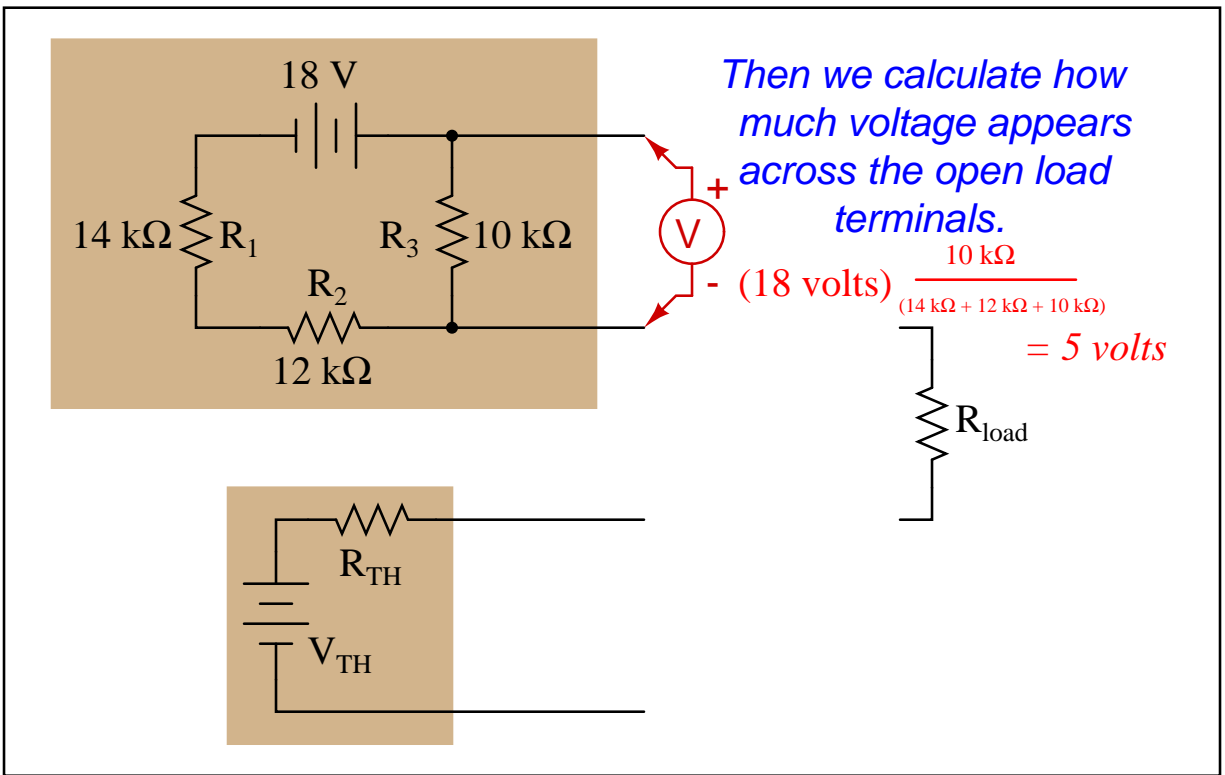


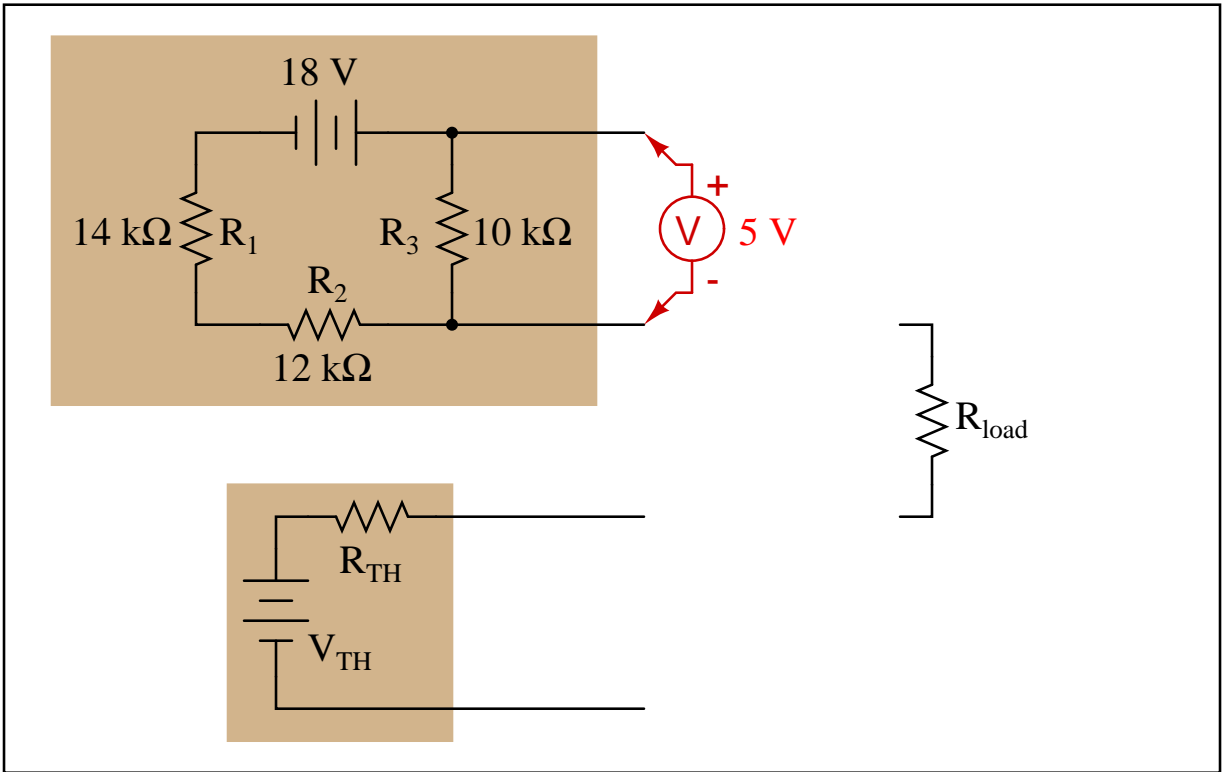


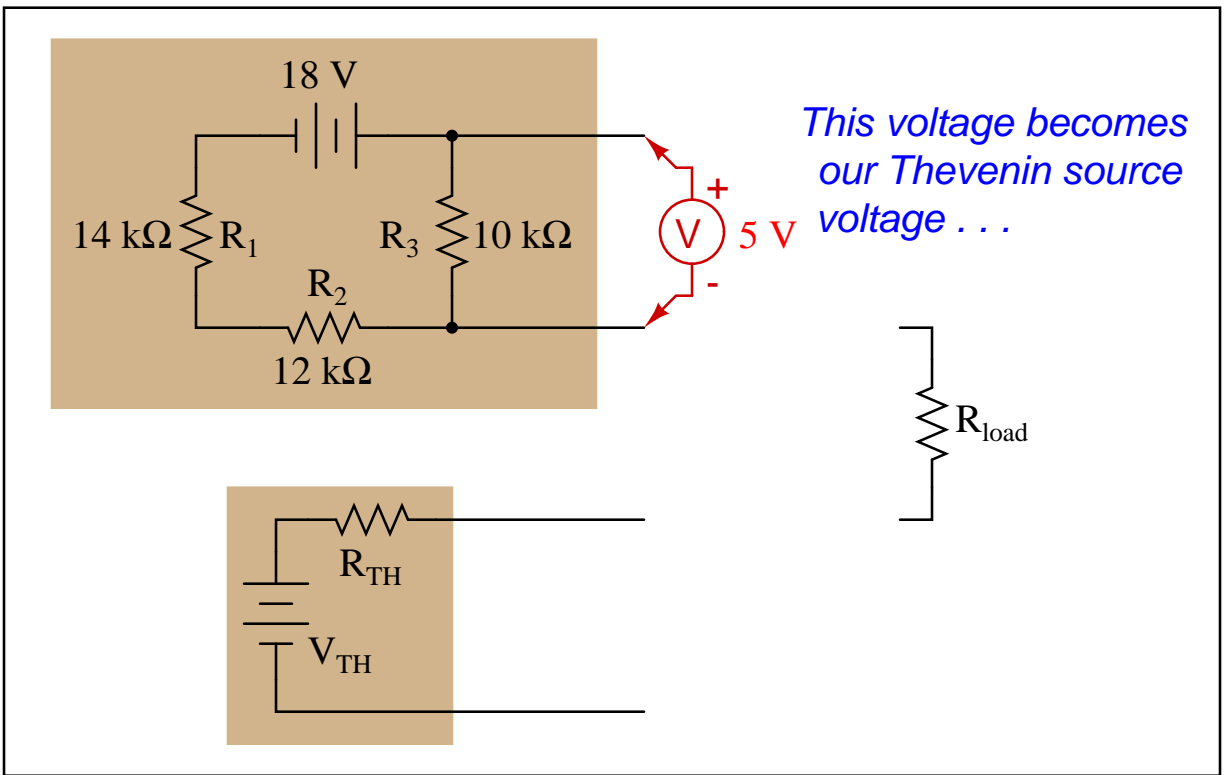
*Then we calculate how much voltage appears across the open load terminals.*

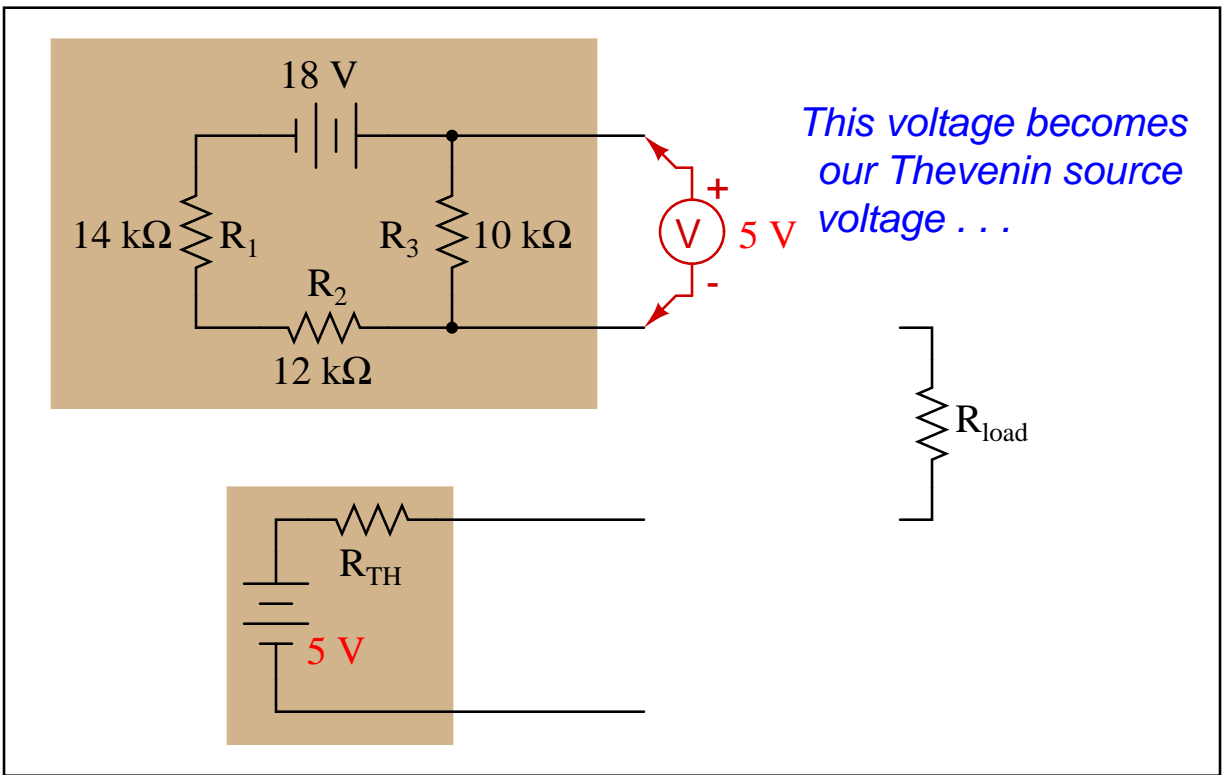


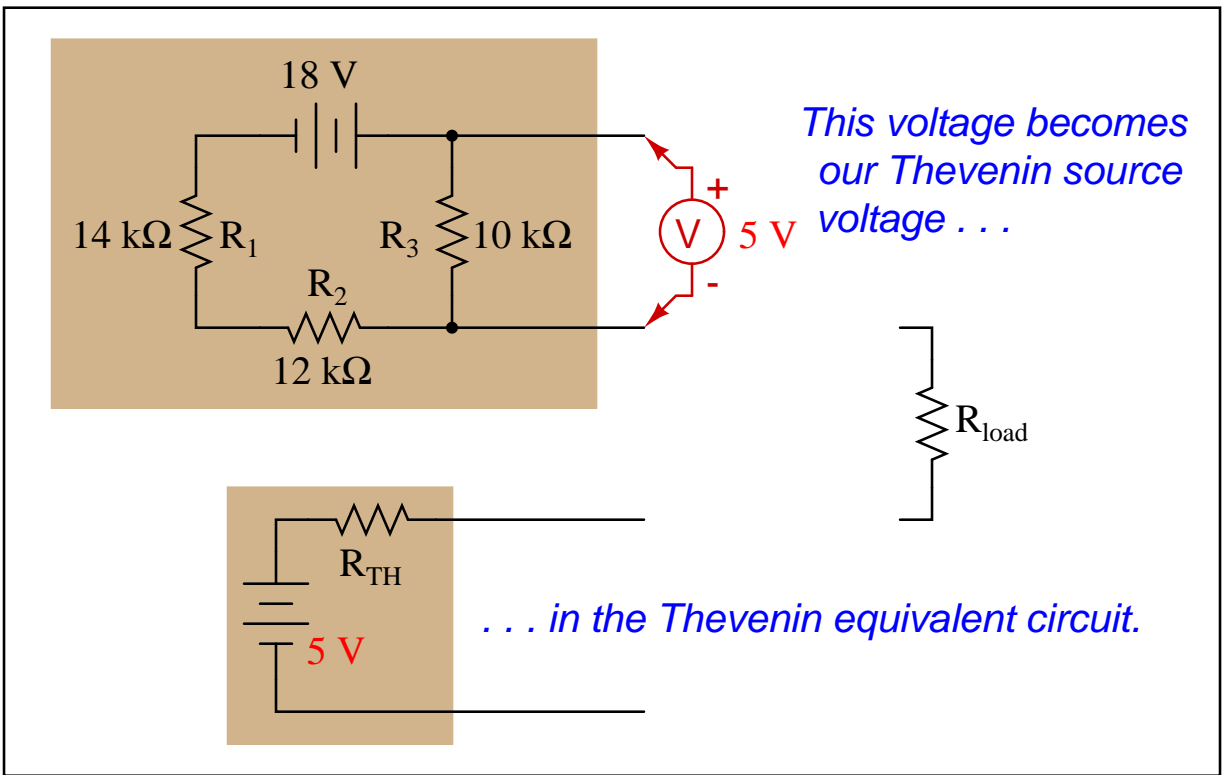


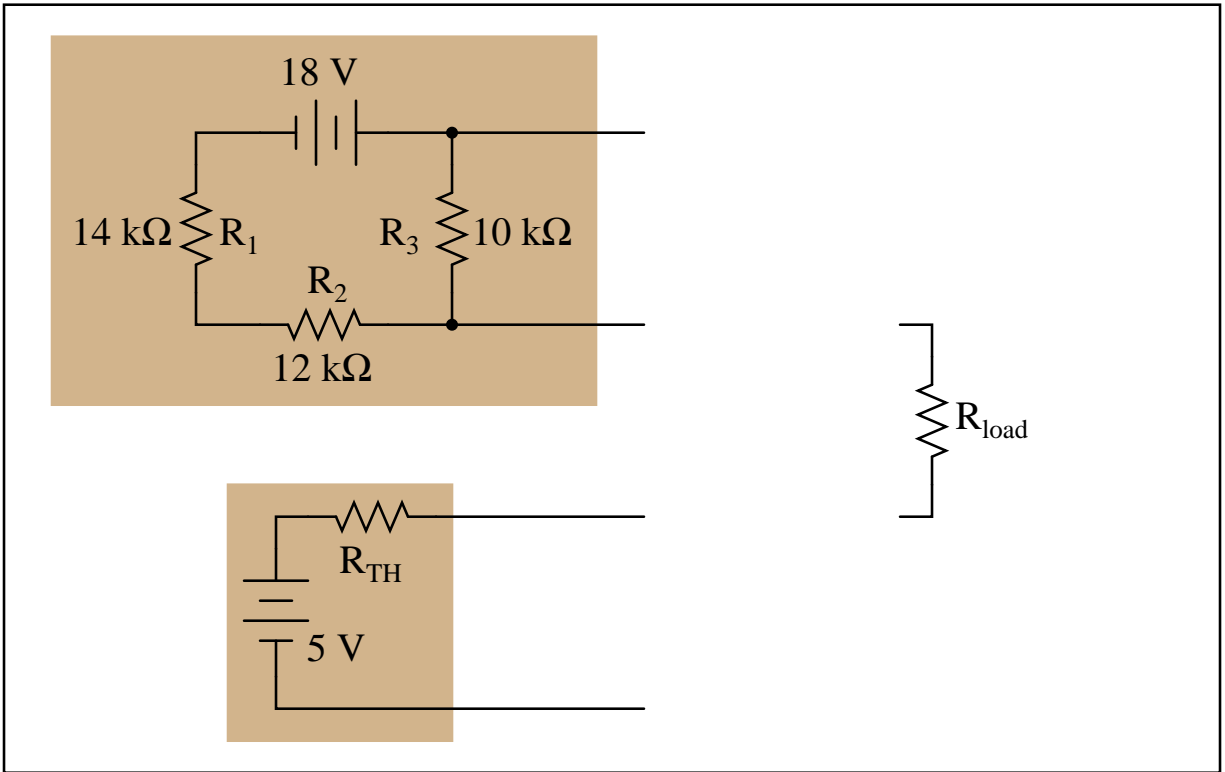


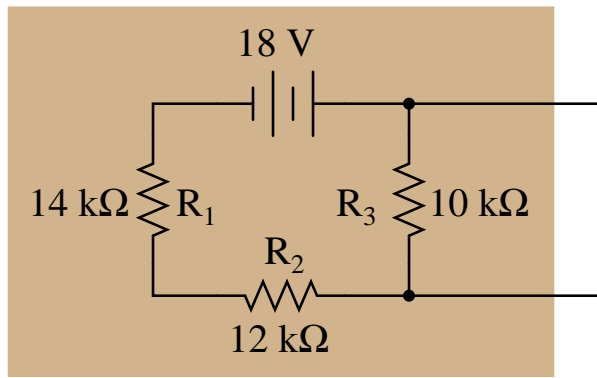




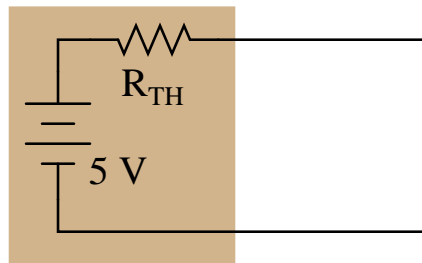
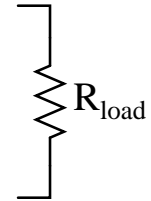


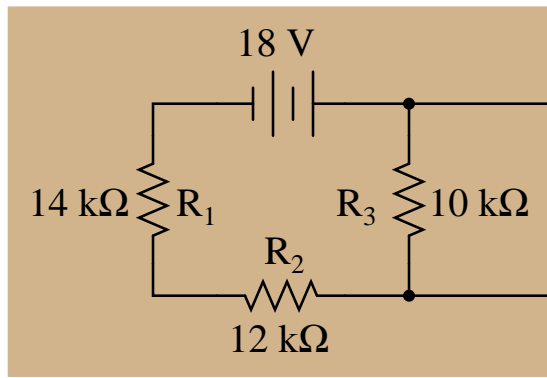






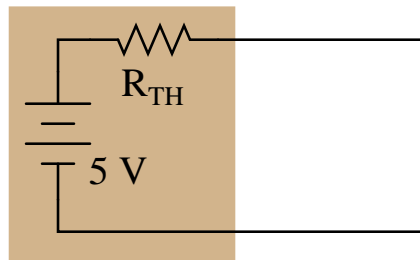
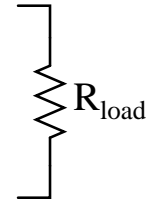
*Now we replace each source in the original circuit with its own internal resistance.*

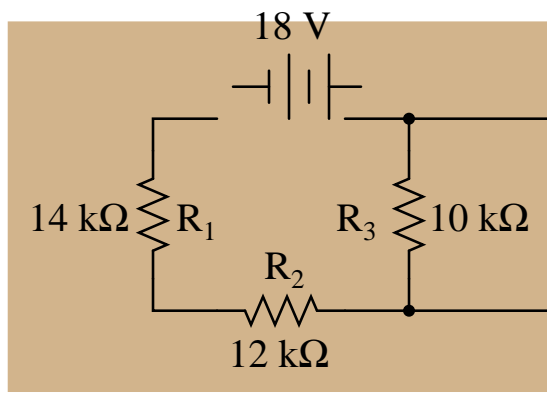




*Now we replace each source in the original circuit with its own internal resistance.*

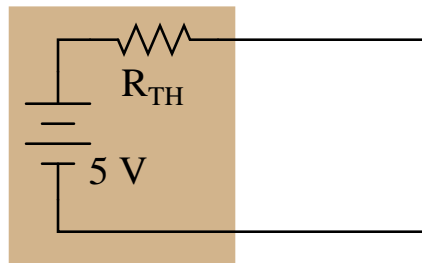
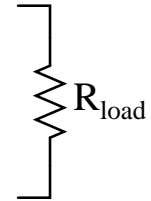
*For voltage sources, this means a short-circuit.*

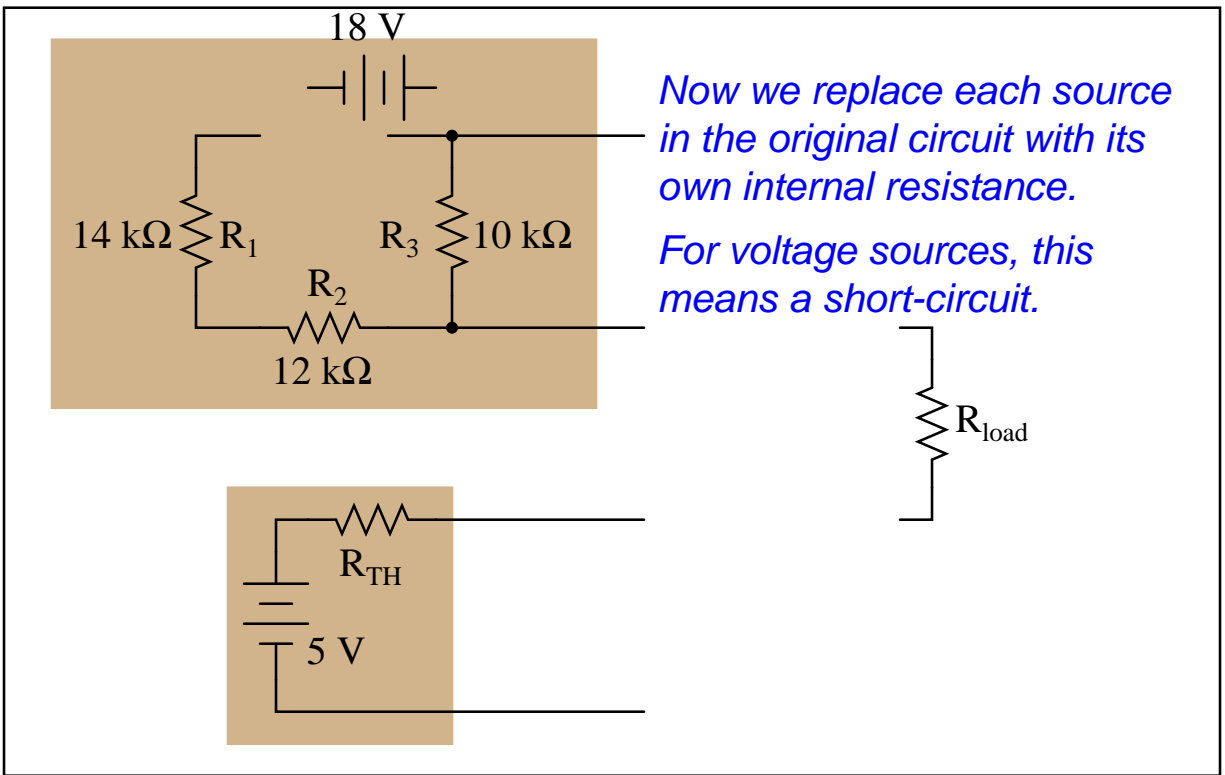


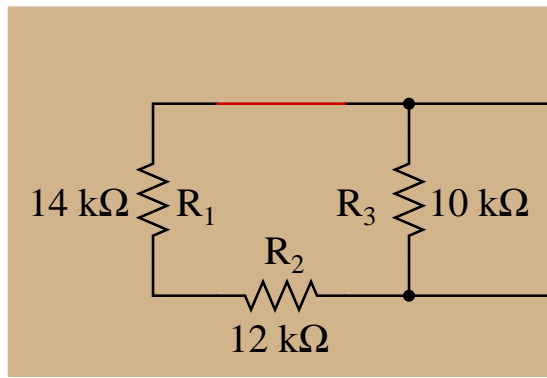


*Now we replace each source in the original circuit with its own internal resistance.*

*For voltage sources, this means a short-circuit.*

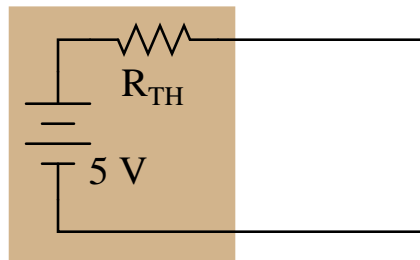
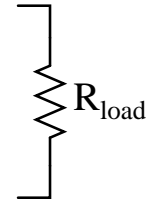


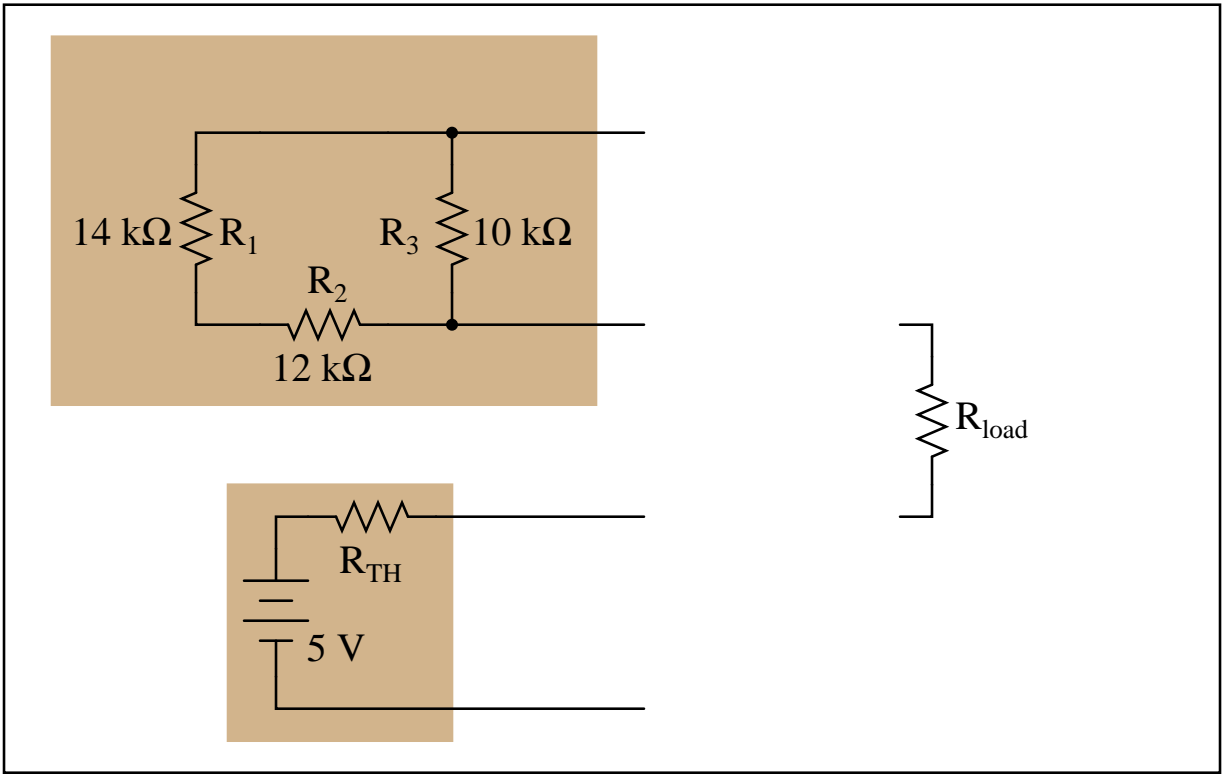


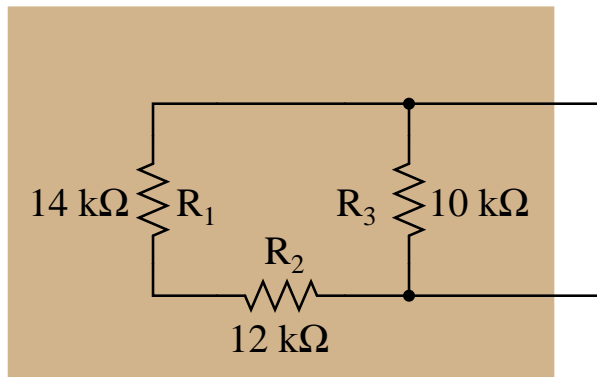


*Now we replace each source  
in the original circuit with its  
own internal resistance.*

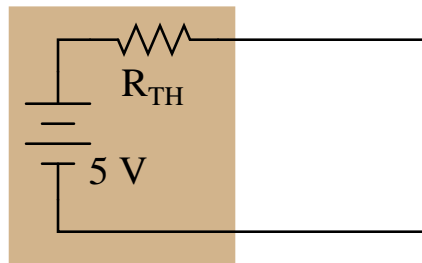
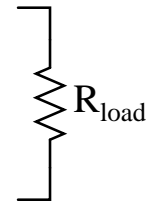
*For voltage sources, this  
means a short-circuit.*

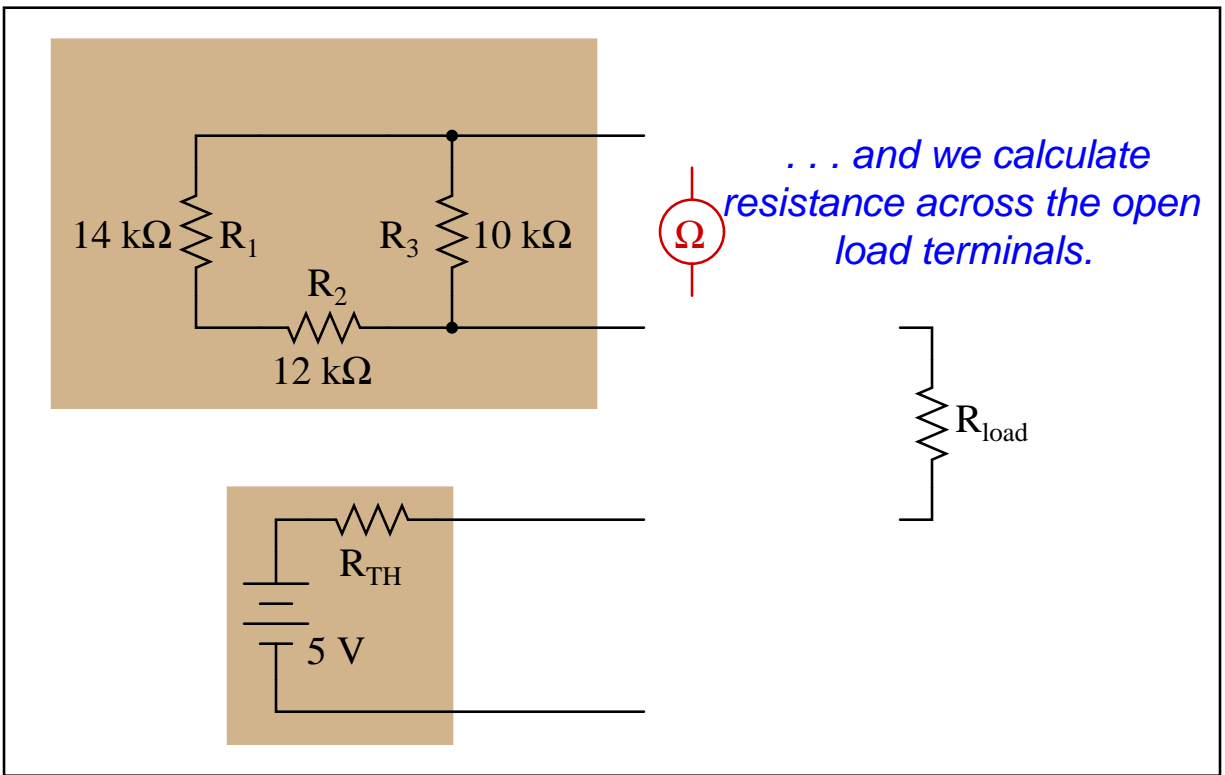


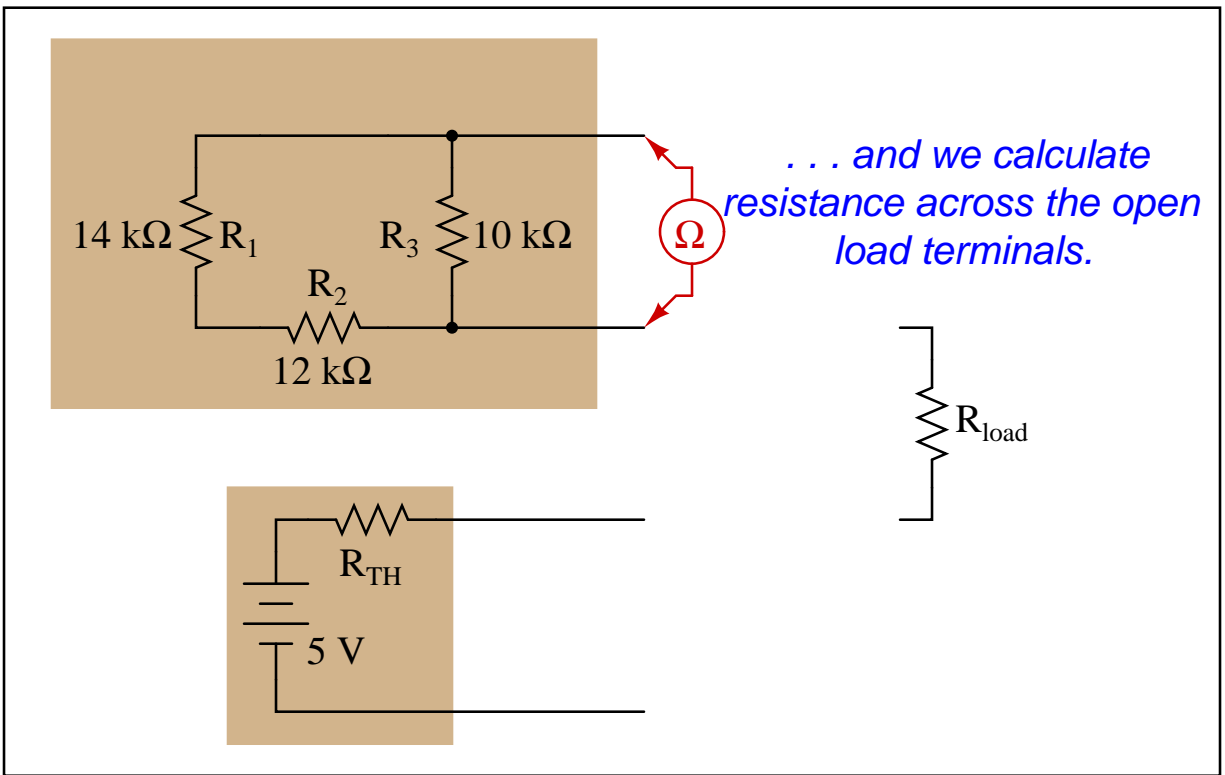


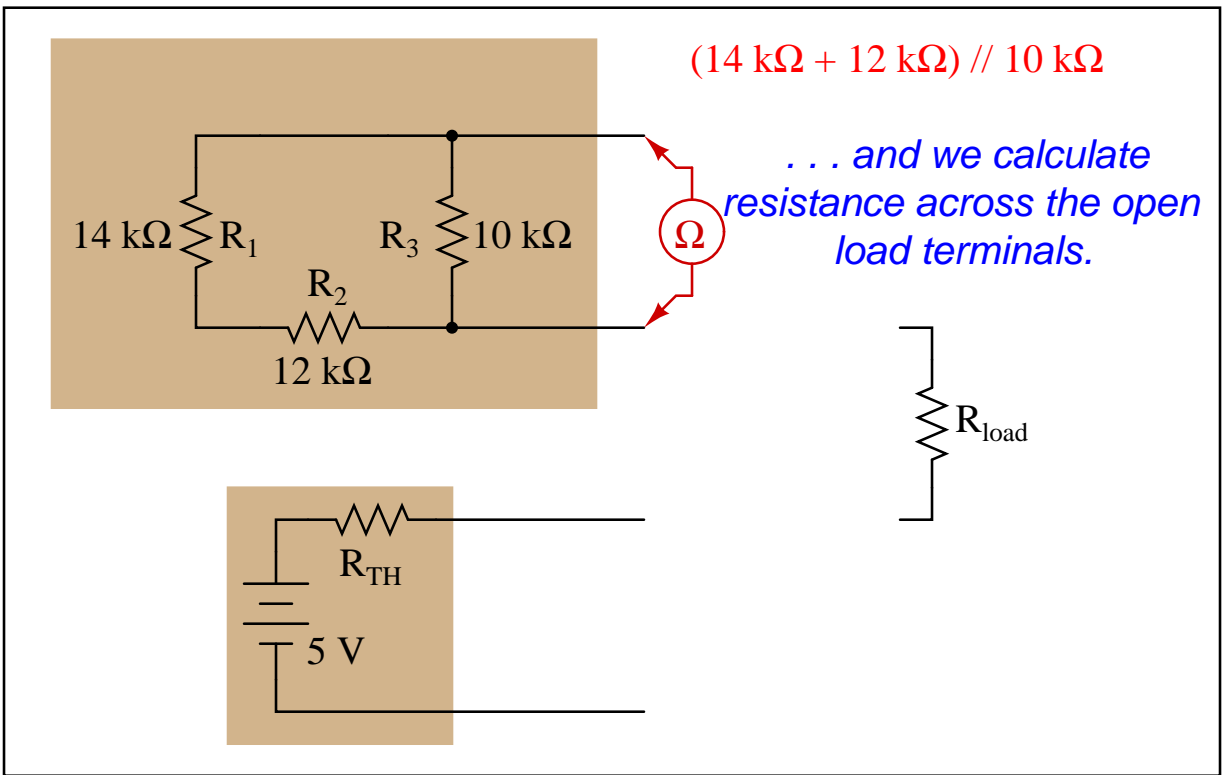


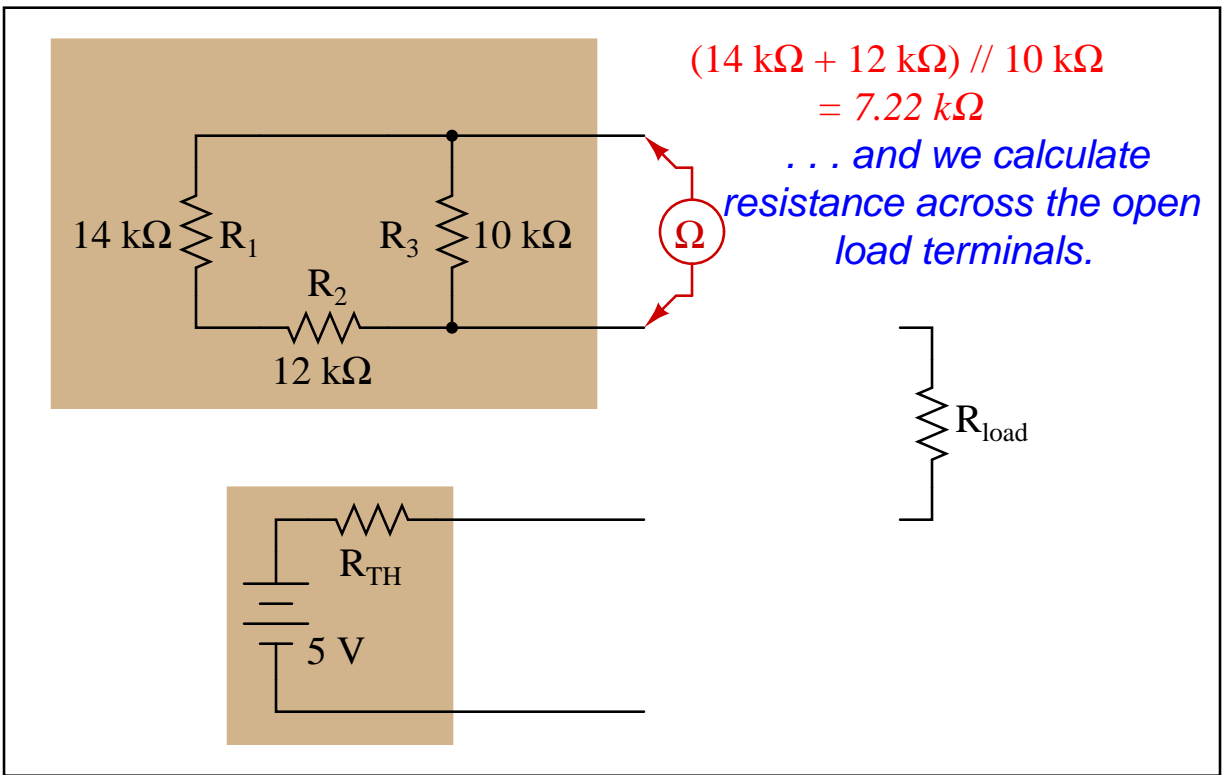
*... and we calculate  
resistance across the open  
load terminals.*

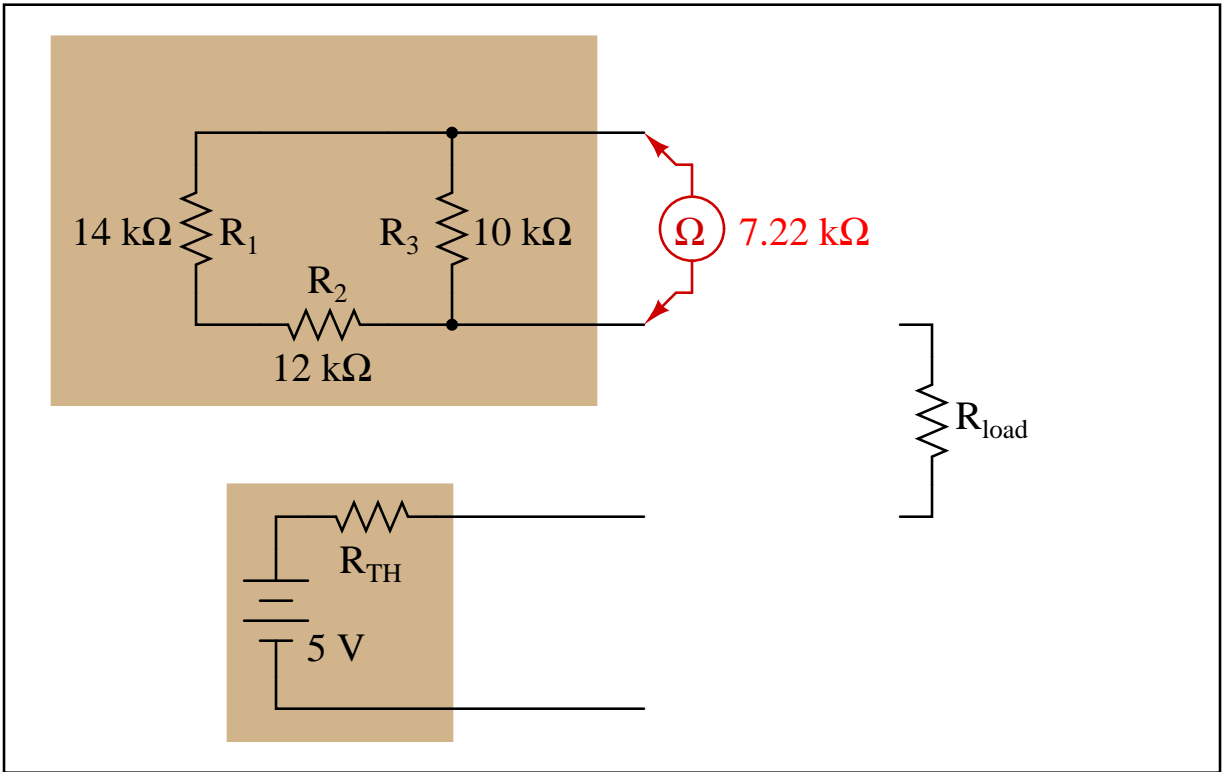


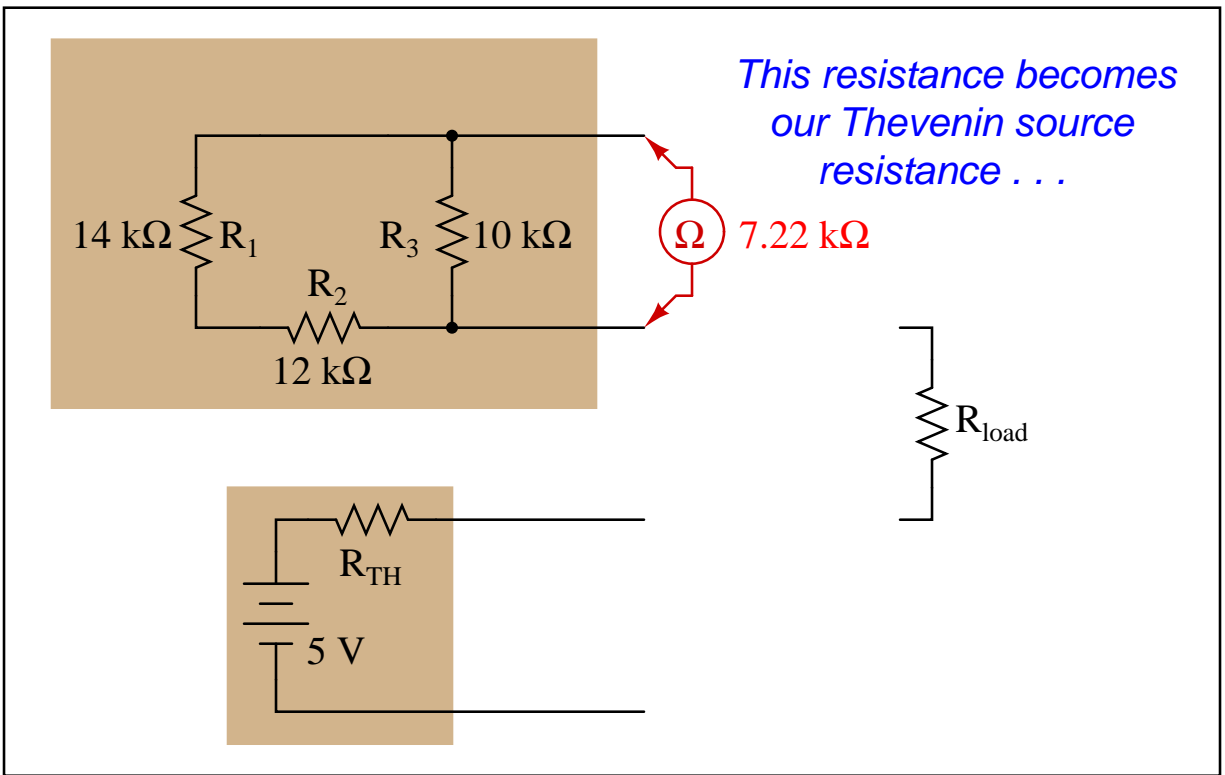


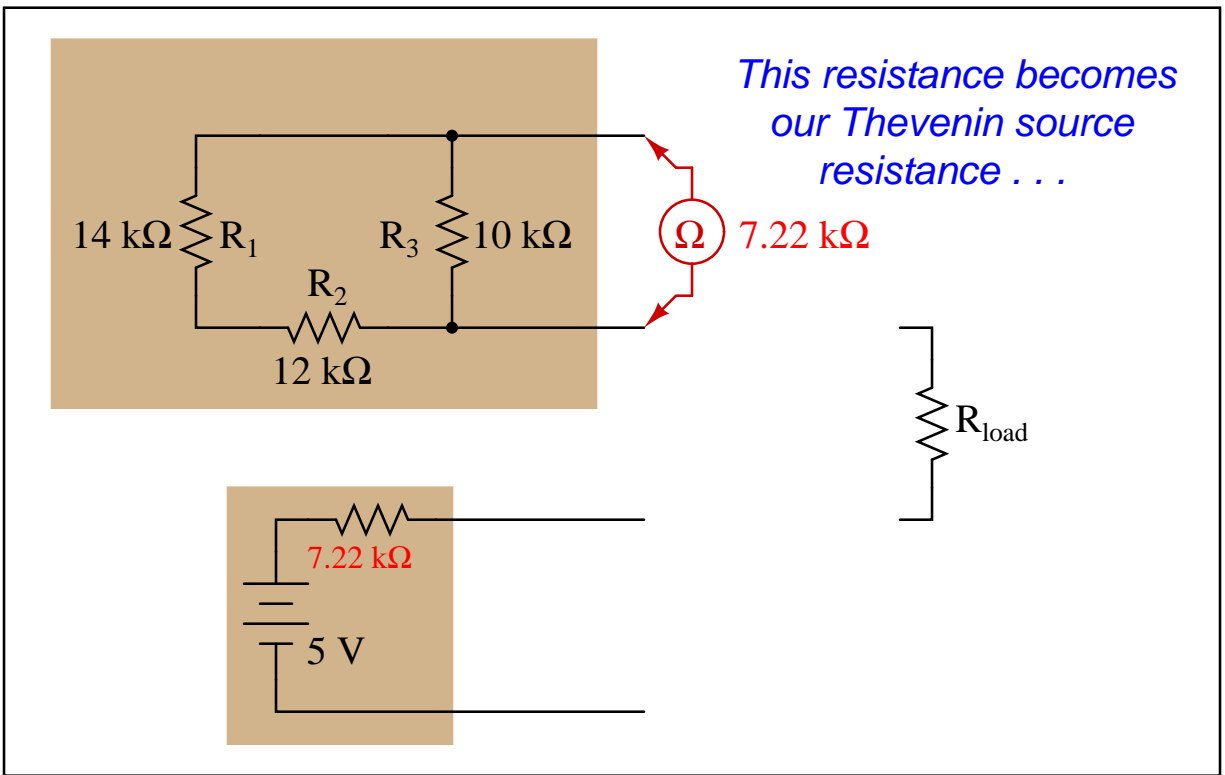


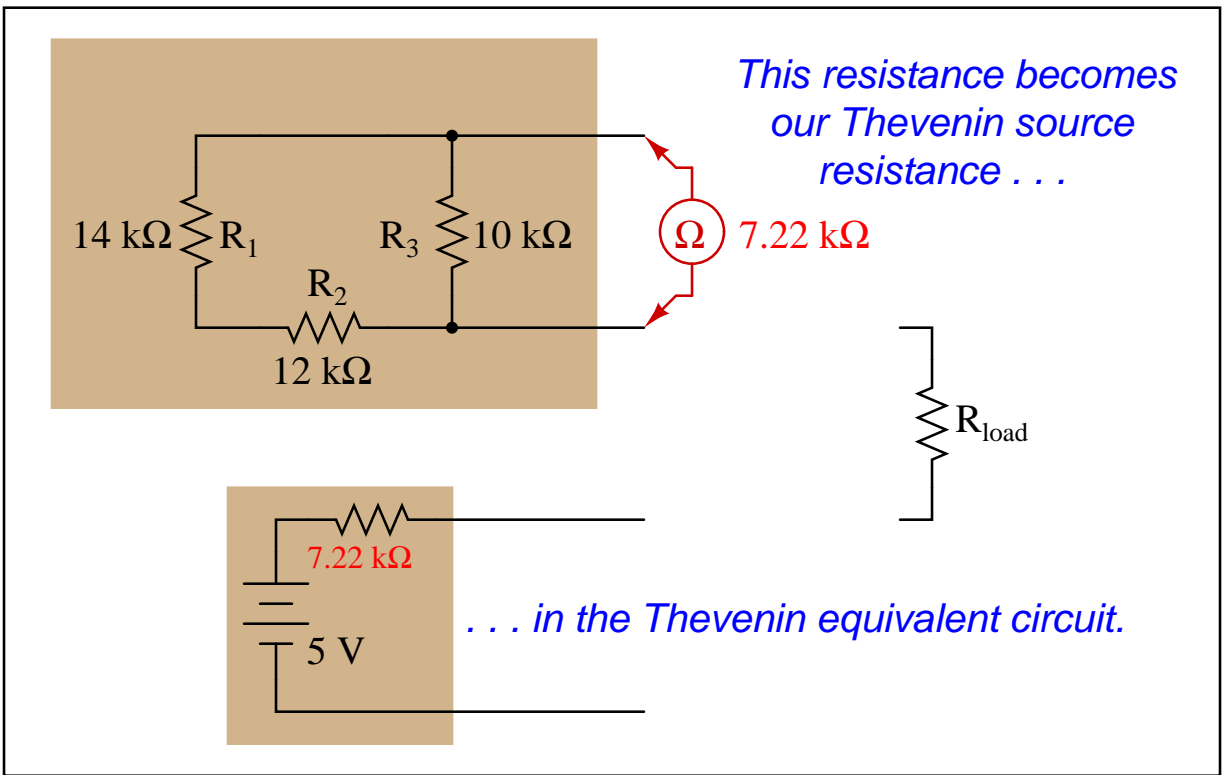


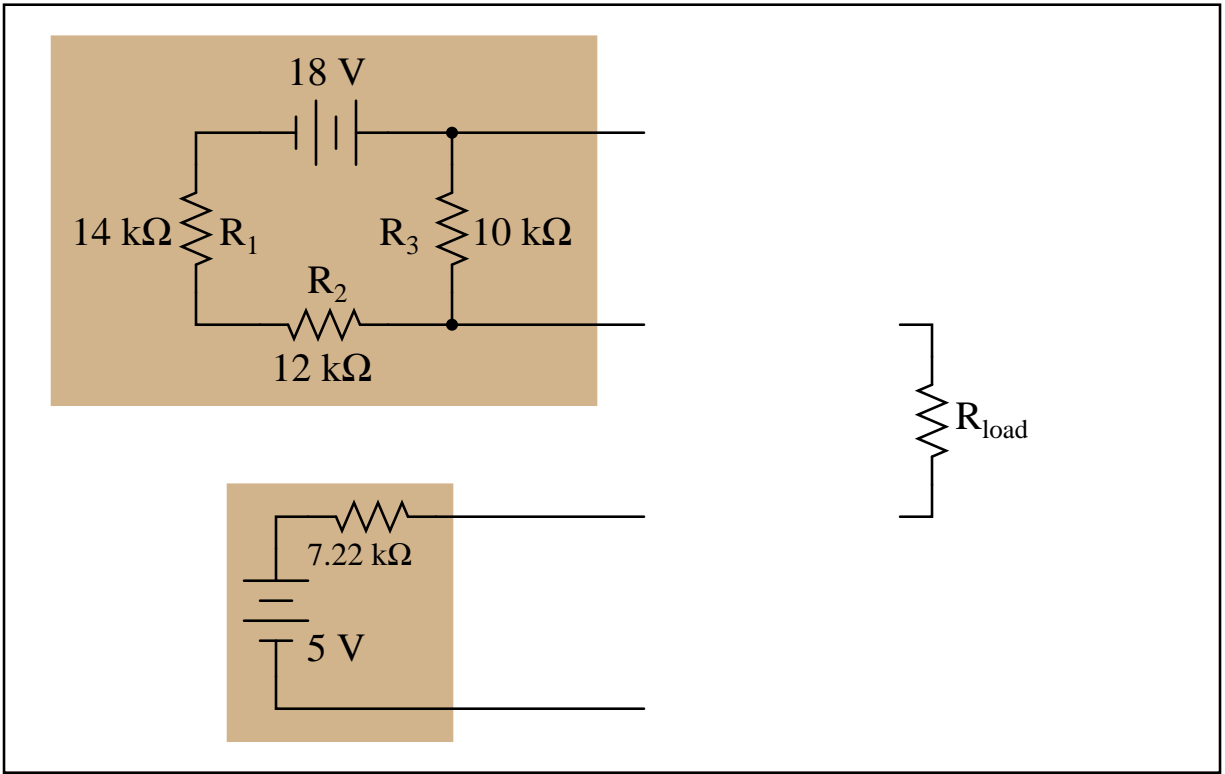


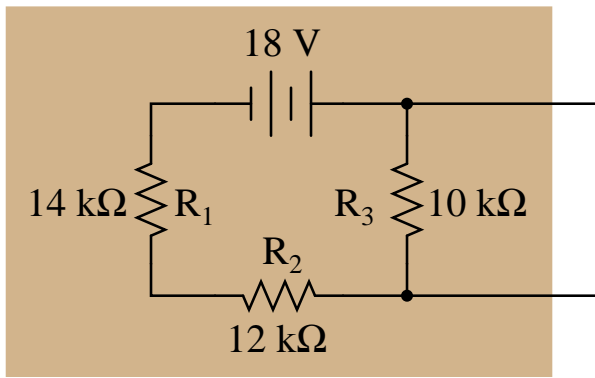




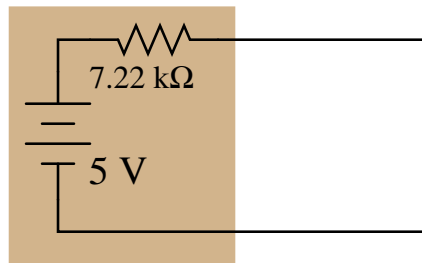
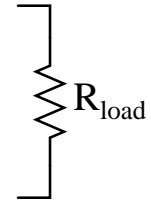


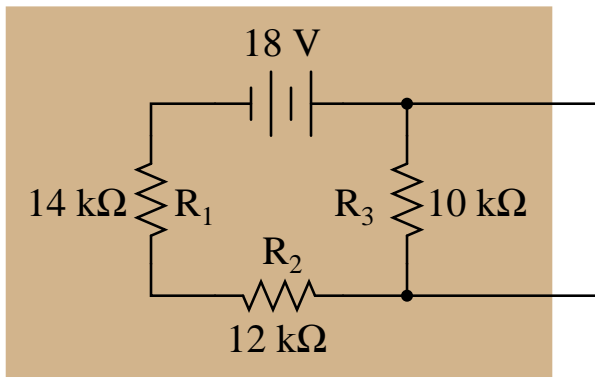




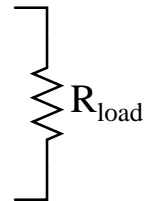
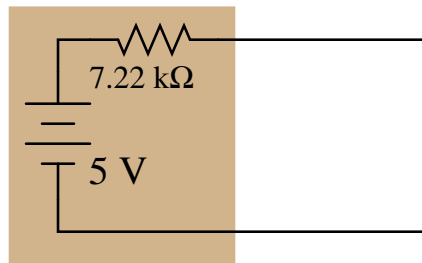


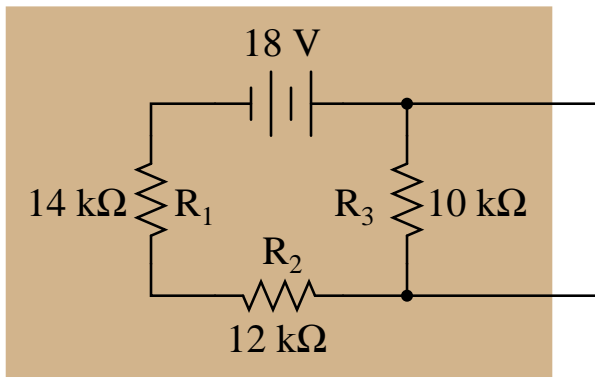
*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*



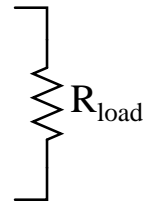
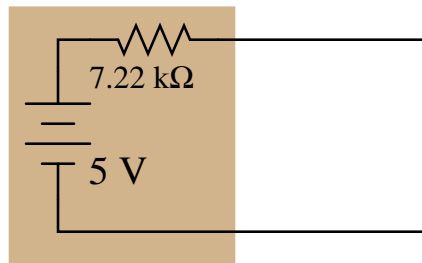


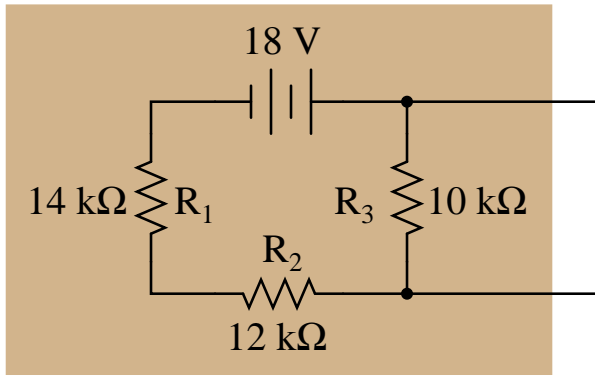
*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*



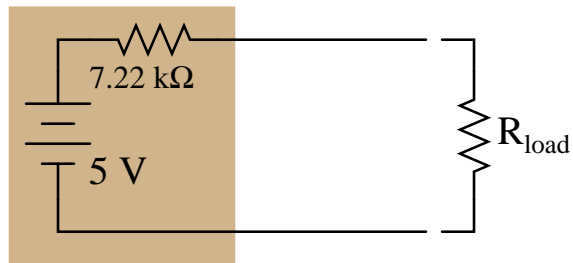


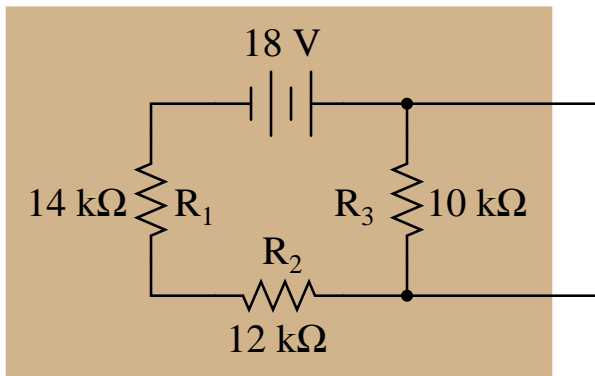
*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*



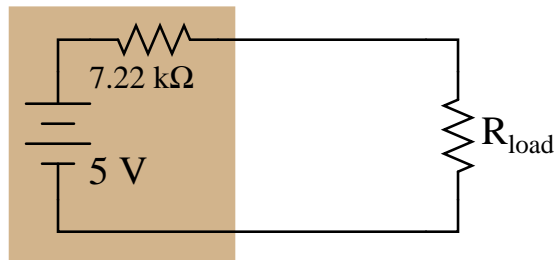


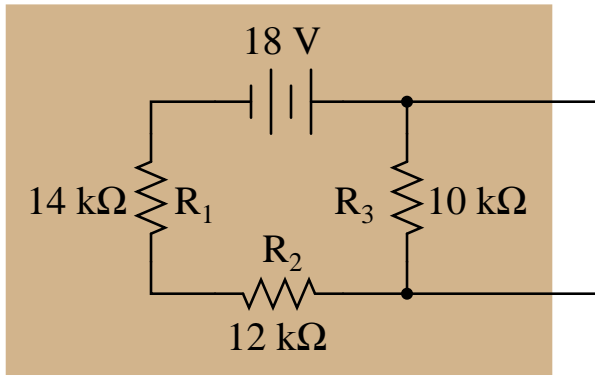
*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*



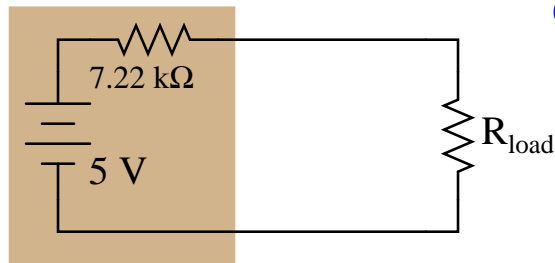


*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*

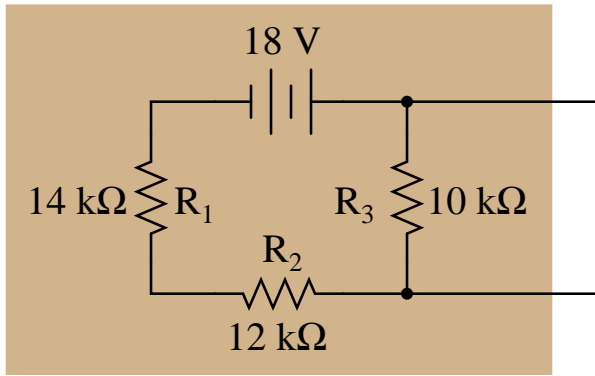




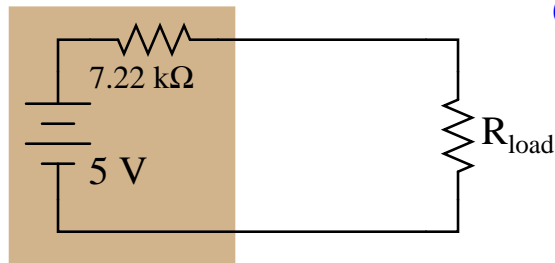
*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*



*Calculate:*

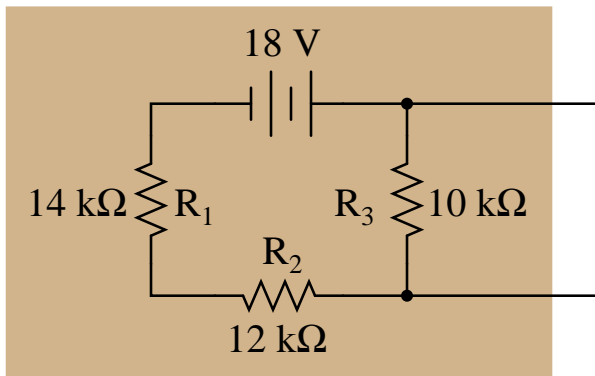


*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*

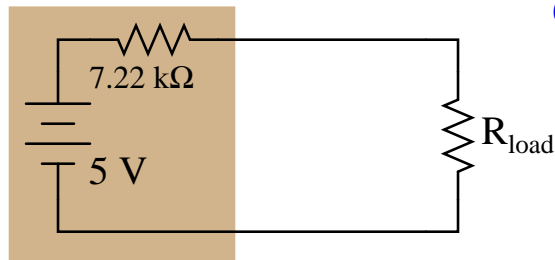


*Calculate:*

$V_{\text{load}}$



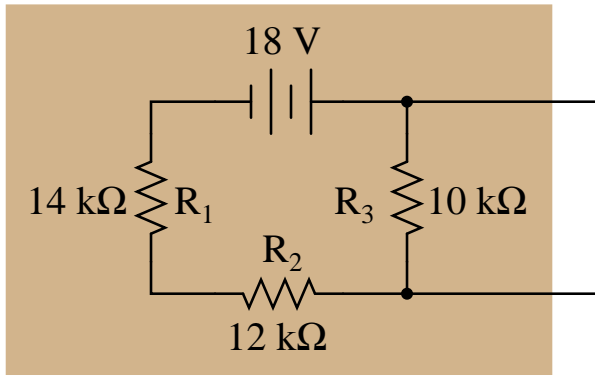
*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*



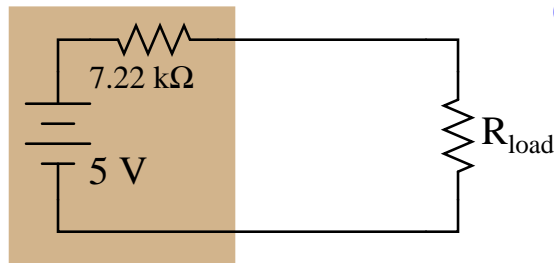
*Calculate:*

$V_{\text{load}}$

$I_{\text{load}}$



*Now that we have an equivalent circuit to work with, we may insert the load there to see what happens!*

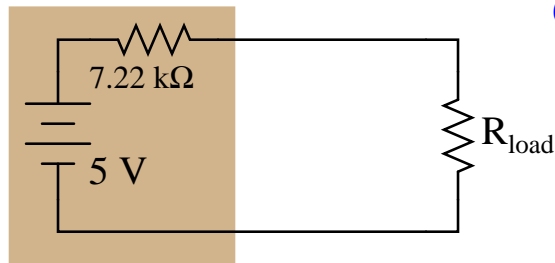
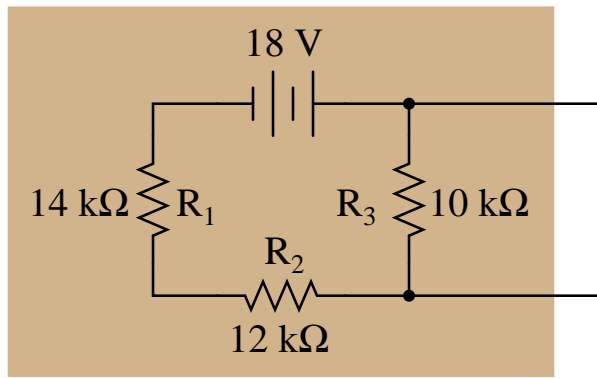


*Calculate:*

$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$

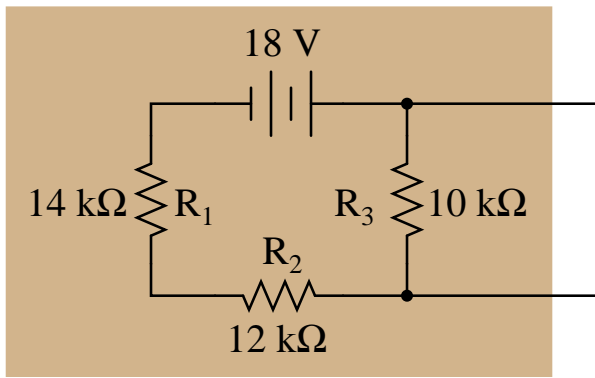


*Calculate:*

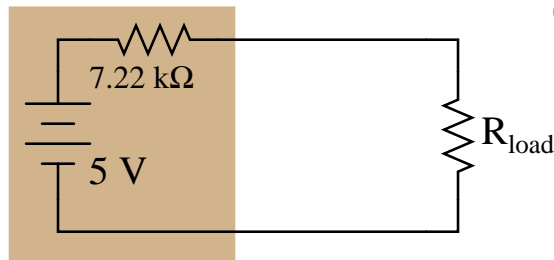
$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$



*These load calculations will reflect what happens in the original circuit!*

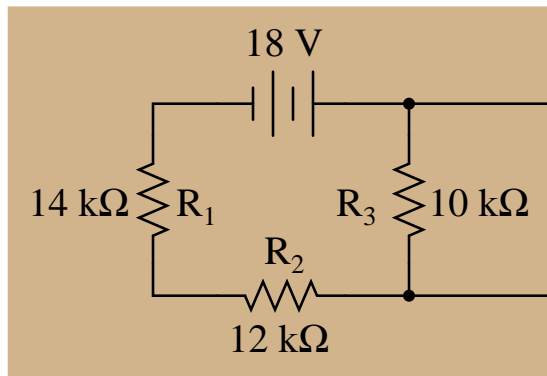


*Calculate:*

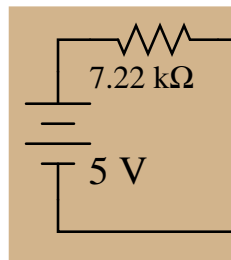
$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$



*These load calculations will reflect what happens in the original circuit!*

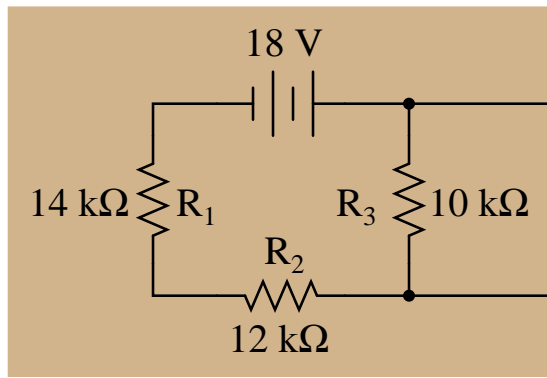


*Calculate:*

$V_{\text{load}}$

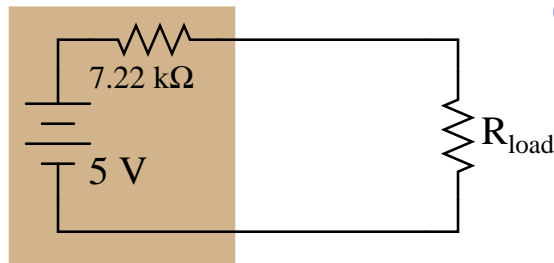
$I_{\text{load}}$

$P_{\text{load}}$



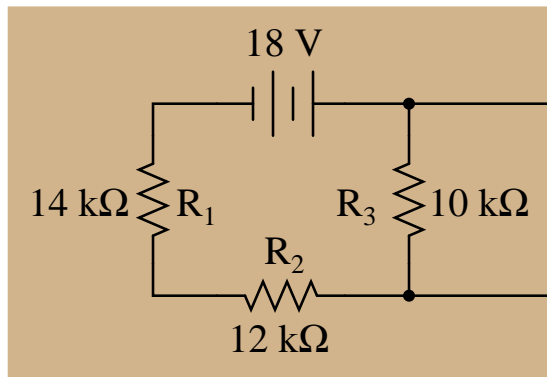
*These load calculations will reflect what happens in the original circuit!*

$V_{\text{load}}$  (same)



*Calculate:*

$V_{\text{load}}$   
 $I_{\text{load}}$   
 $P_{\text{load}}$

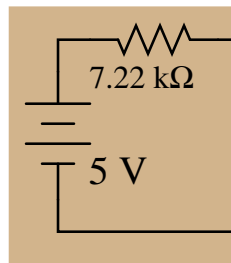


*These load calculations will reflect what happens in the original circuit!*

$V_{\text{load}}$

$I_{\text{load}}$

(same)

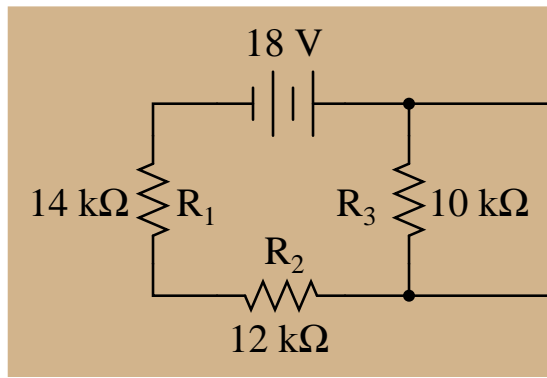


*Calculate:*

$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$

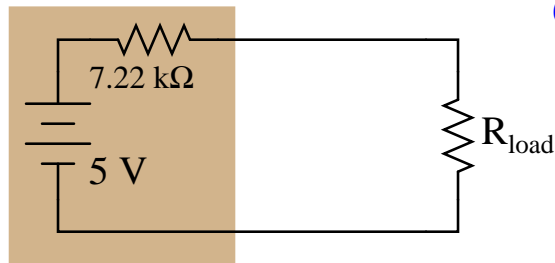


*These load calculations will reflect what happens in the original circuit!*

$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$



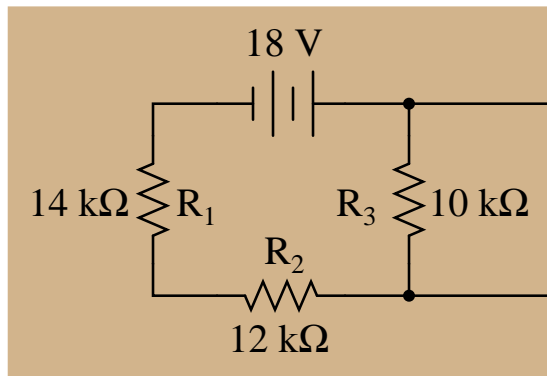
*Calculate:*

$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$

*(same)*

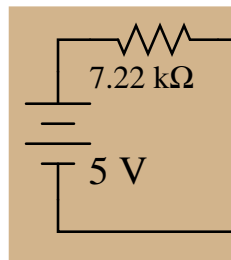


*These load calculations will reflect what happens in the original circuit!*

$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$

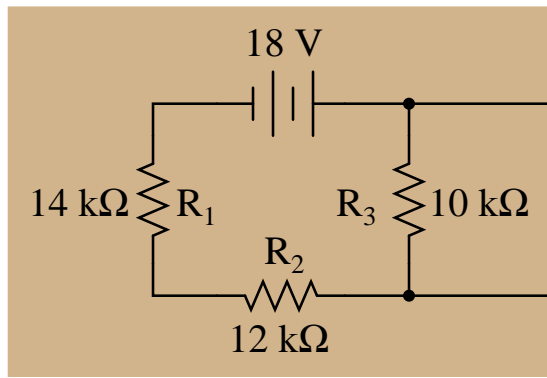


*Calculate:*

$V_{\text{load}}$

$I_{\text{load}}$

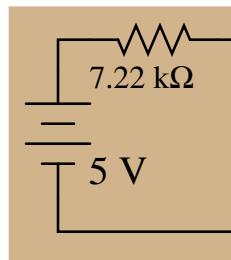
$P_{\text{load}}$



$V_{\text{load}}$

$I_{\text{load}}$

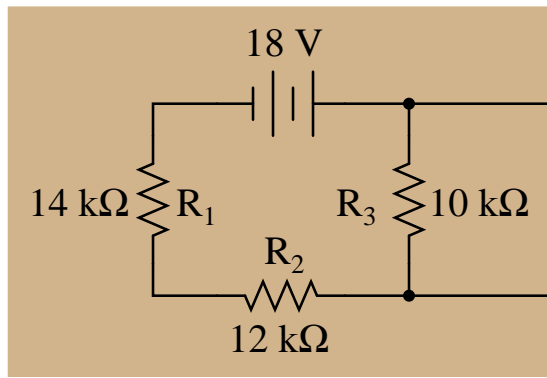
$P_{\text{load}}$



$V_{\text{load}}$

$I_{\text{load}}$

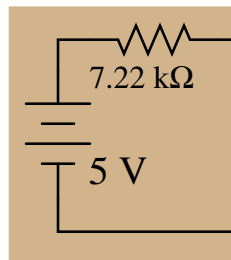
$P_{\text{load}}$



$V_{\text{load}}$

$I_{\text{load}}$

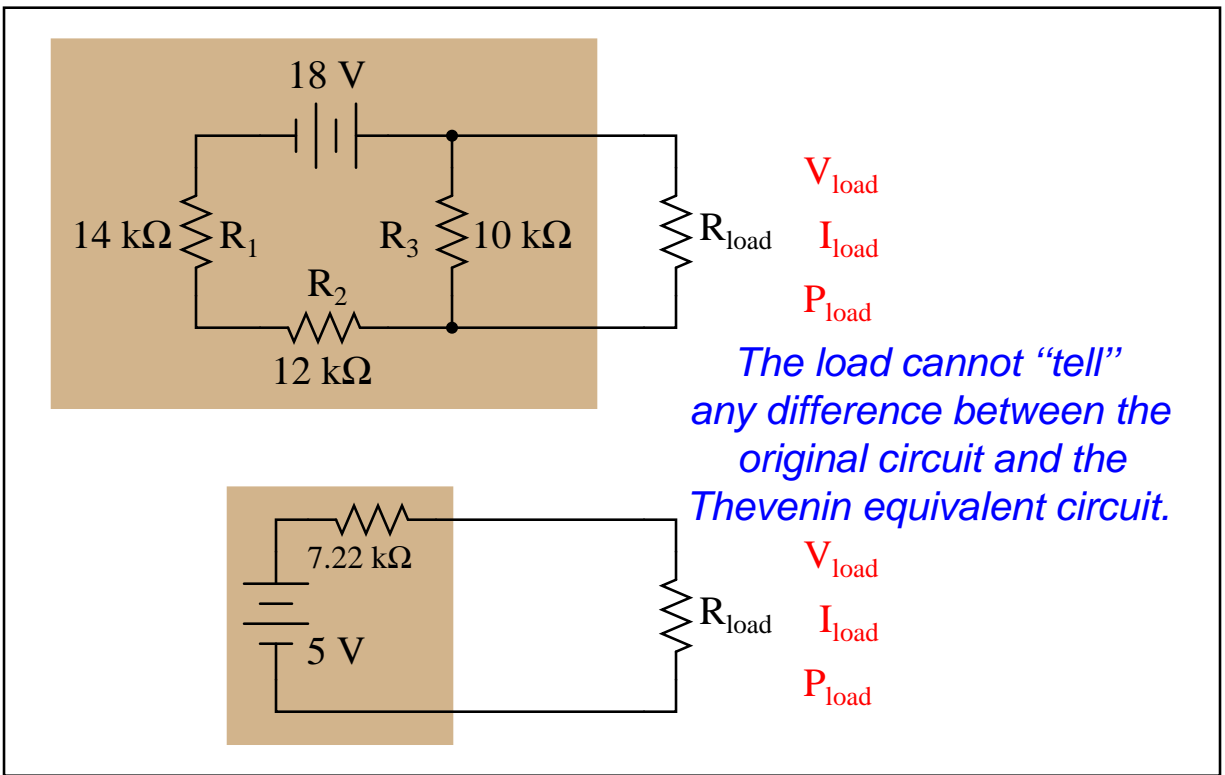
$P_{\text{load}}$



$V_{\text{load}}$

$I_{\text{load}}$

$P_{\text{load}}$

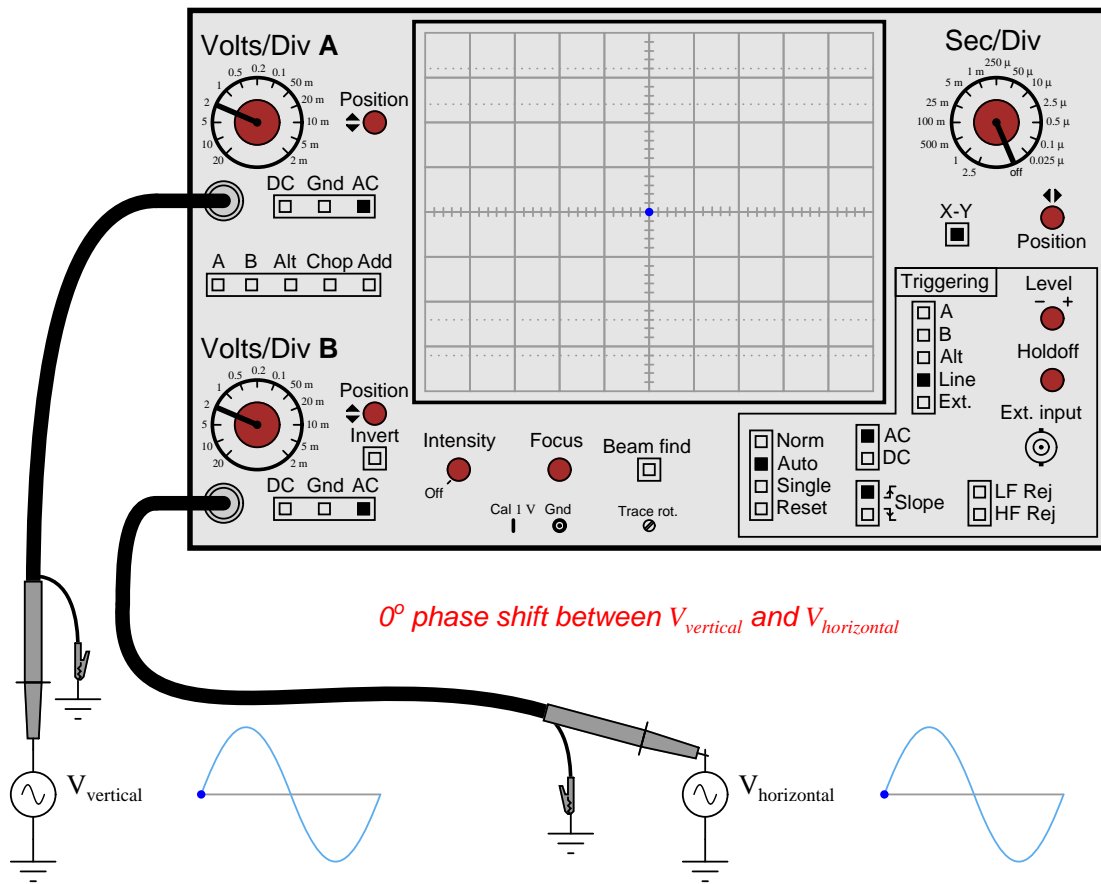


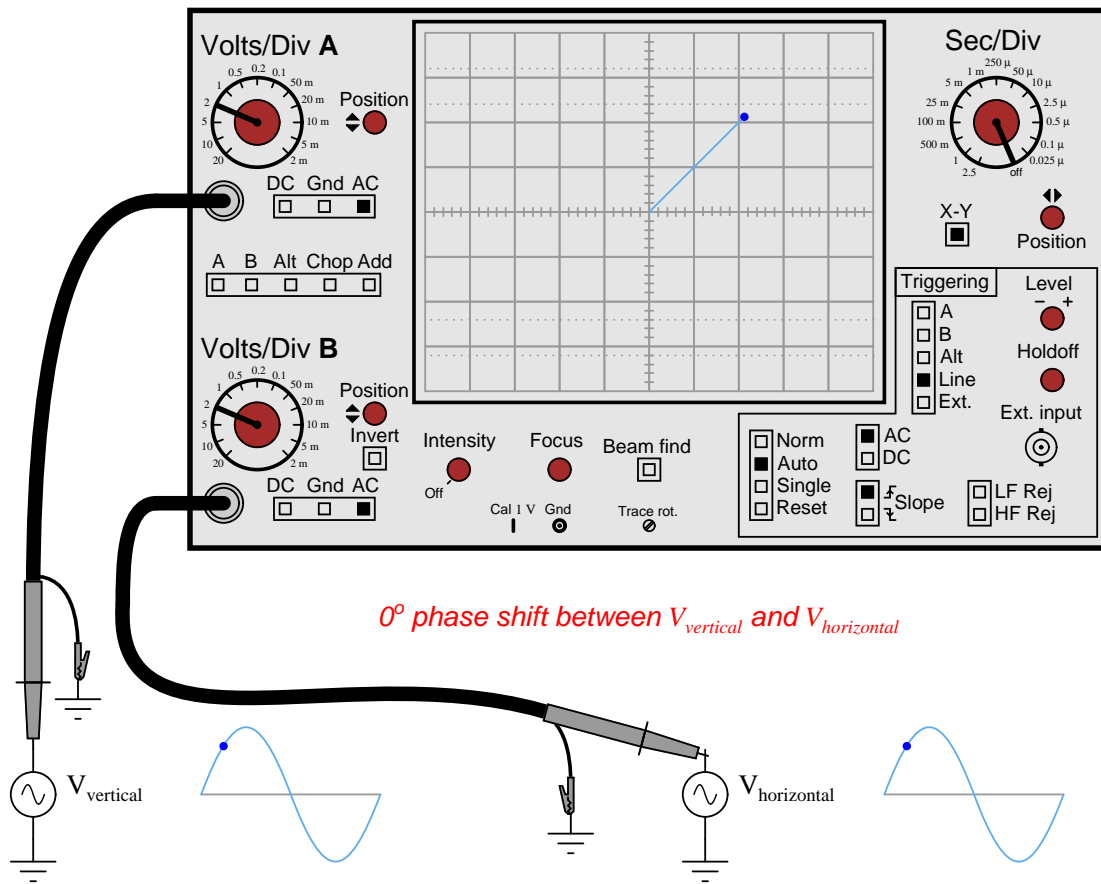
file 03261

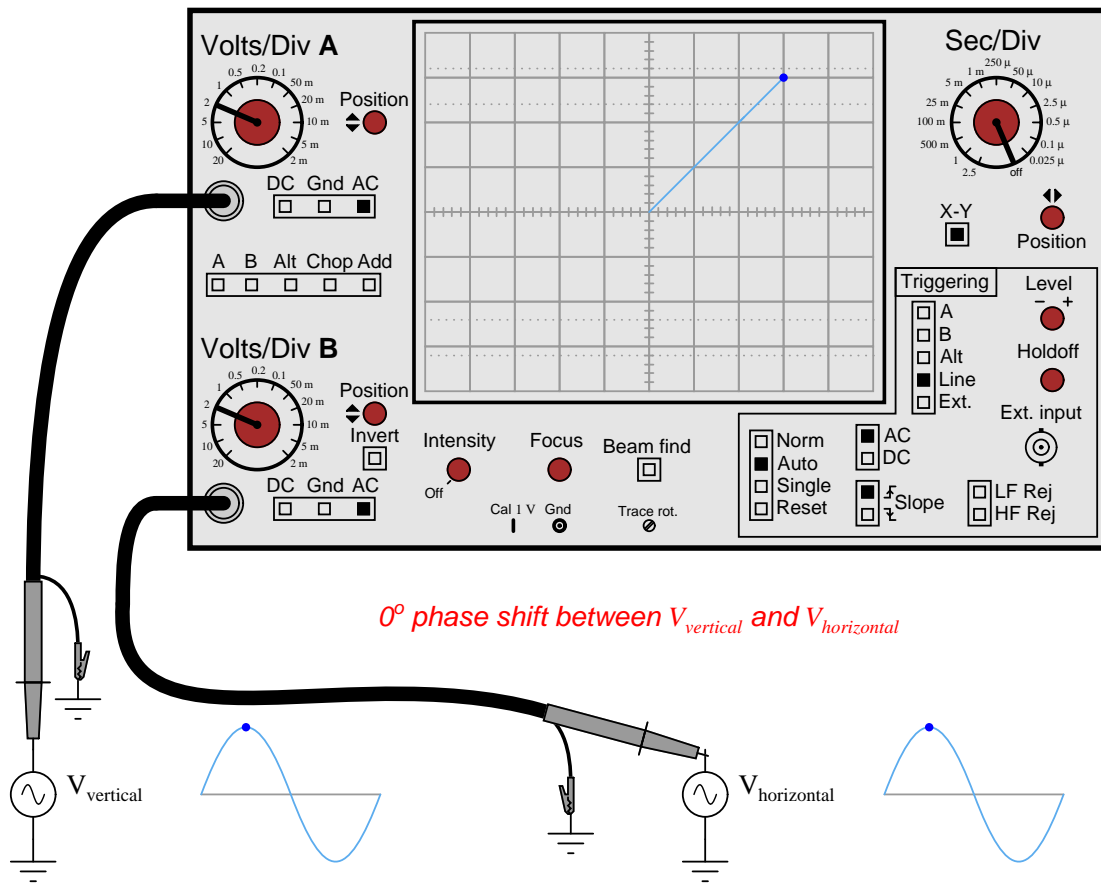
**Animation: Lissajous figures on an oscilloscope with 0 degrees phase shift**

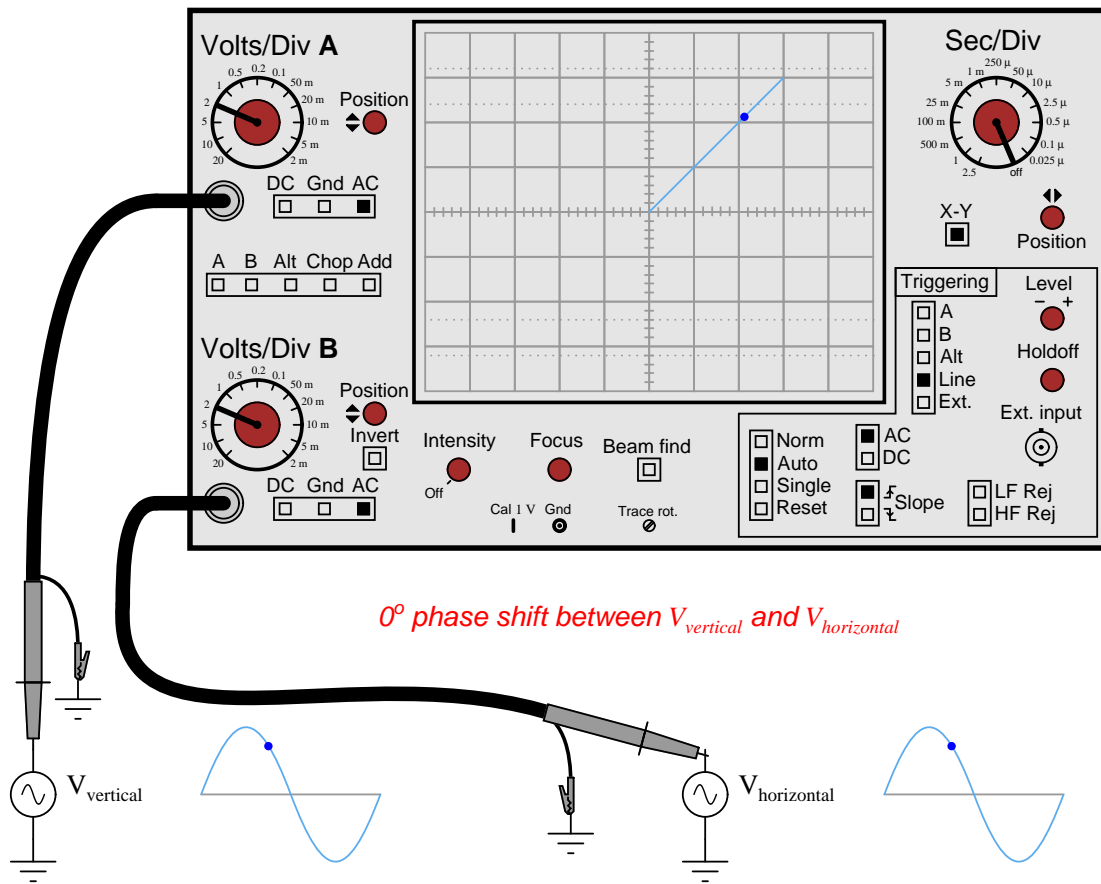
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

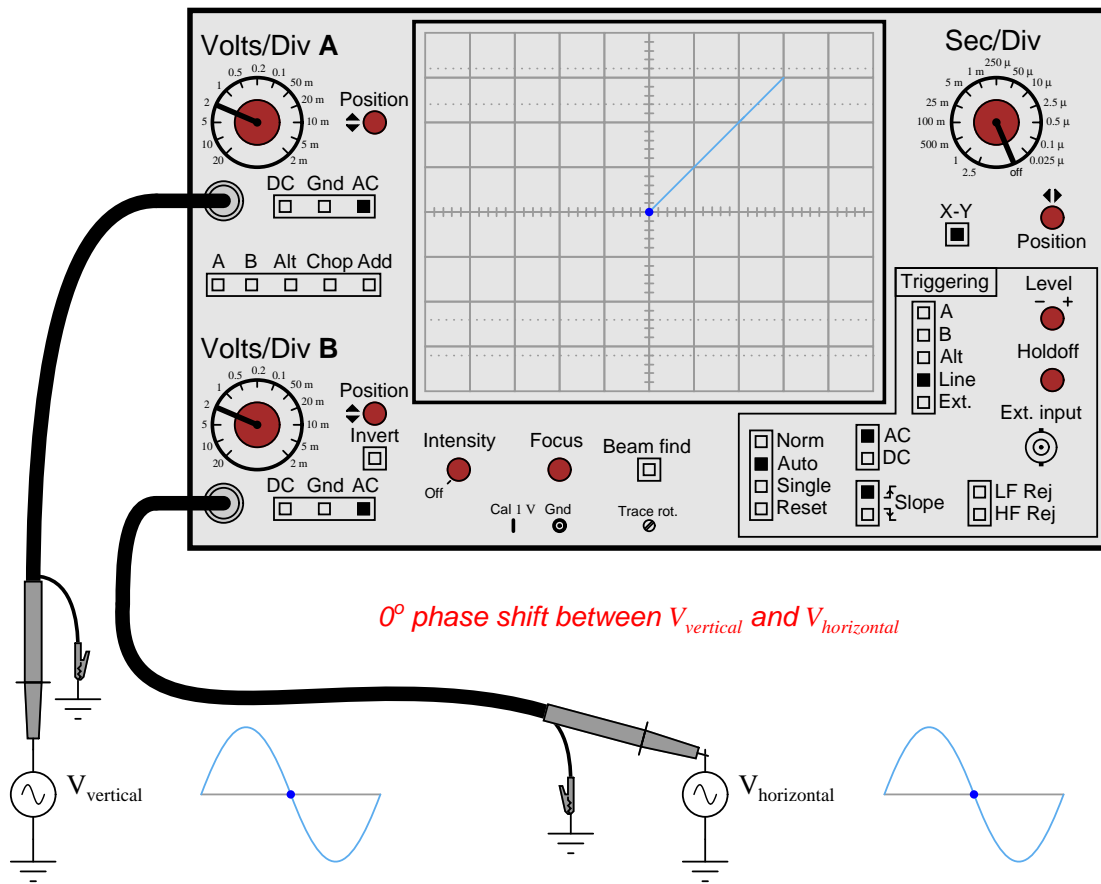
The following animation shows how two sinusoidal voltages with 0 degrees phase shift between them can draw a Lissajous figure on the screen of an oscilloscope.

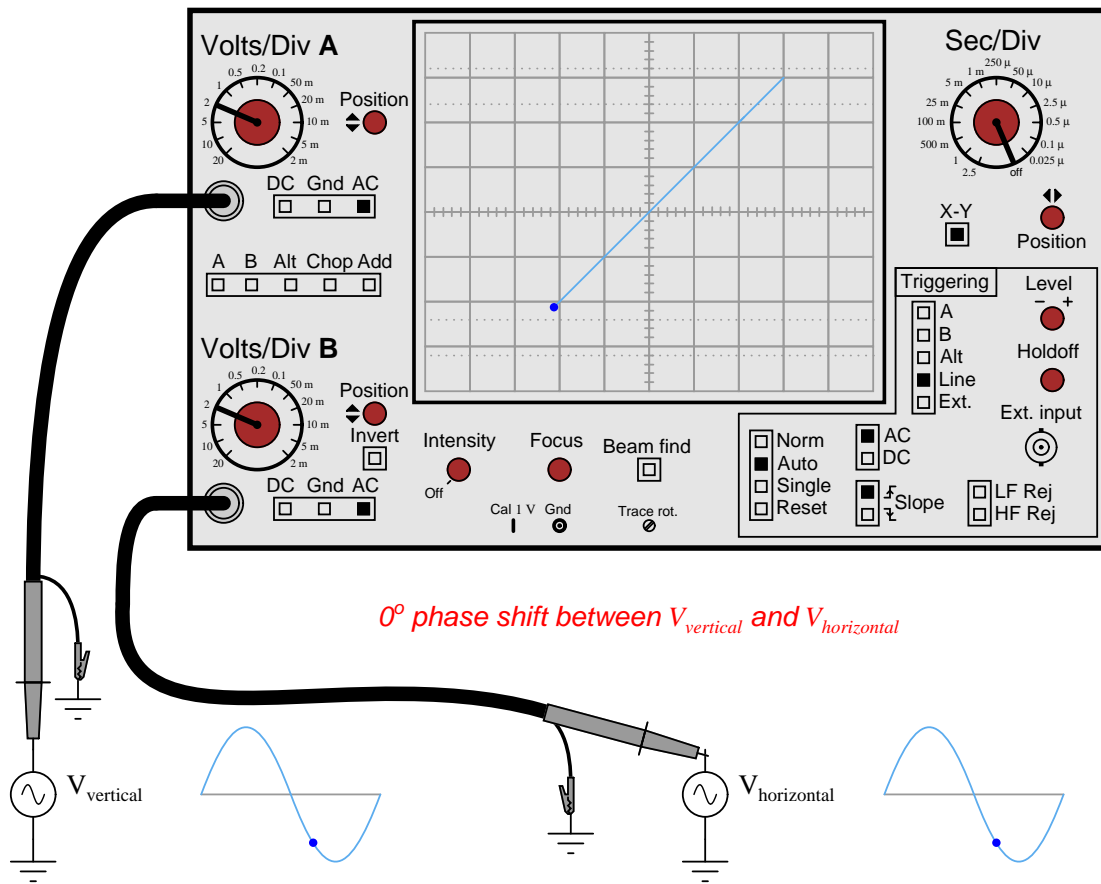


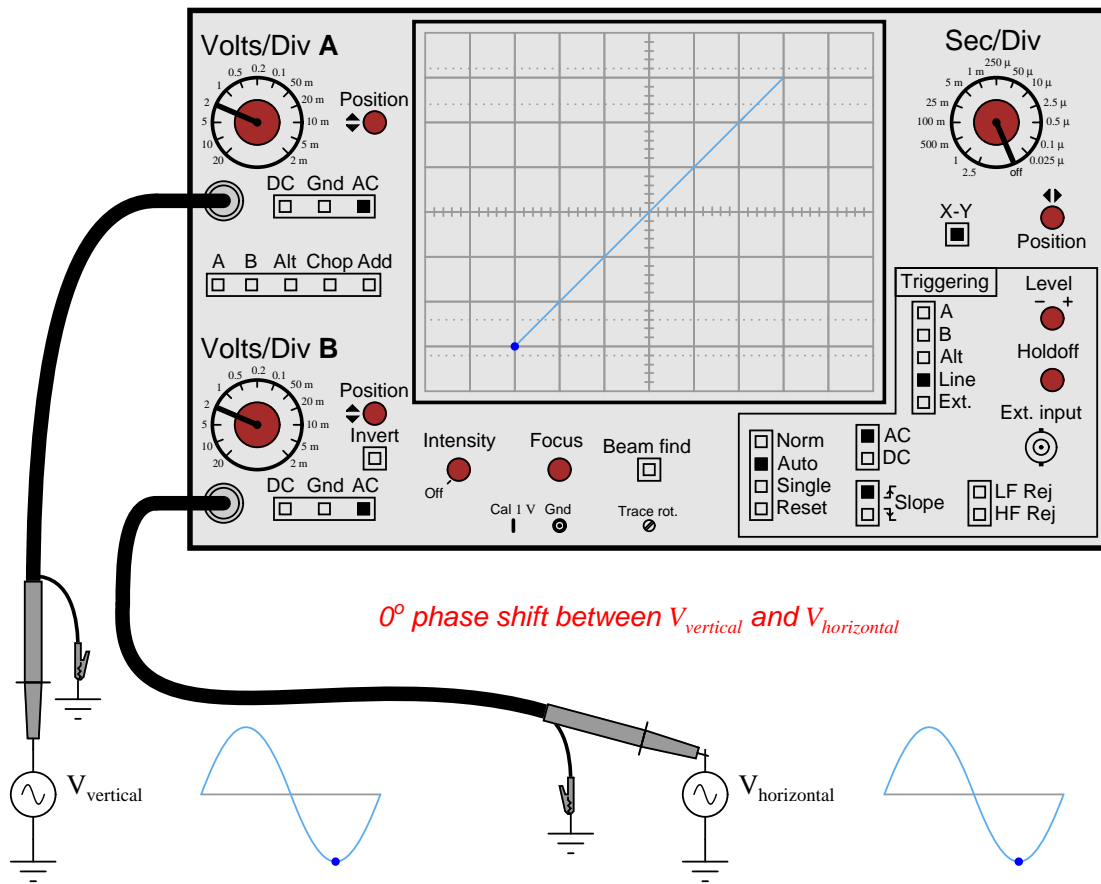


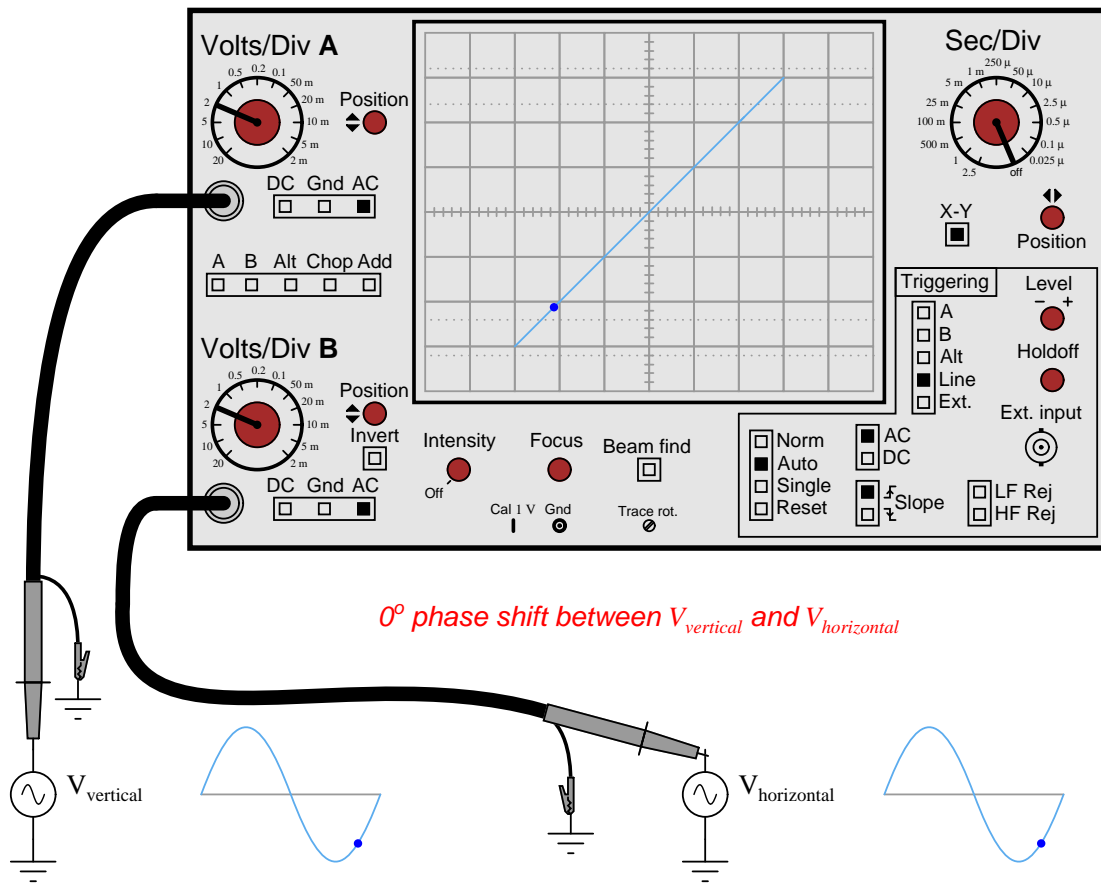


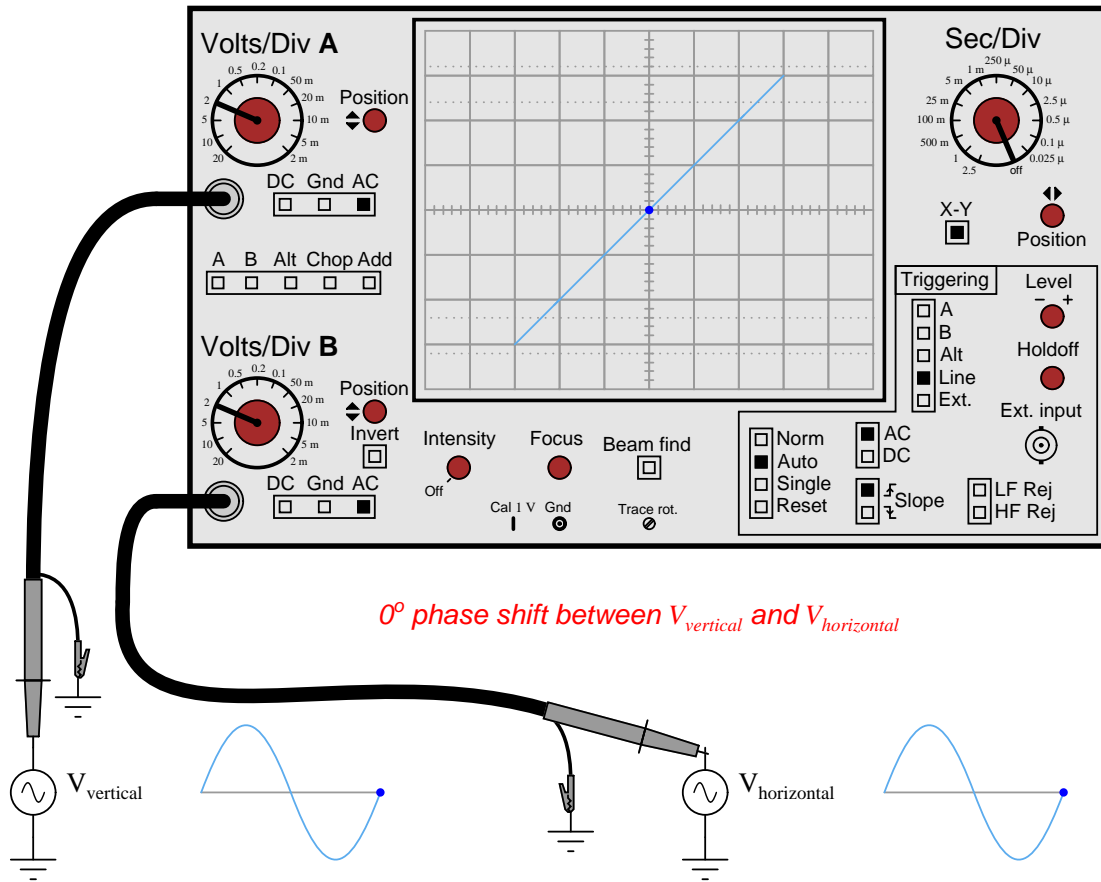










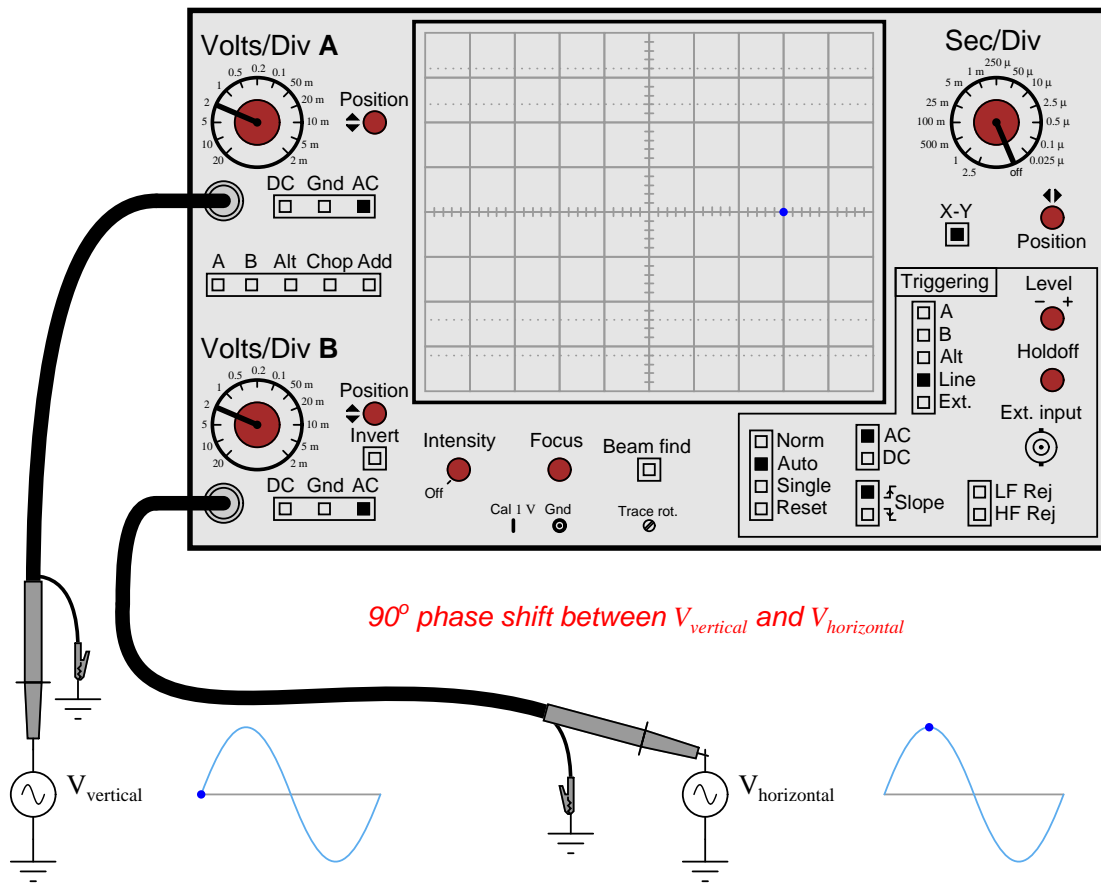


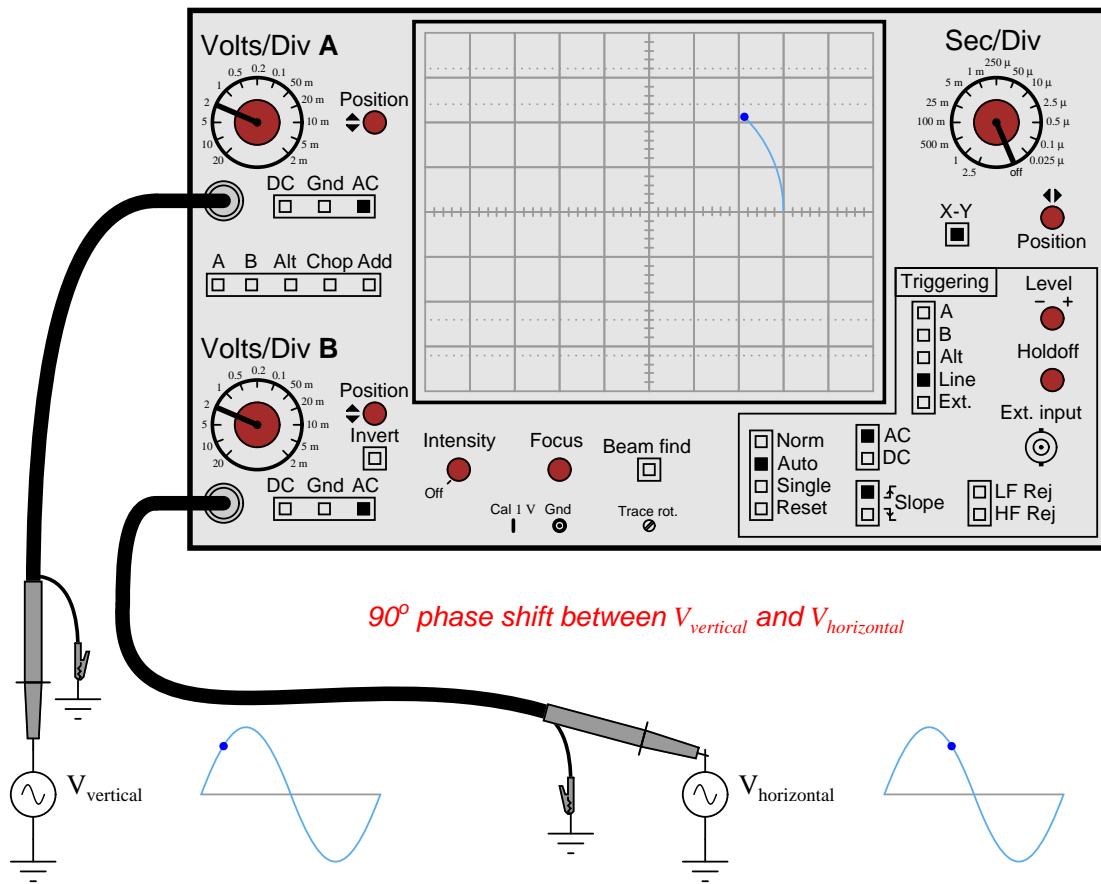
file 03263

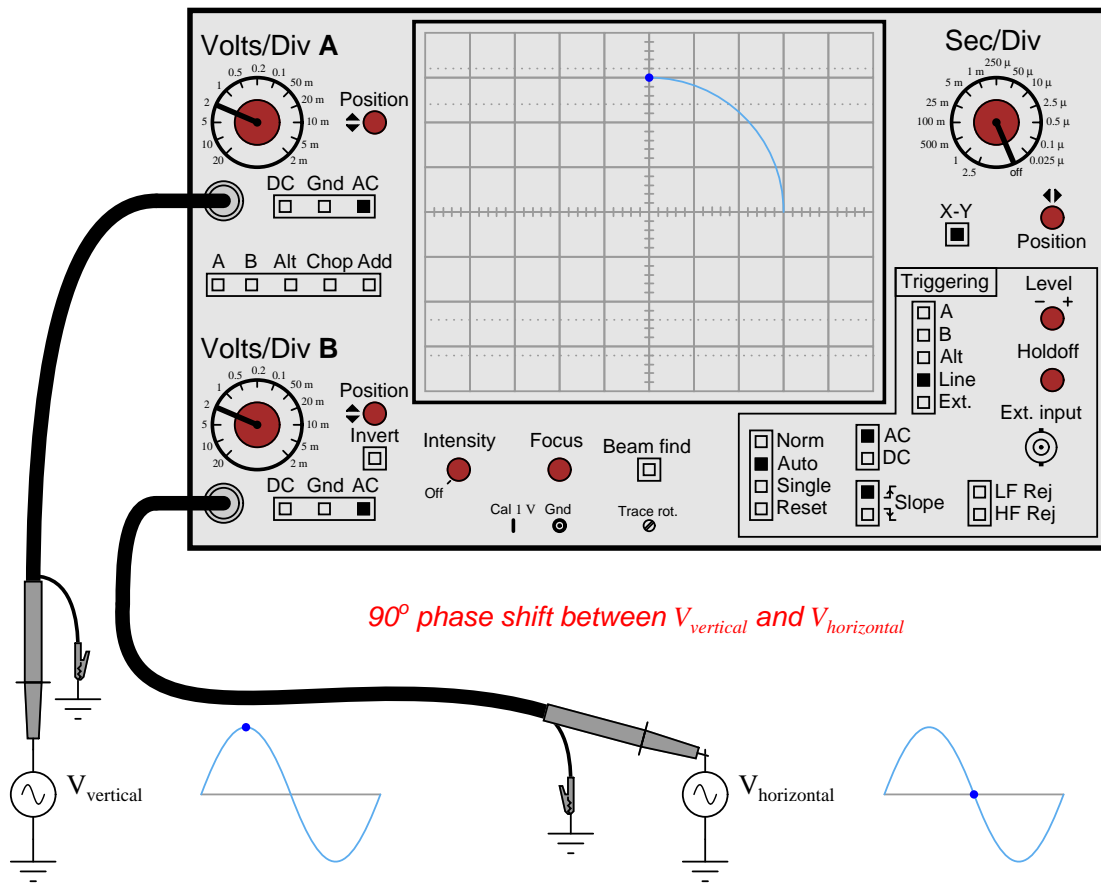
**Animation: Lissajous figures on an oscilloscope with 90 degrees phase shift**

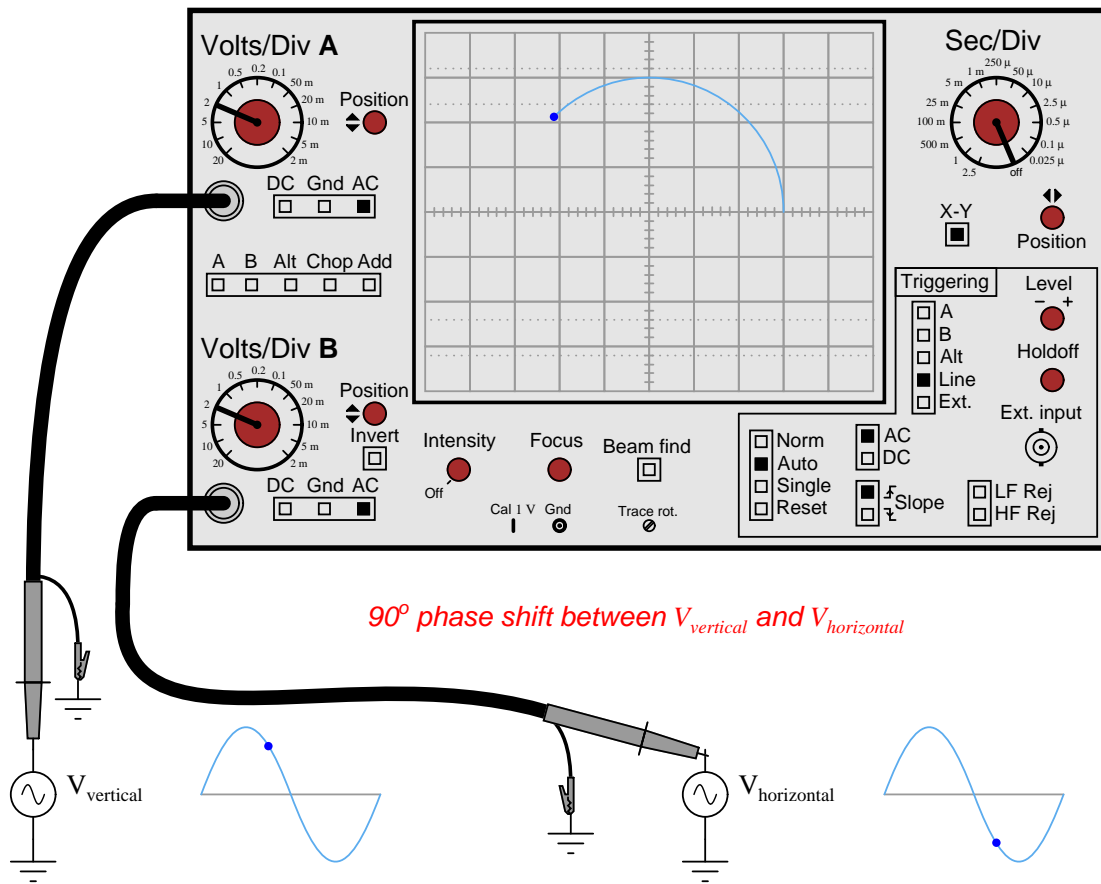
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

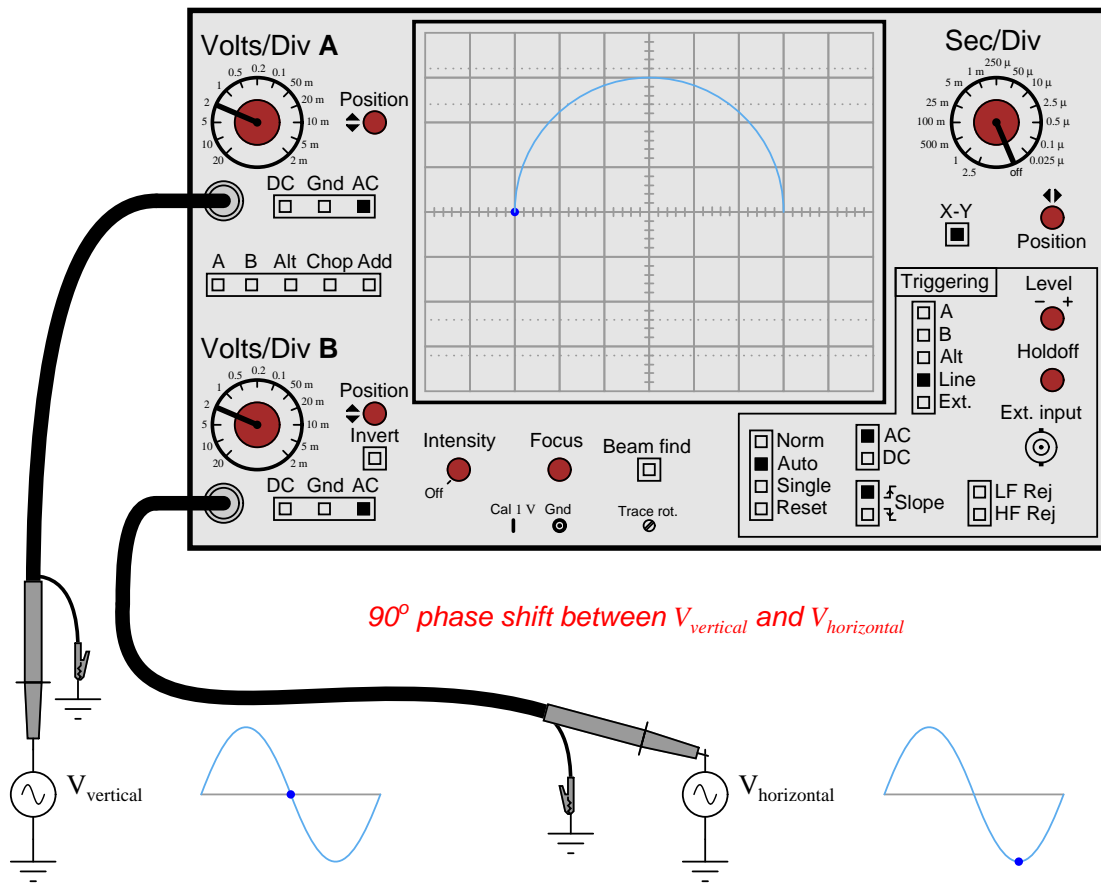
The following animation shows how two sinusoidal voltages with 90 degrees phase shift between them can draw a Lissajous figure on the screen of an oscilloscope.

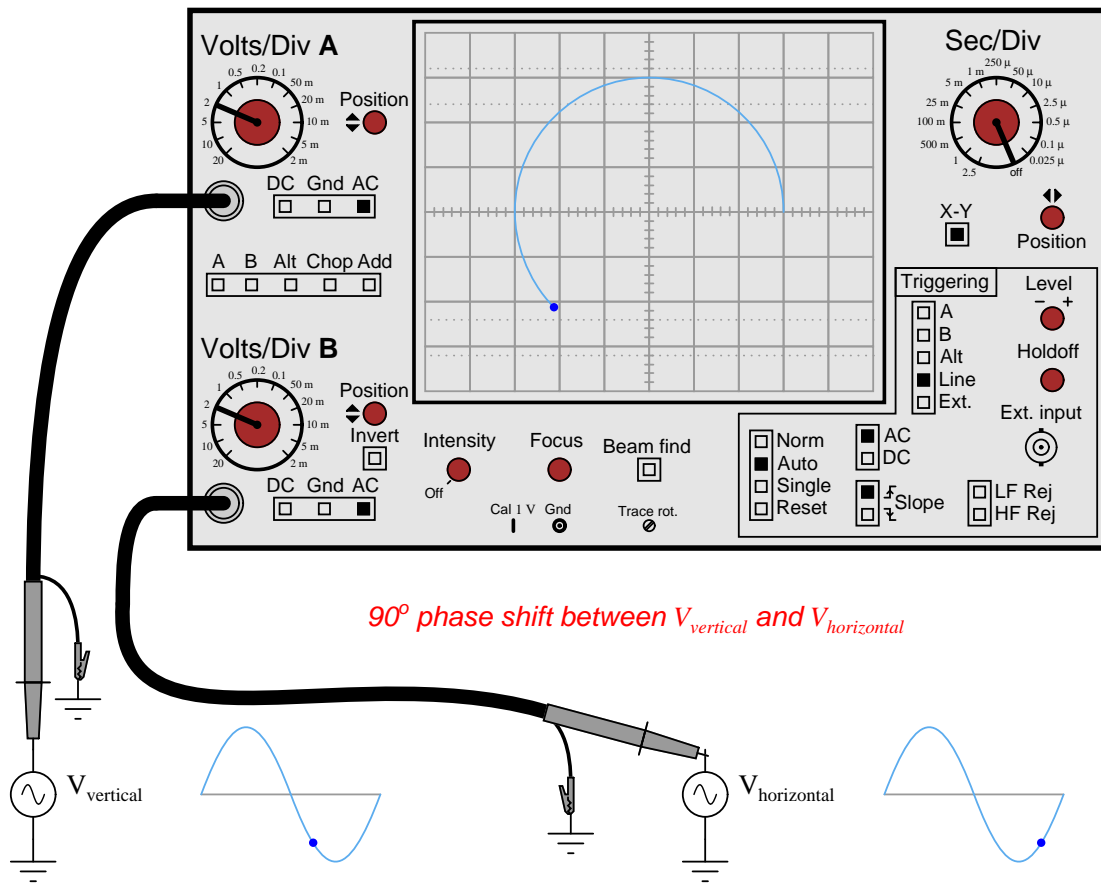


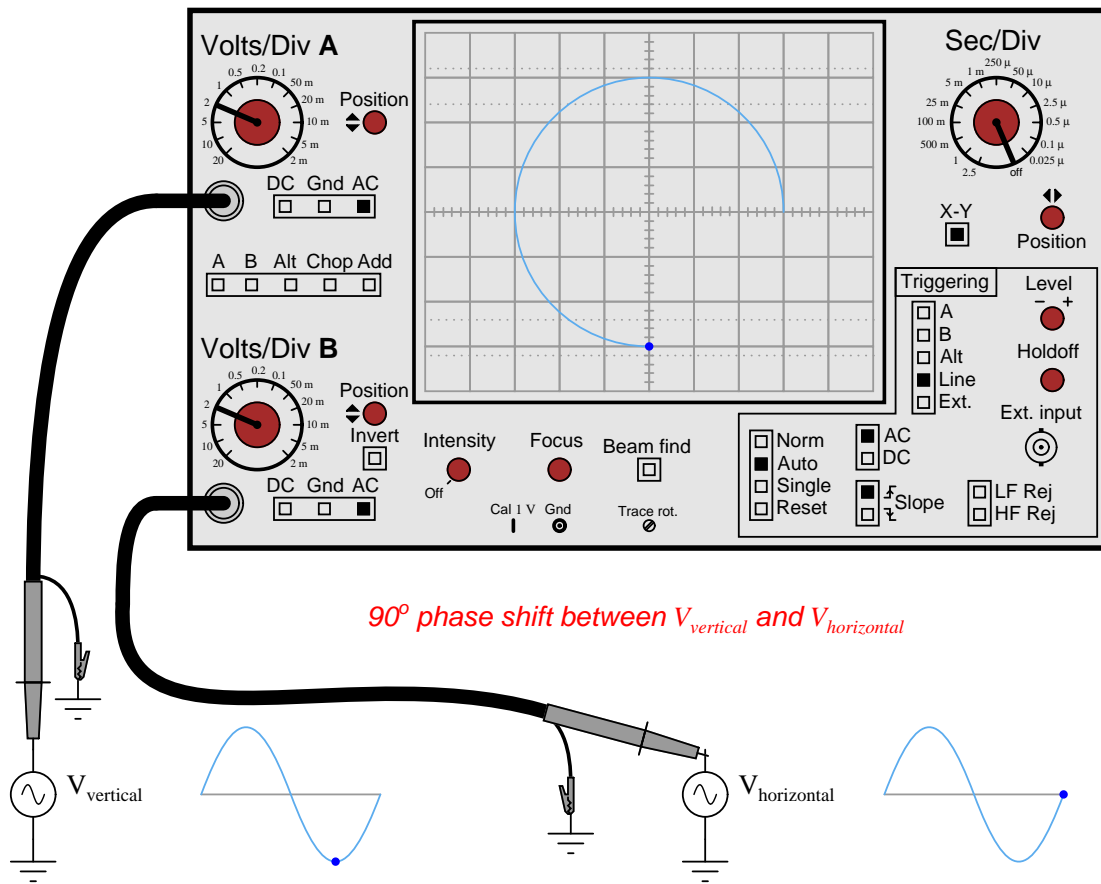


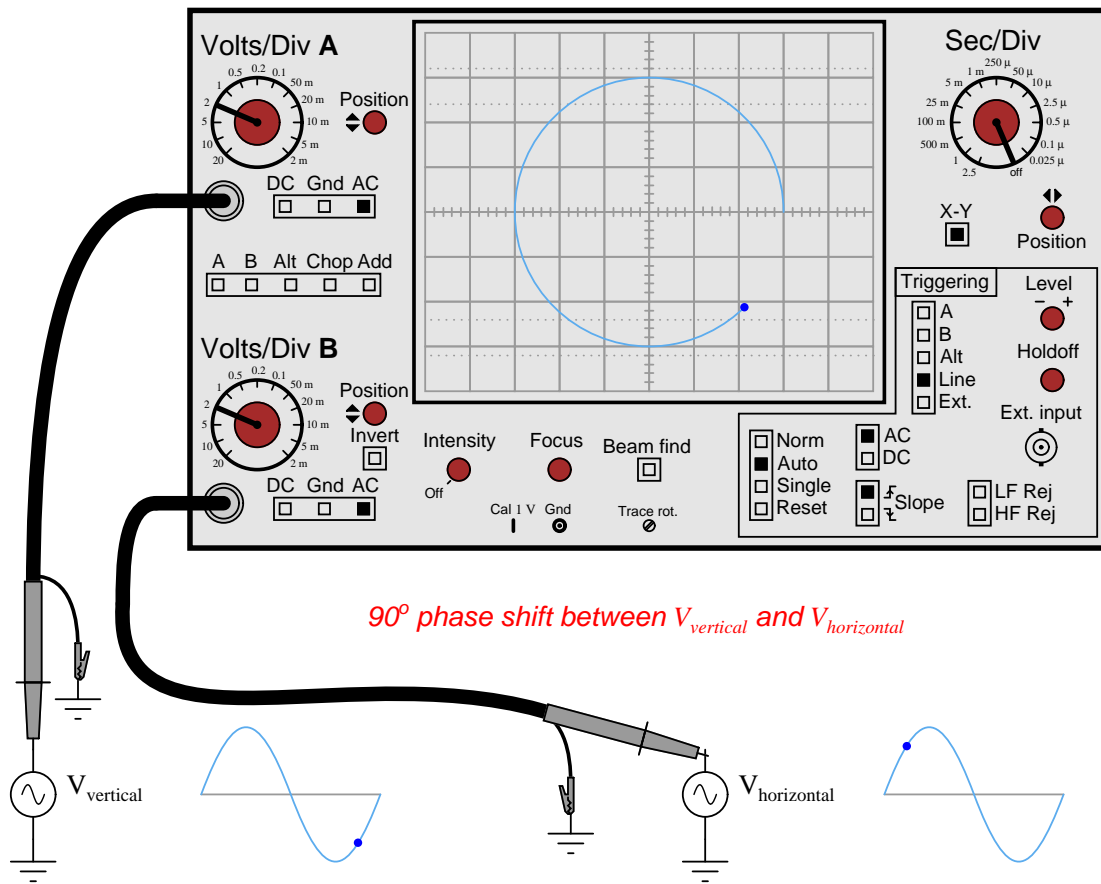


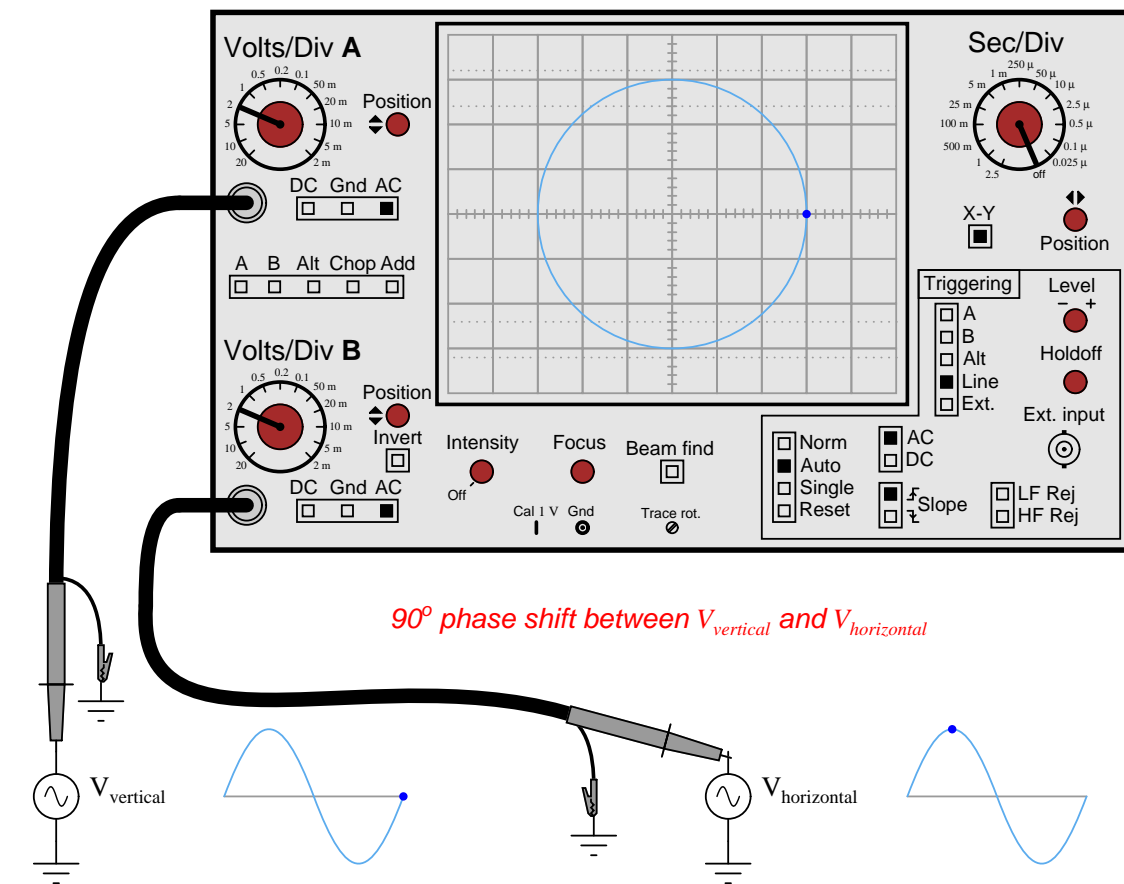










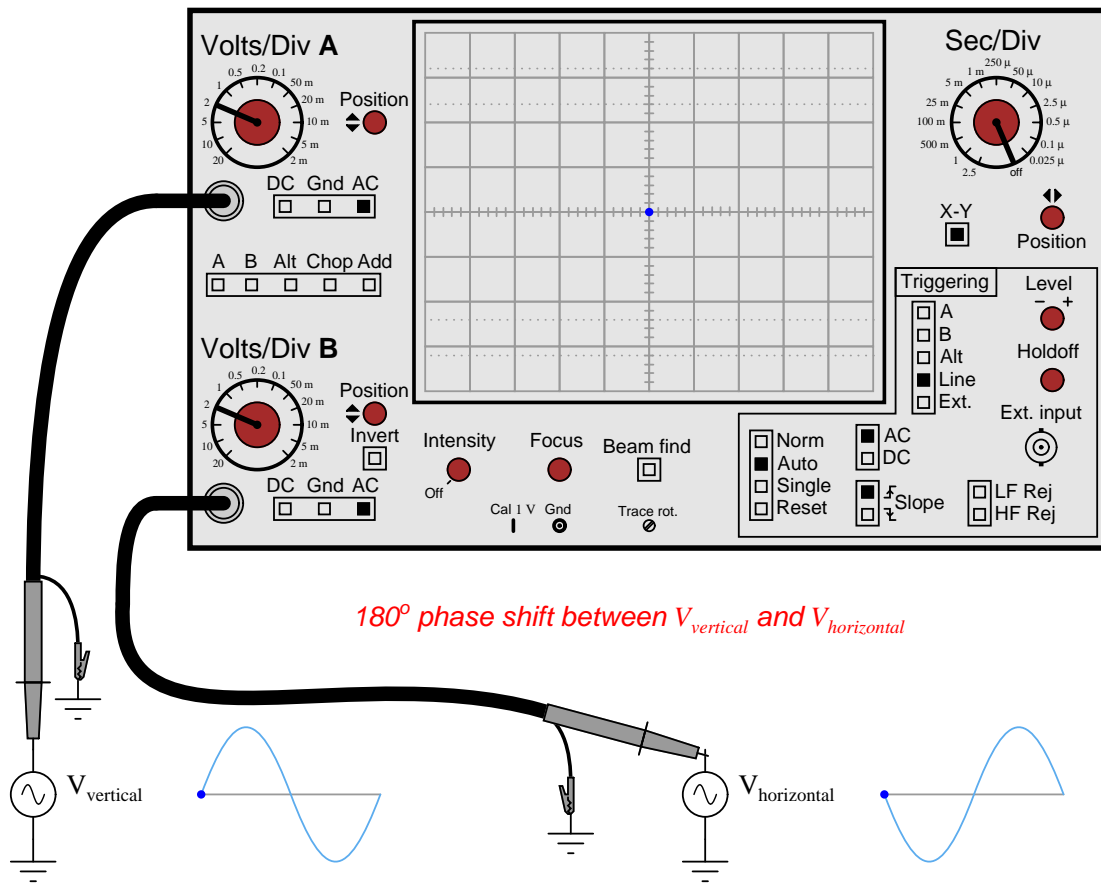


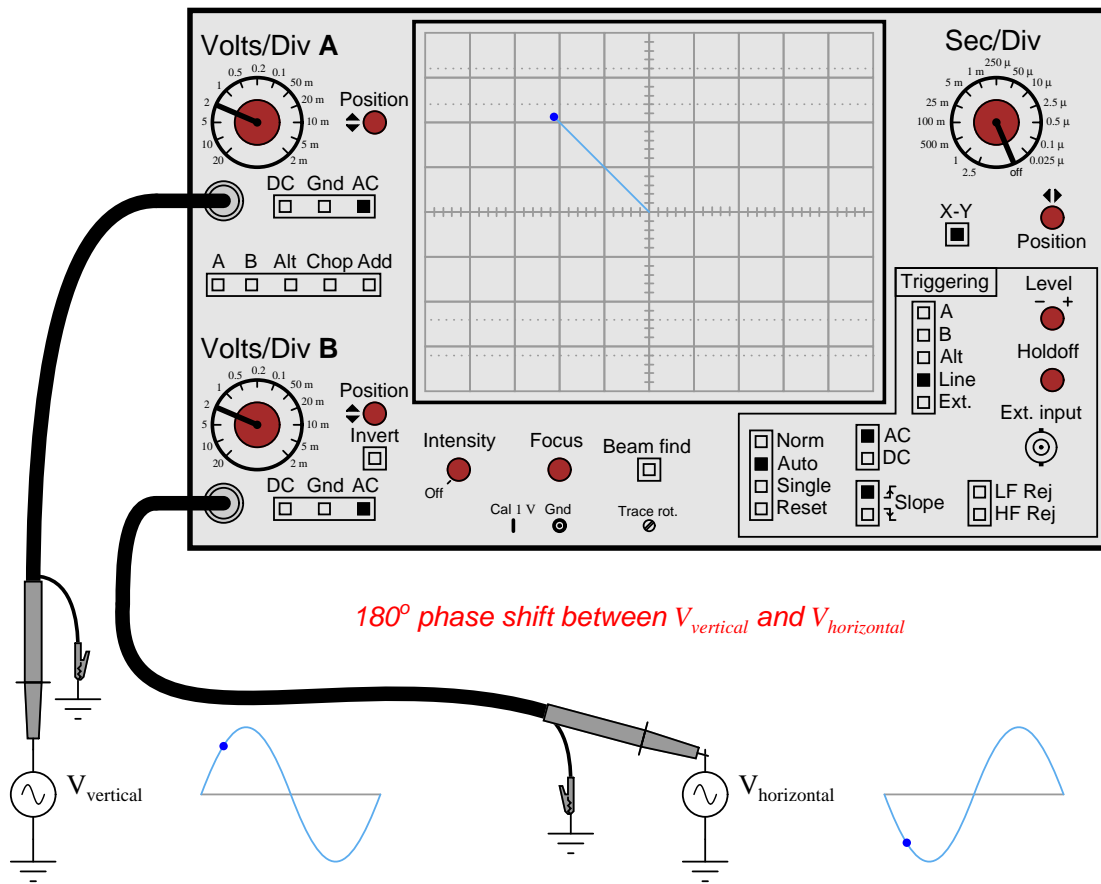
file 03264

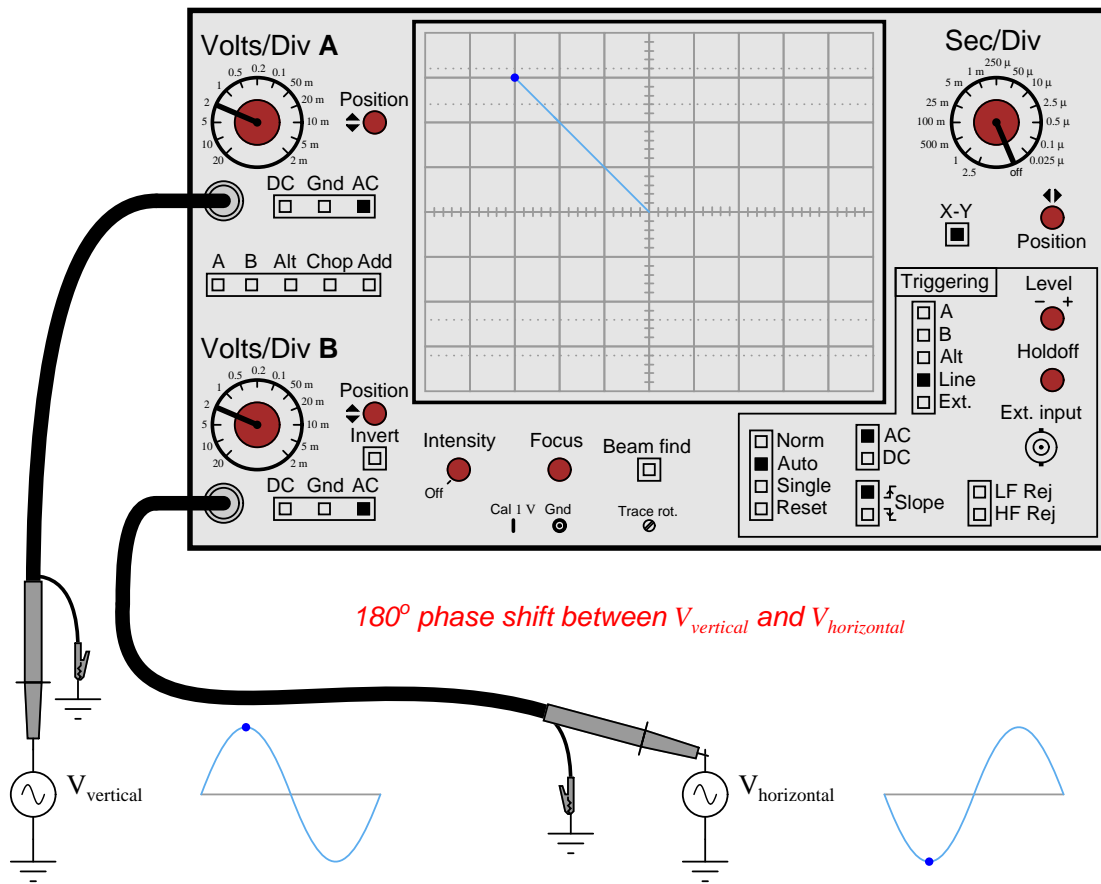
**Animation: Lissajous figures on an oscilloscope with 180 degrees phase shift**

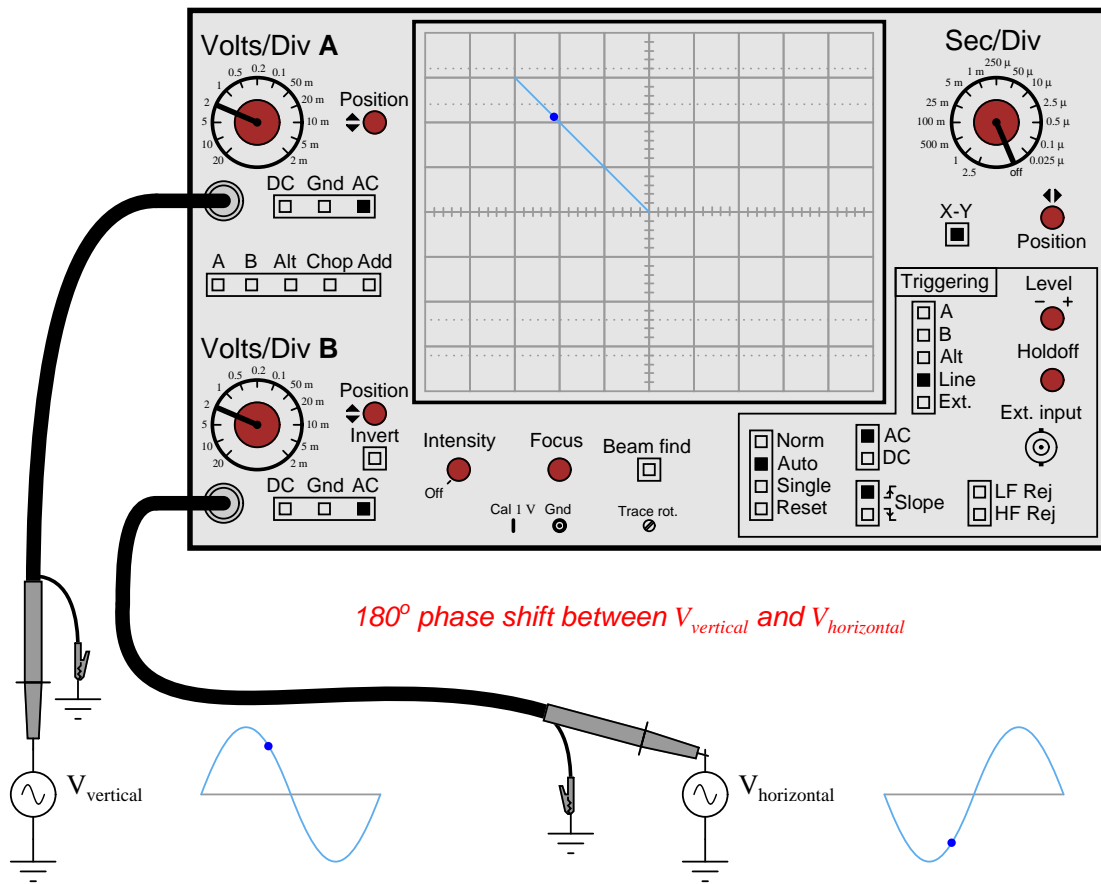
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

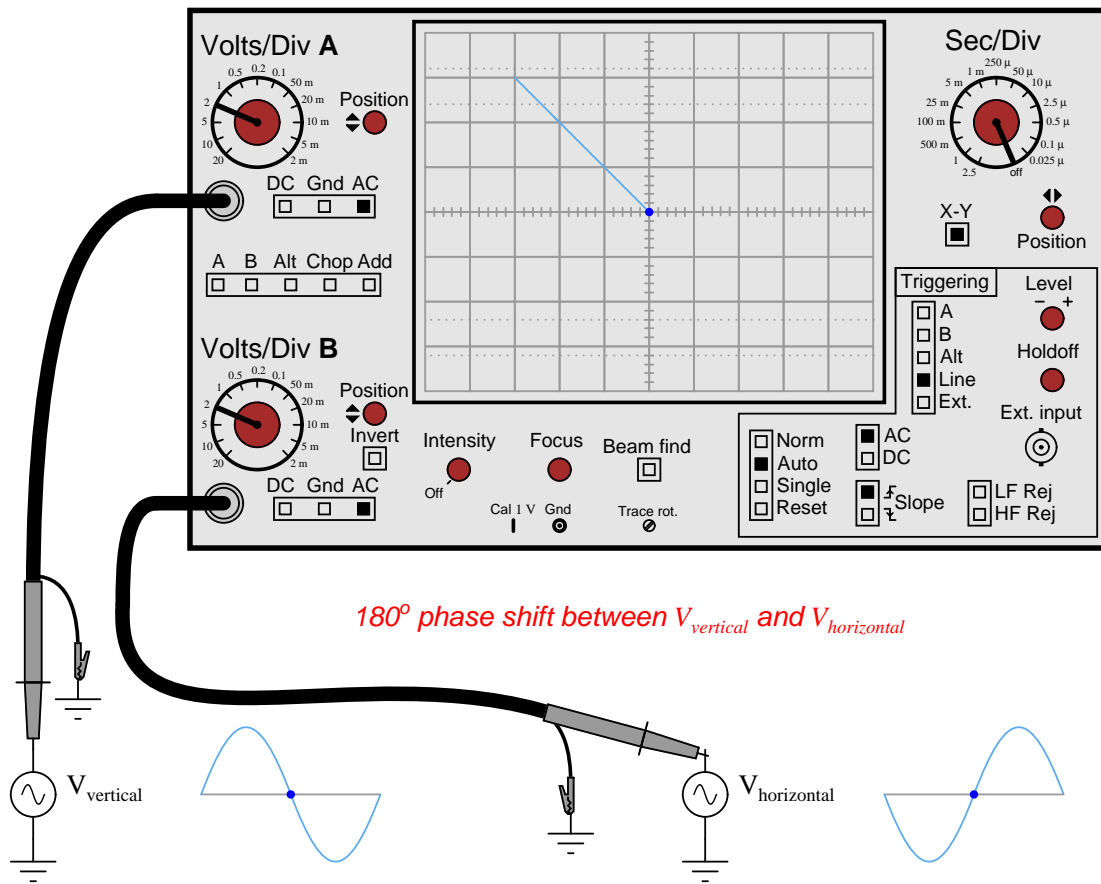
The following animation shows how two sinusoidal voltages with 180 degrees phase shift between them can draw a Lissajous figure on the screen of an oscilloscope.

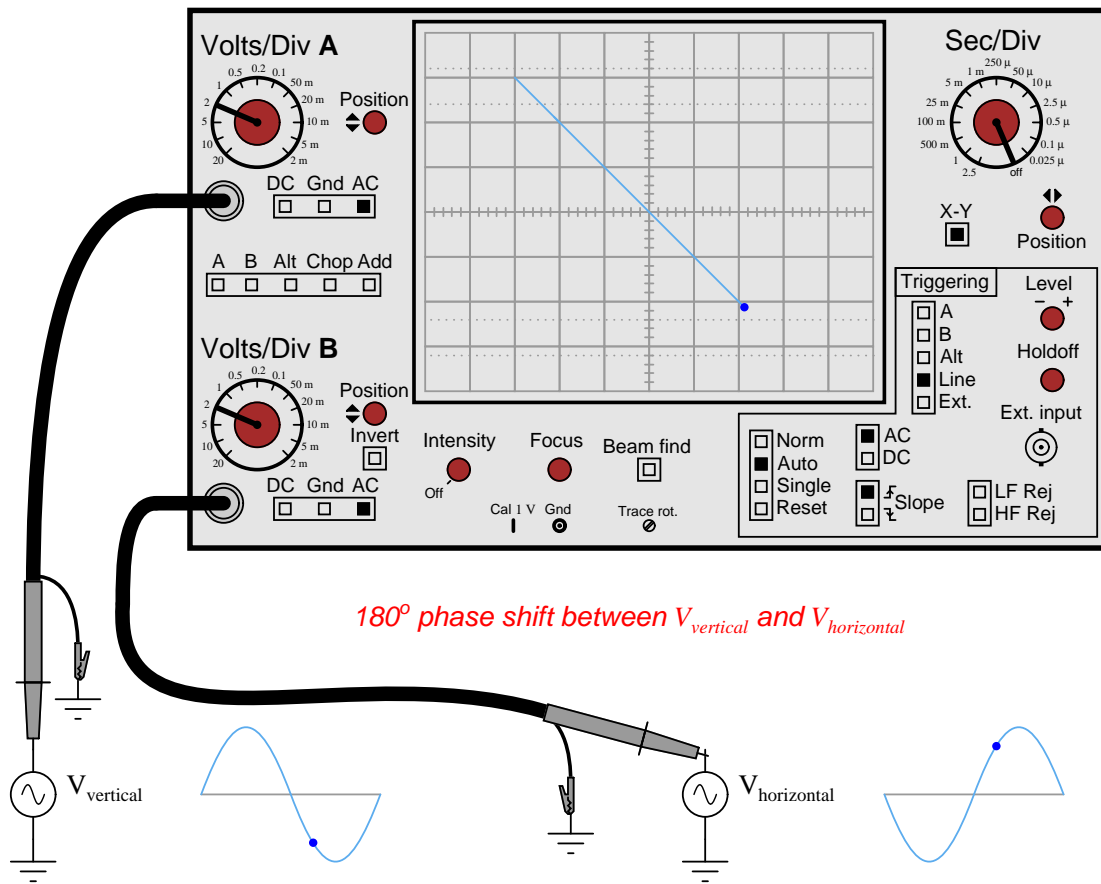


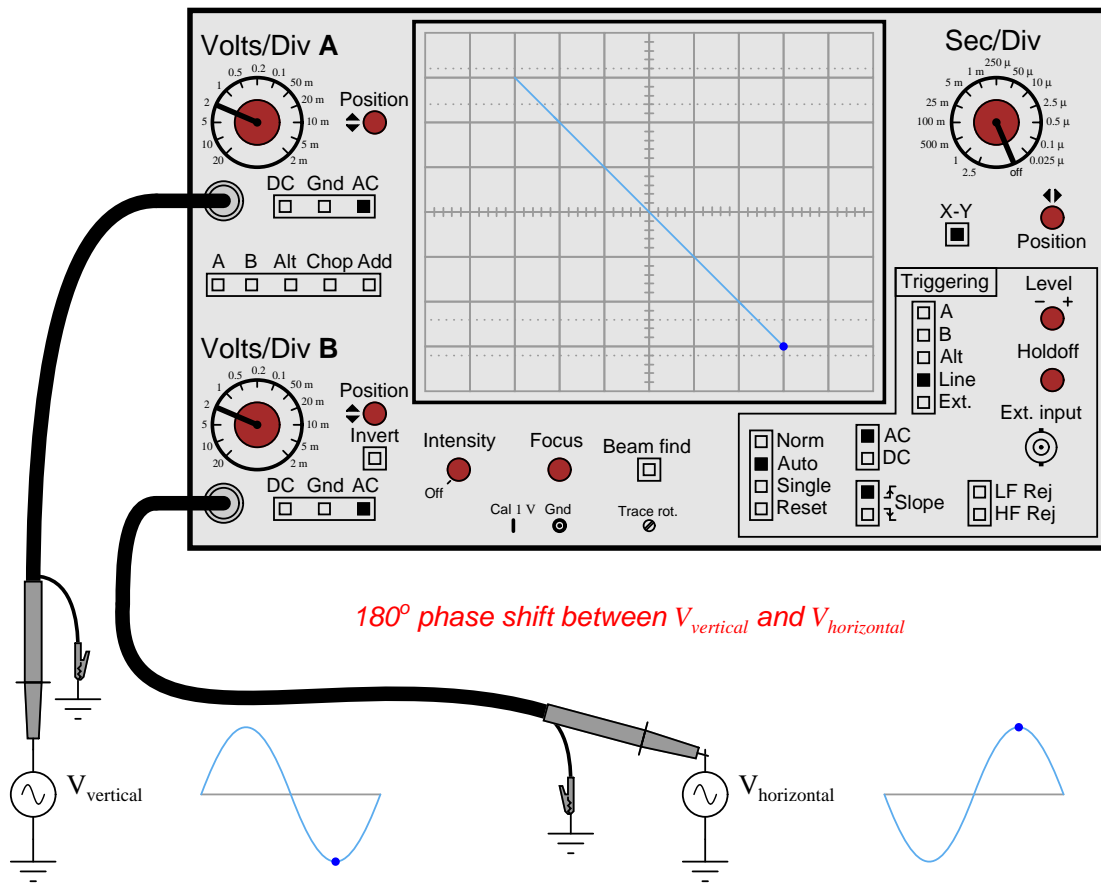


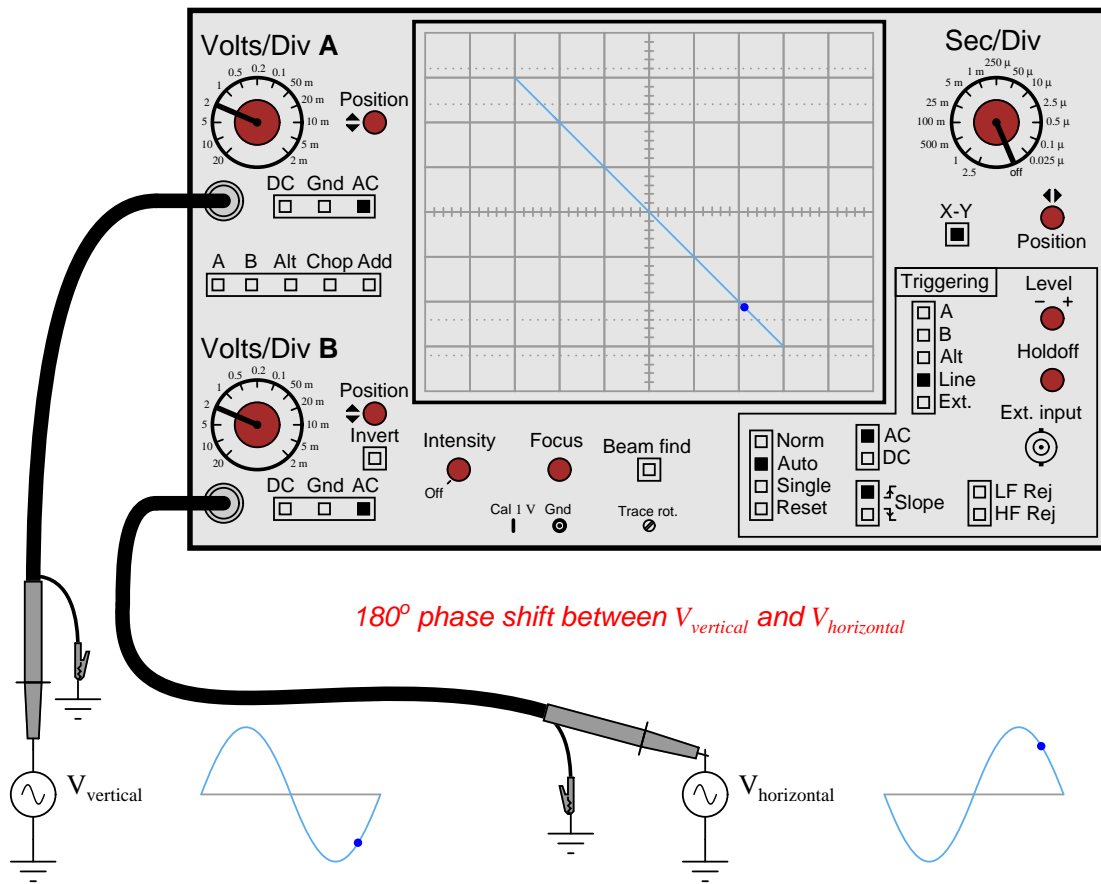


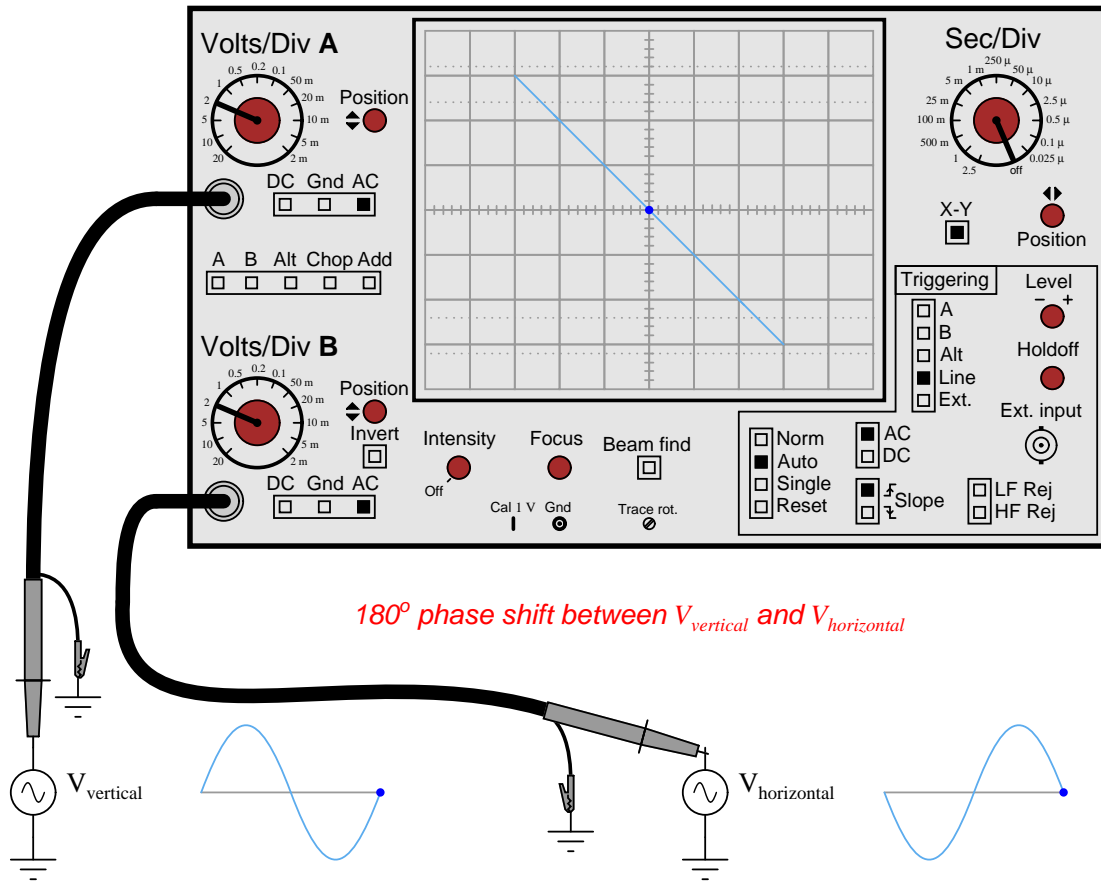










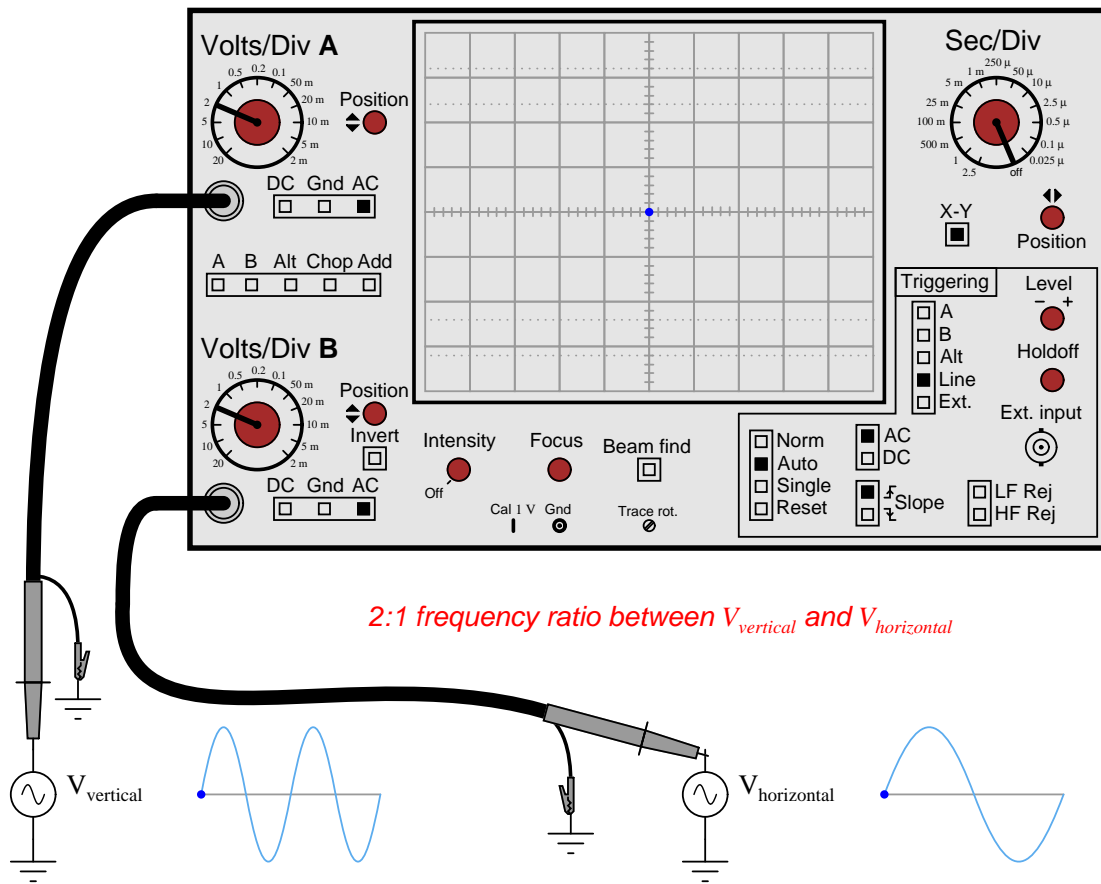


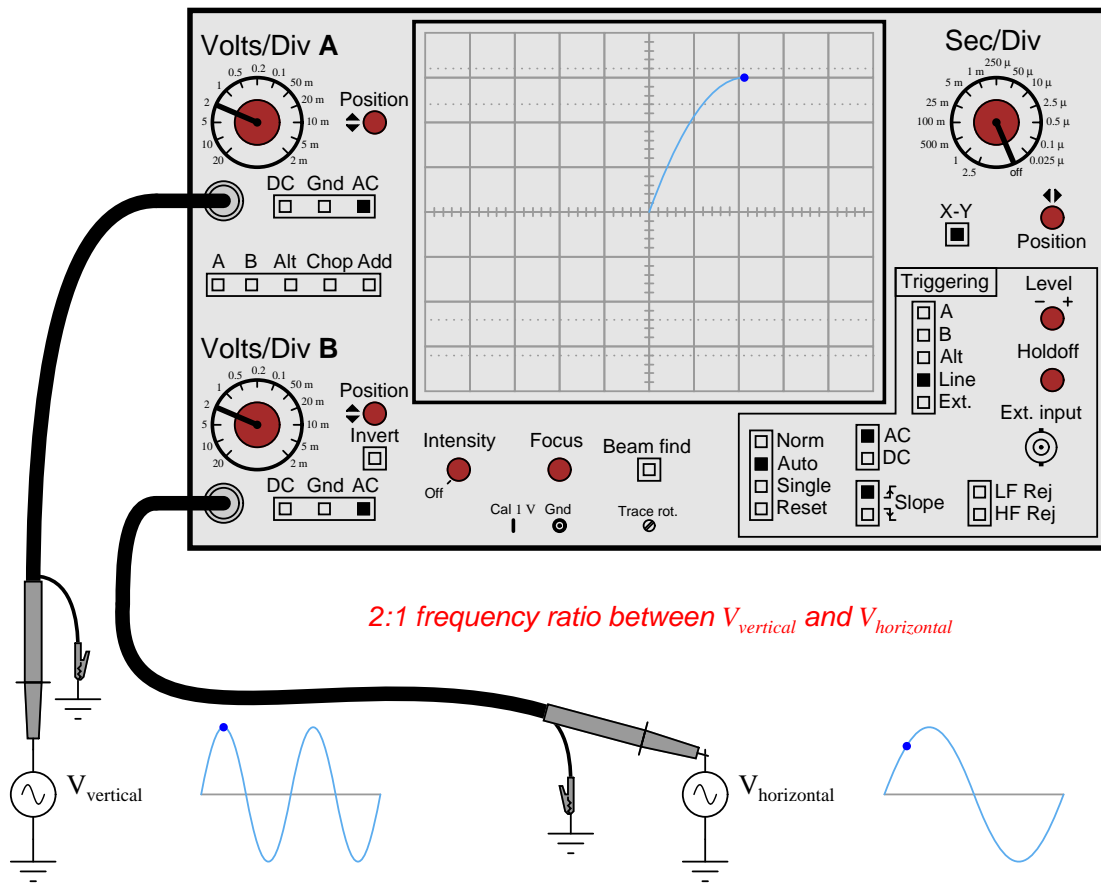
file 03265

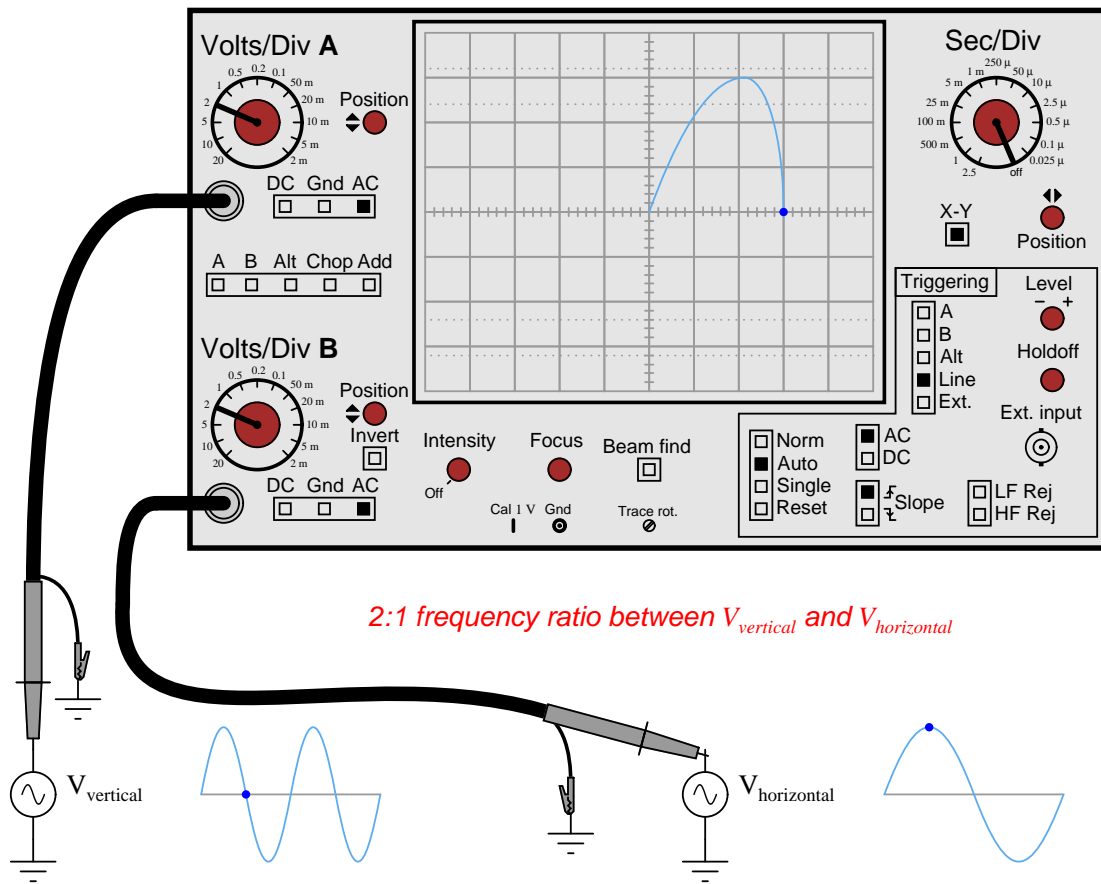
**Animation: Lissajous figures on an oscilloscope with 2:1 frequency ratio**

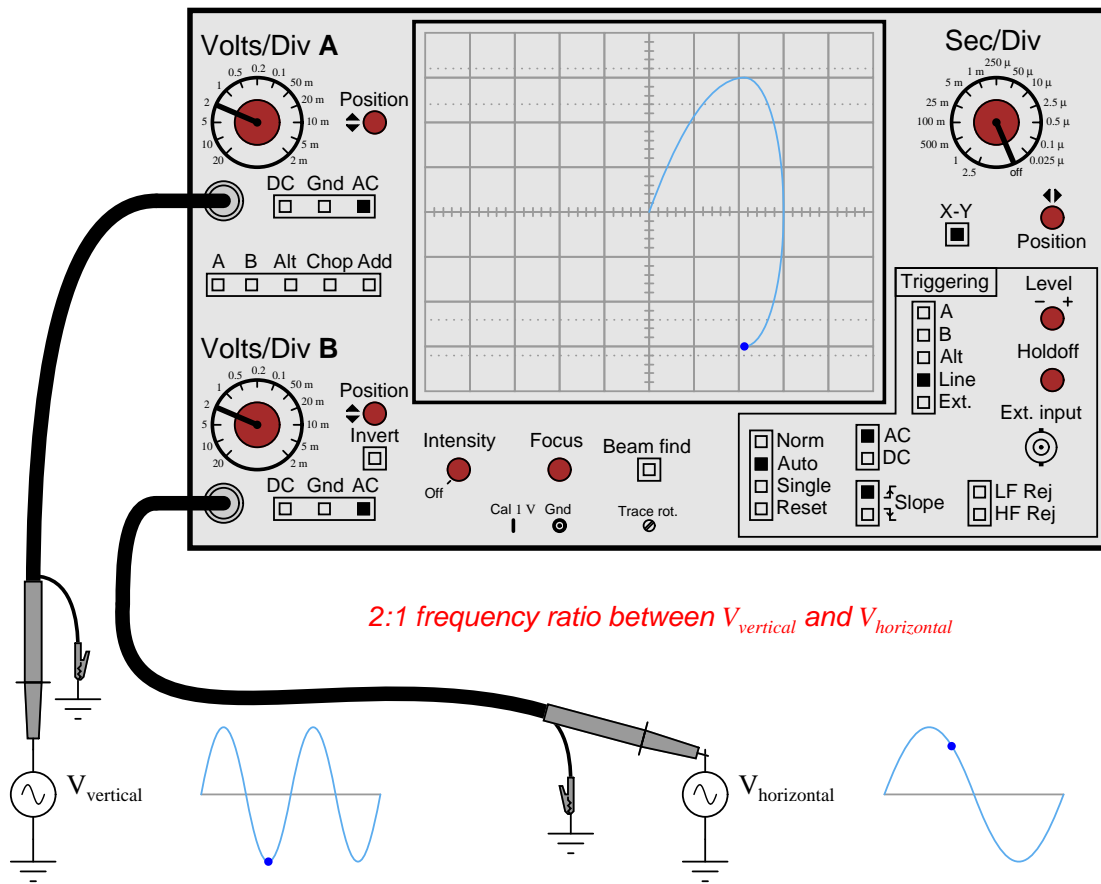
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

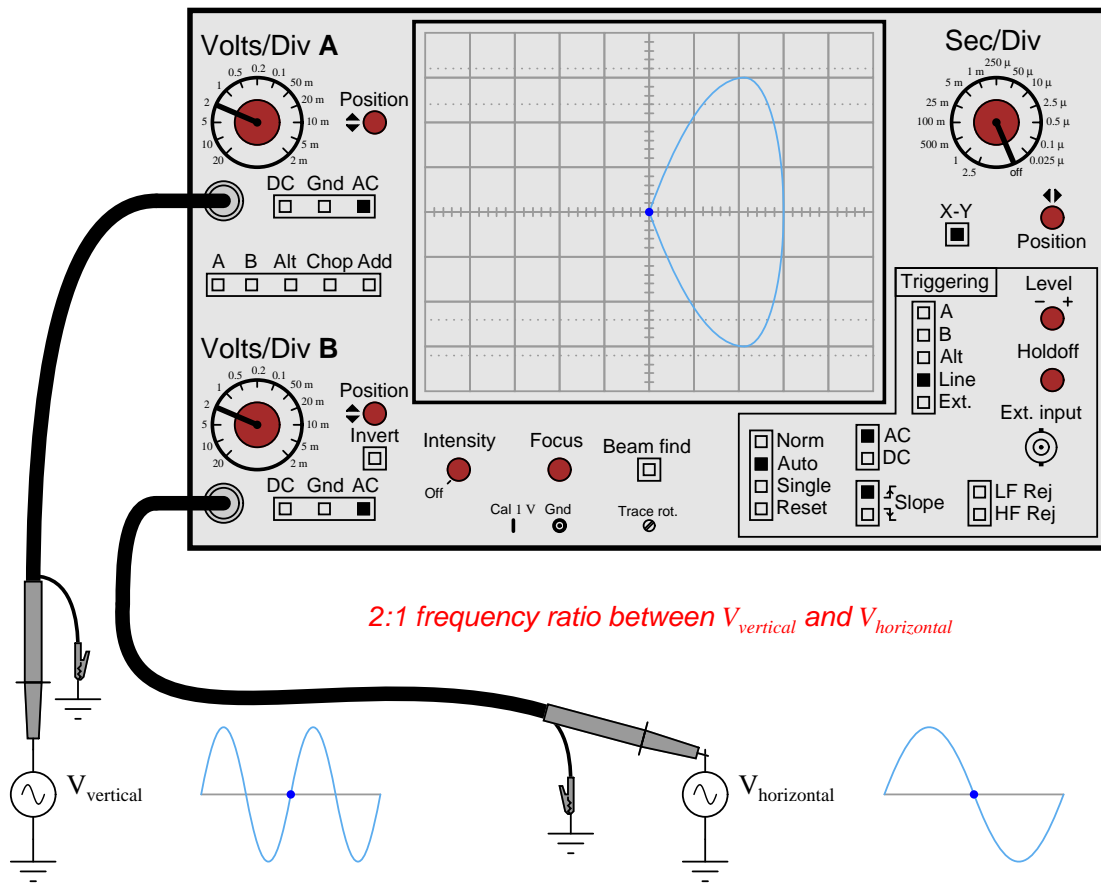
The following animation shows how two sinusoidal voltages with a frequency ratio of 2:1 draw a Lissajous figure on the screen of an oscilloscope.

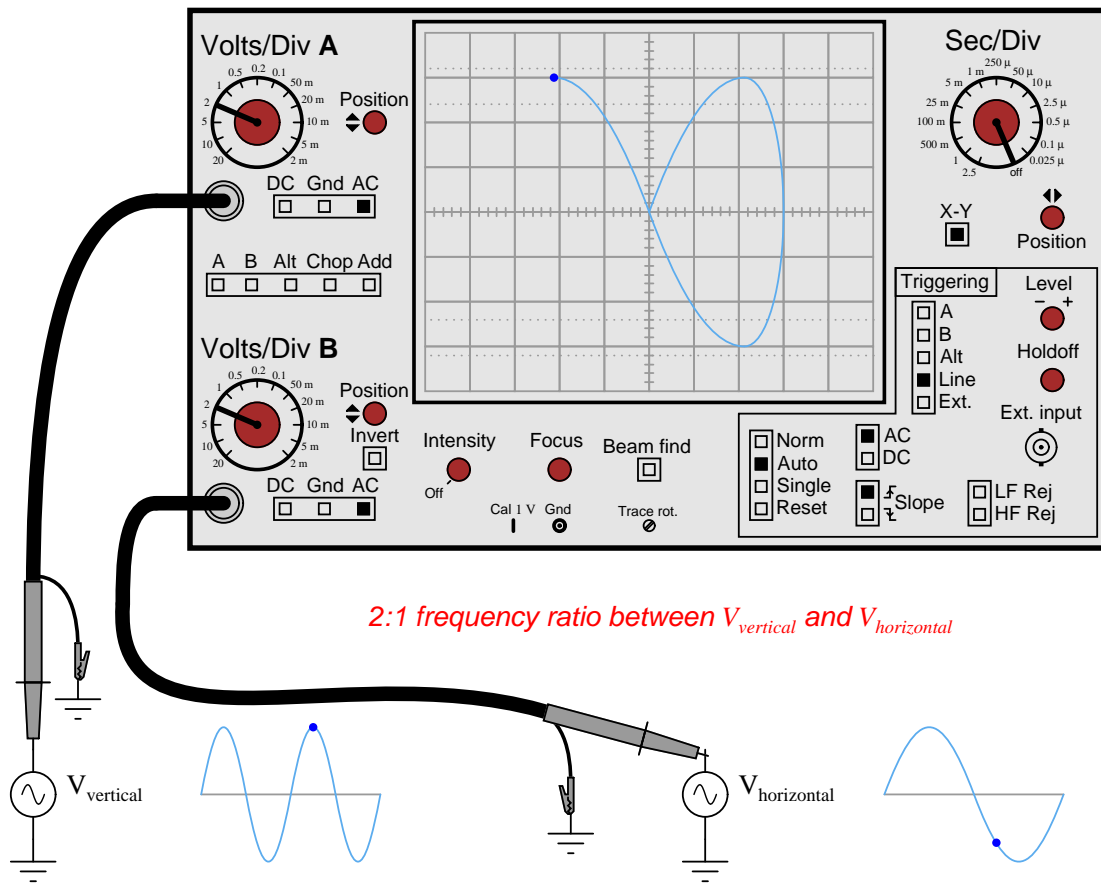


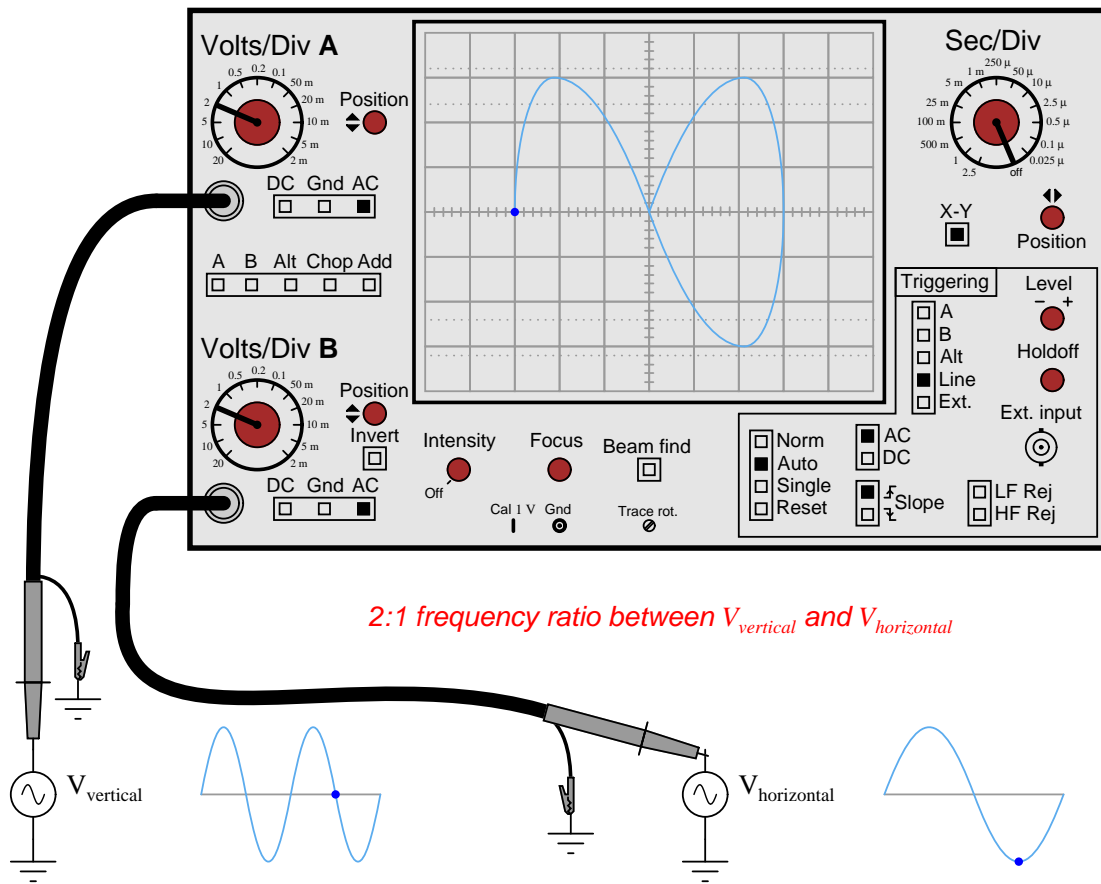


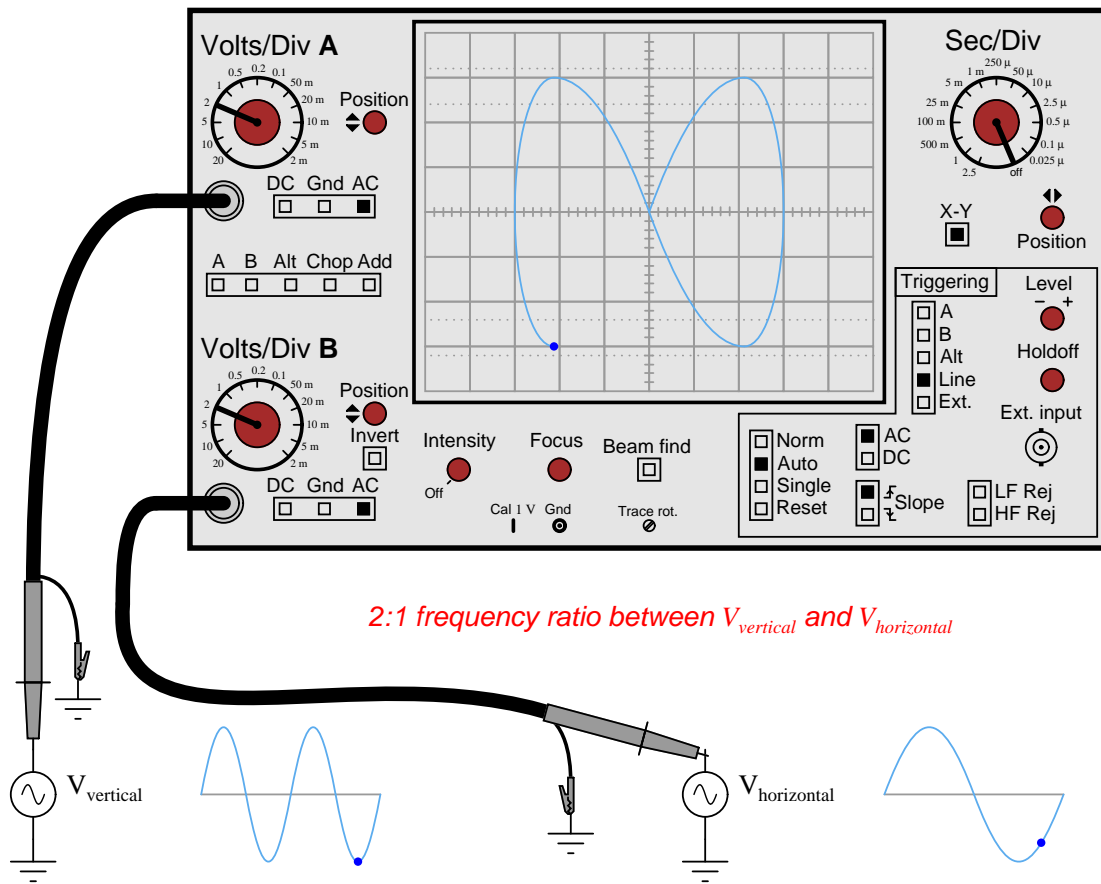


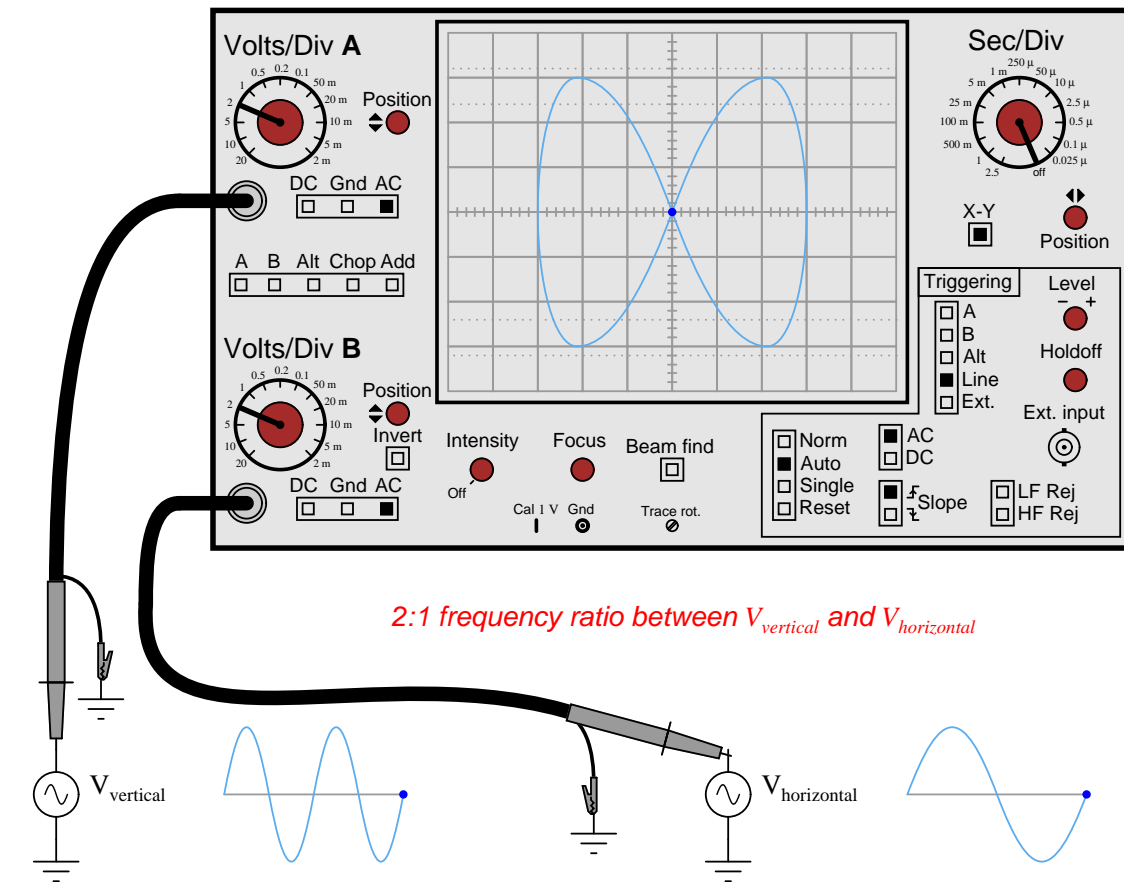












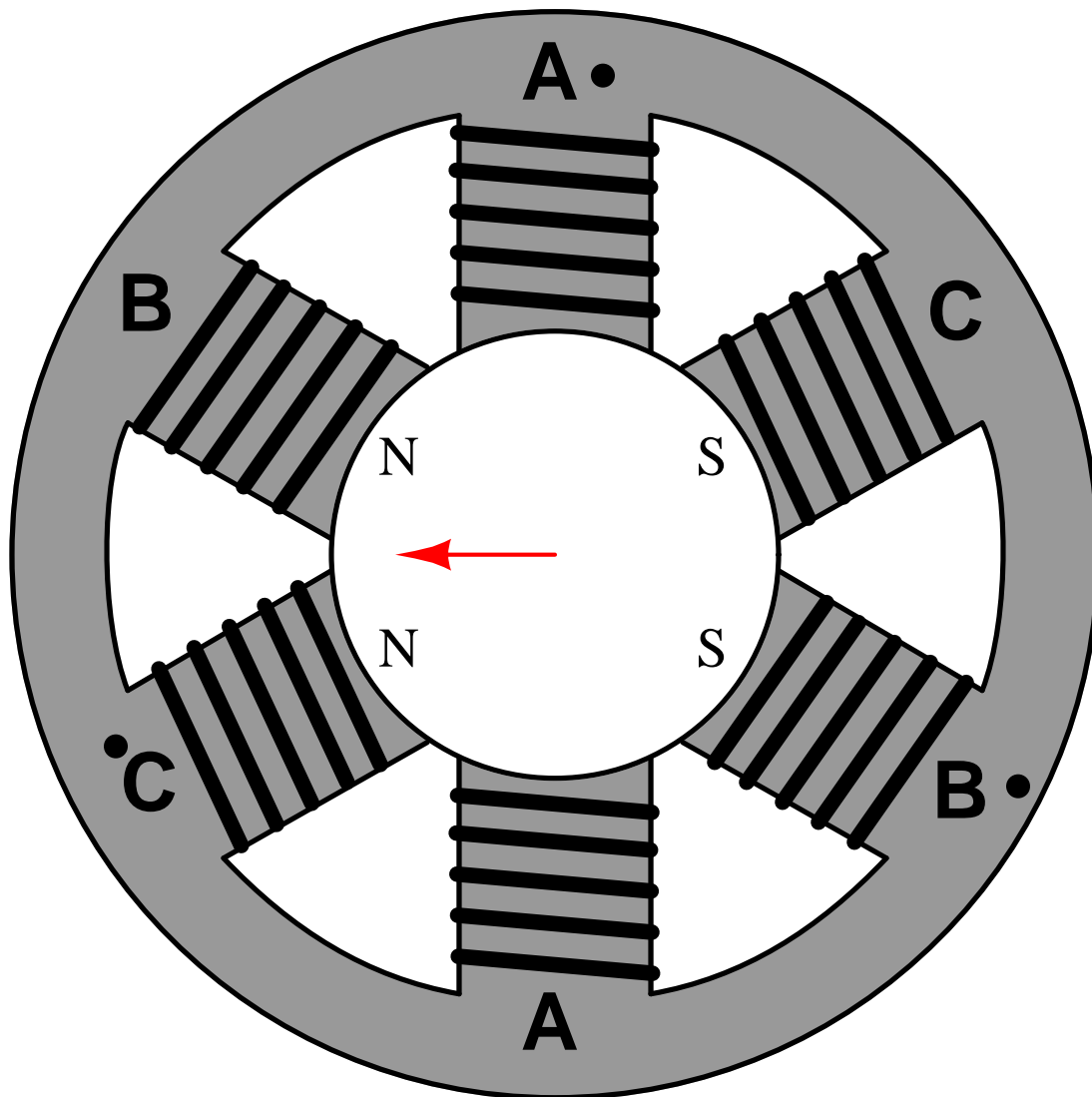
file 03266

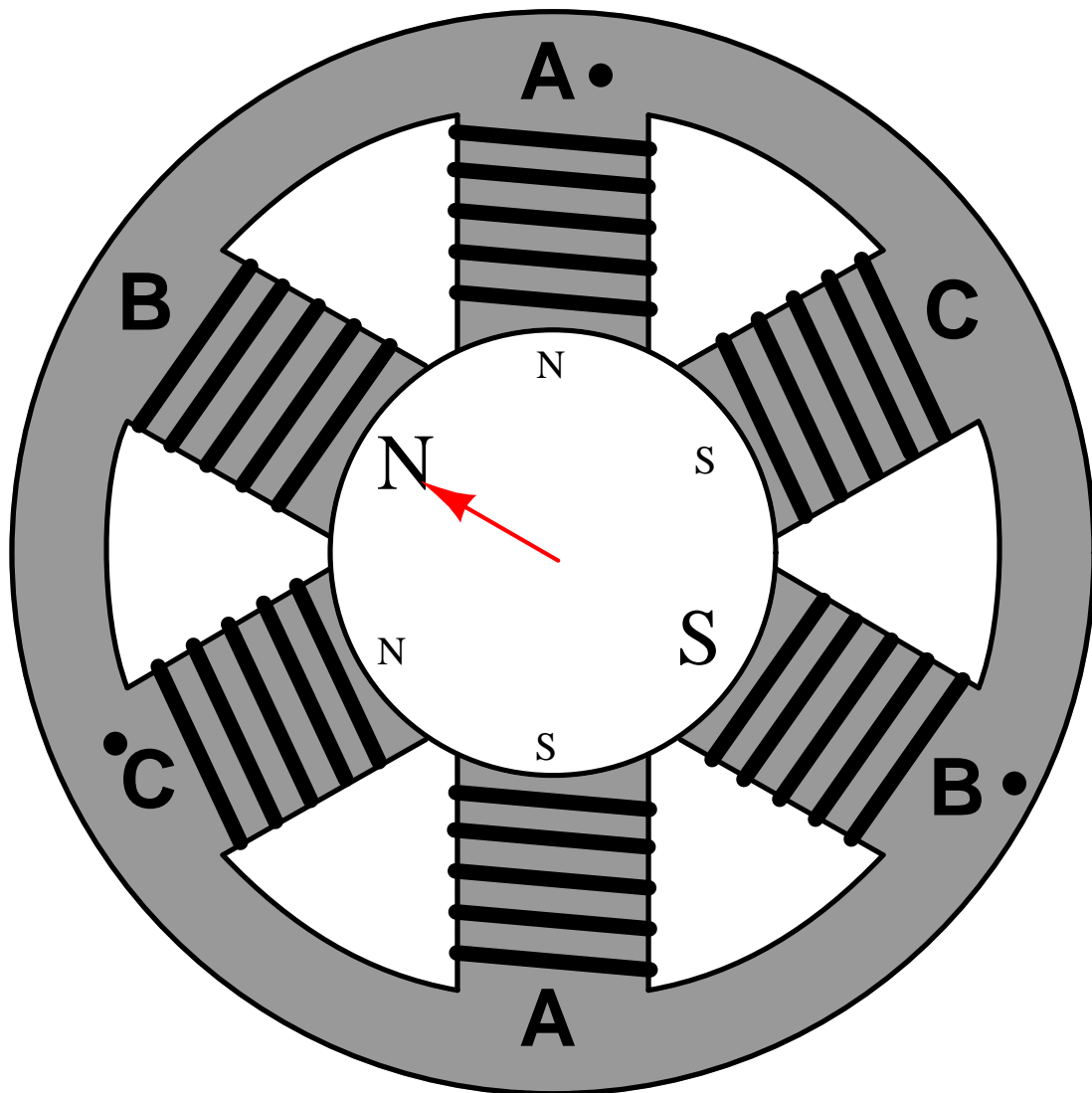
**Animation: three-phase electric motor**

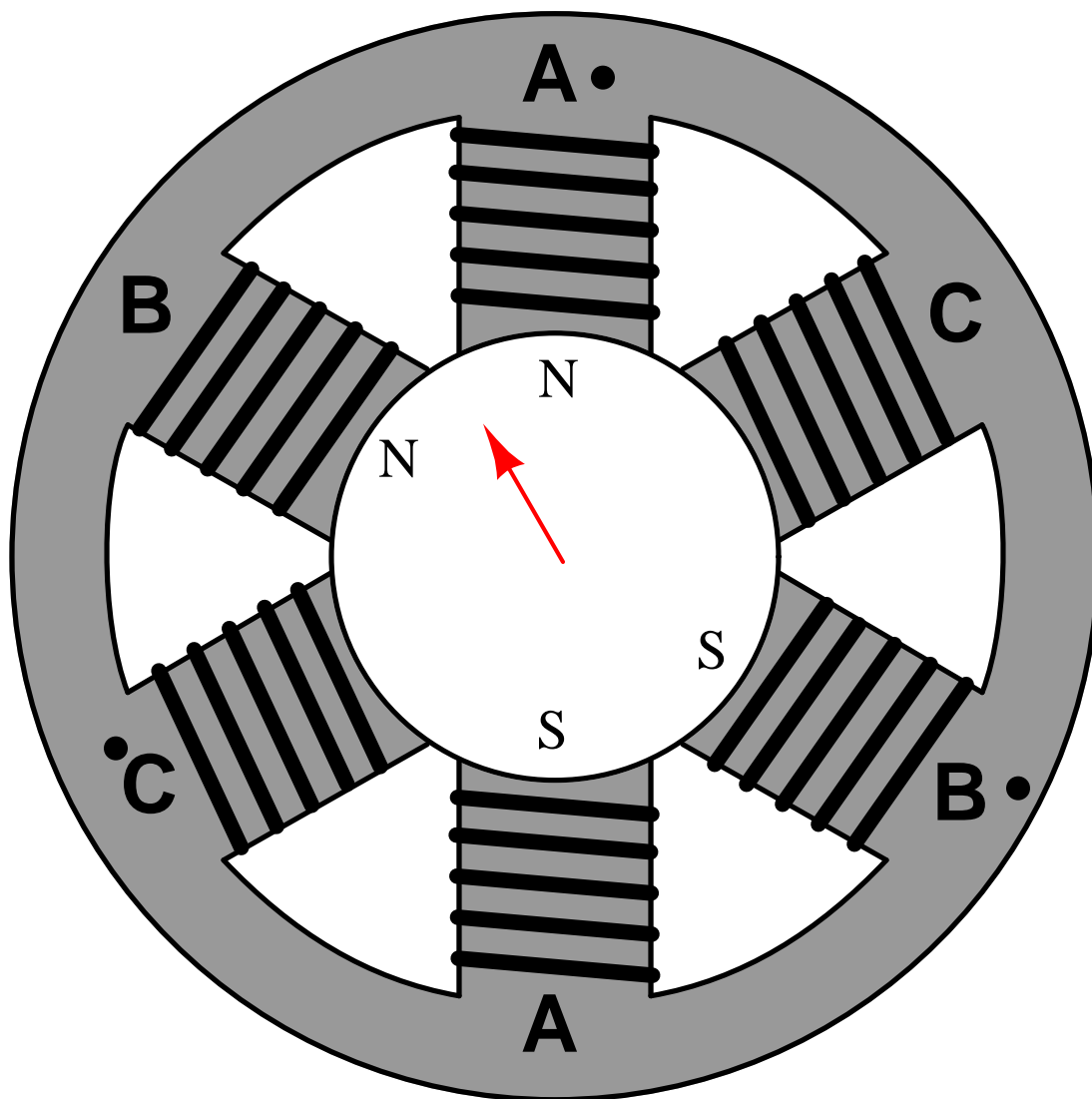
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

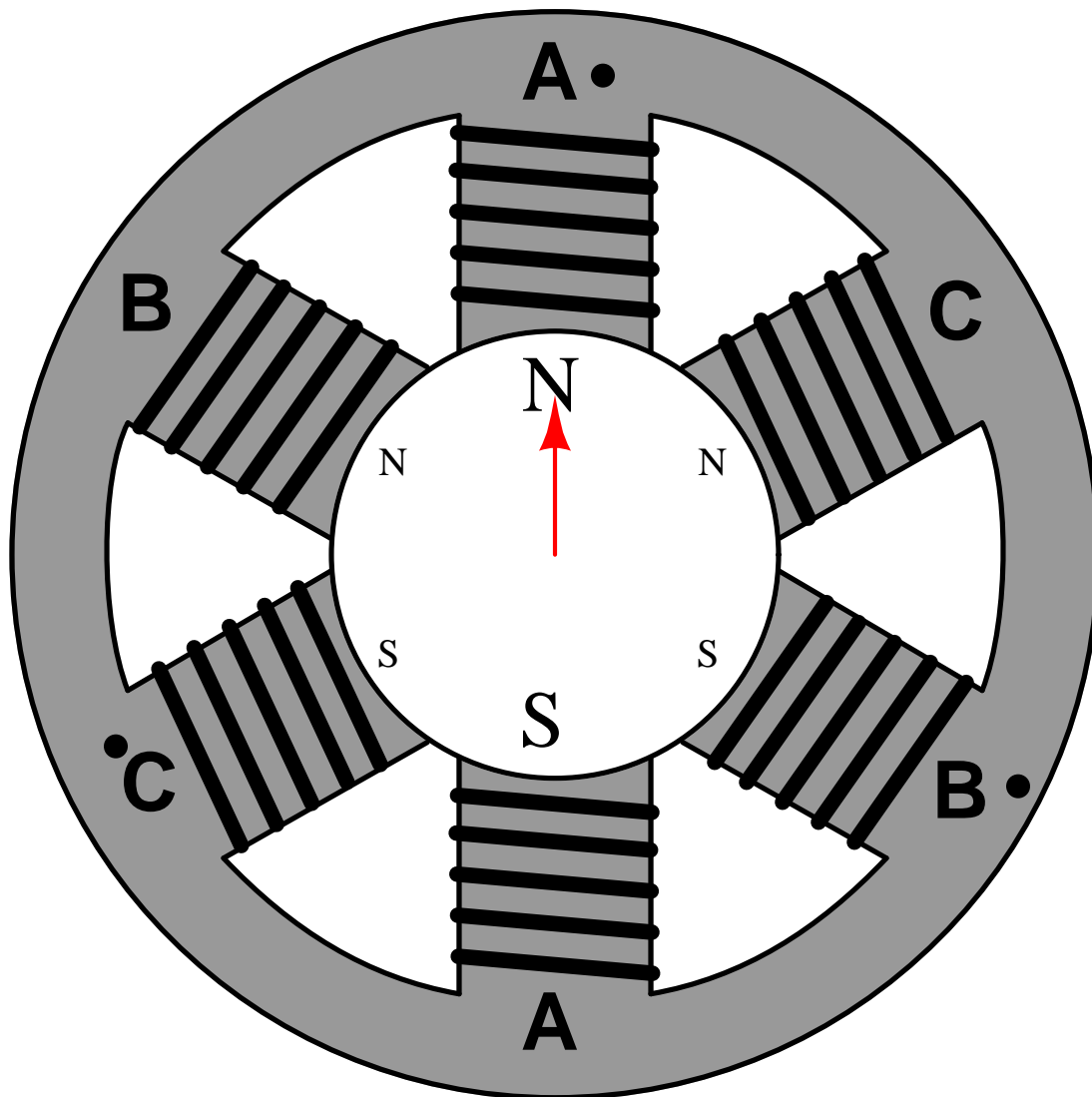
The following animation shows how three sets of electromagnet poles create a rotating magnetic field when energized by three-phase AC power. Relative strengths of the magnetic fields produced by each pair of poles are indicated by the size of the "N" (North) and "S" (South) letters. Here are some things to look for in this animation:

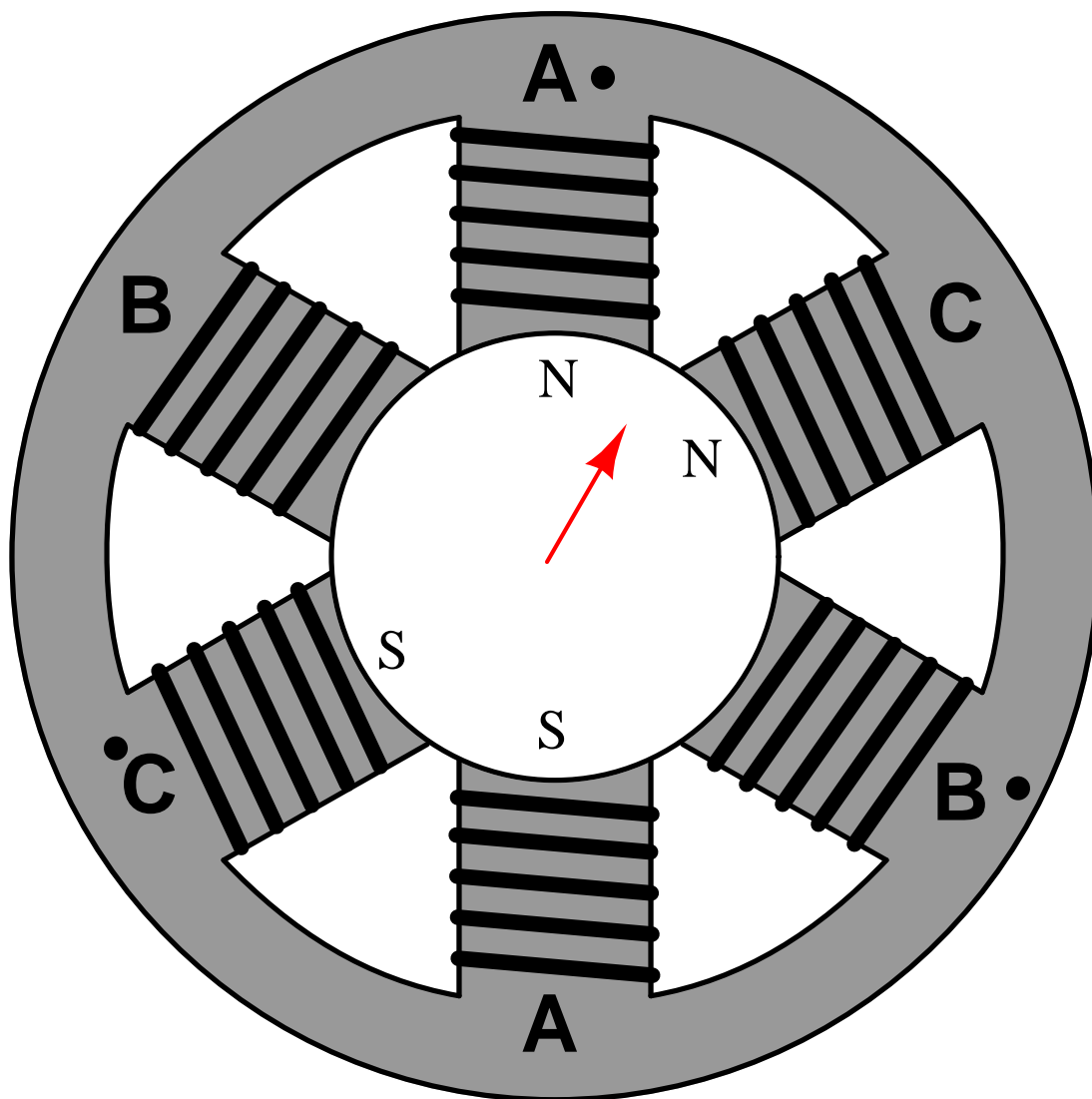
- What determines the direction of the vector arrow?
- Note when each pole pair (A and A', etc.) reaches its peak magnetic field strength.
- Is there any time where more than one pair of electromagnet poles is at its maximum field strength?

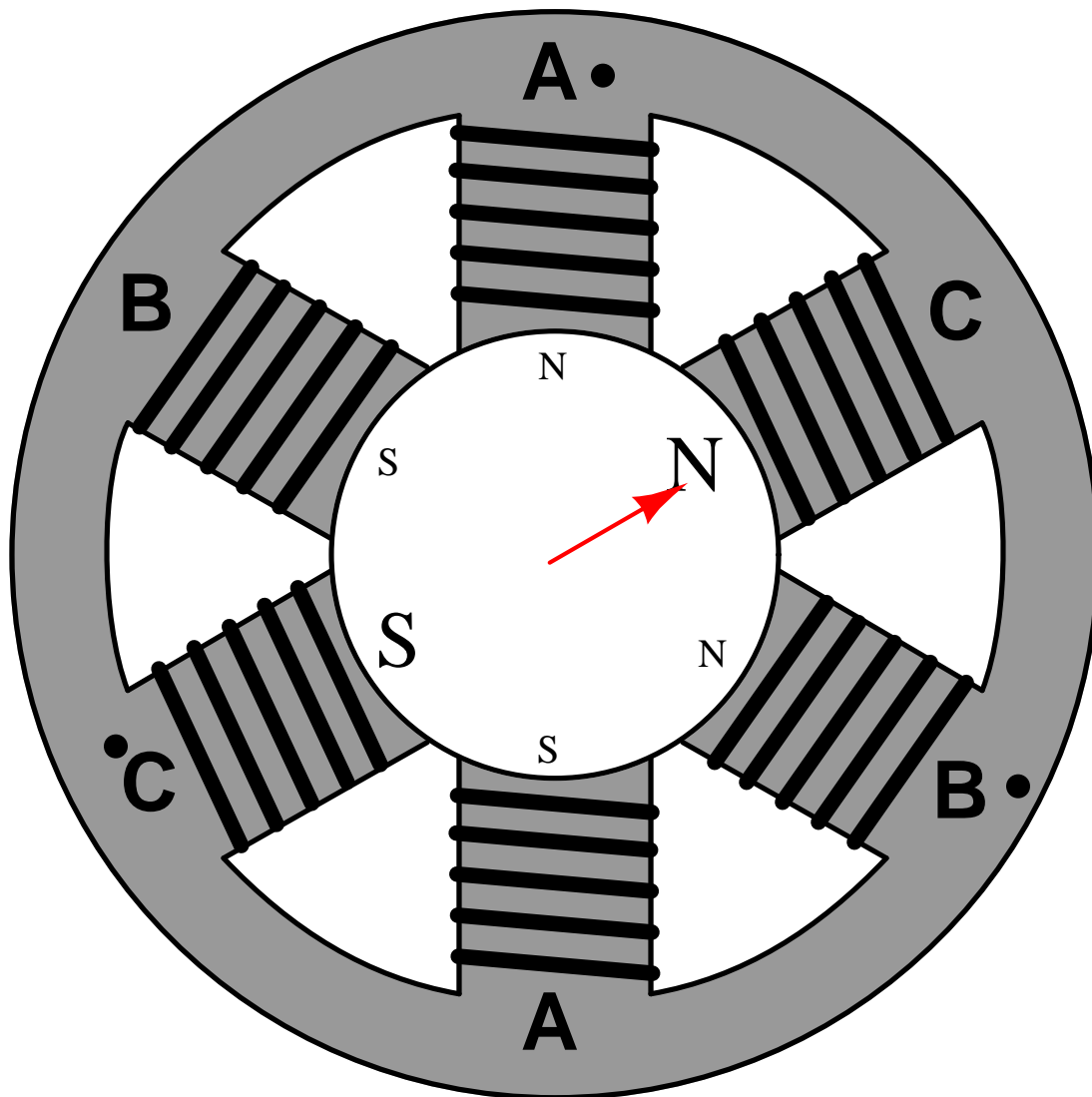


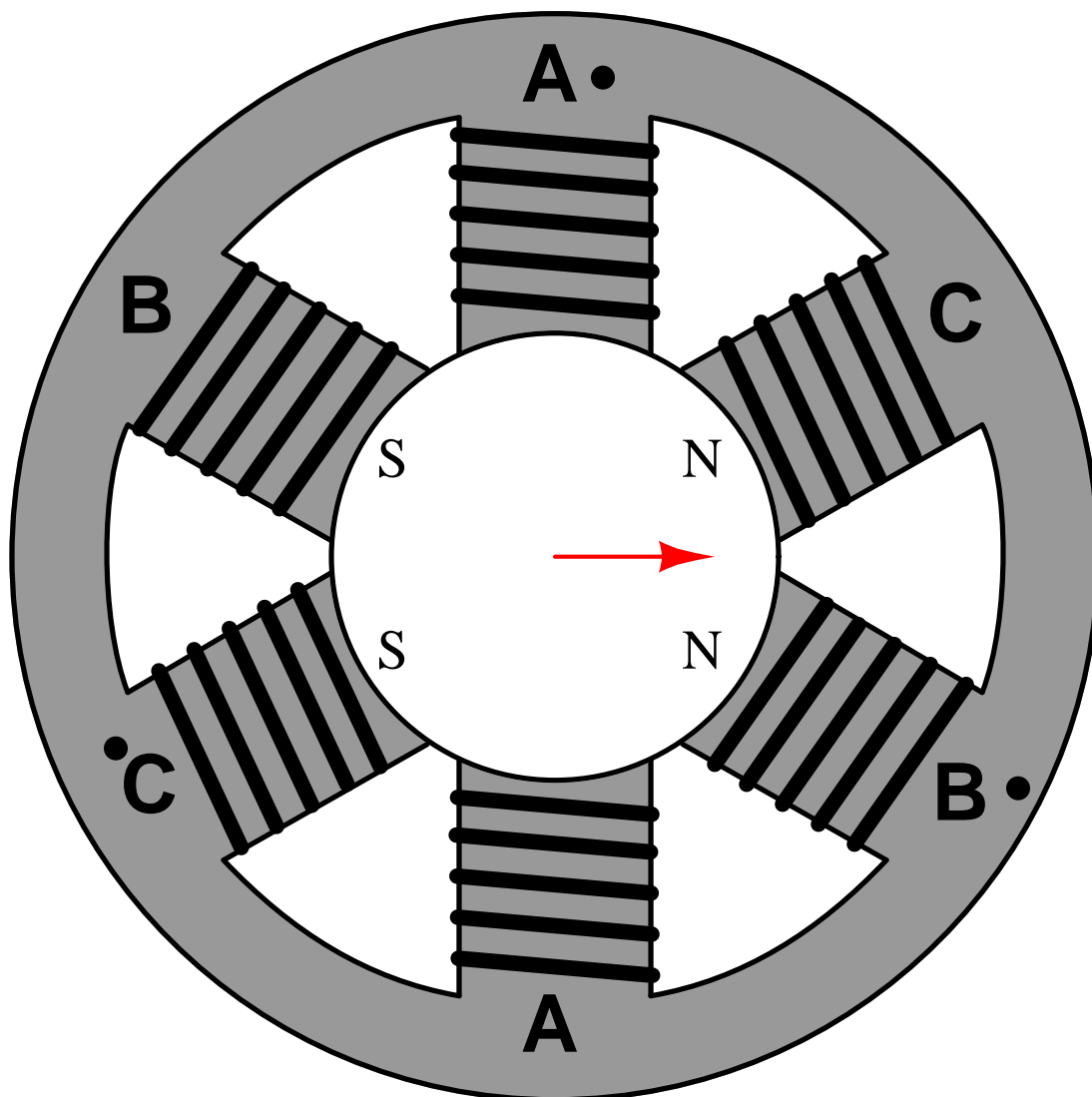


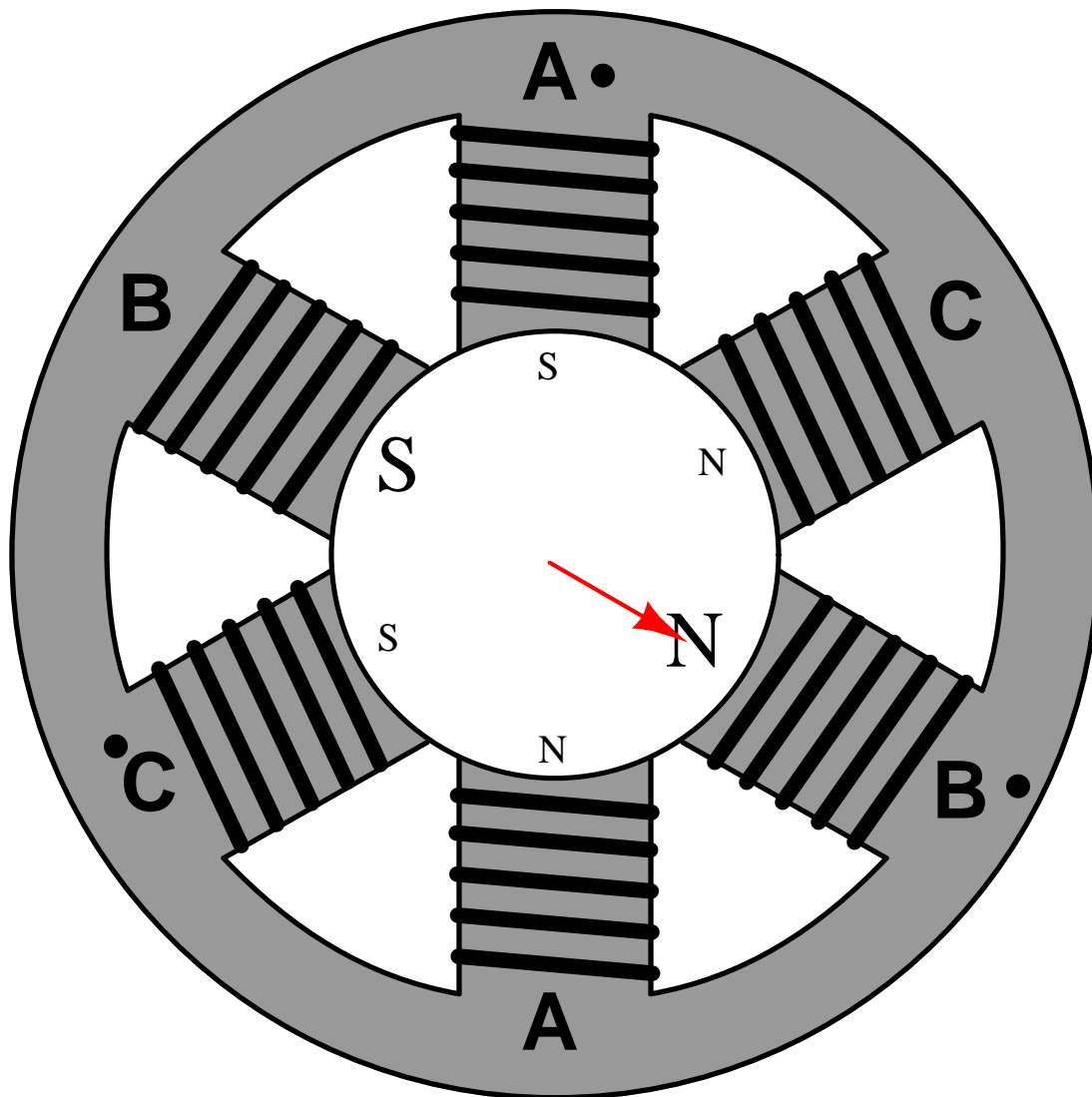


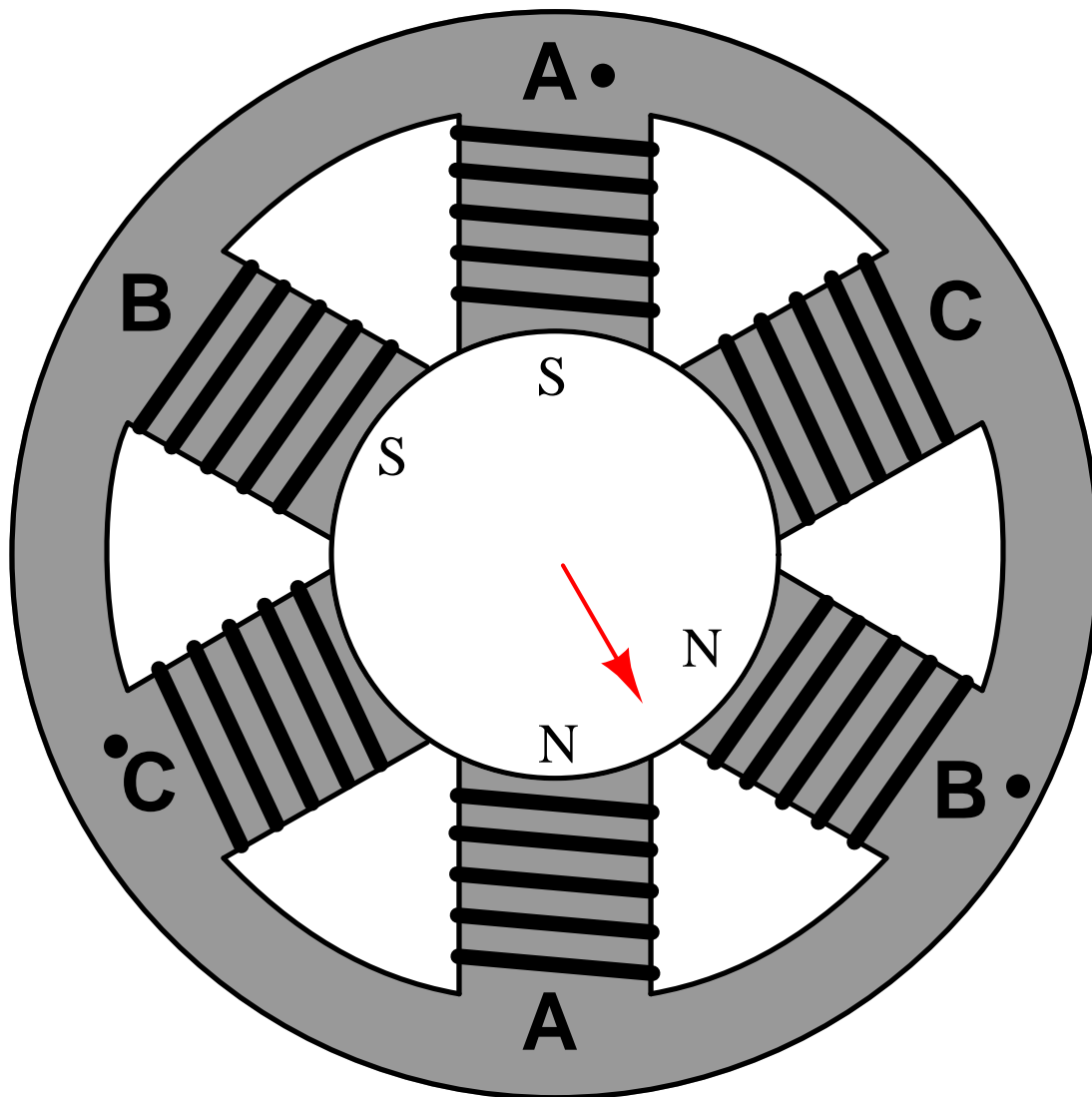


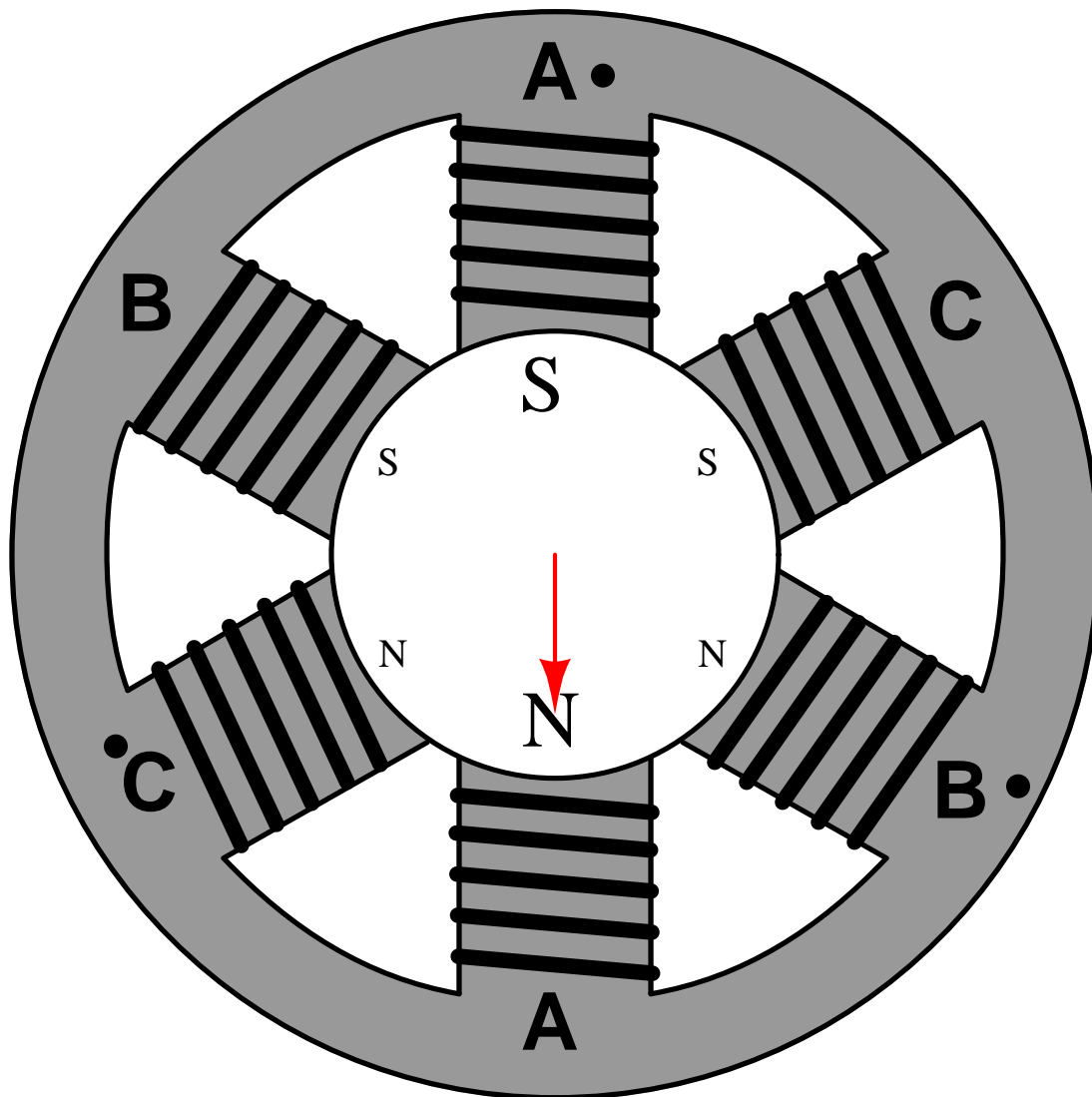


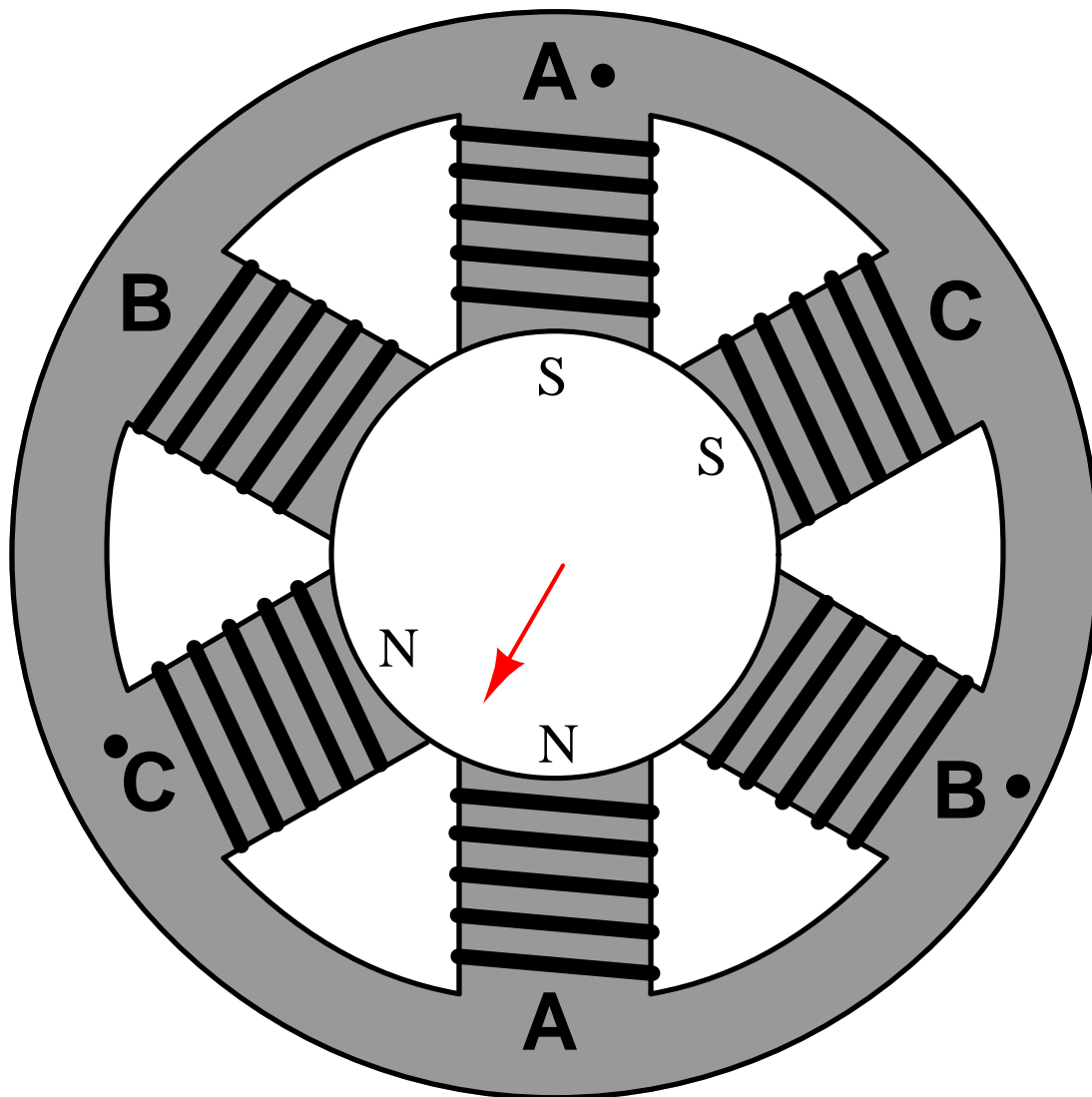


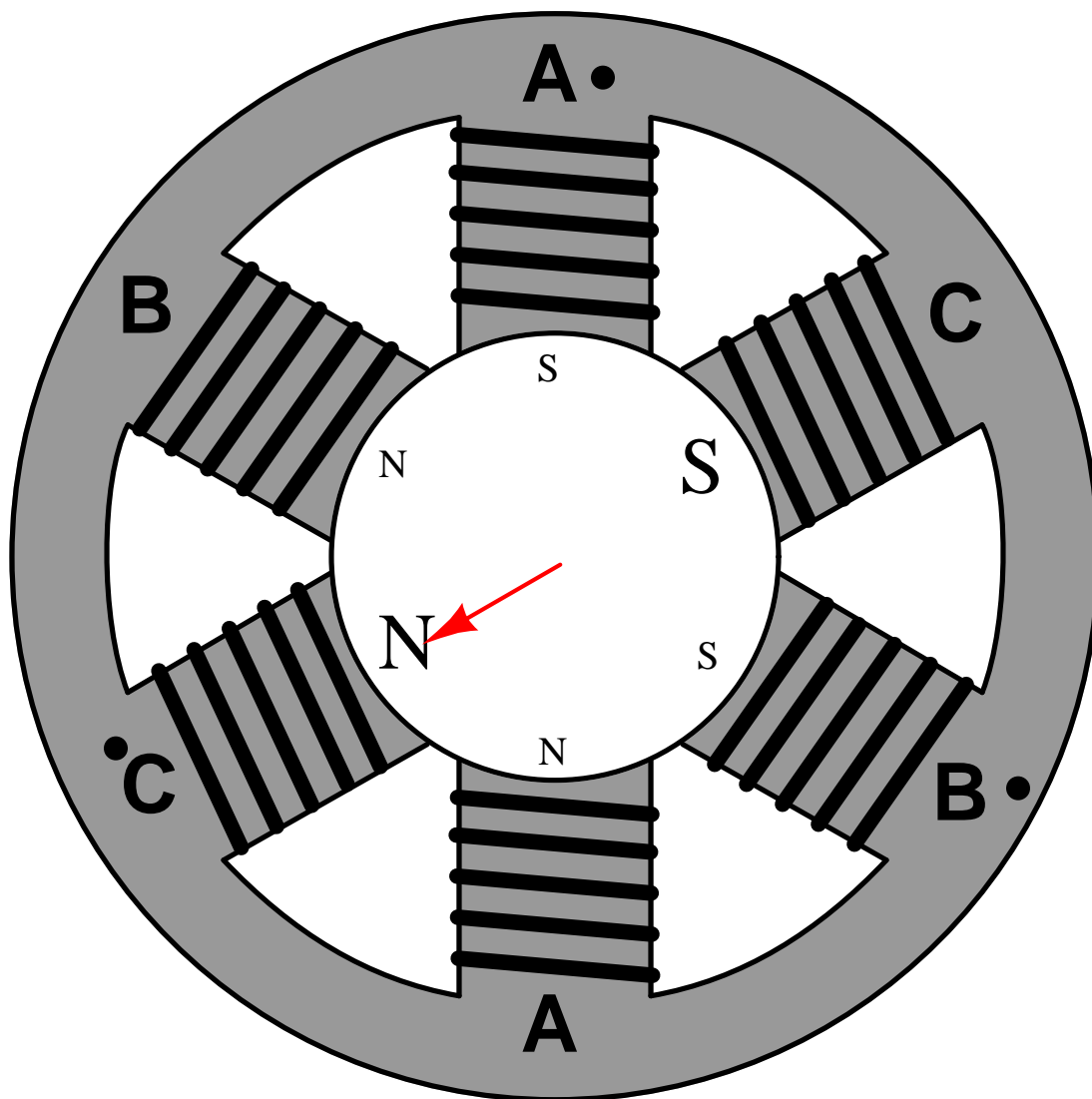










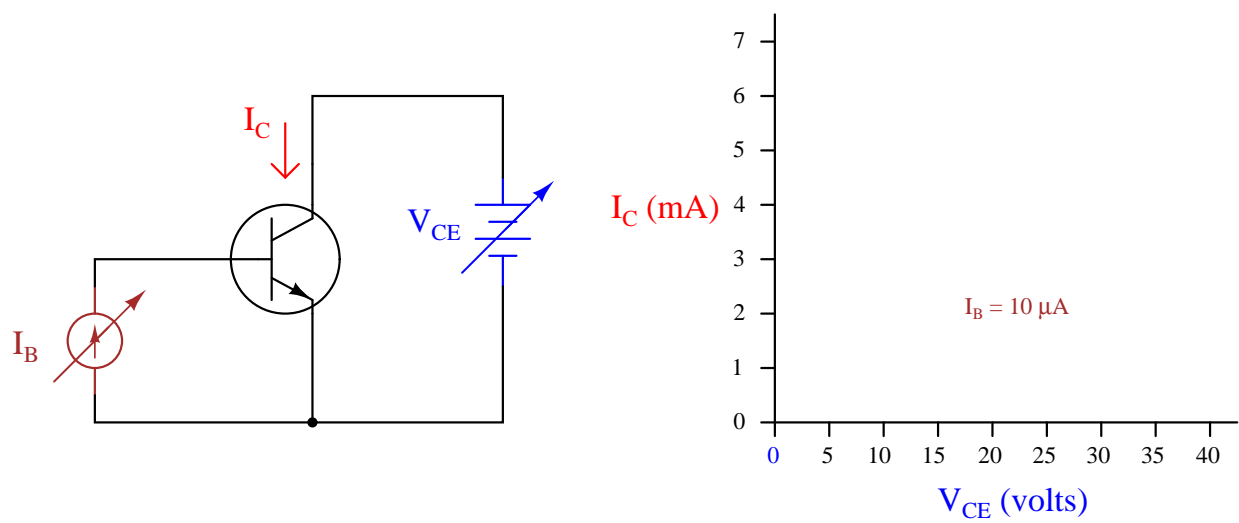


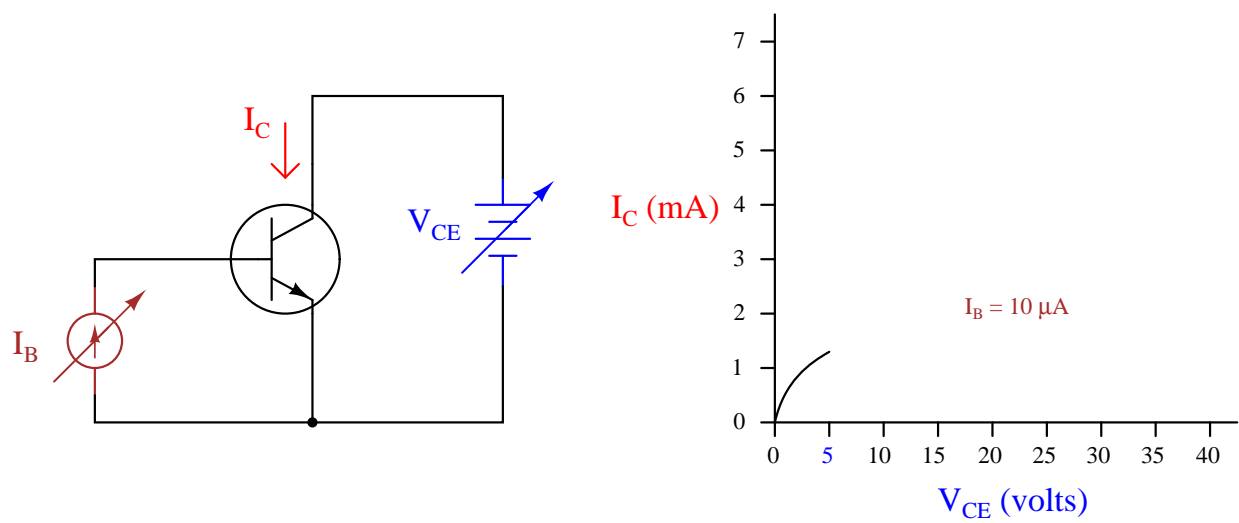
file 03232

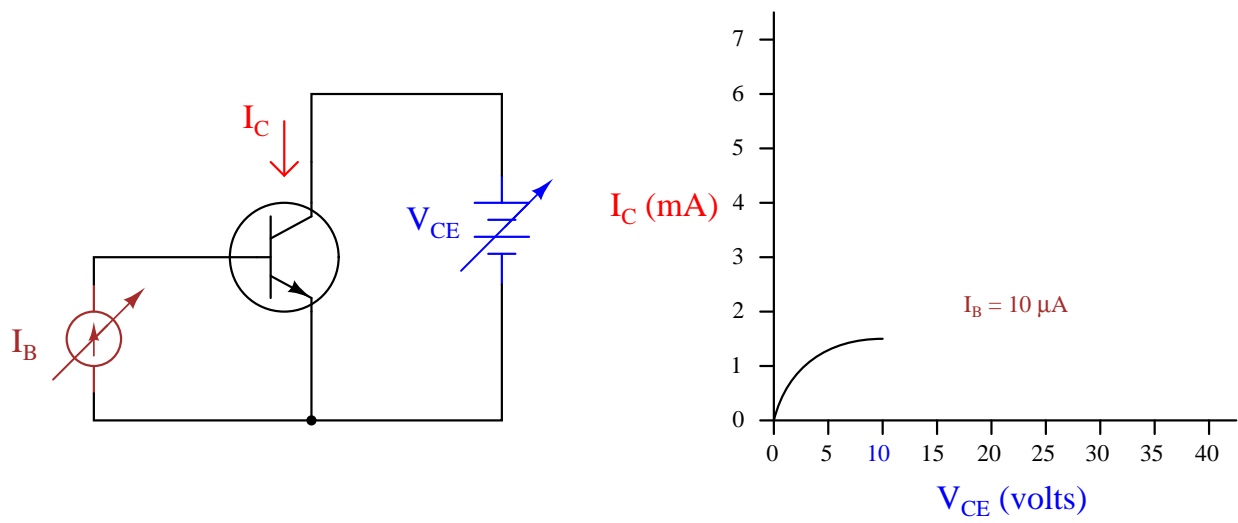
**Animation: sketching characteristic curves for a transistor**

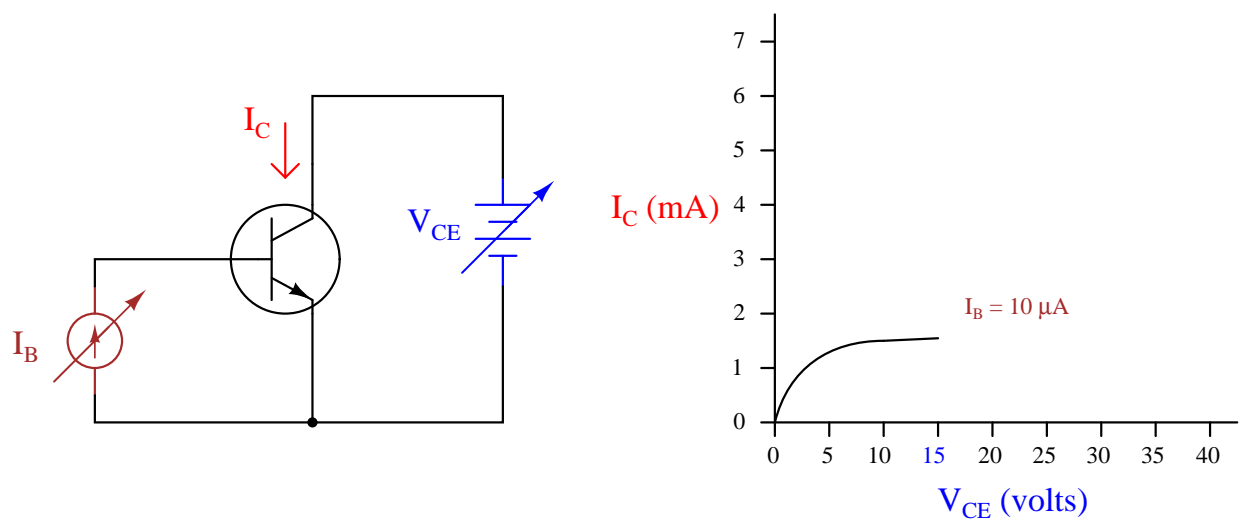
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

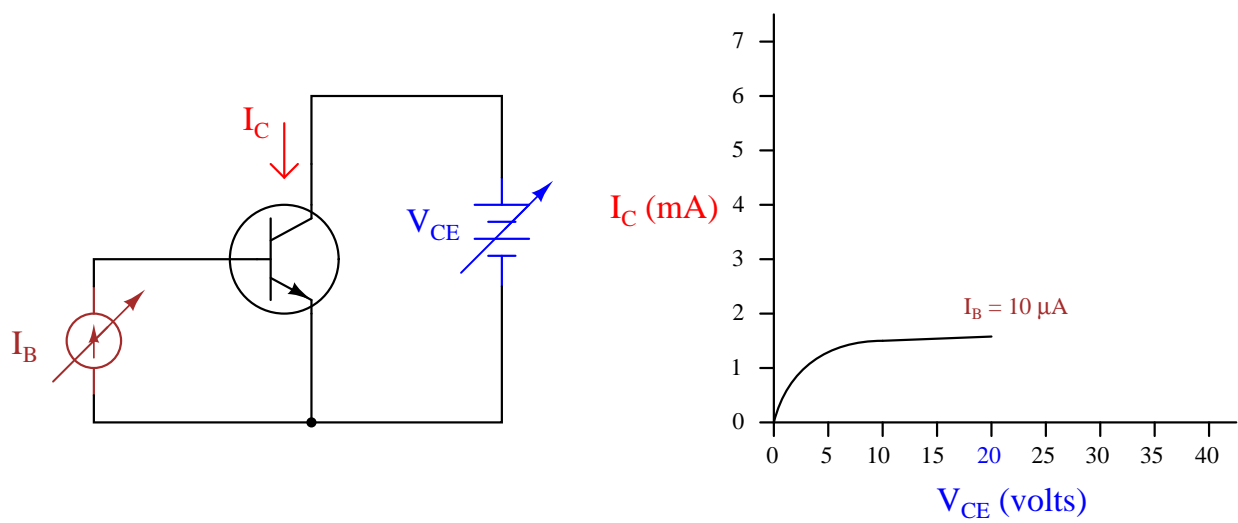
The following animation shows how a family of characteristic curves are sketched for a bipolar junction transistor. Pay close attention to what parameters are varied as each curve is sketched.

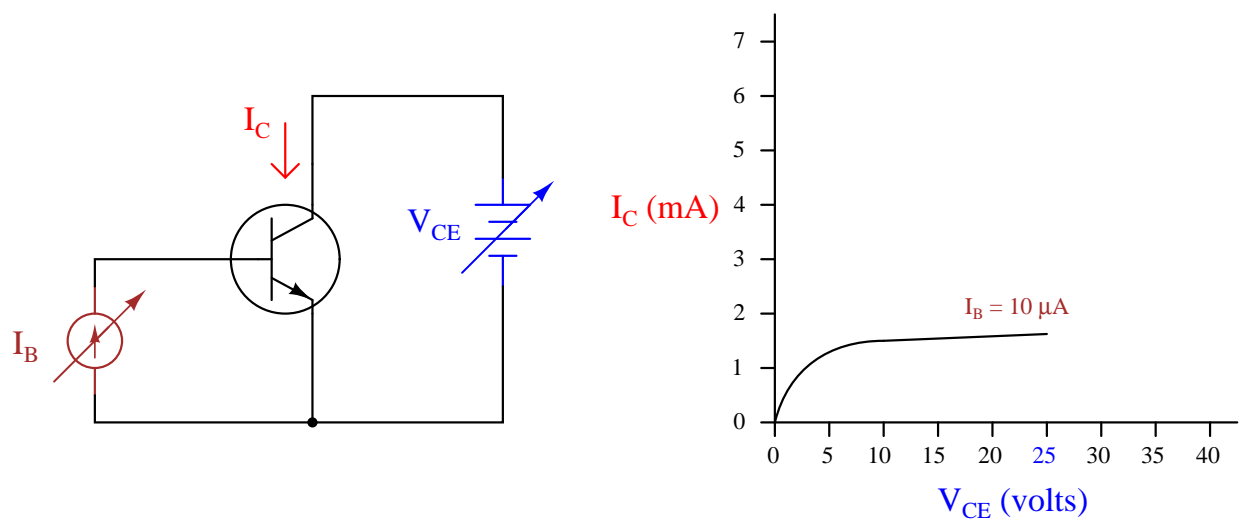


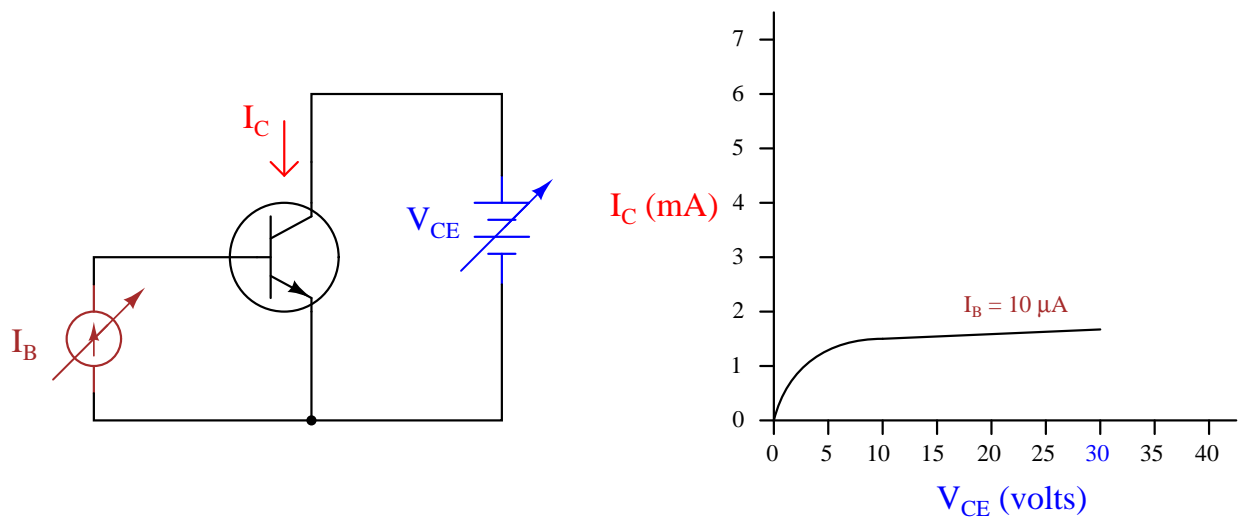


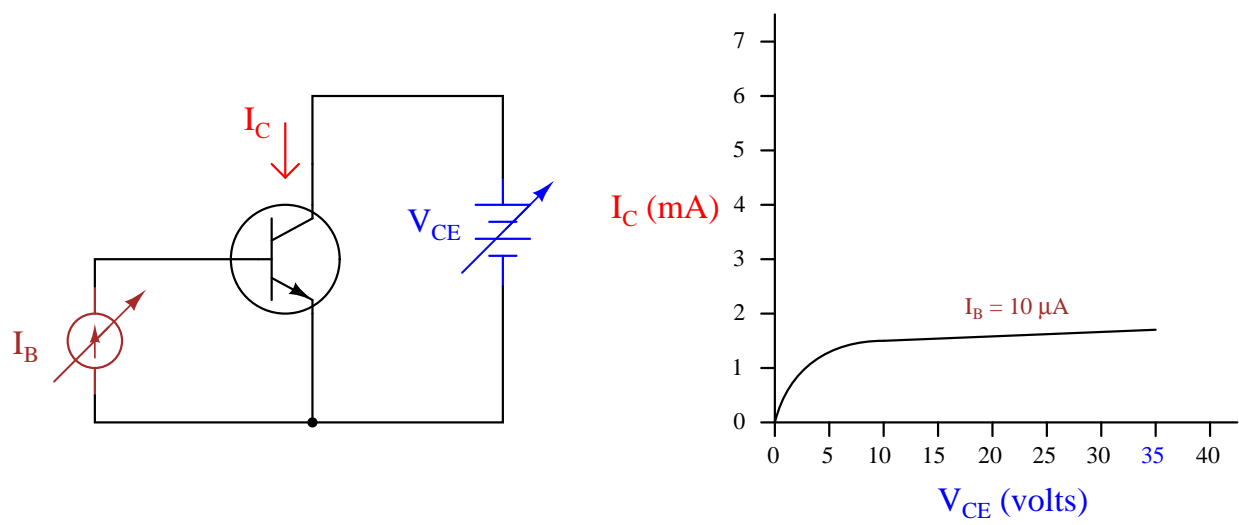


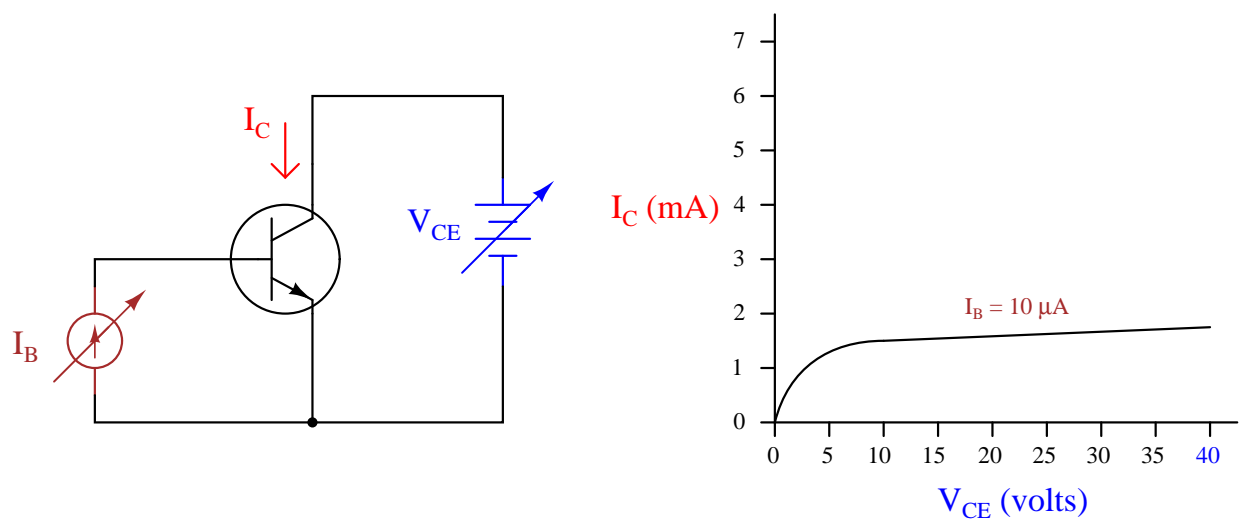


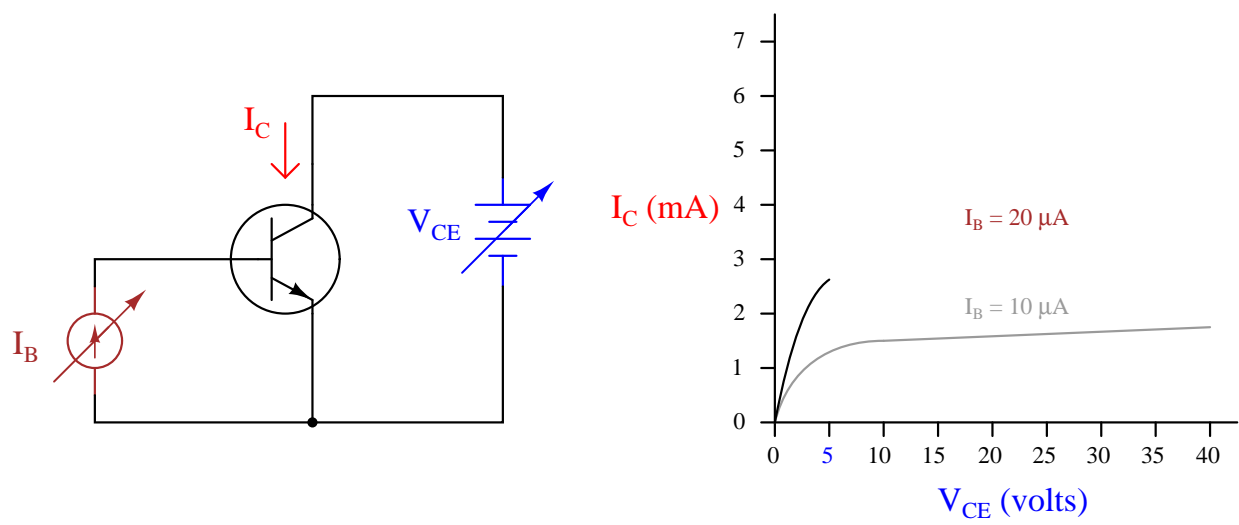


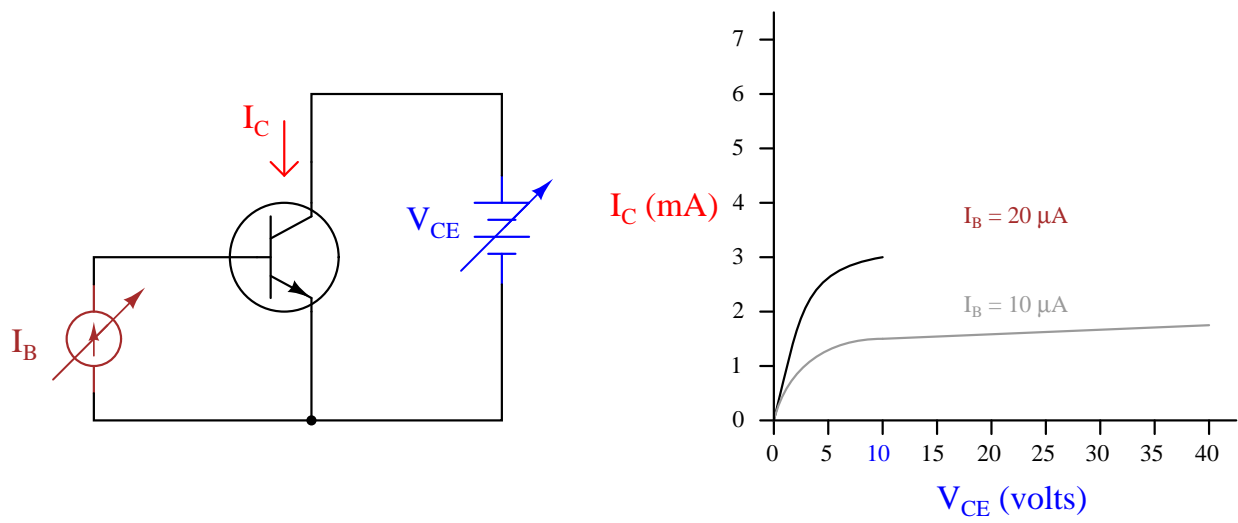


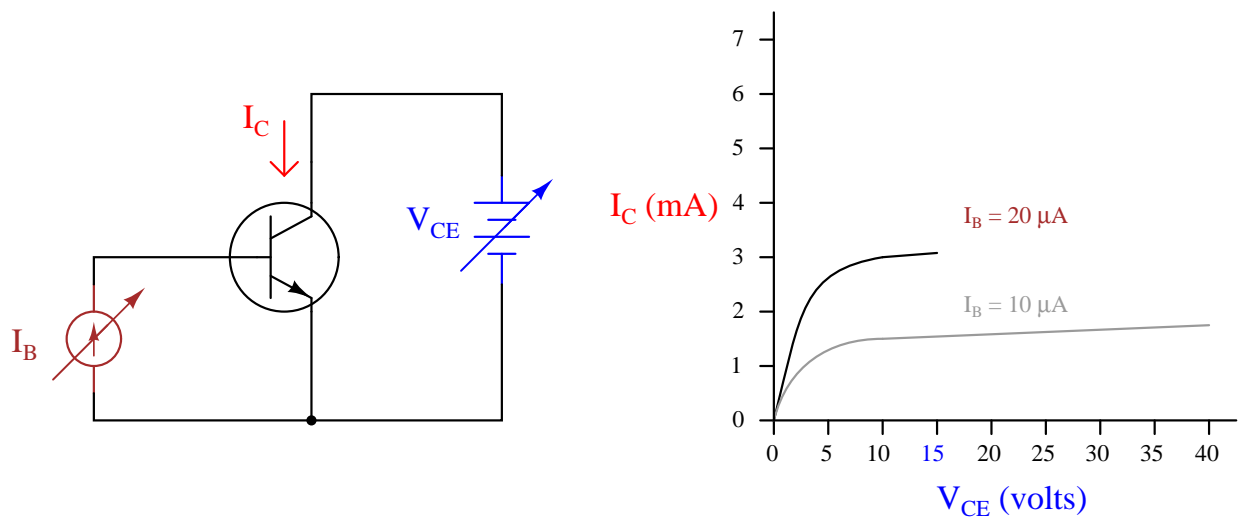


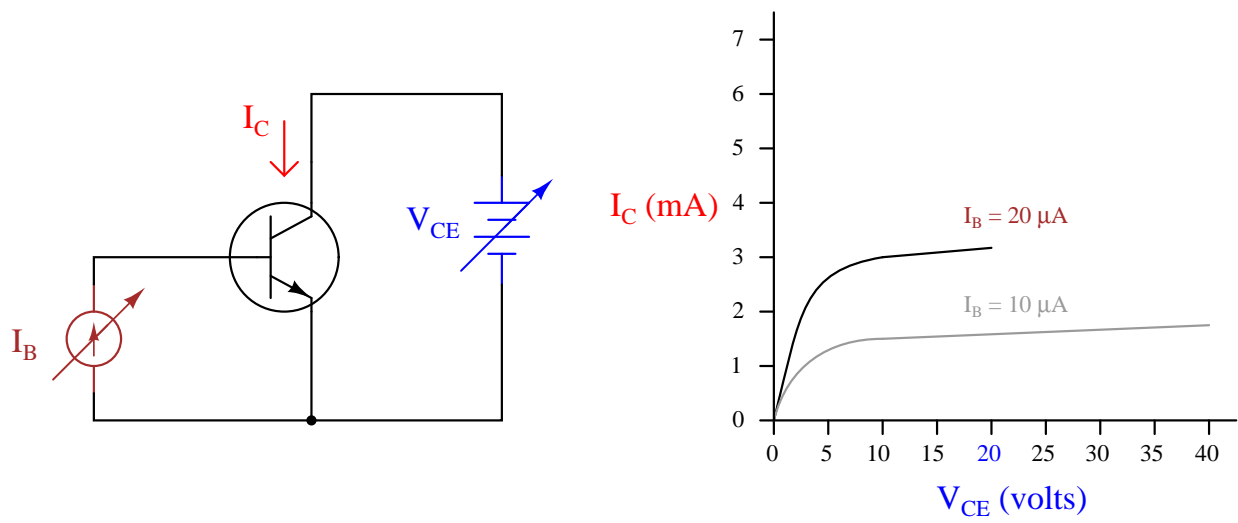


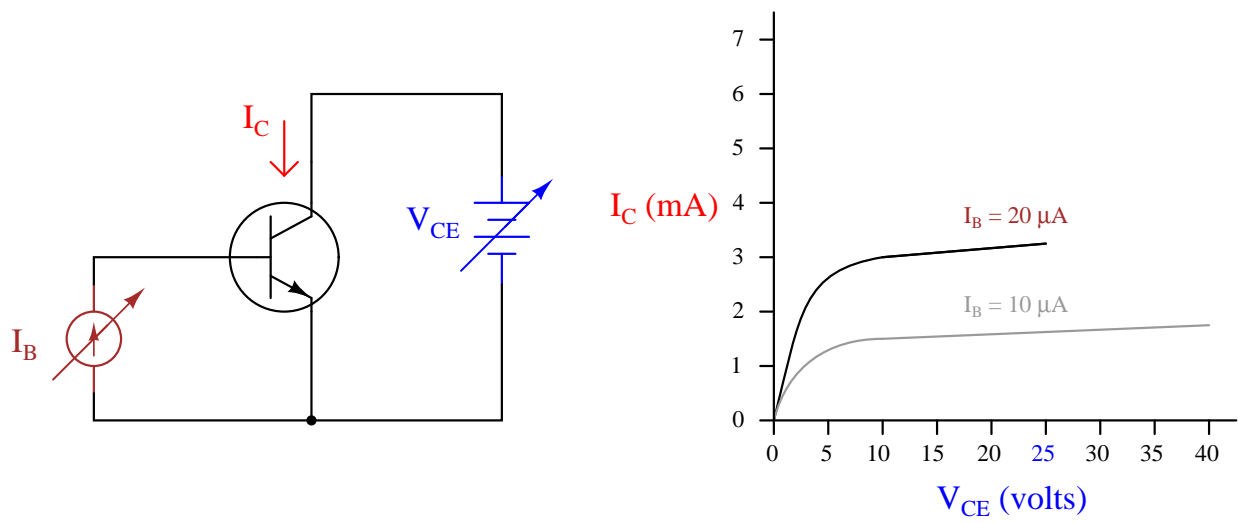


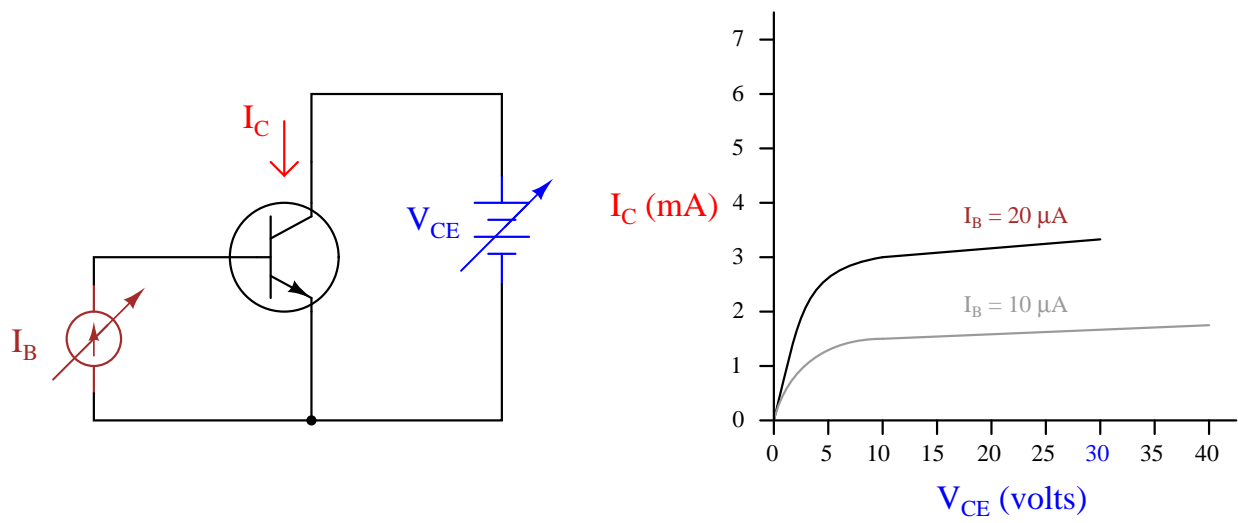


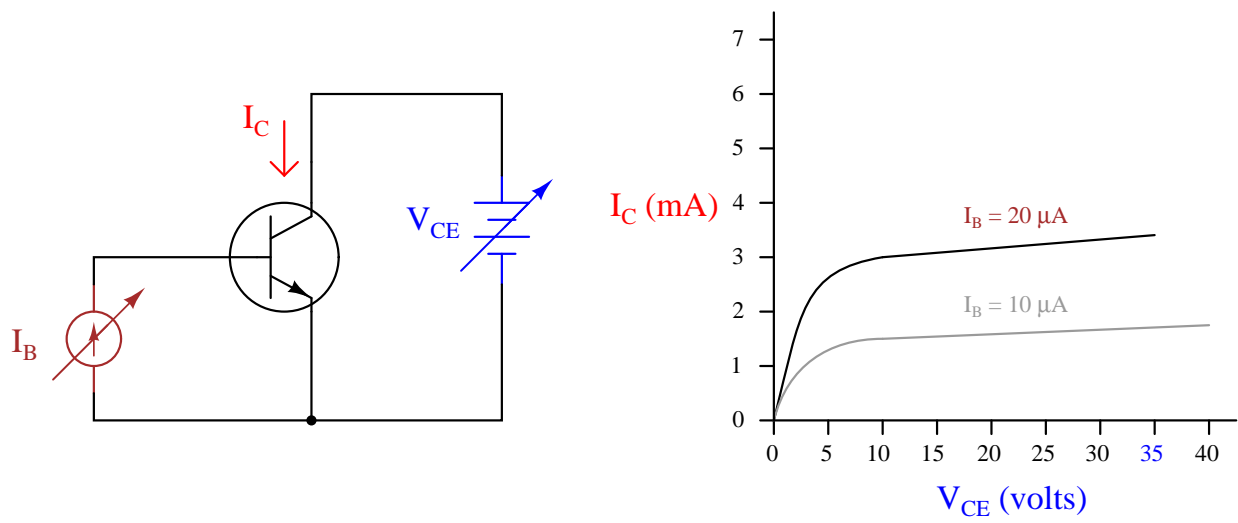


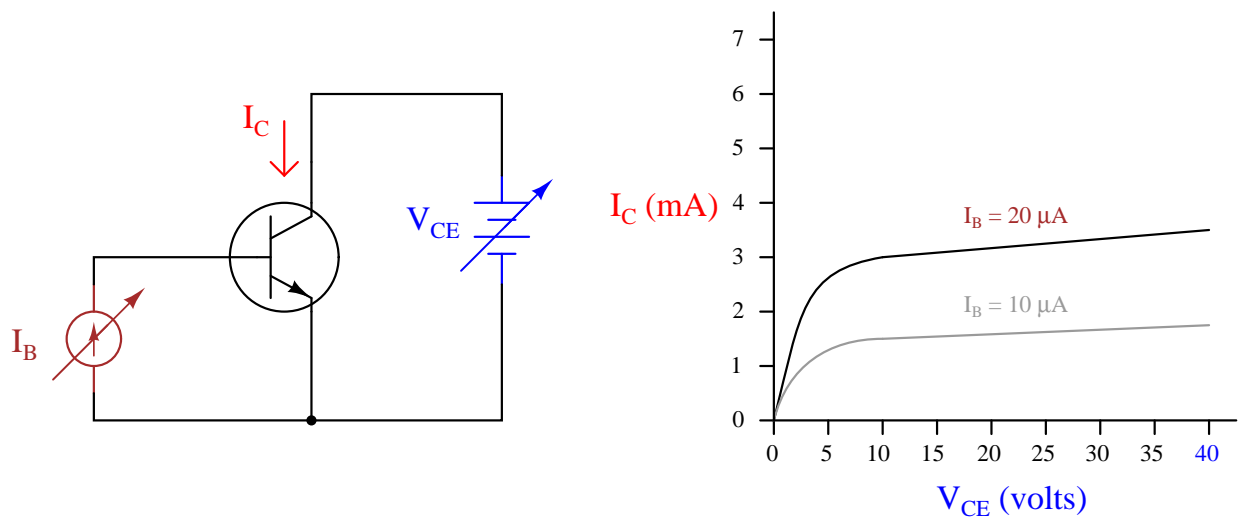


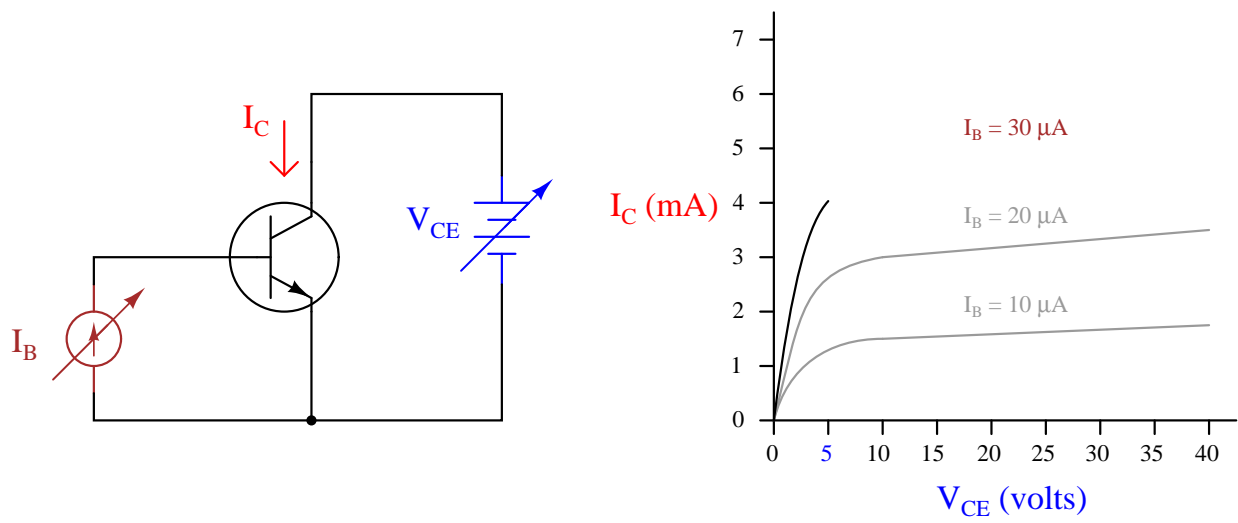


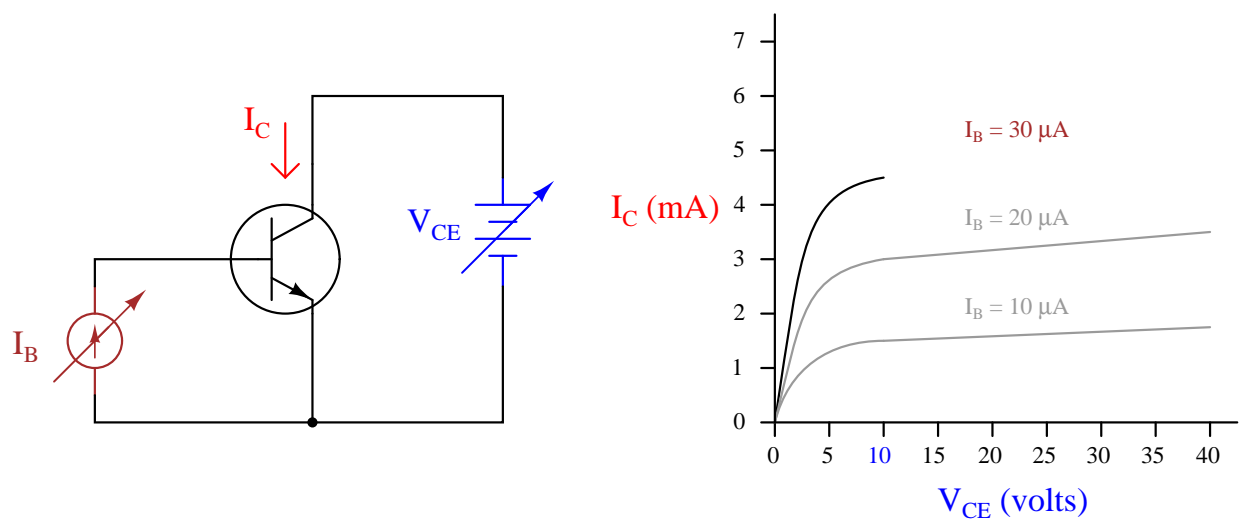


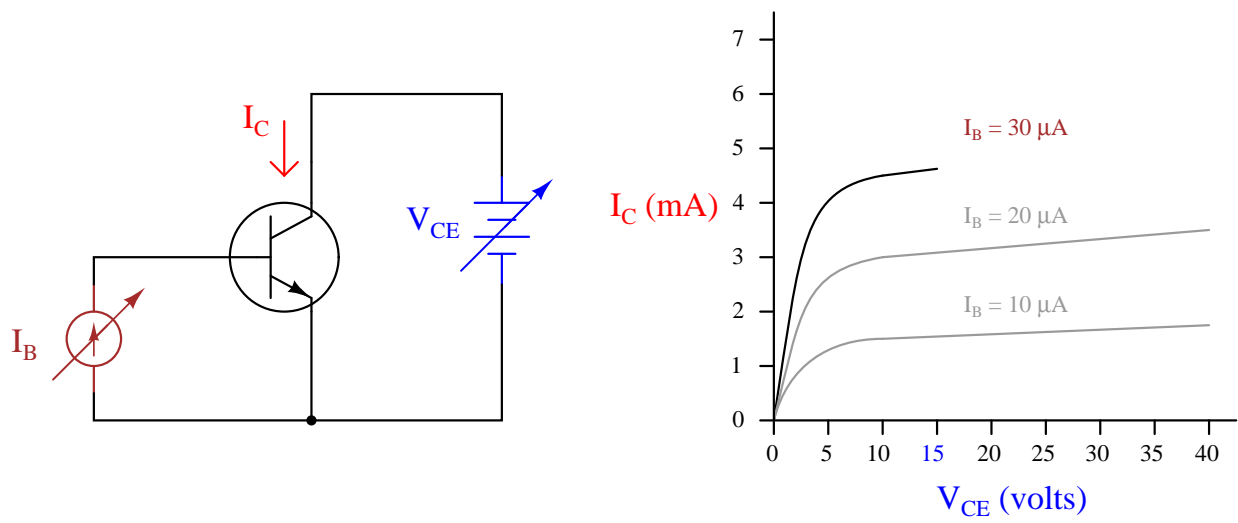


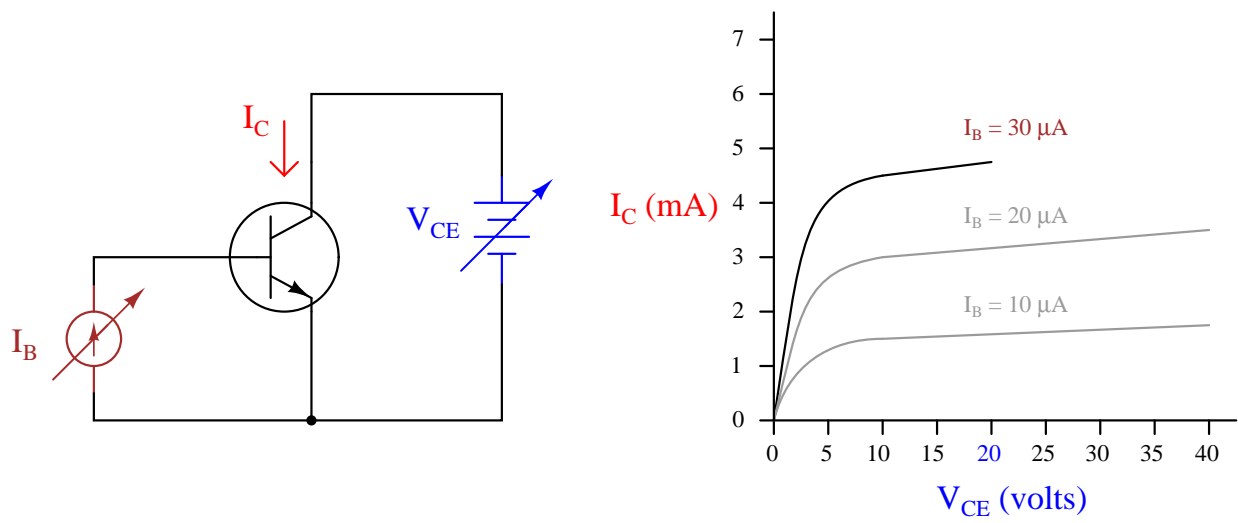


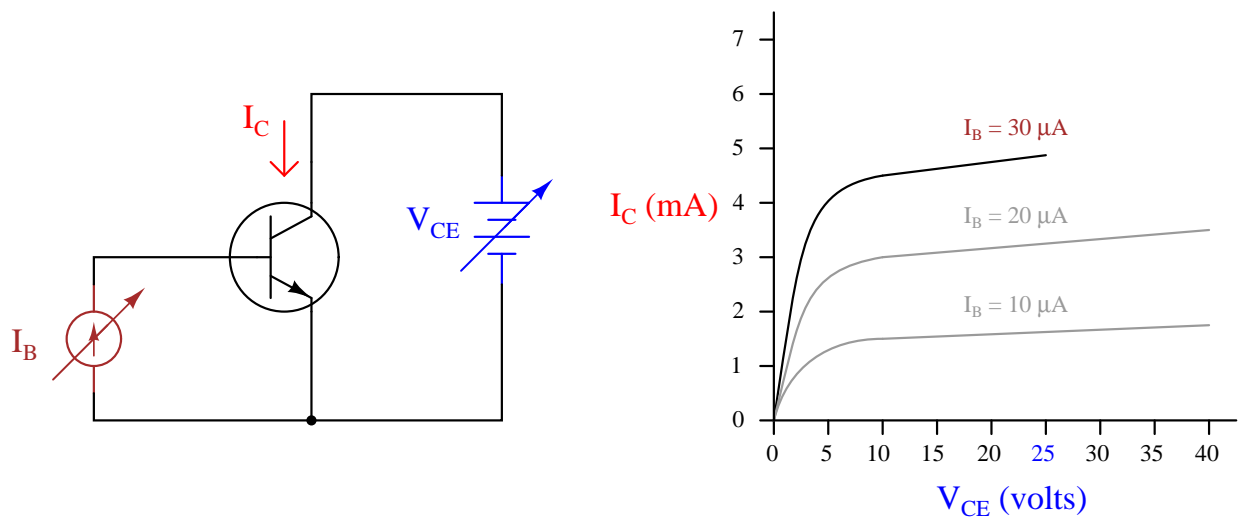


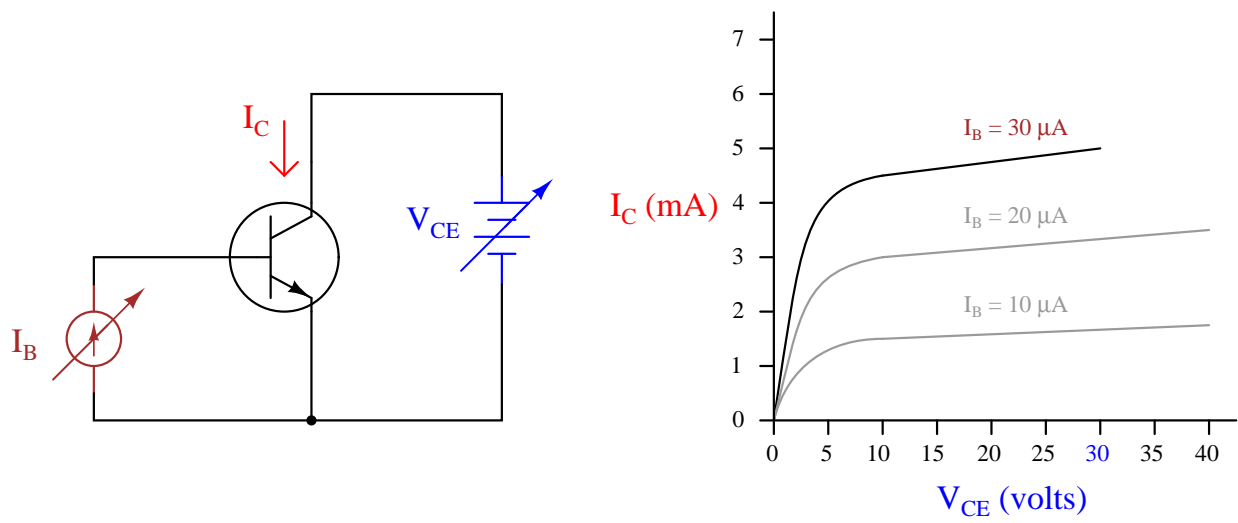


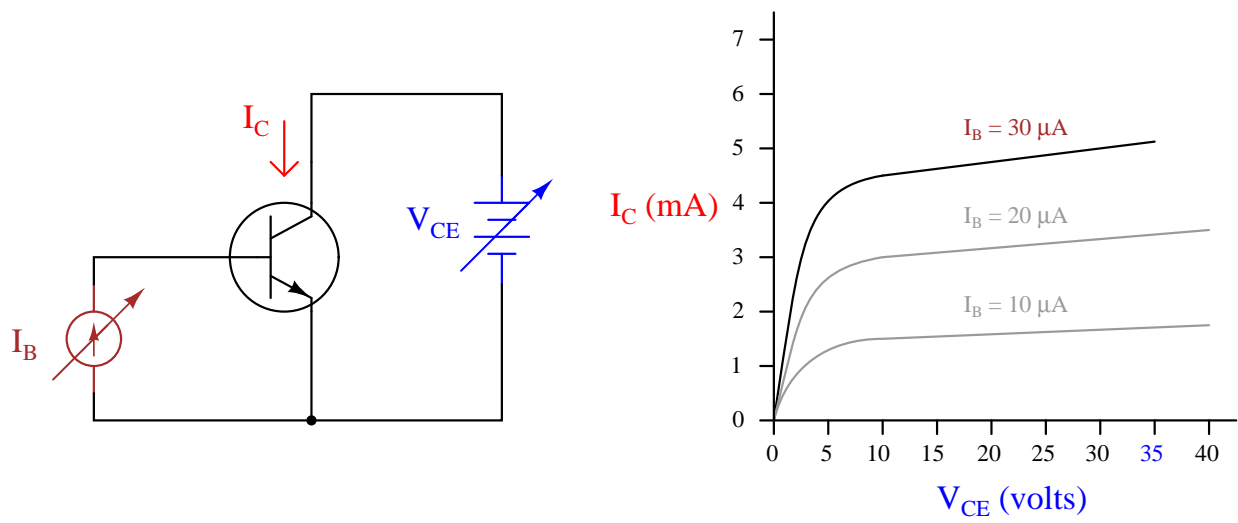


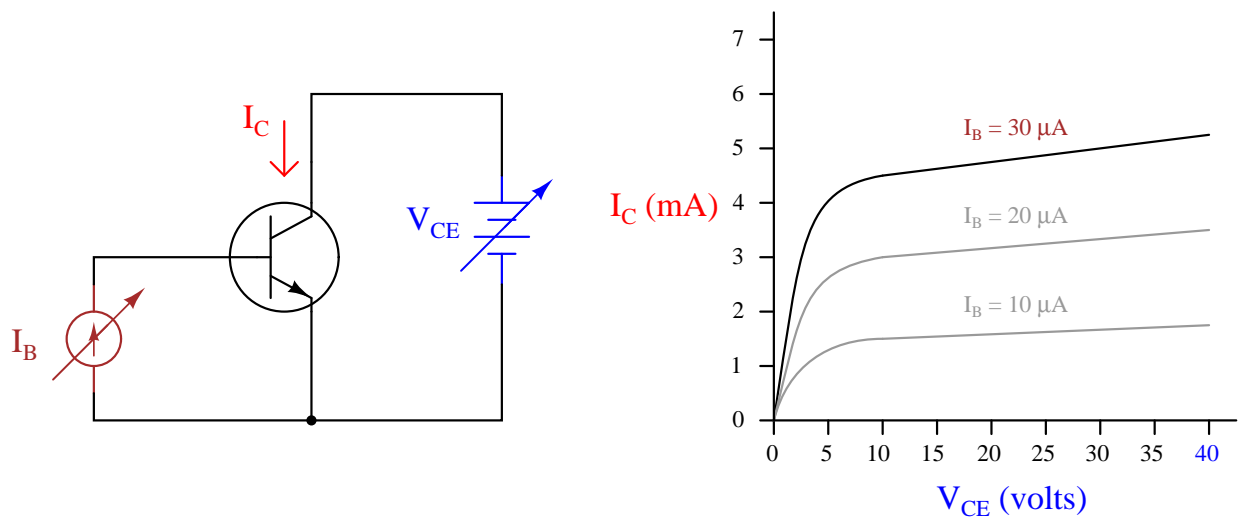


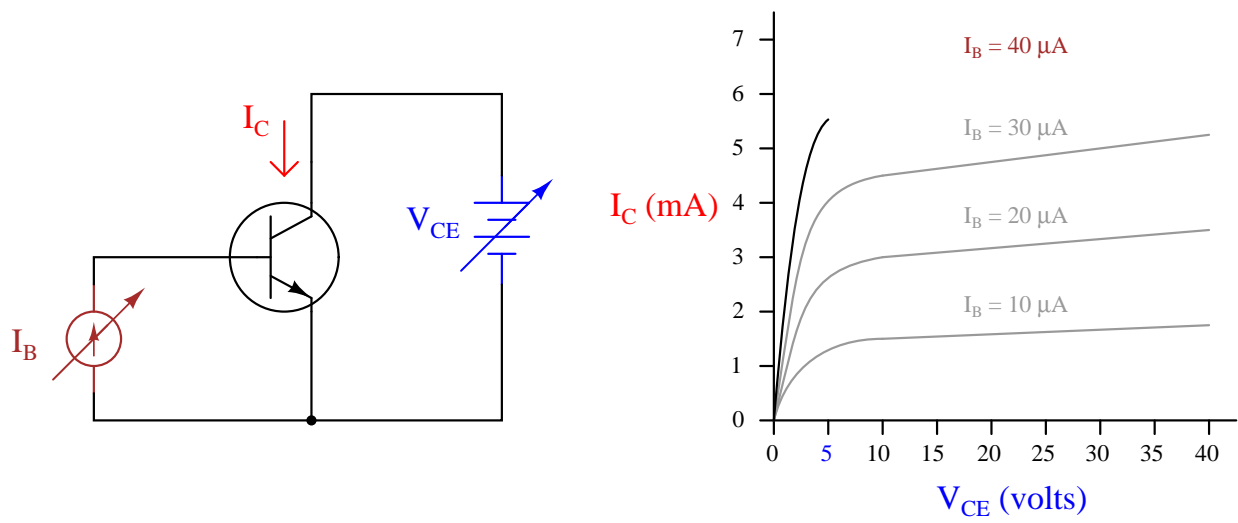


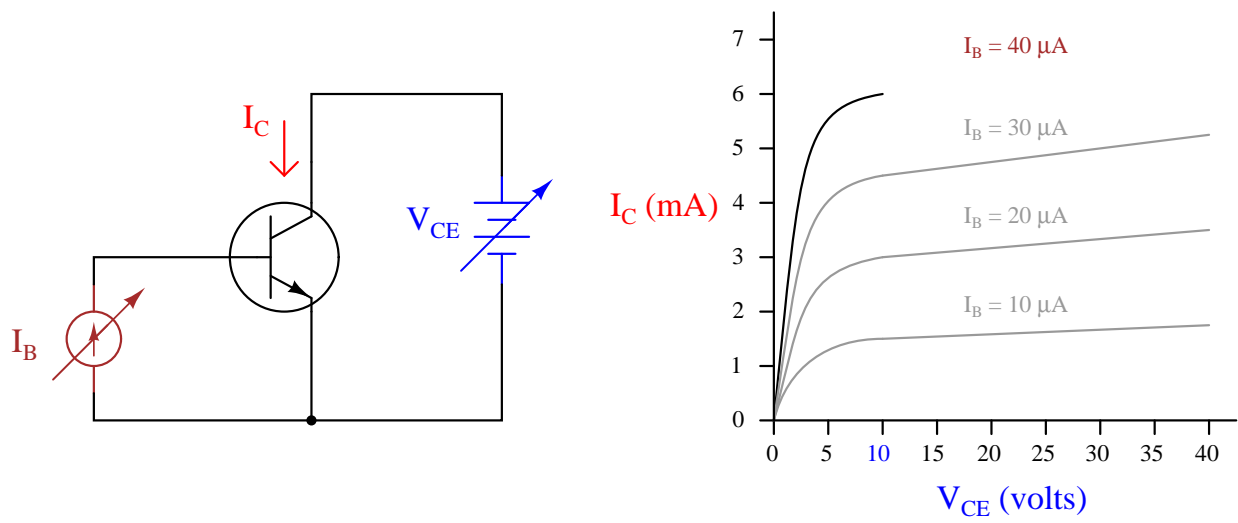


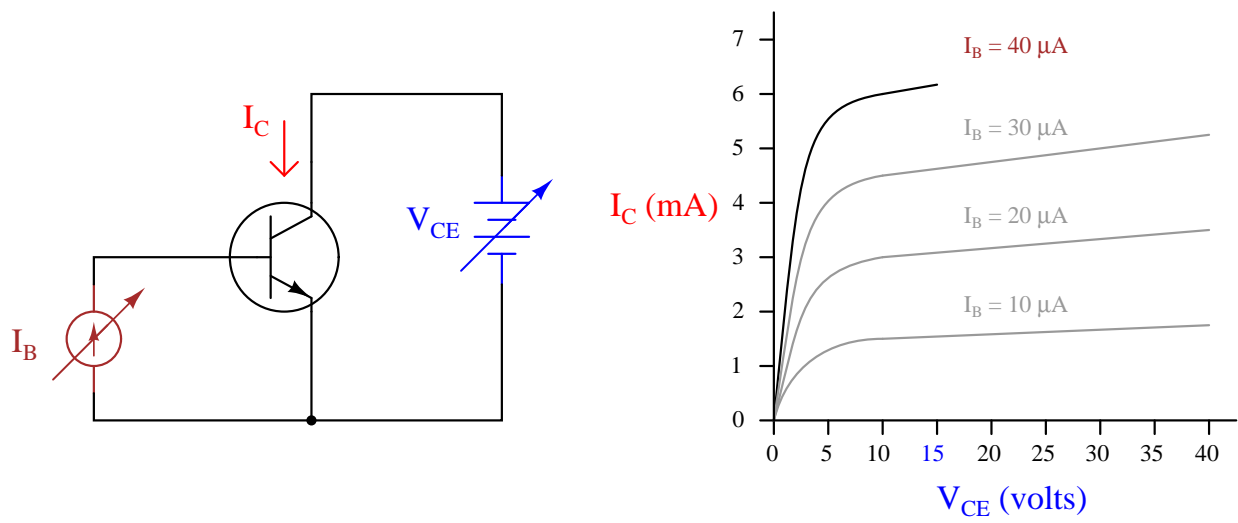


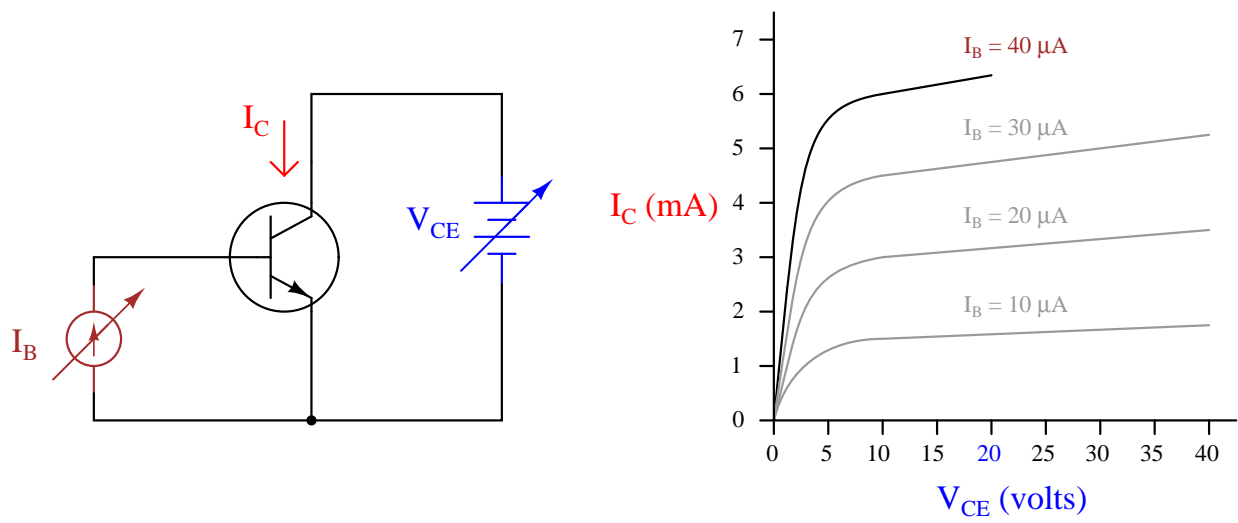


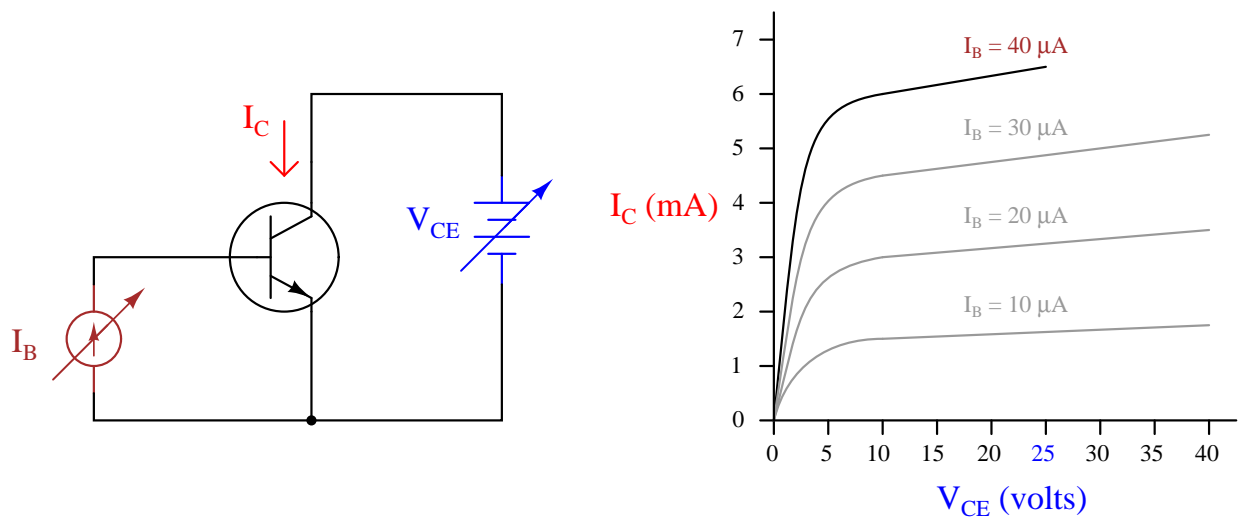


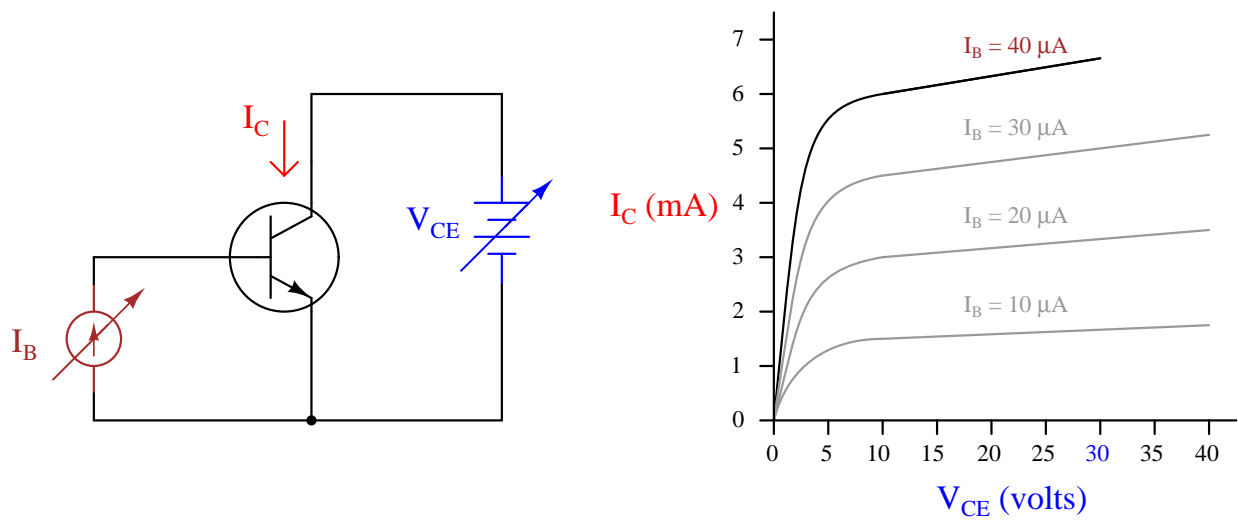


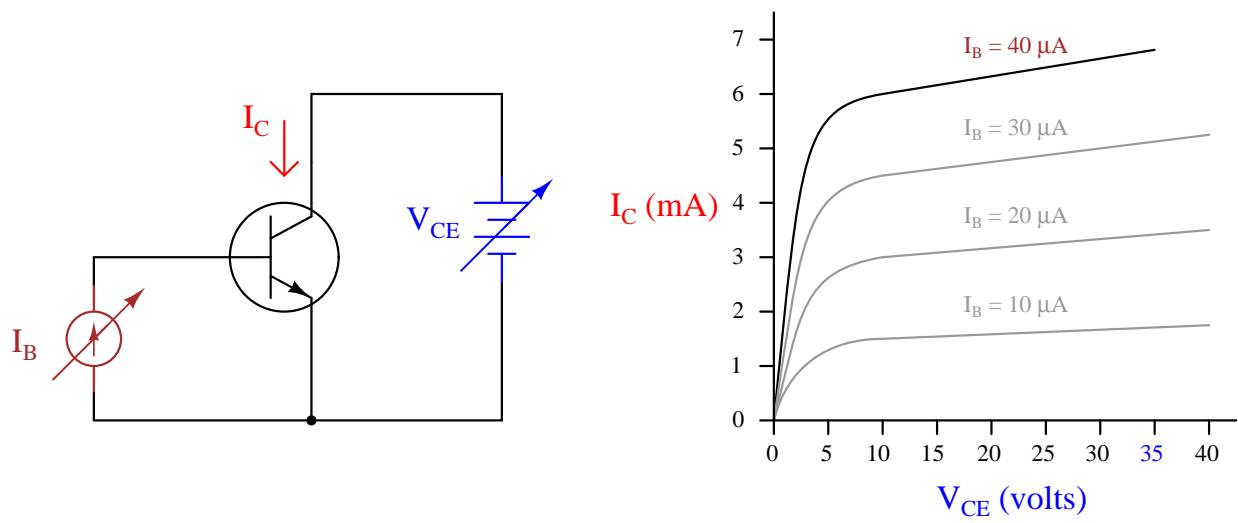


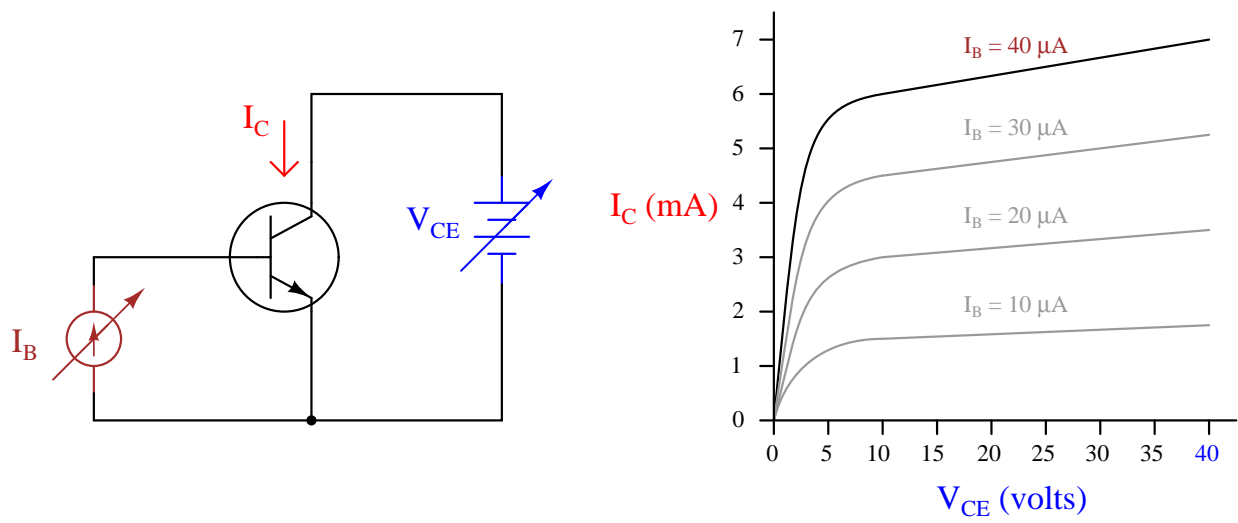


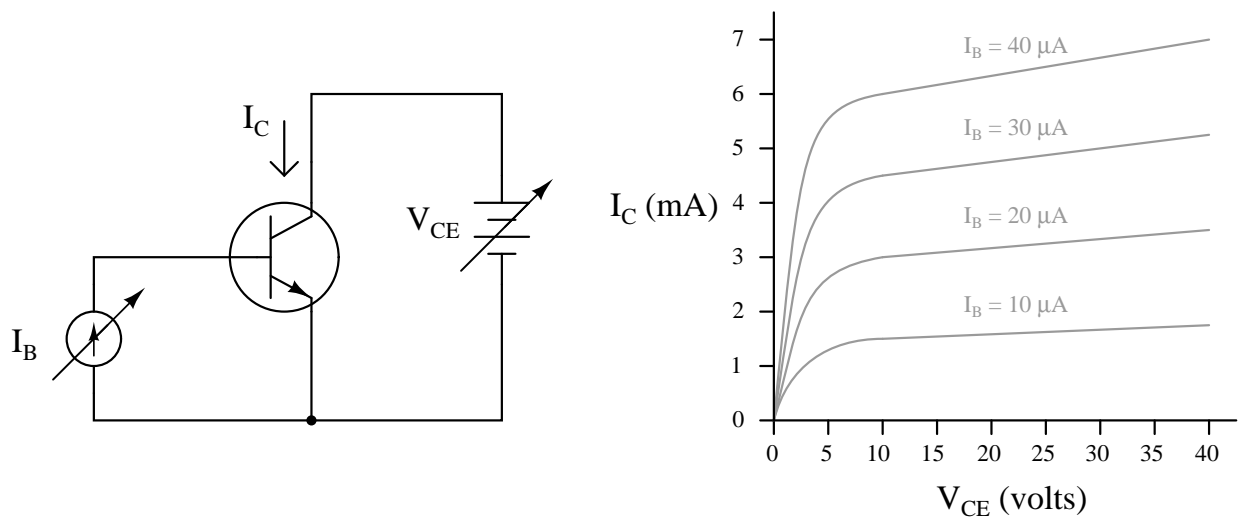












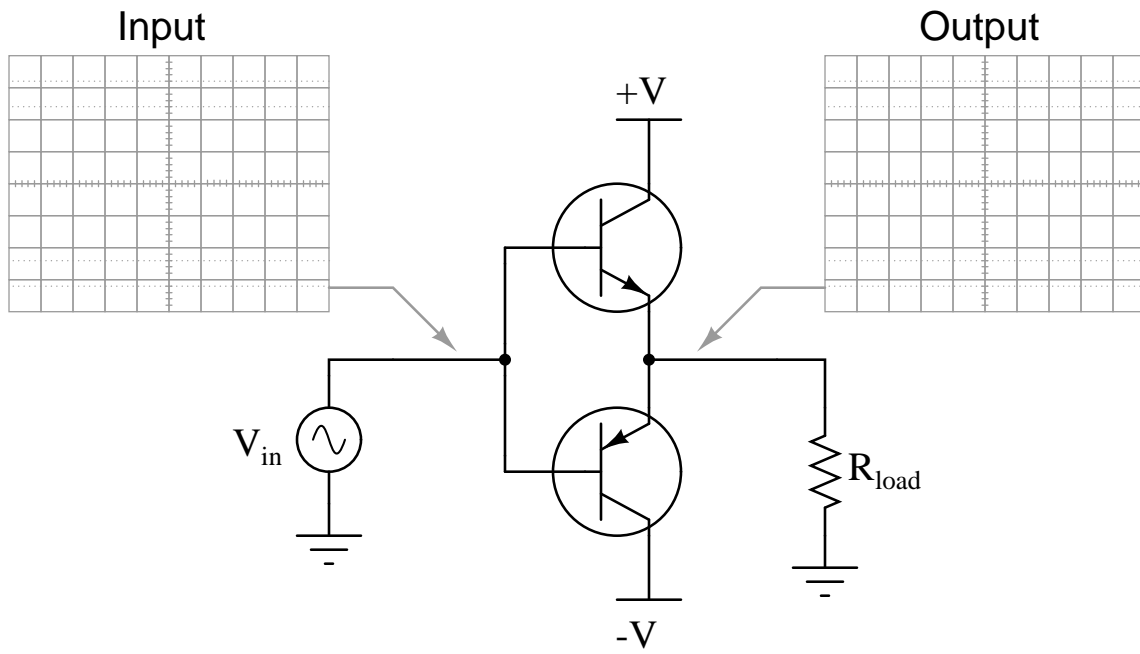
file 03237

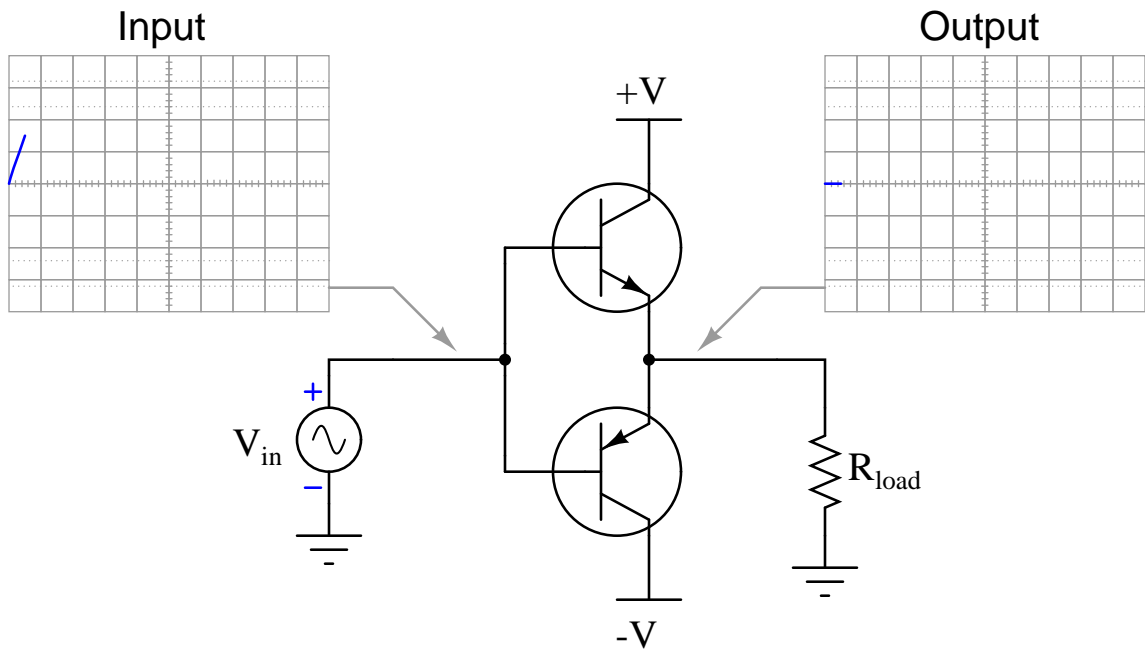
**Animation: crossover distortion in a push-pull transistor amplifier**

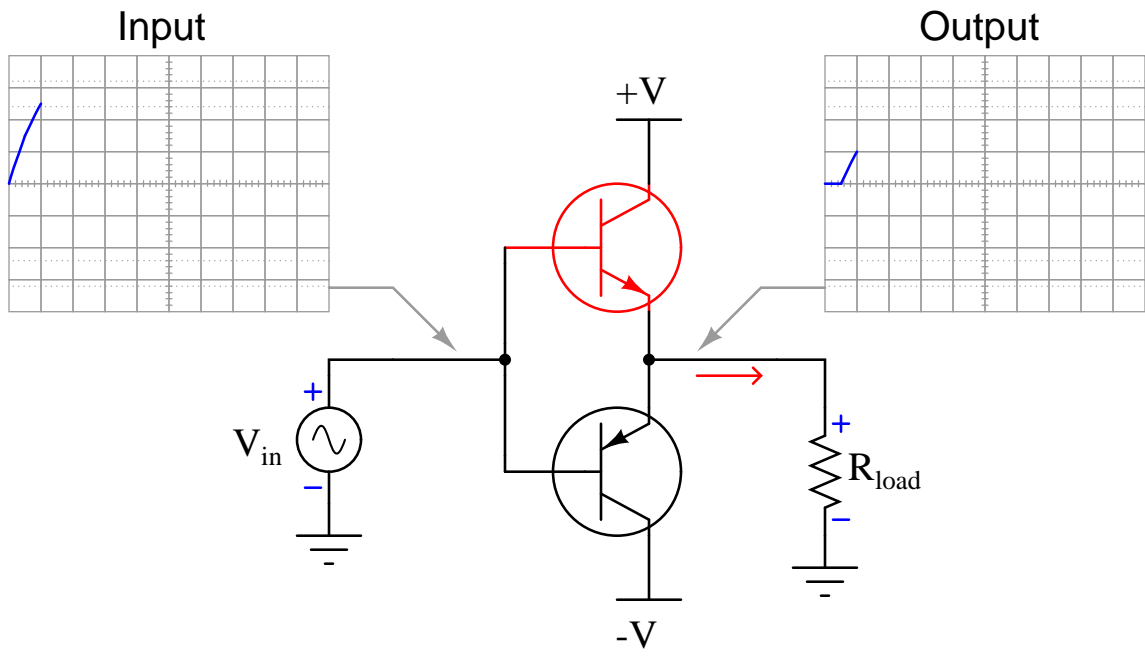
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

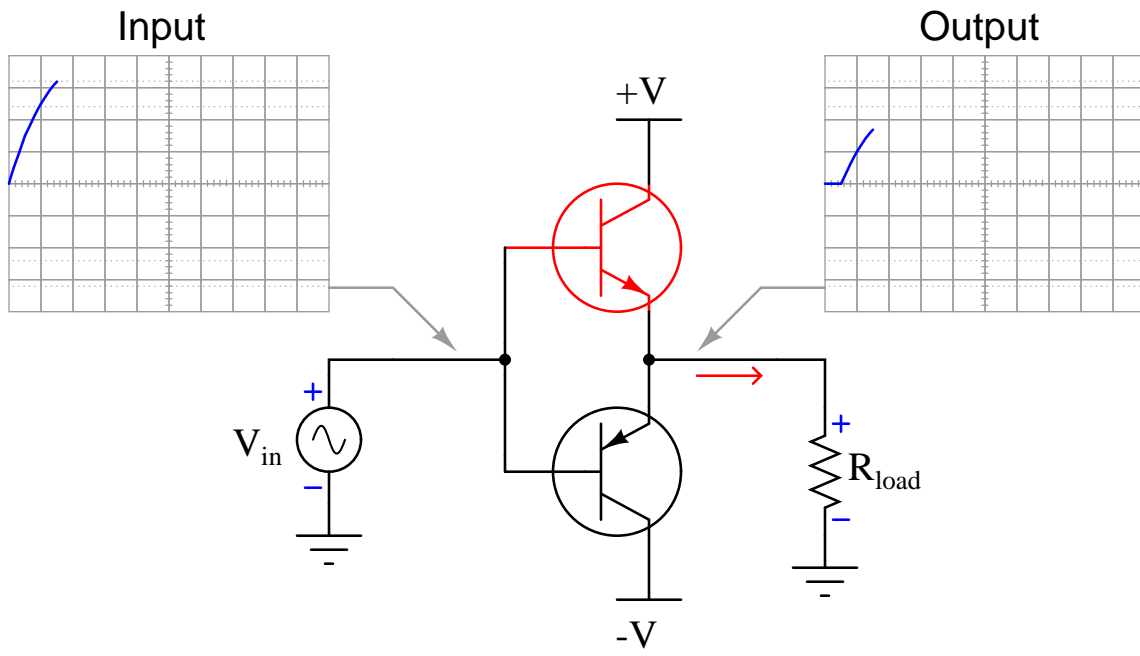
The following animation shows a simple push-pull, emitter-follower amplifier circuit exhibiting crossover distortion. Watch what happens as the input voltage goes through a whole cycle, noting when each transistor begins to conduct, and when each transistor ceases conduction. Here are some things to look for:

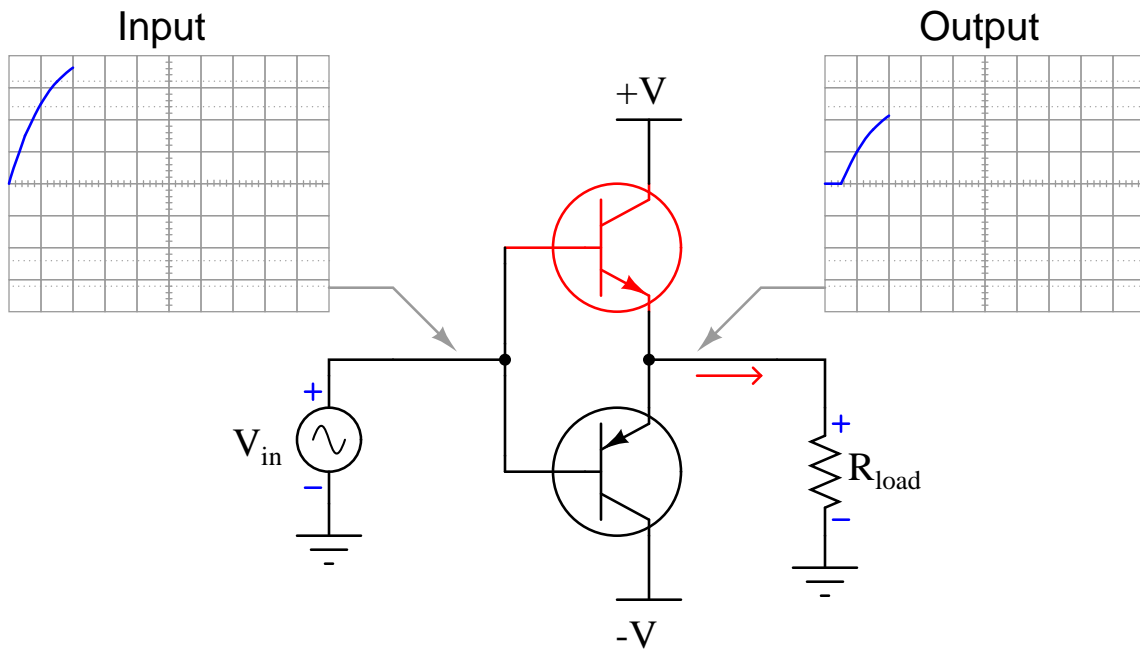
- Which transistor handles which portion of the input waveform (positive versus negative)?
- Why is there a "flat" spot in the output waveform?
- What would have to be done to this circuit to allow it to reproduce the waveform in full?

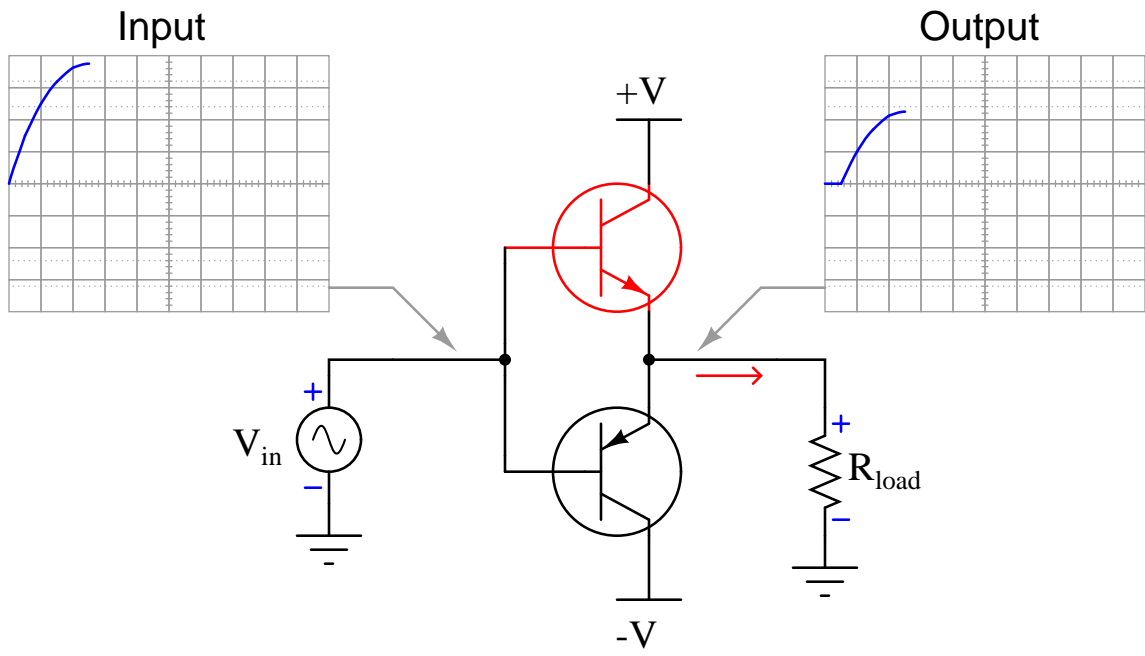


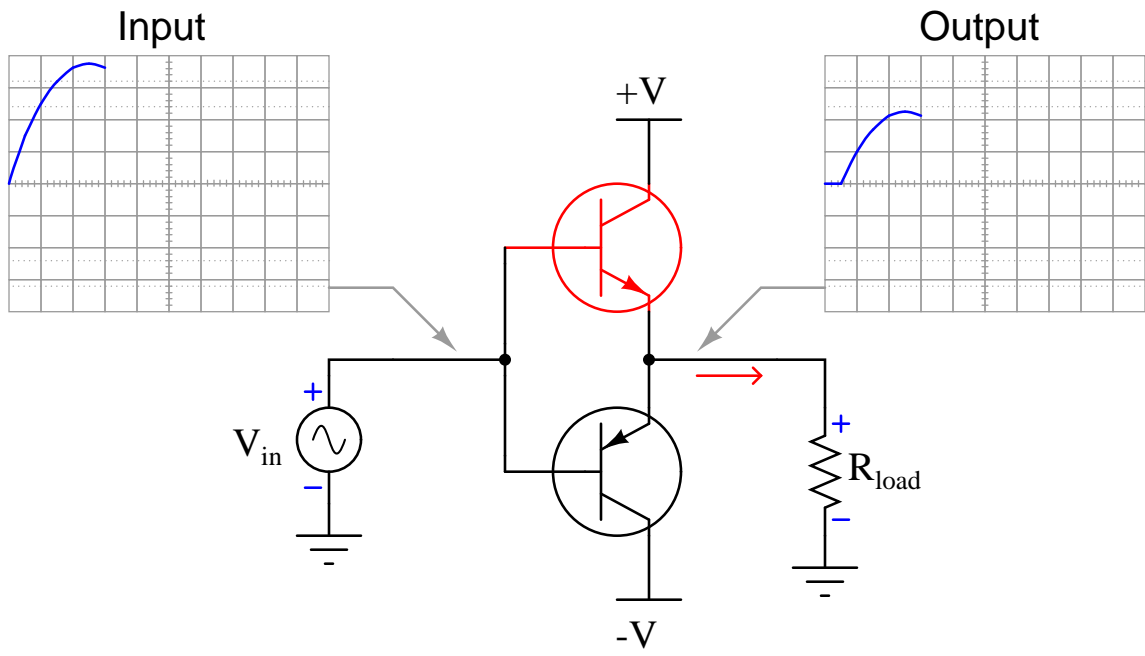


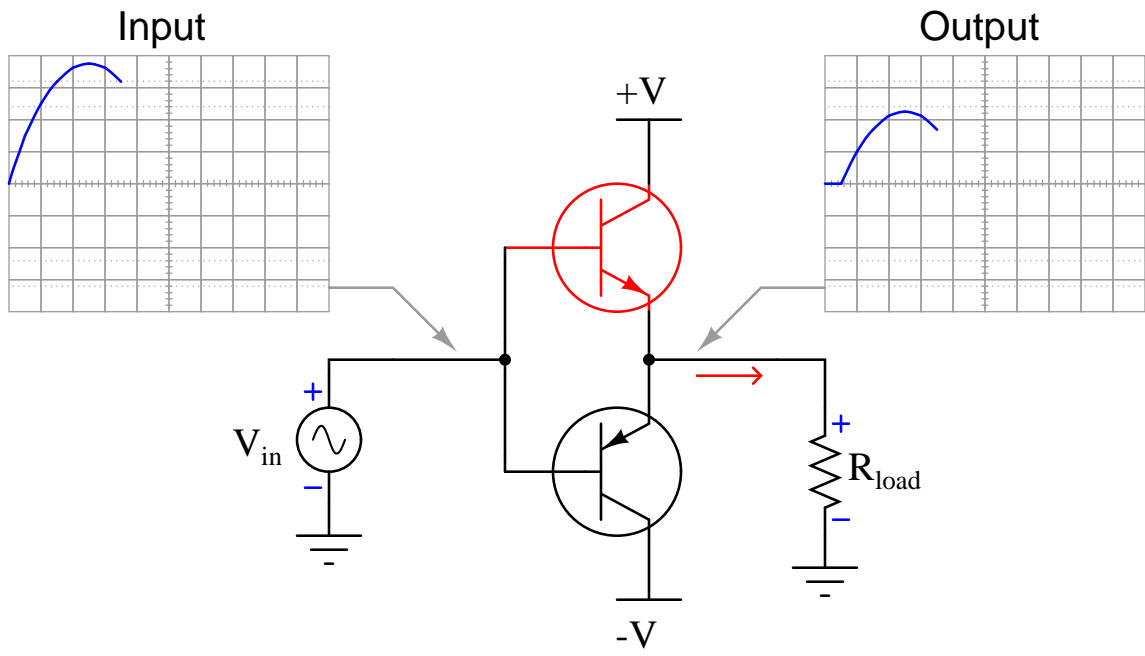


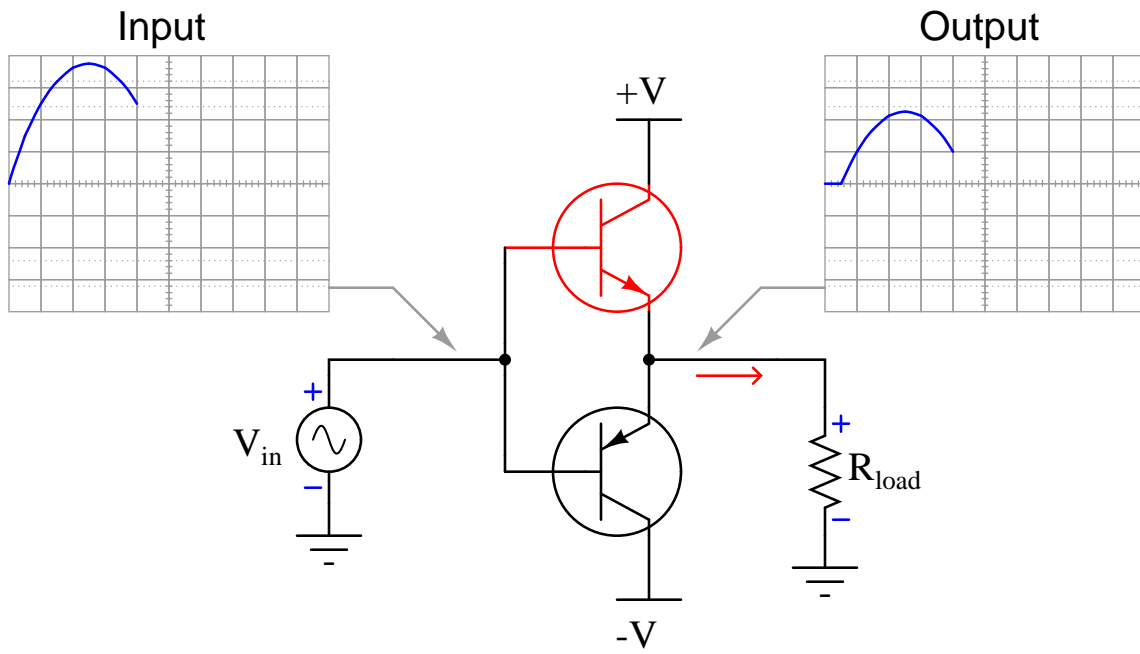


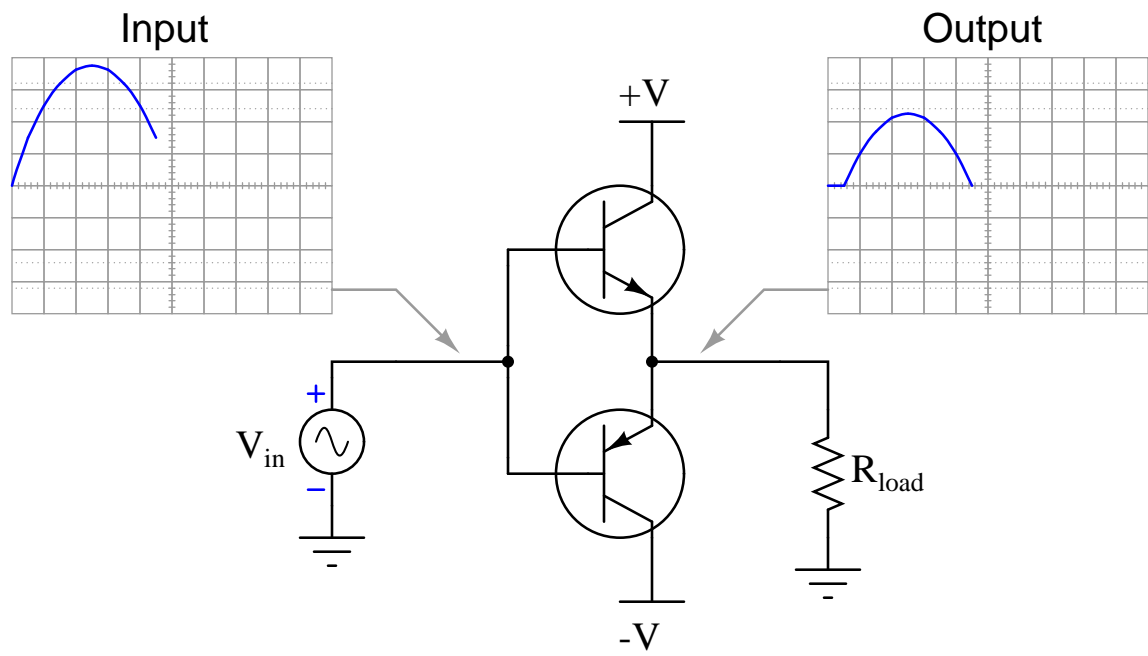


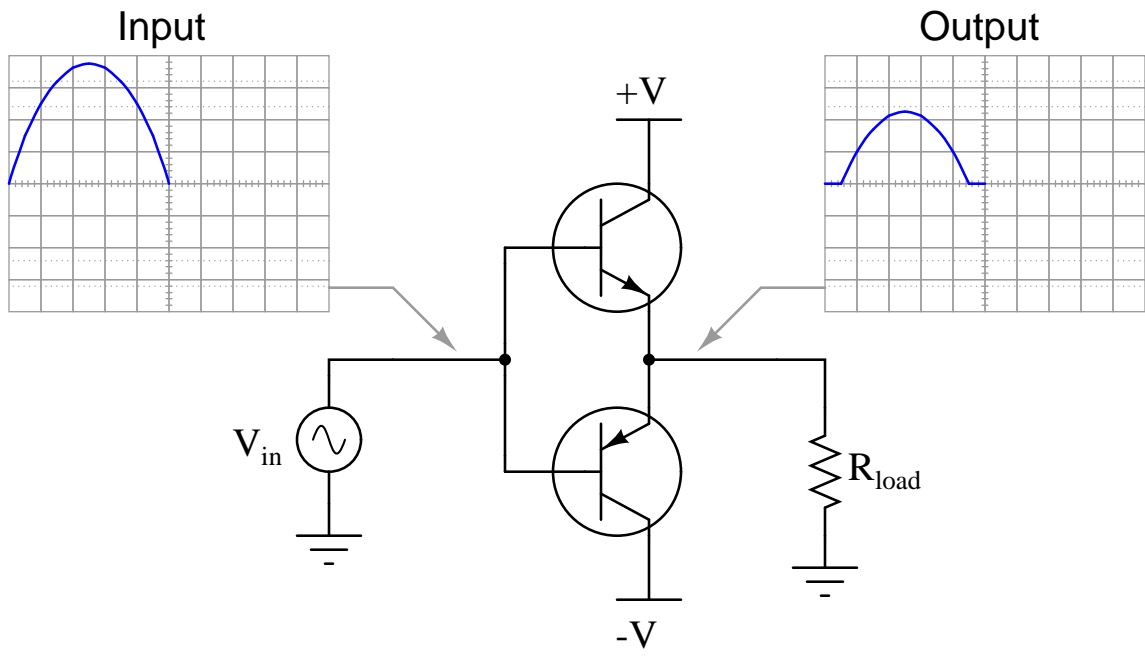


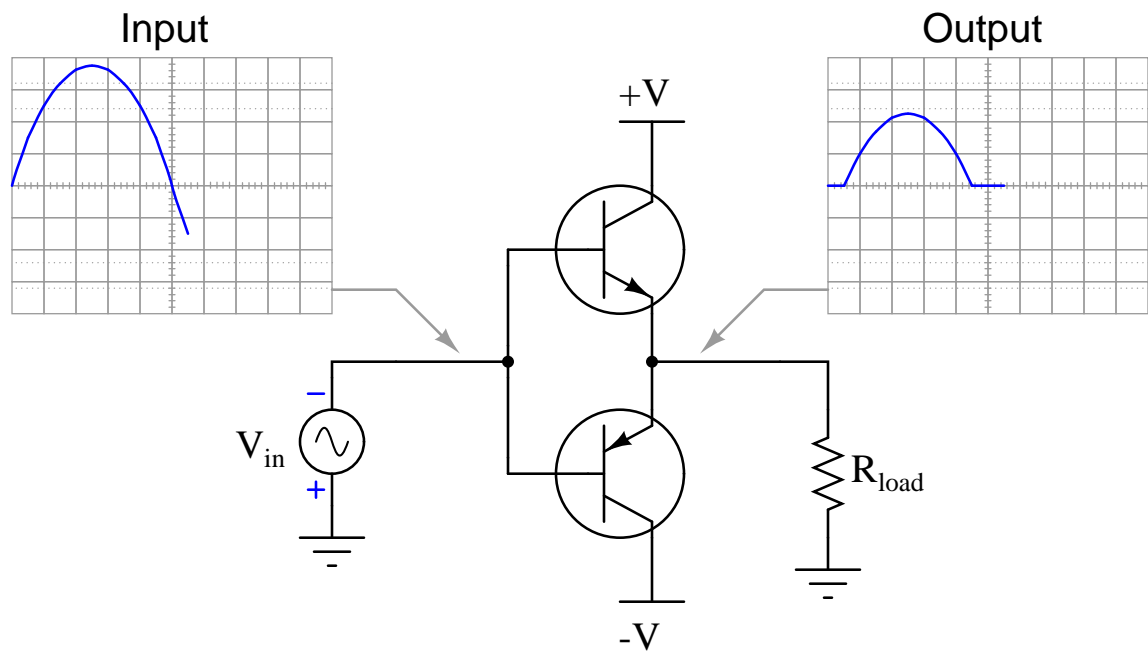


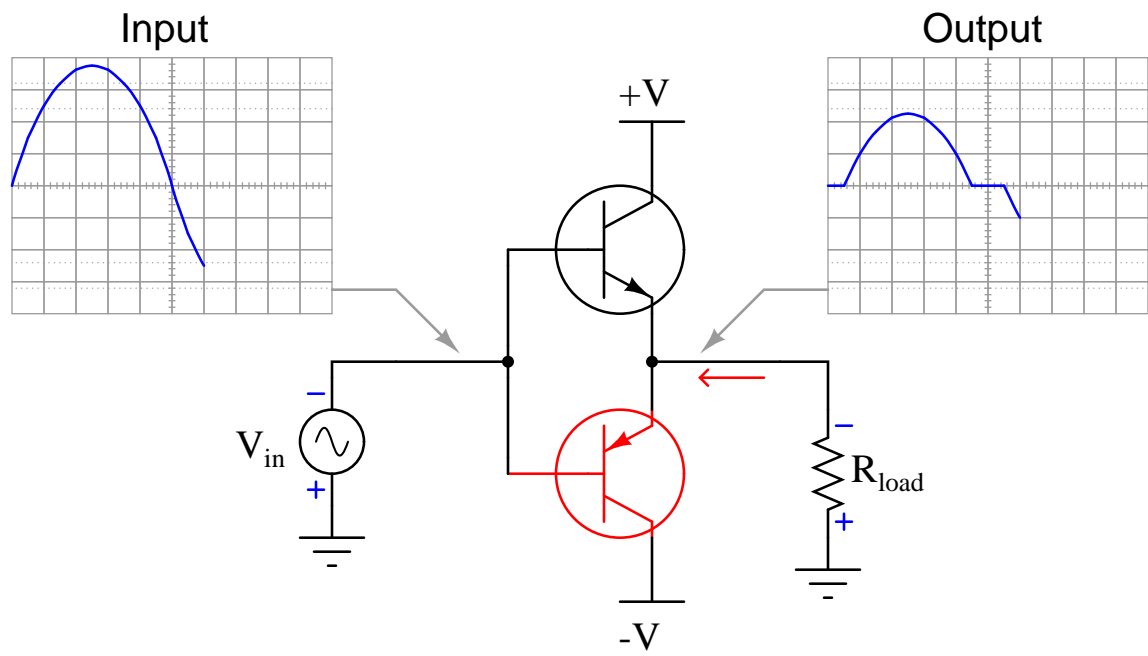


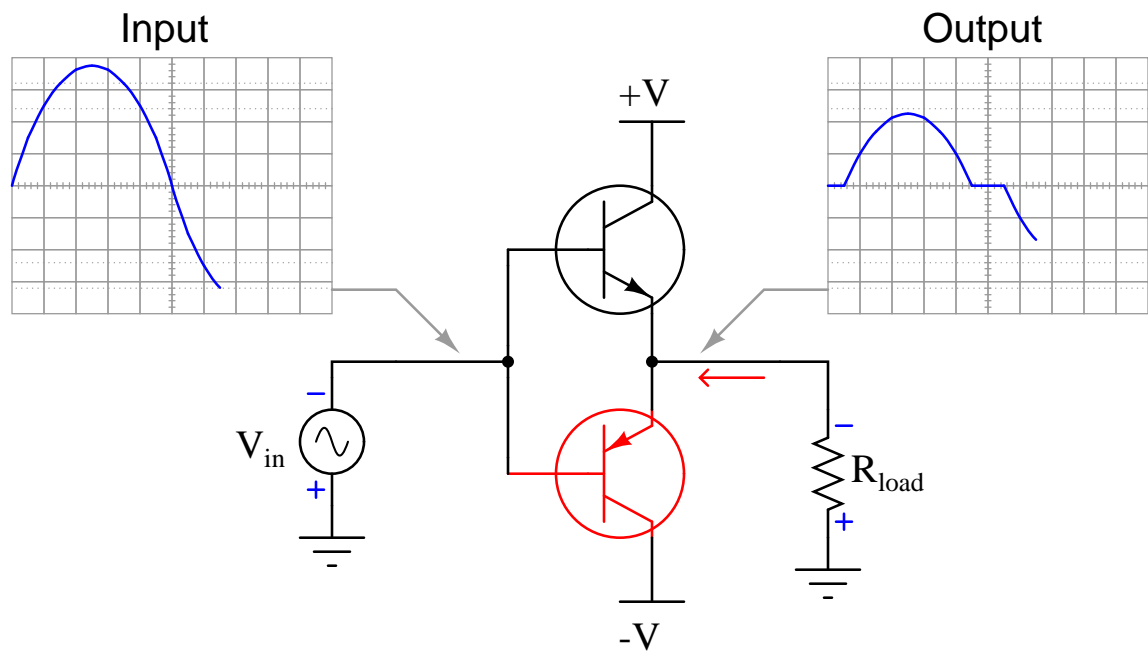


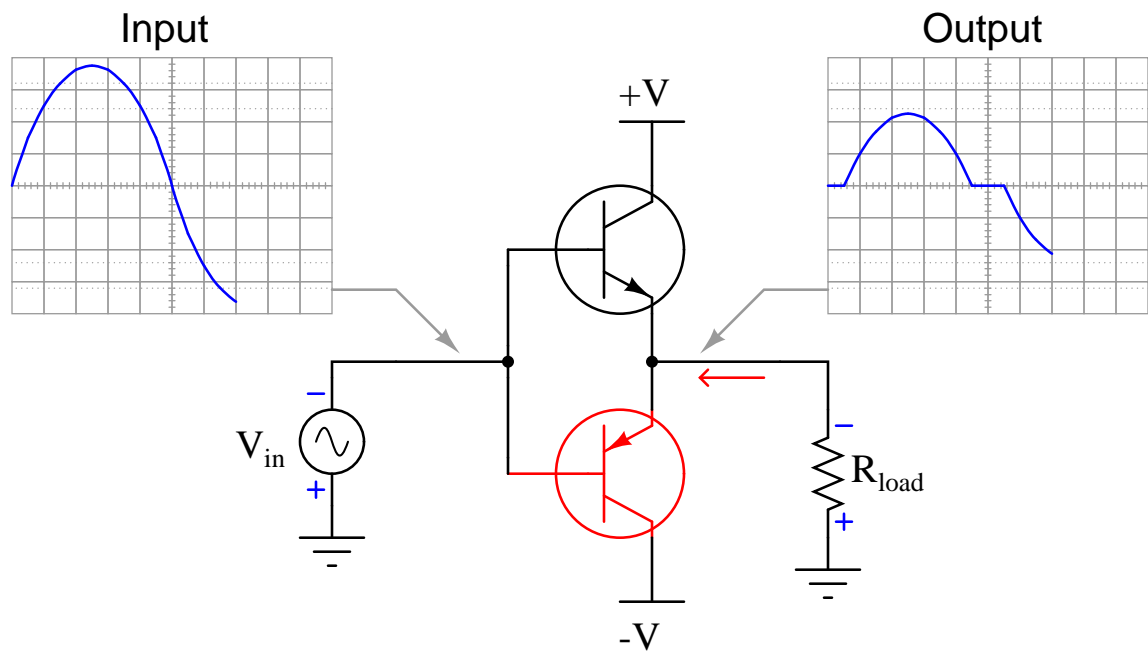


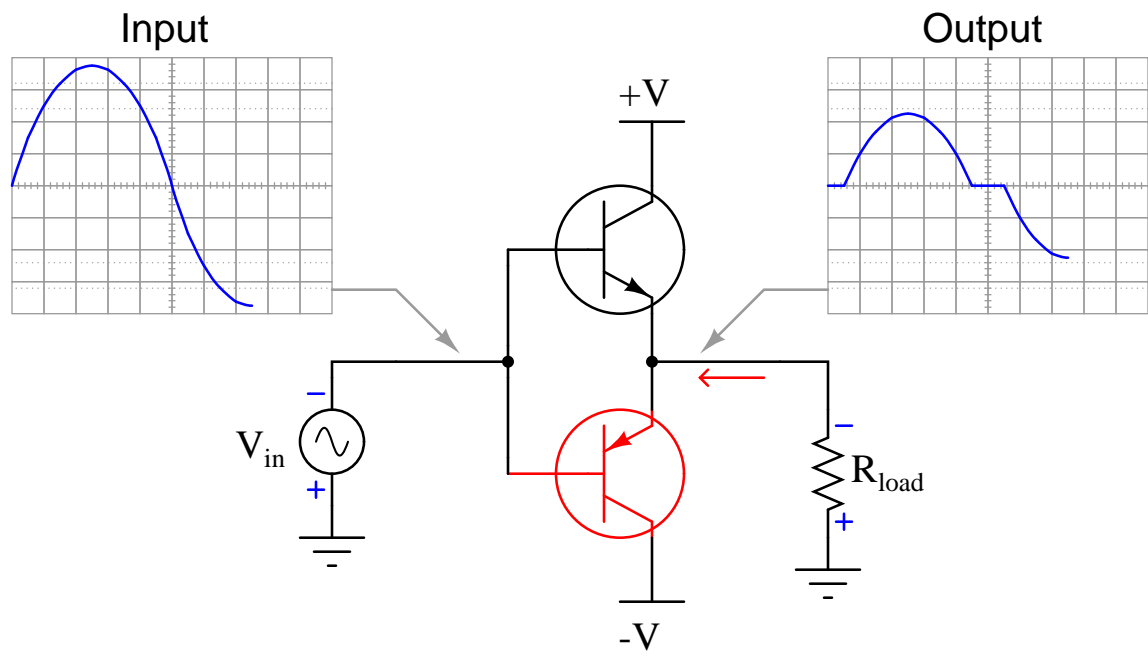


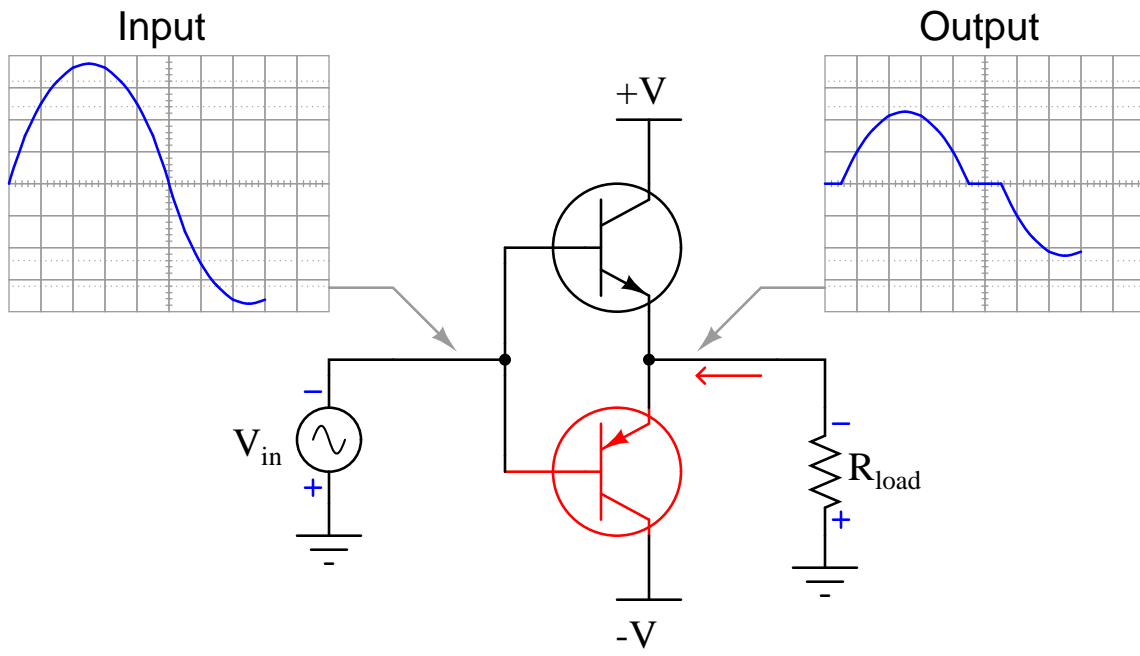


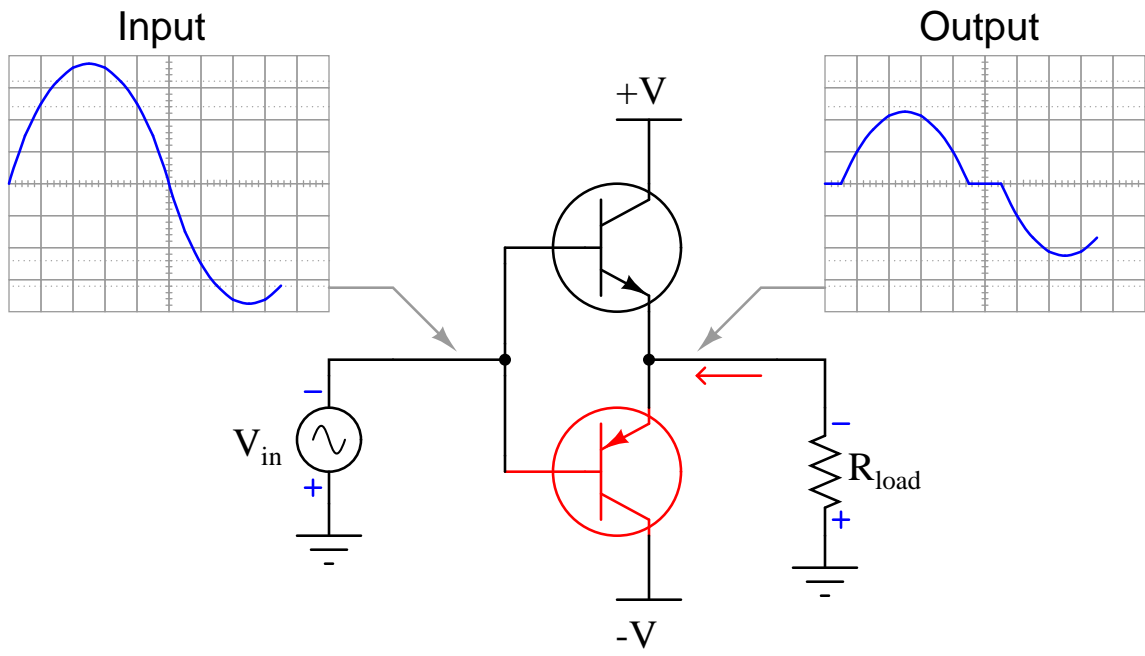


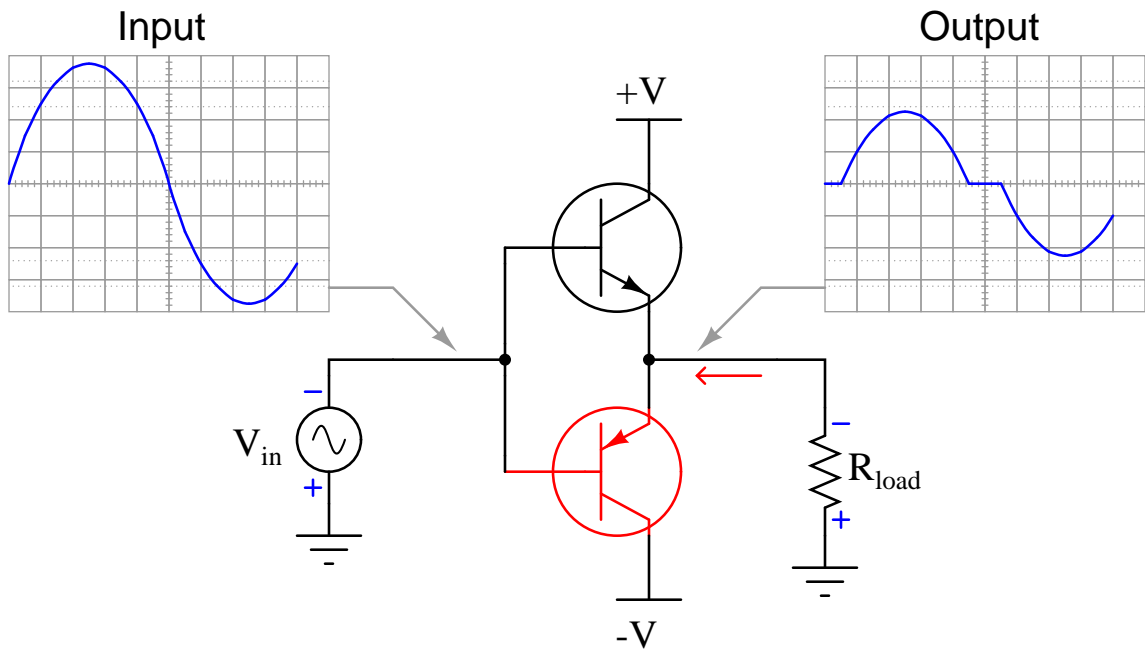


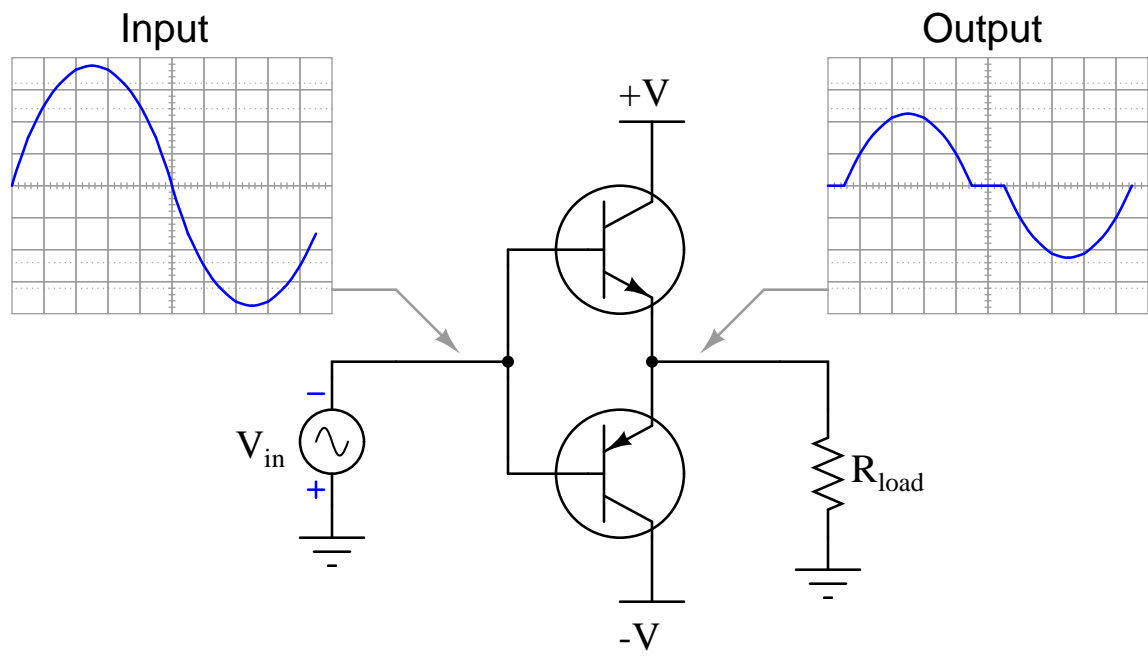


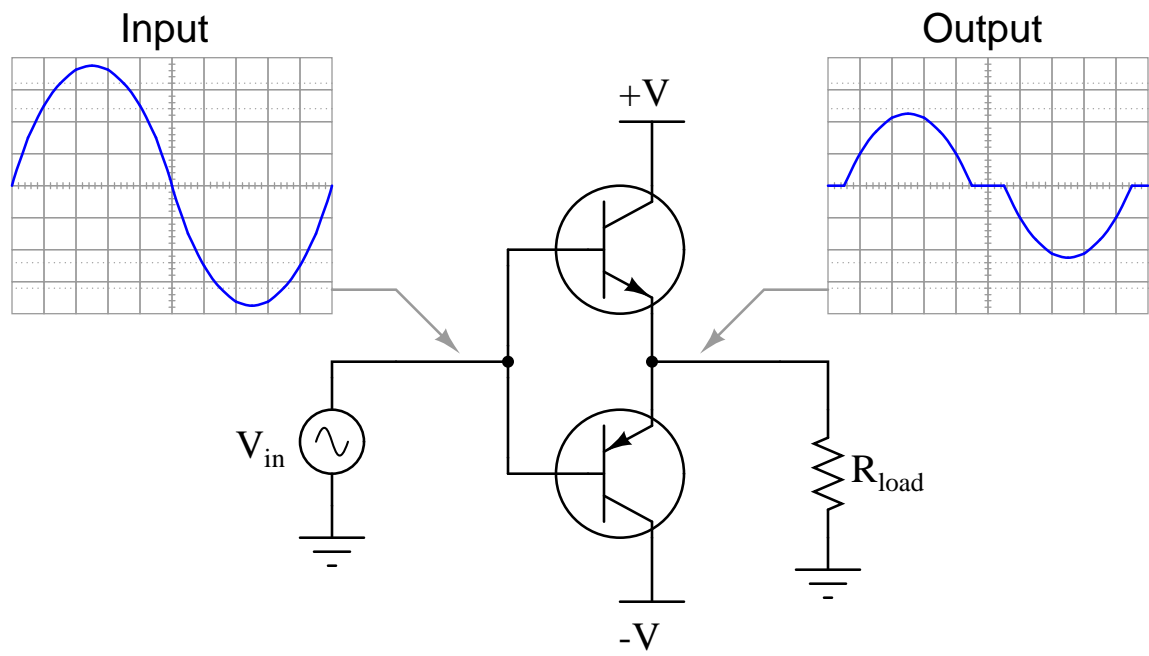












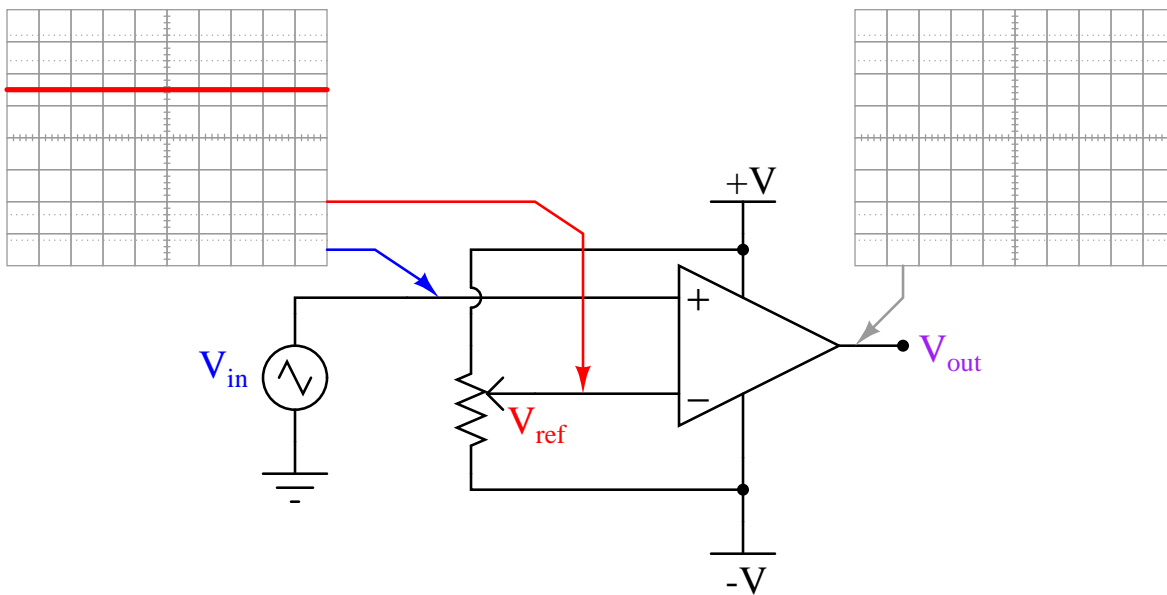
file 03233

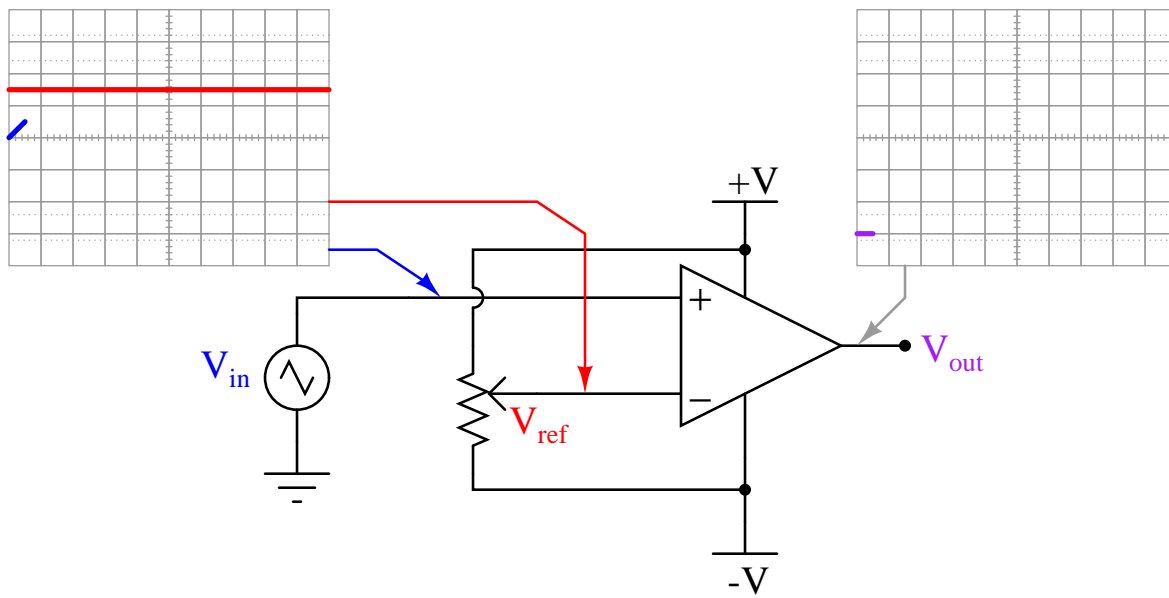
**Animation: PWM comparator circuit**

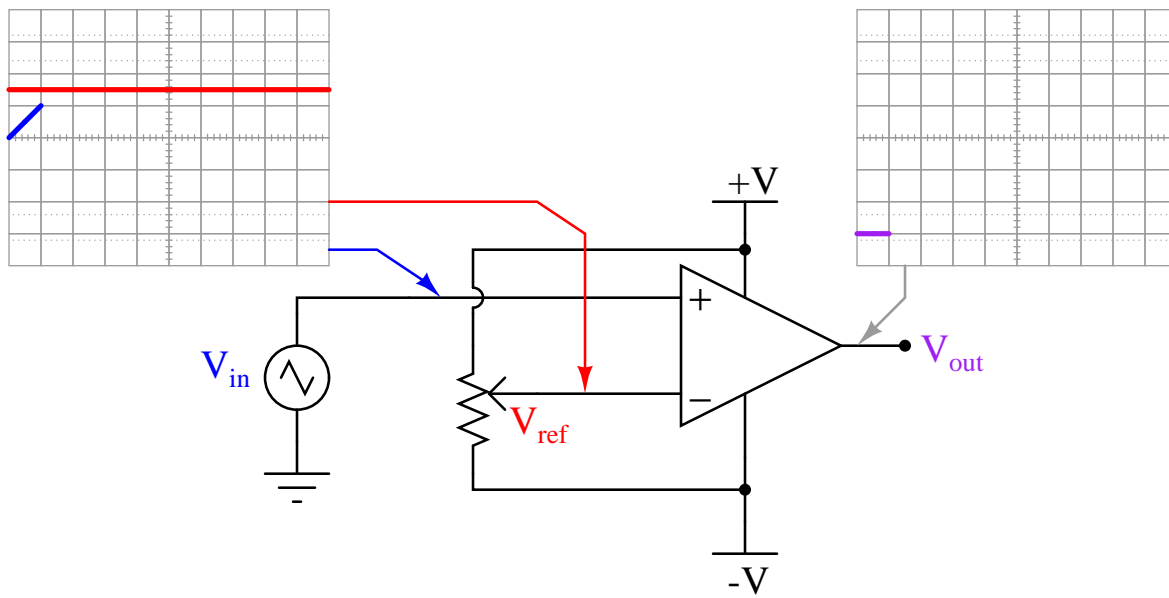
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

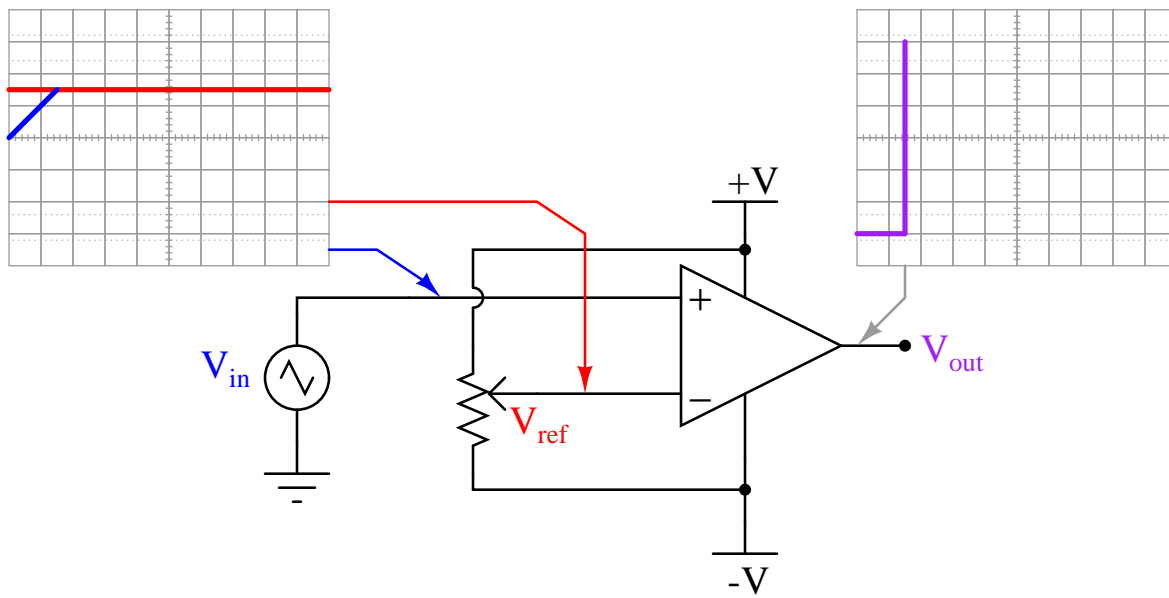
The following animation shows a comparator used to generate a PWM pulse signal from a triangle wave and a DC reference voltage. Watch what happens as the input voltage goes through a whole cycle, noting when the comparator switches output states. Here are some things to look for:

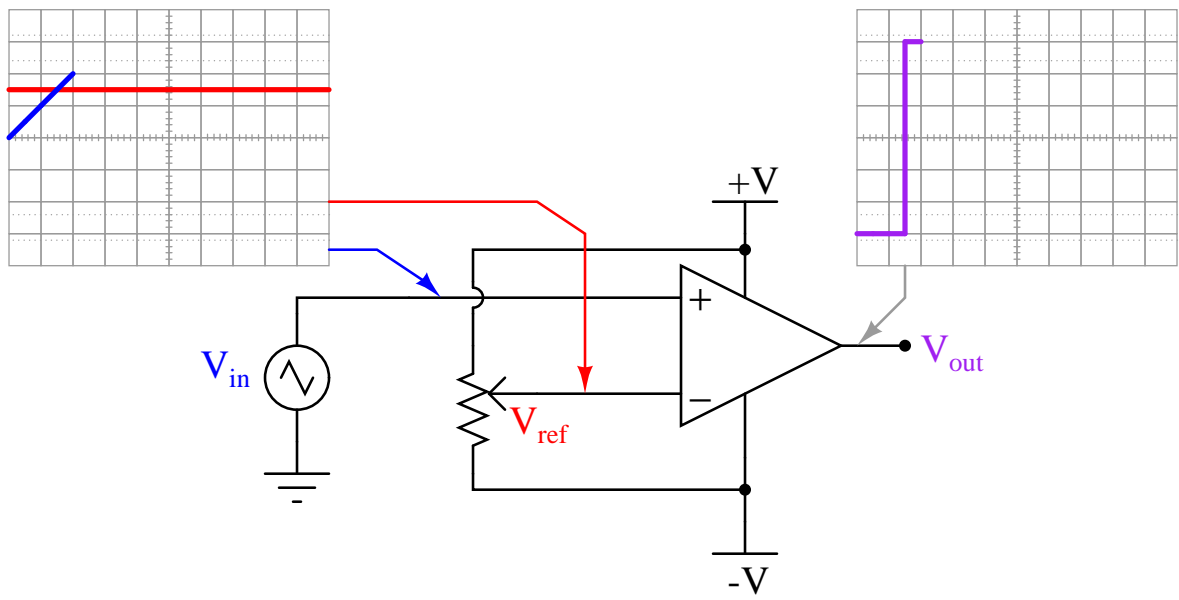
- What input conditions are necessary for the comparator to output a "high" (+V) state?
- What input conditions are necessary for the comparator to output a "low" (-V) state?
- Which direction would you move the potentiometer wiper to increase the duty cycle of the PWM output?

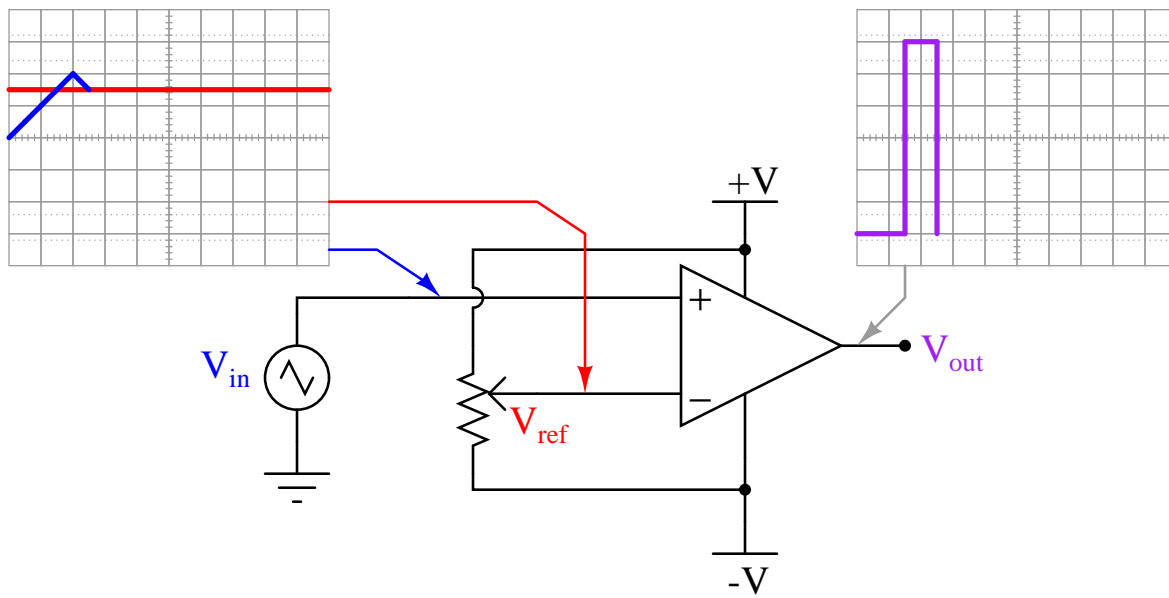


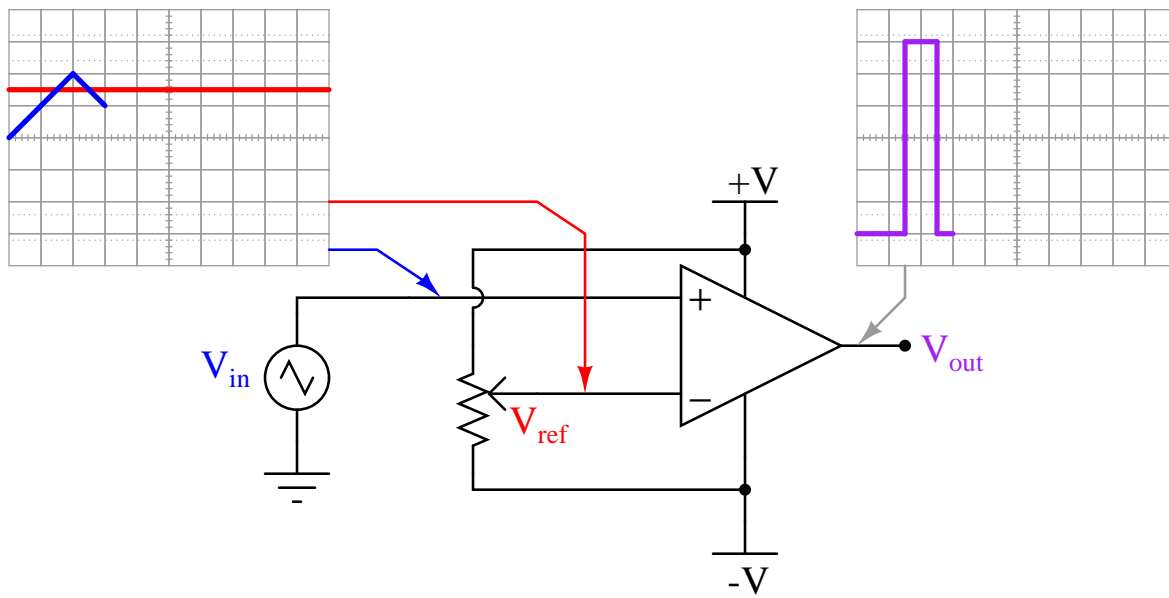


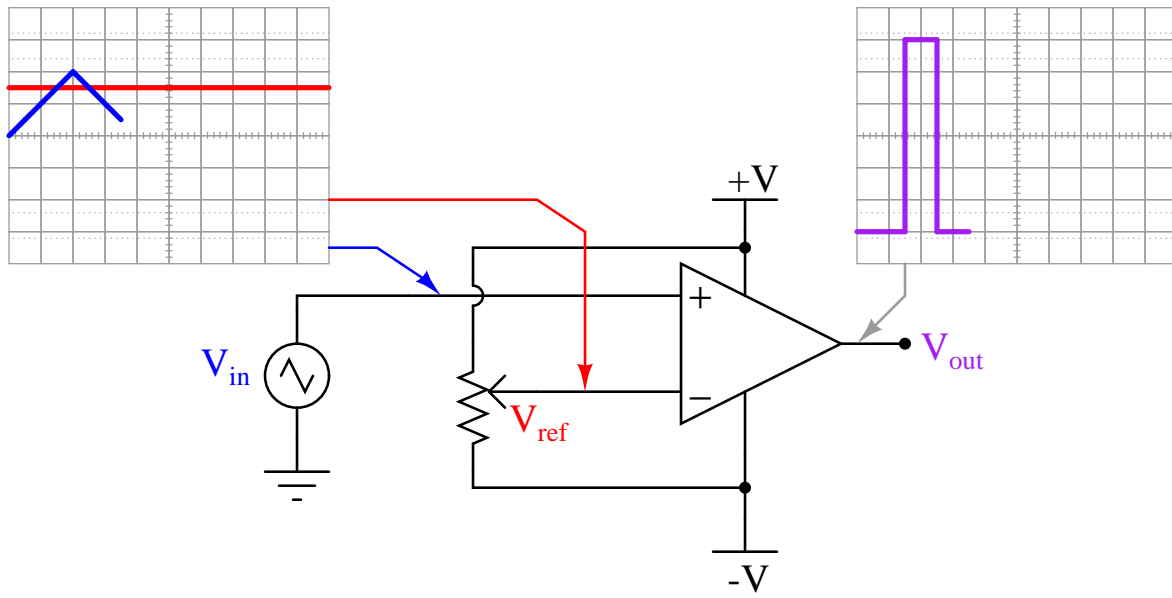


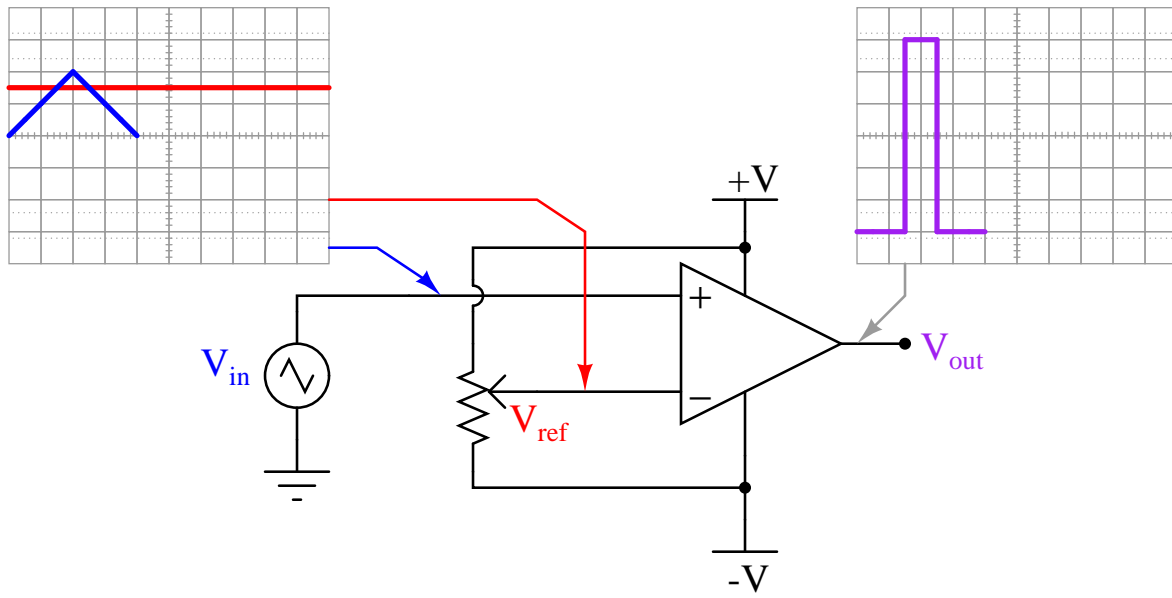


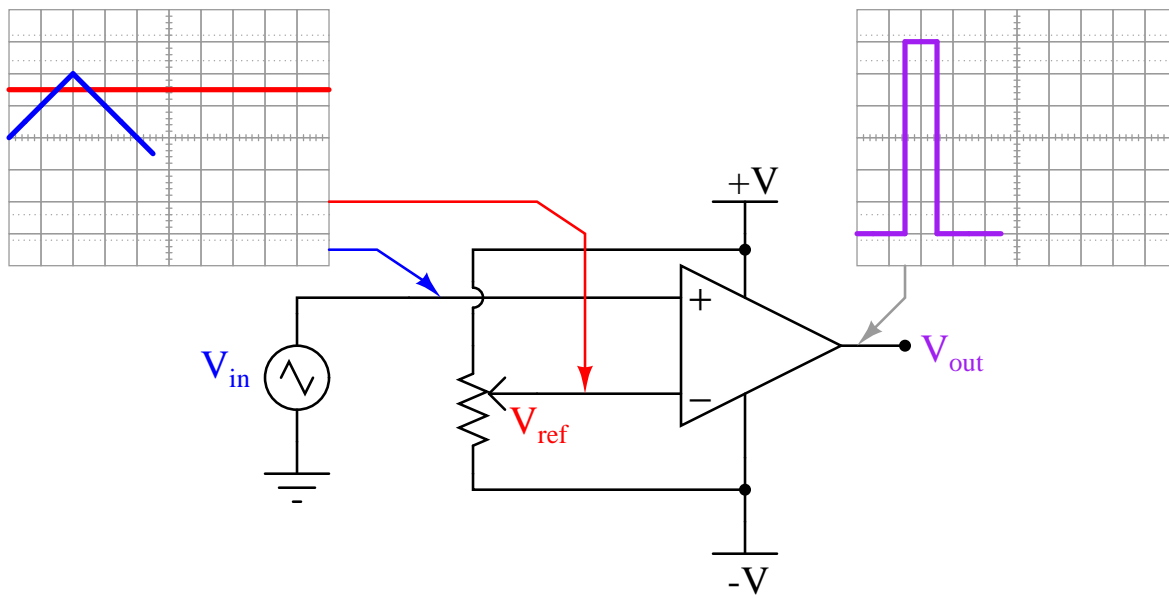


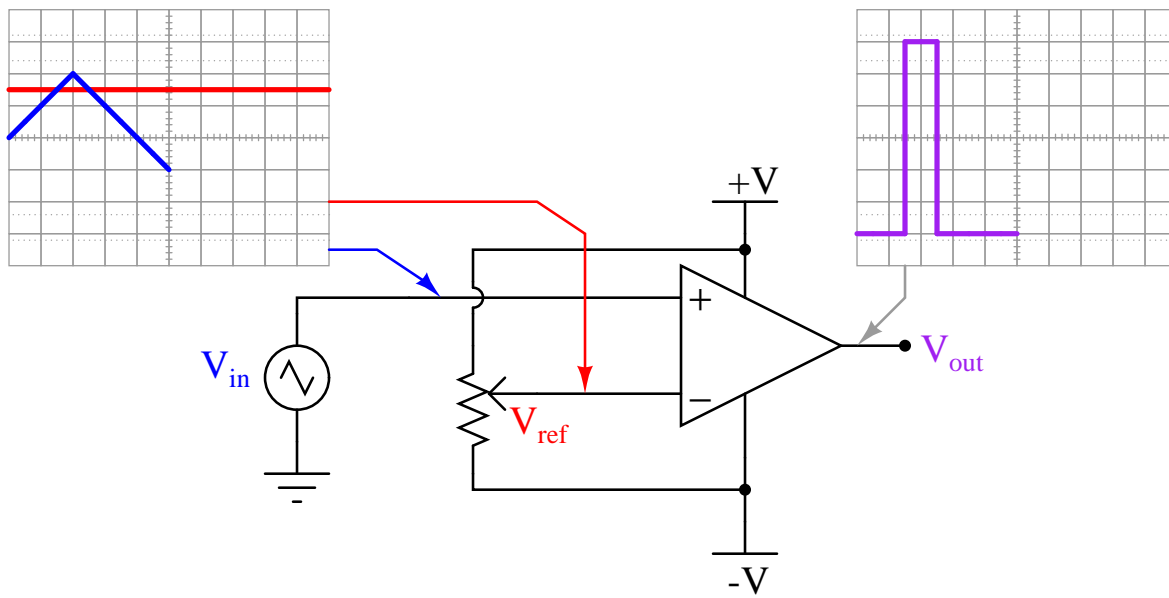


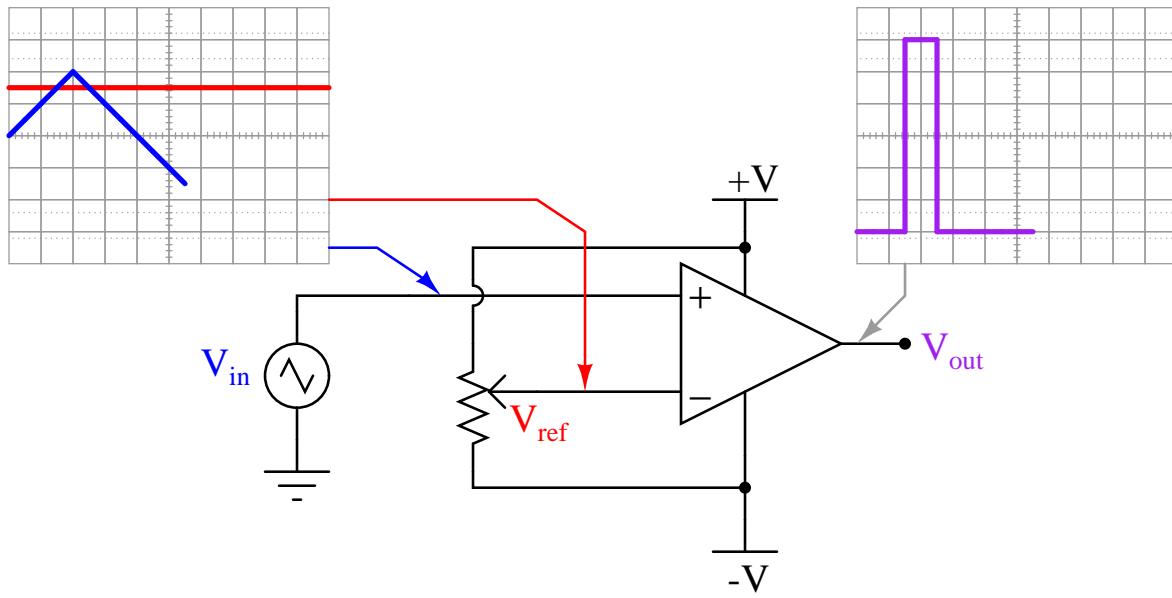


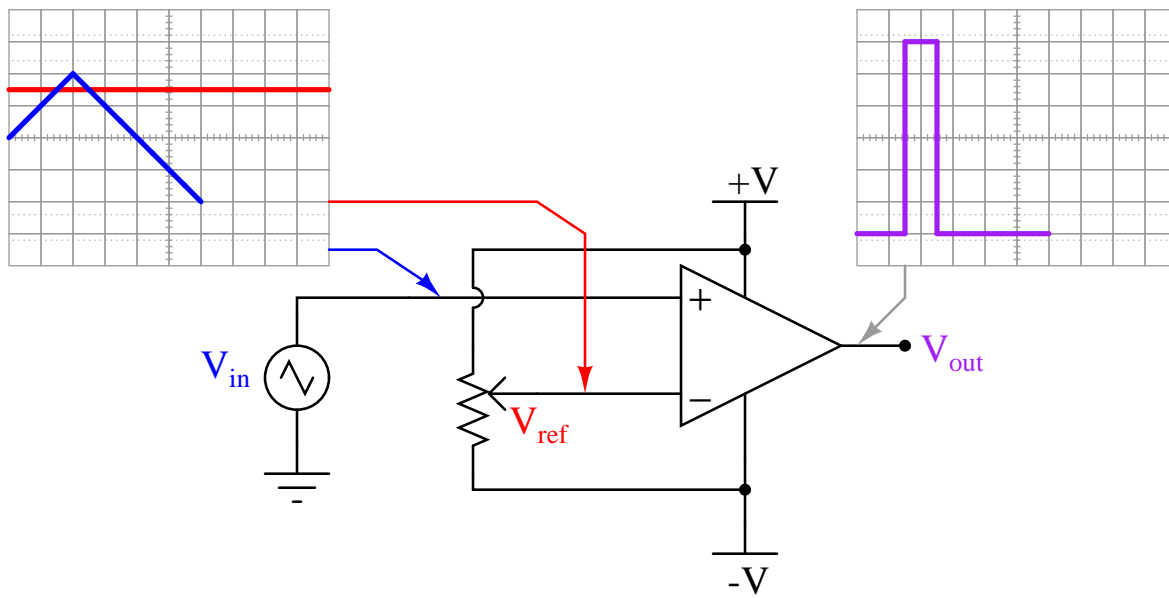


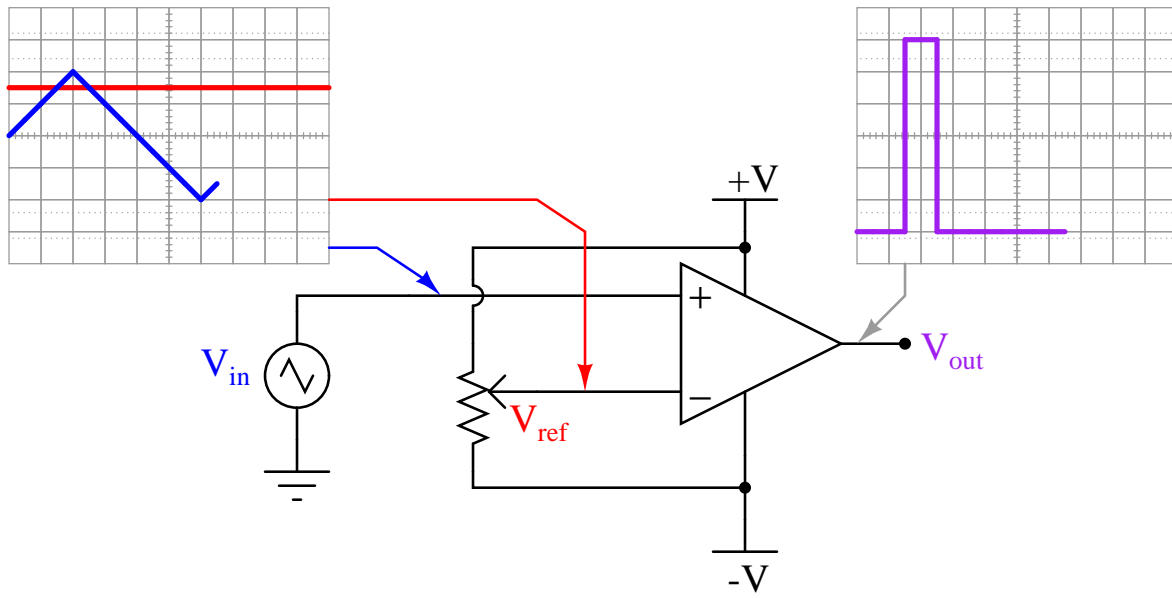


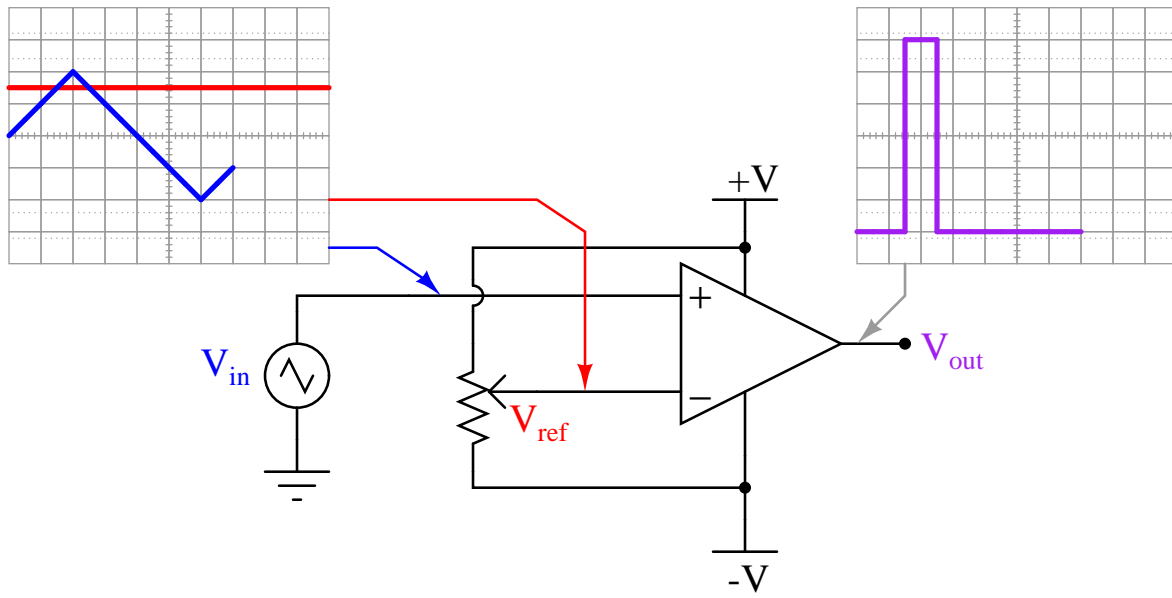


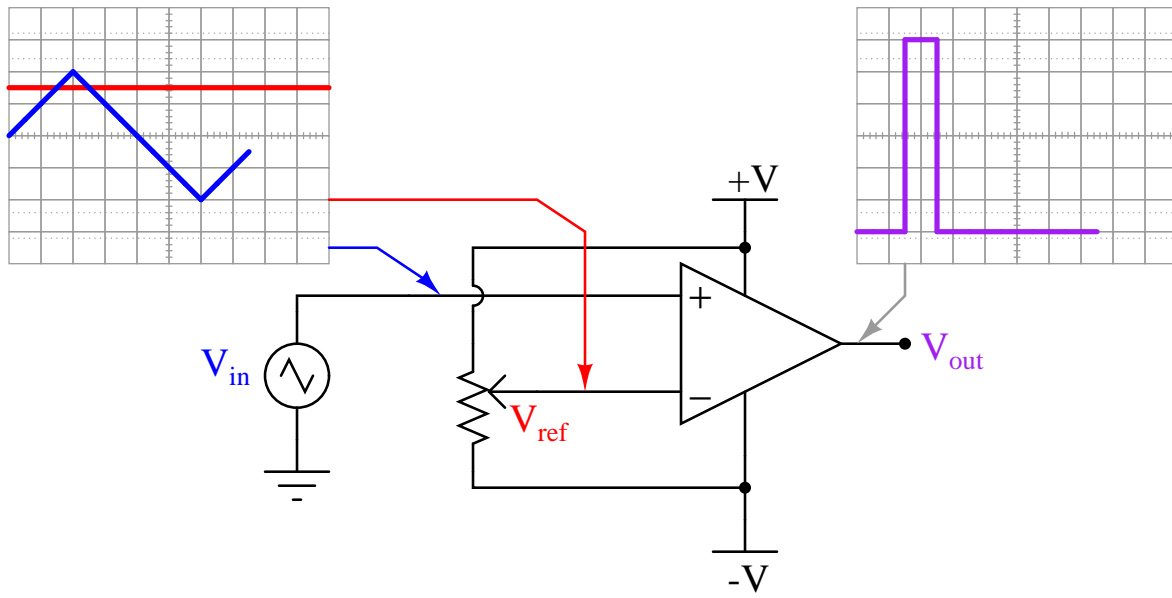


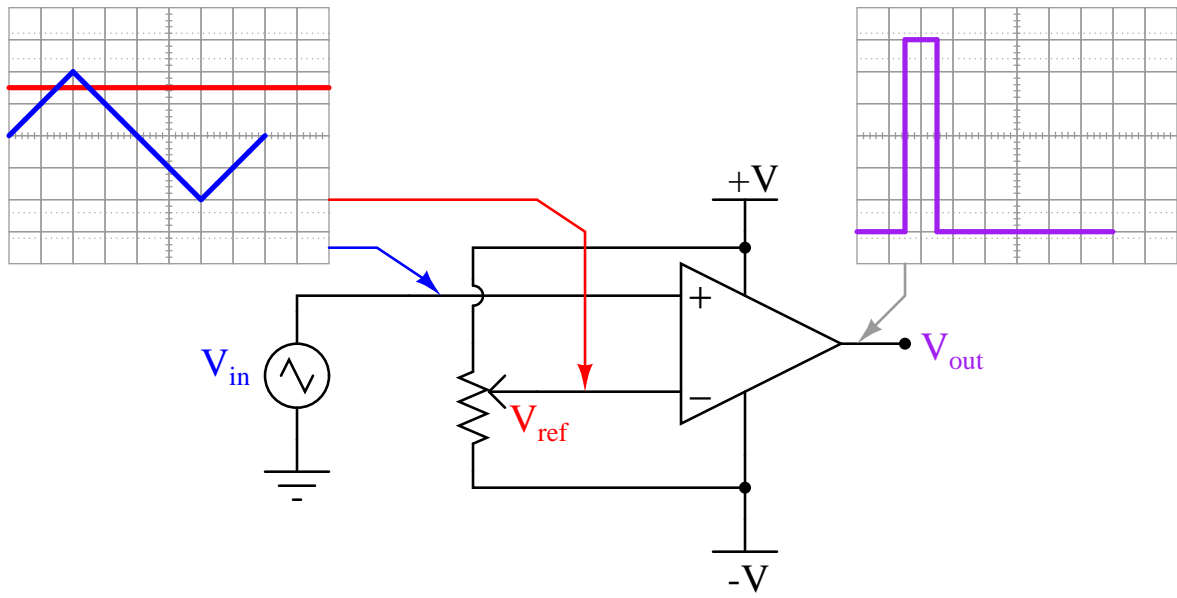


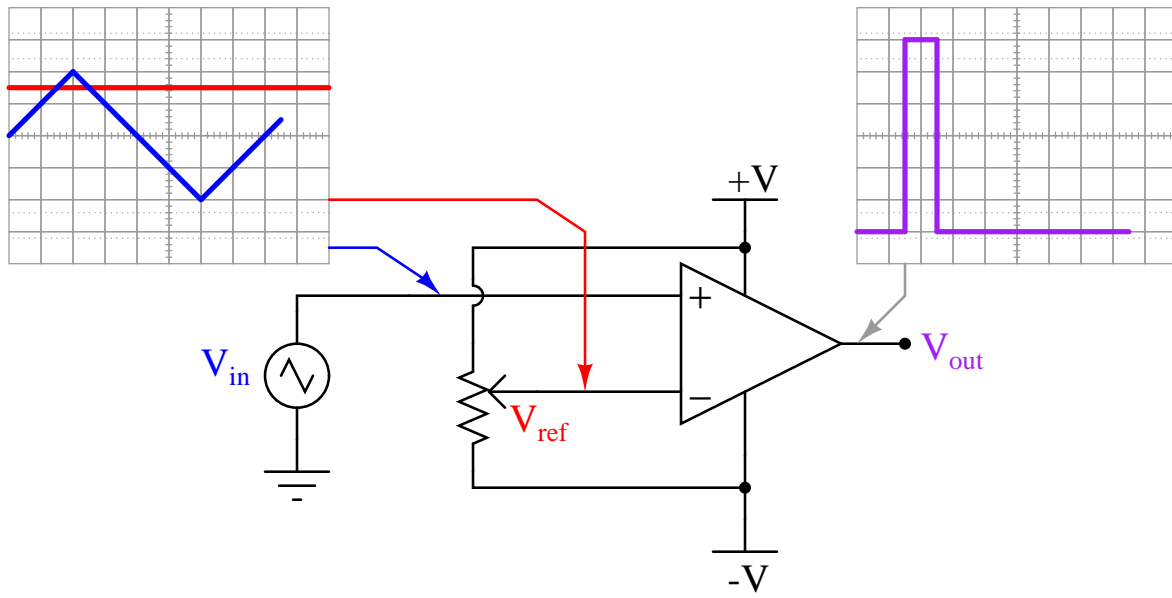


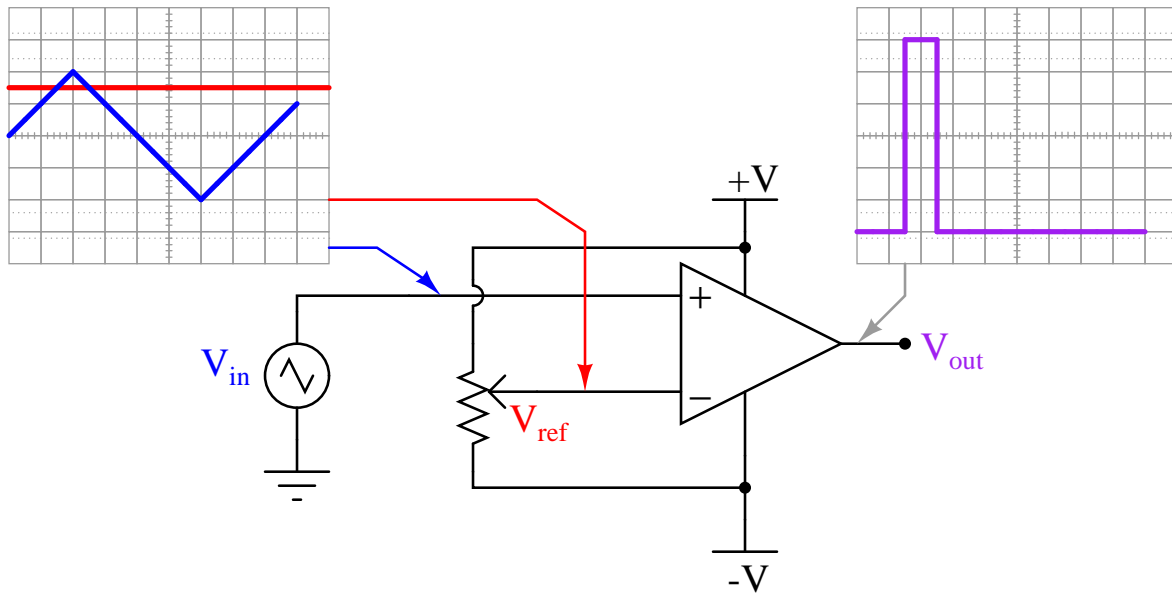


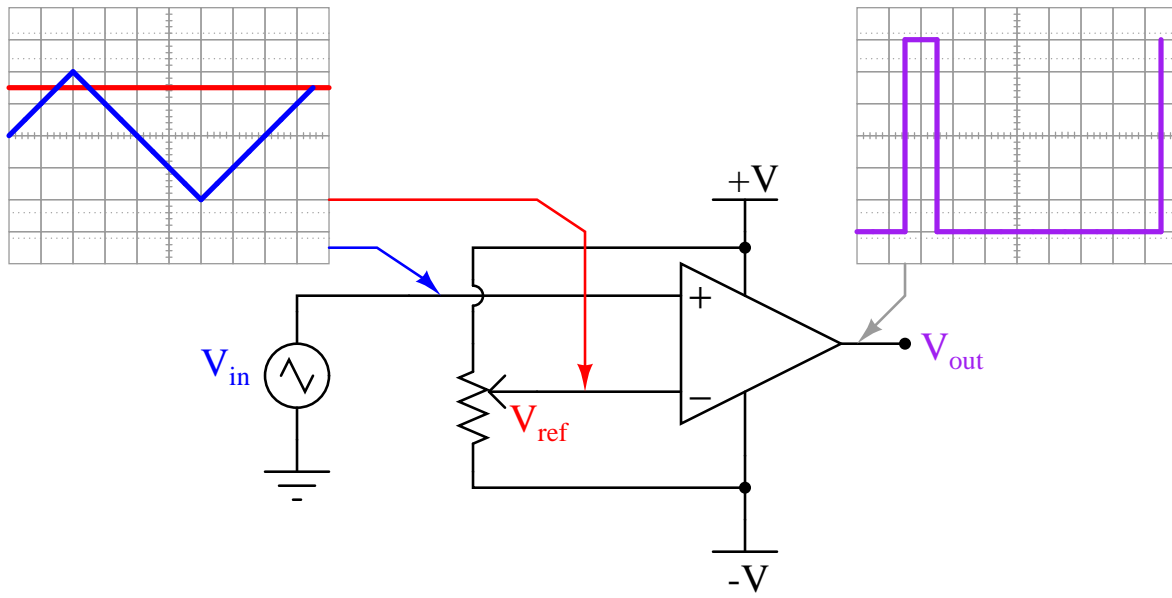


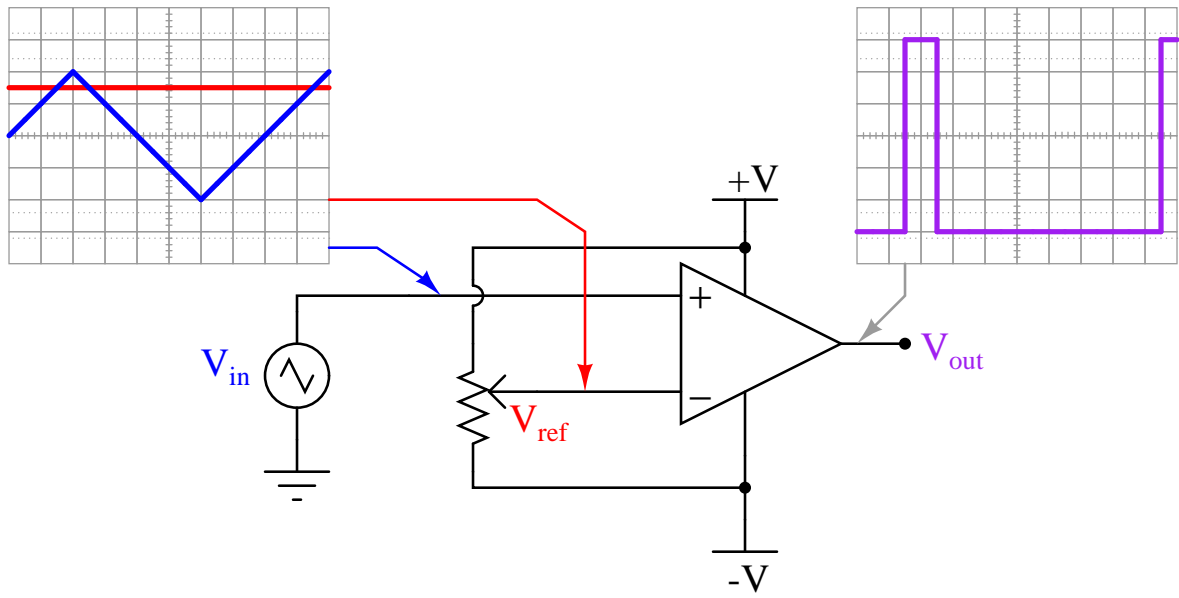


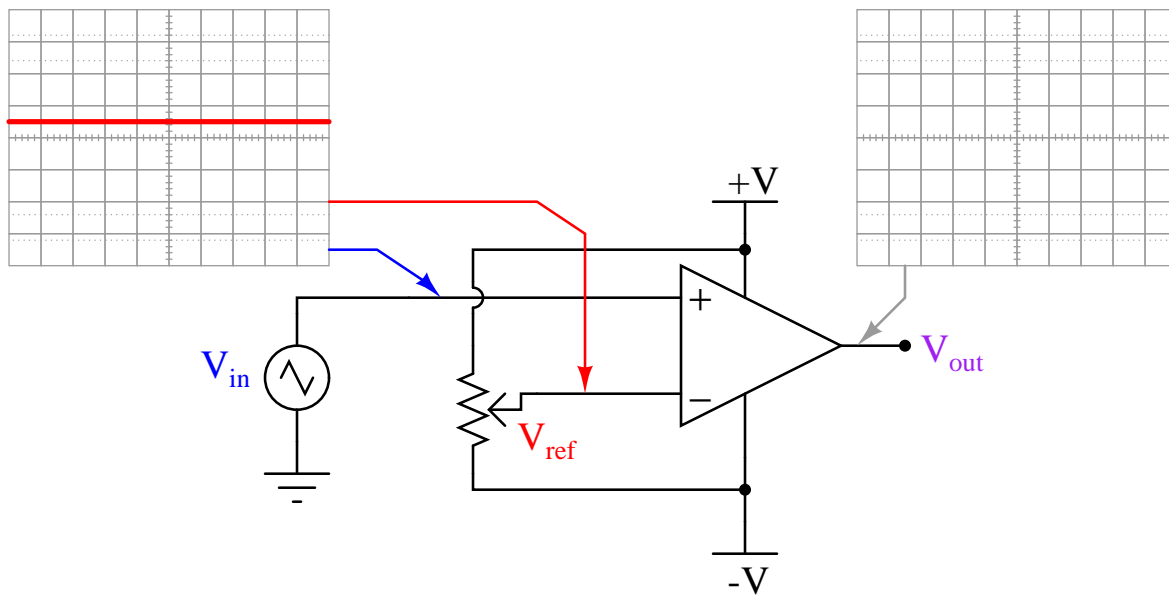


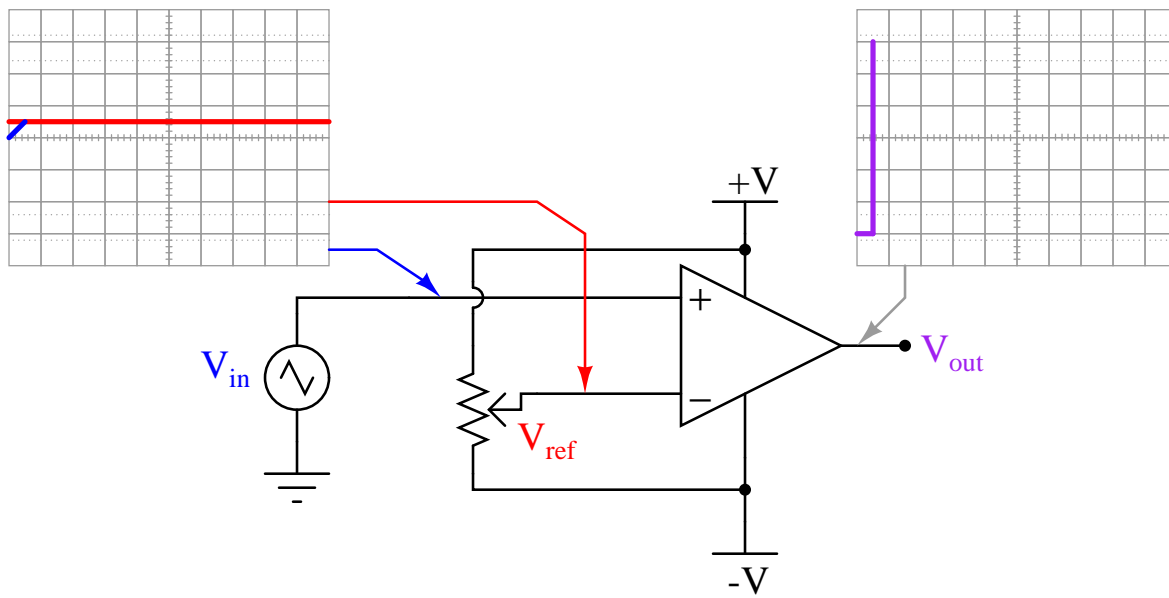


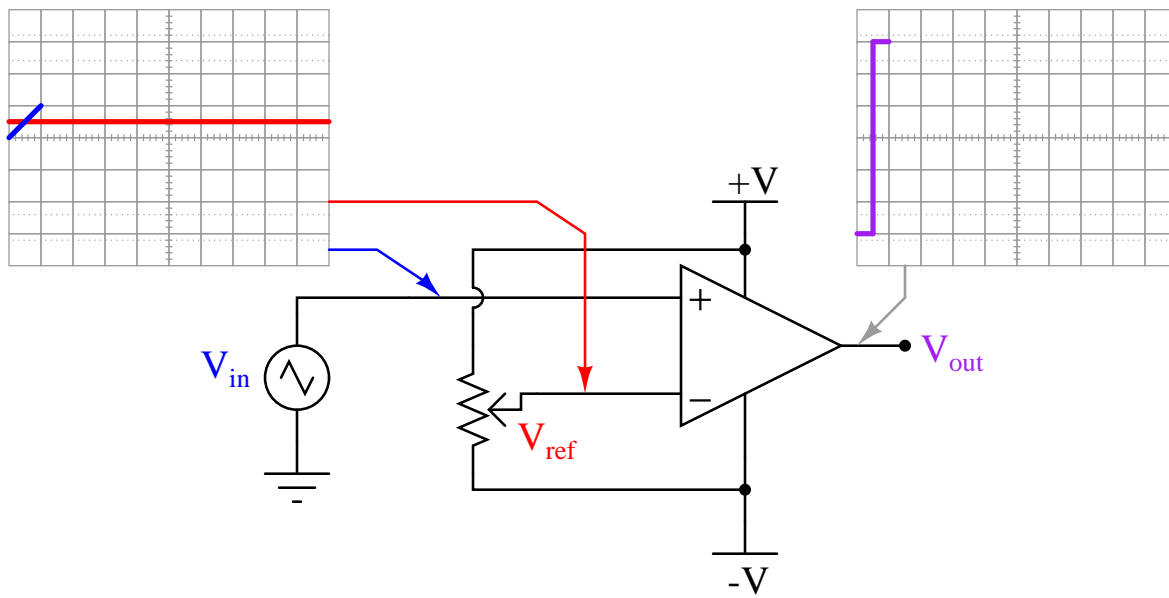


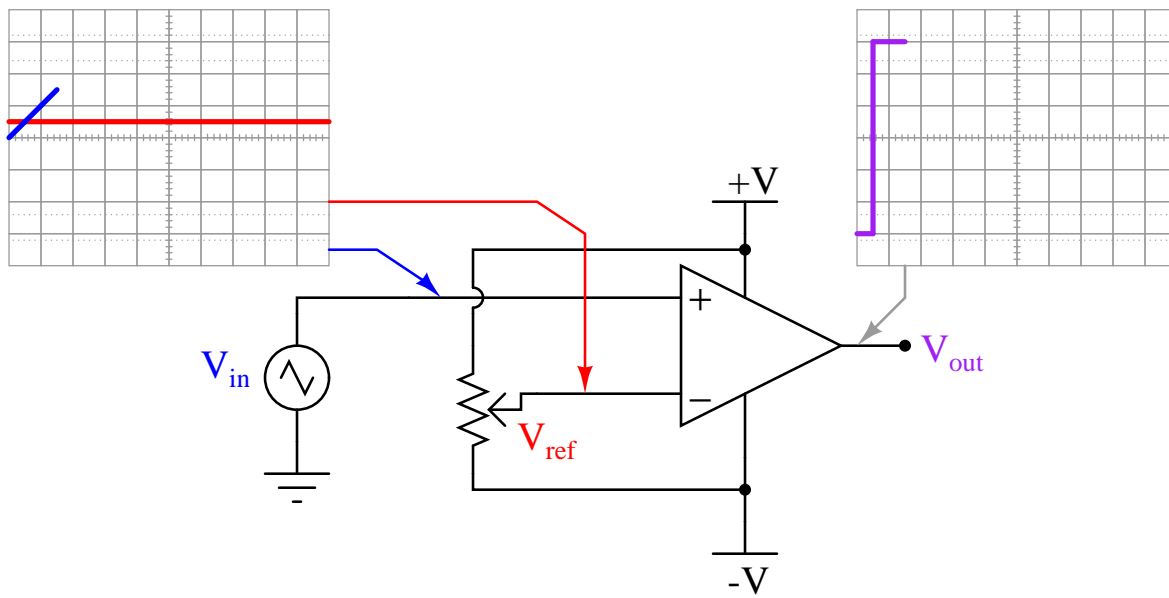


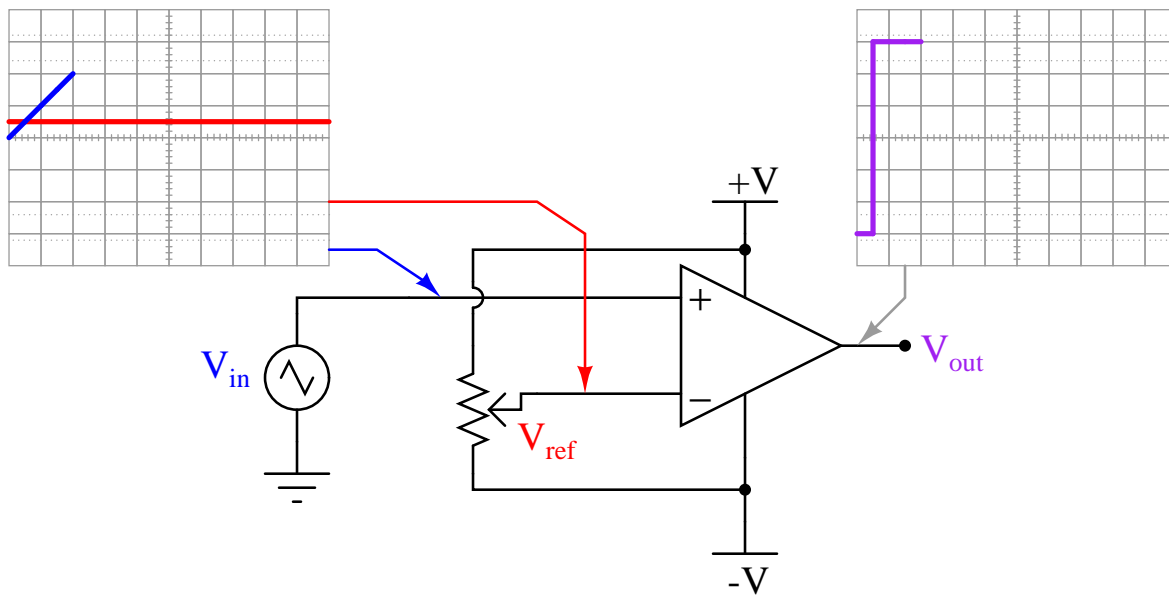


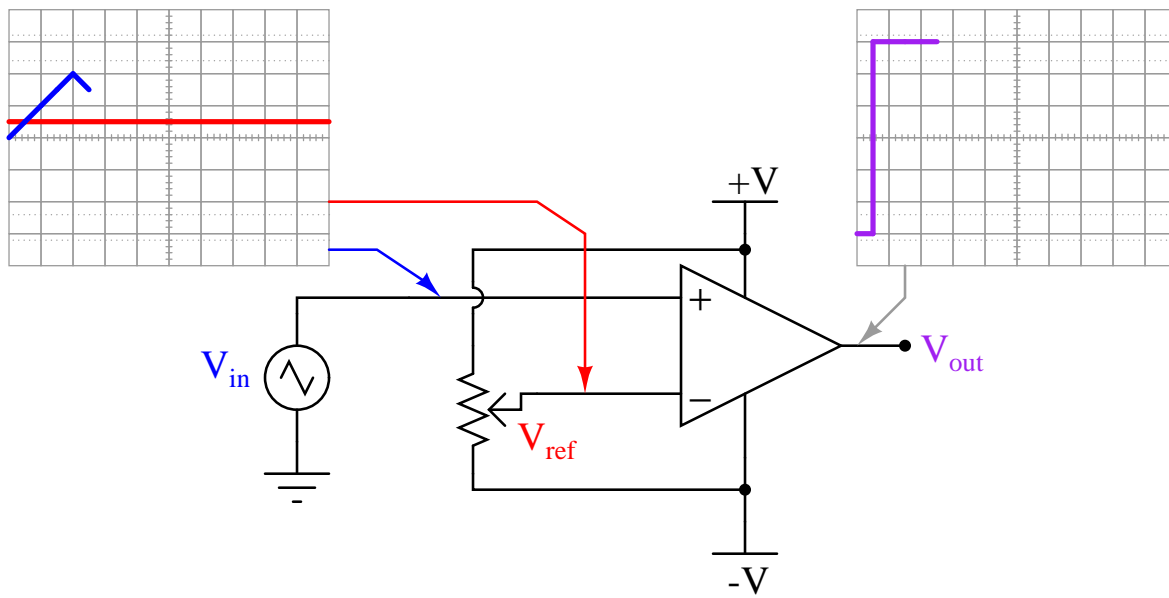


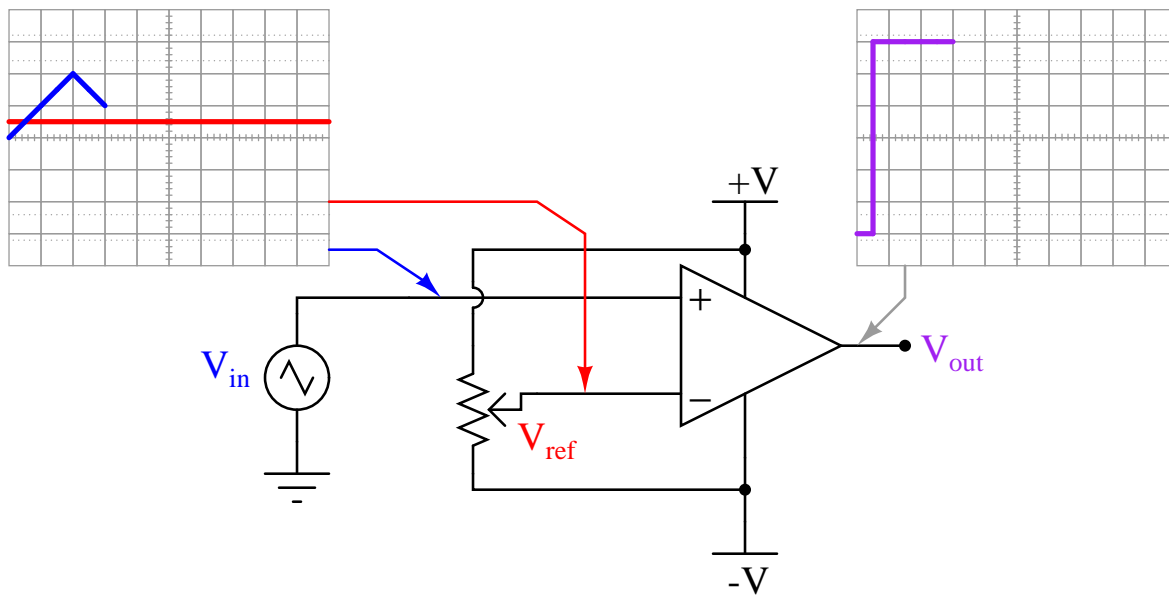


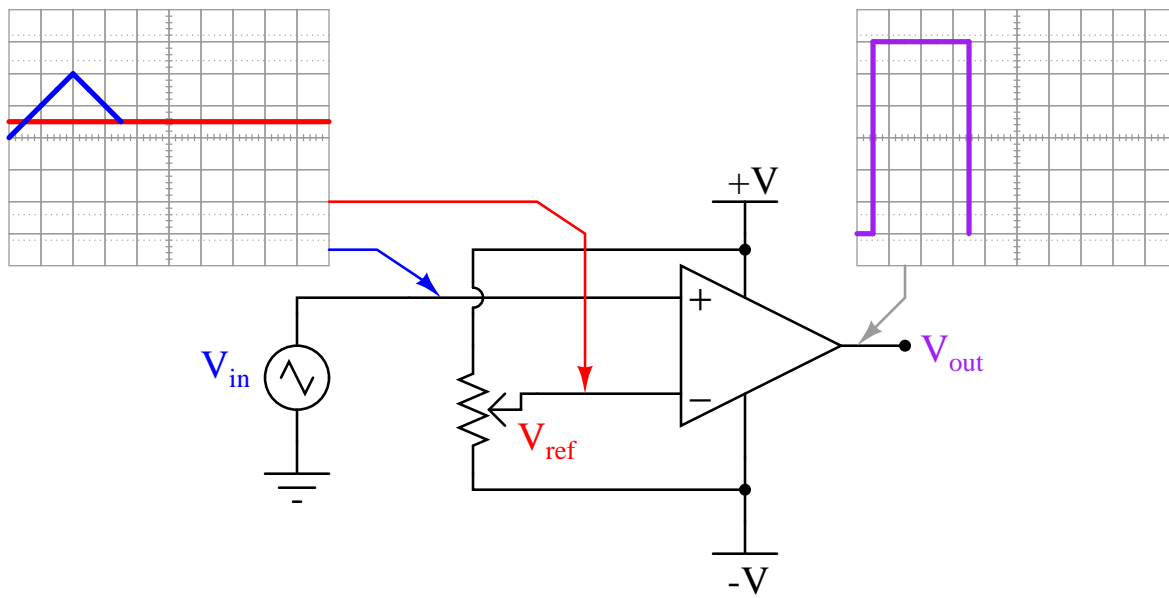


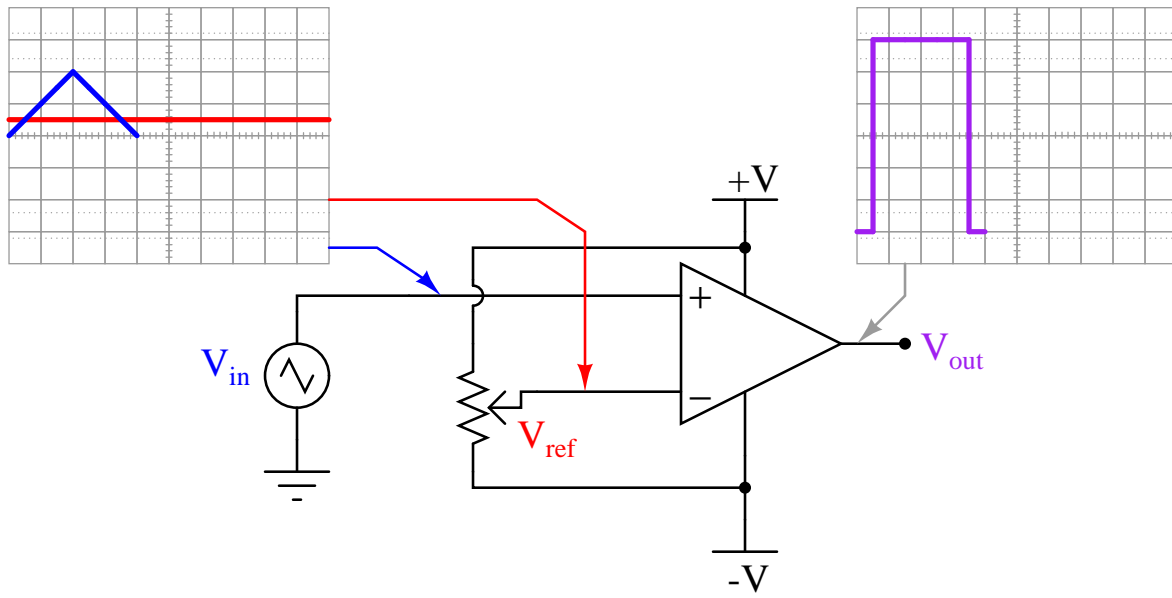


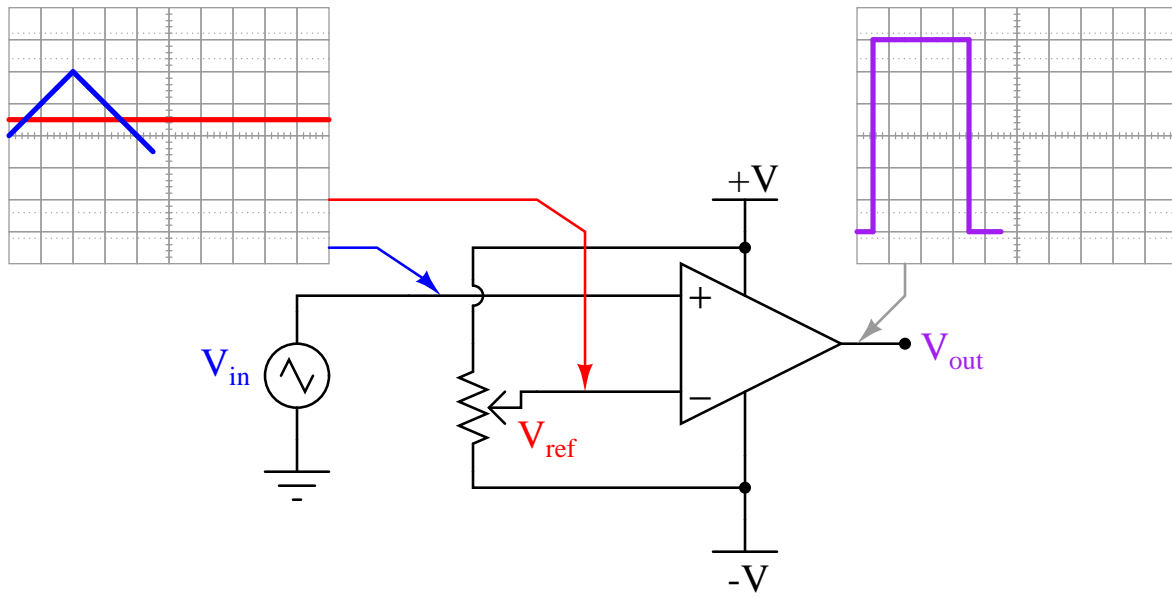


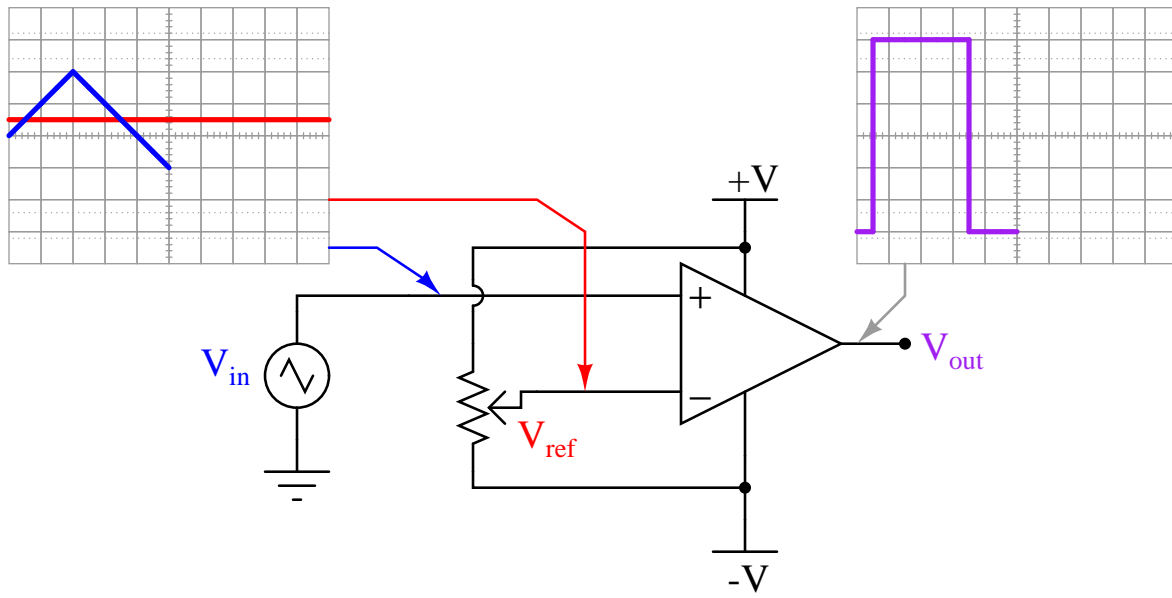


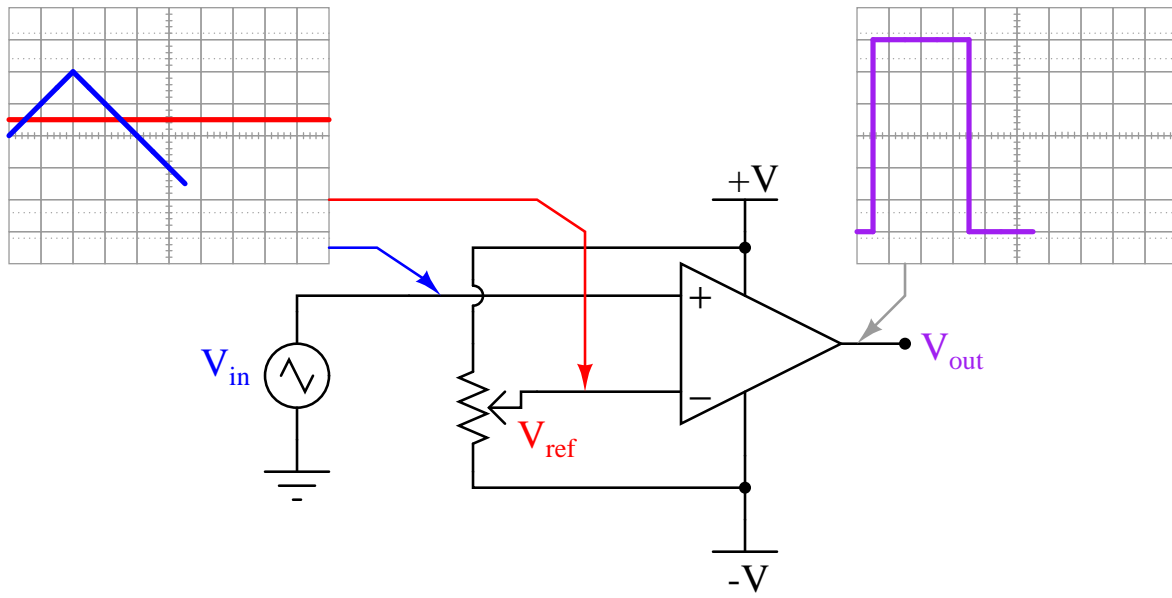


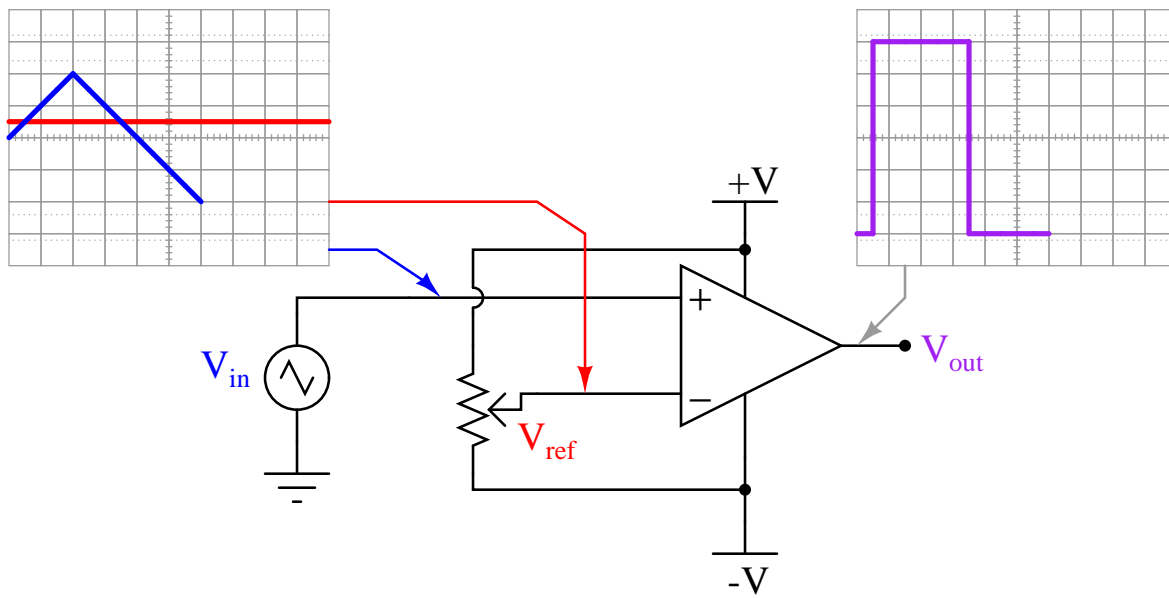


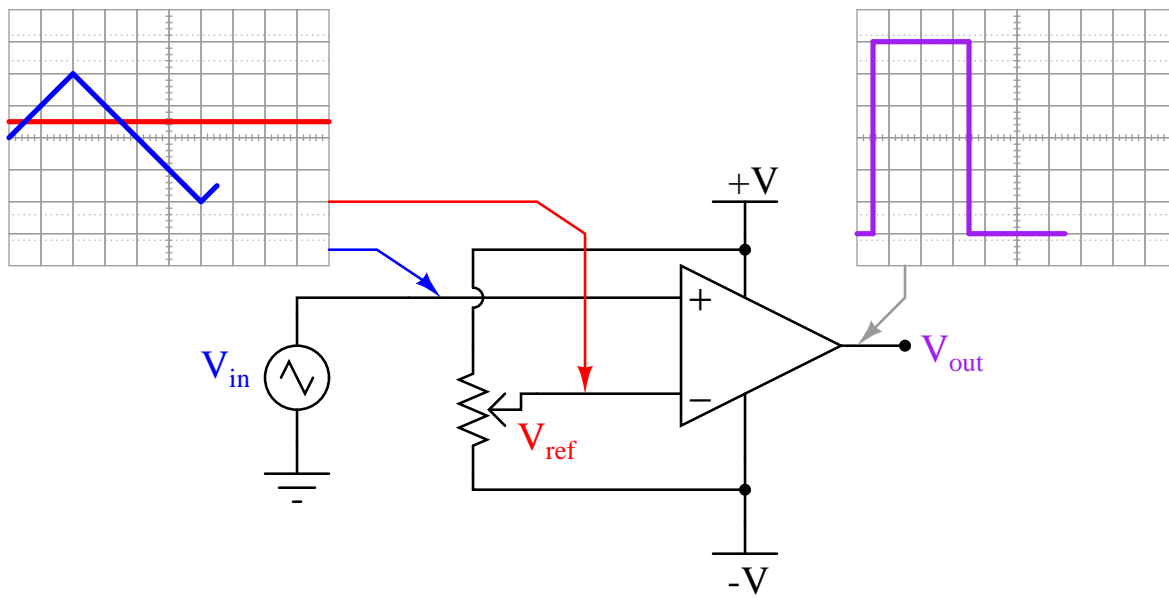


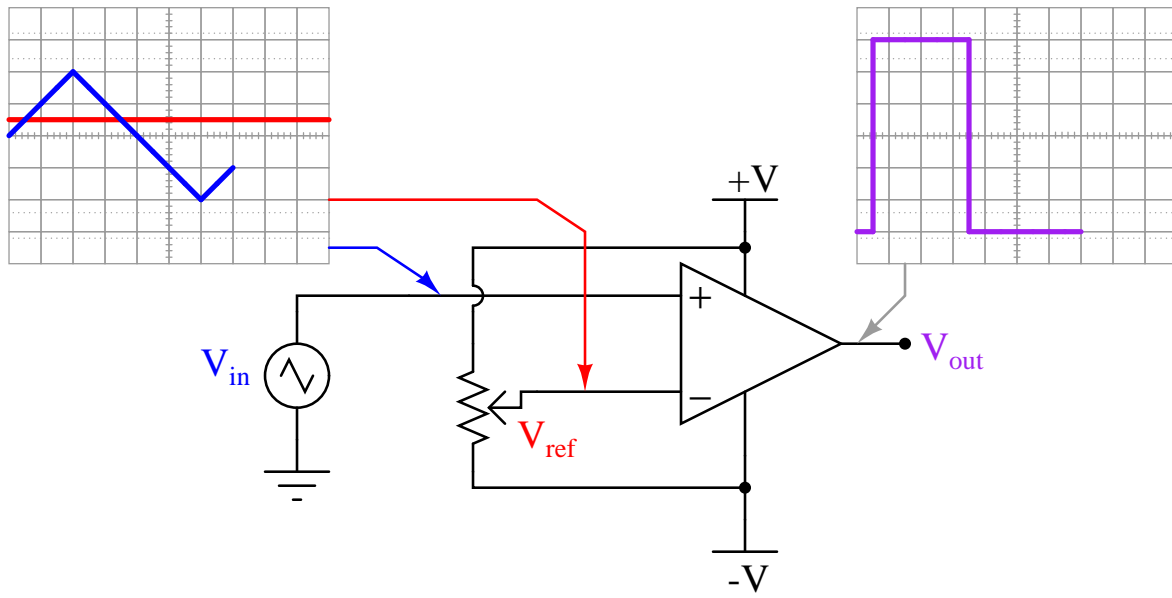


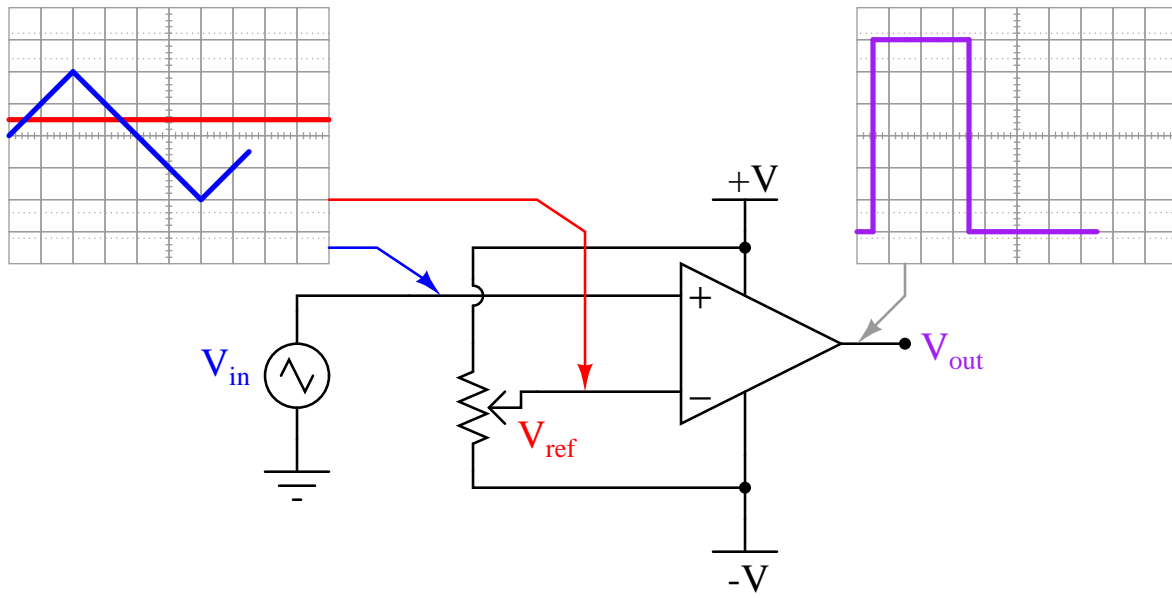


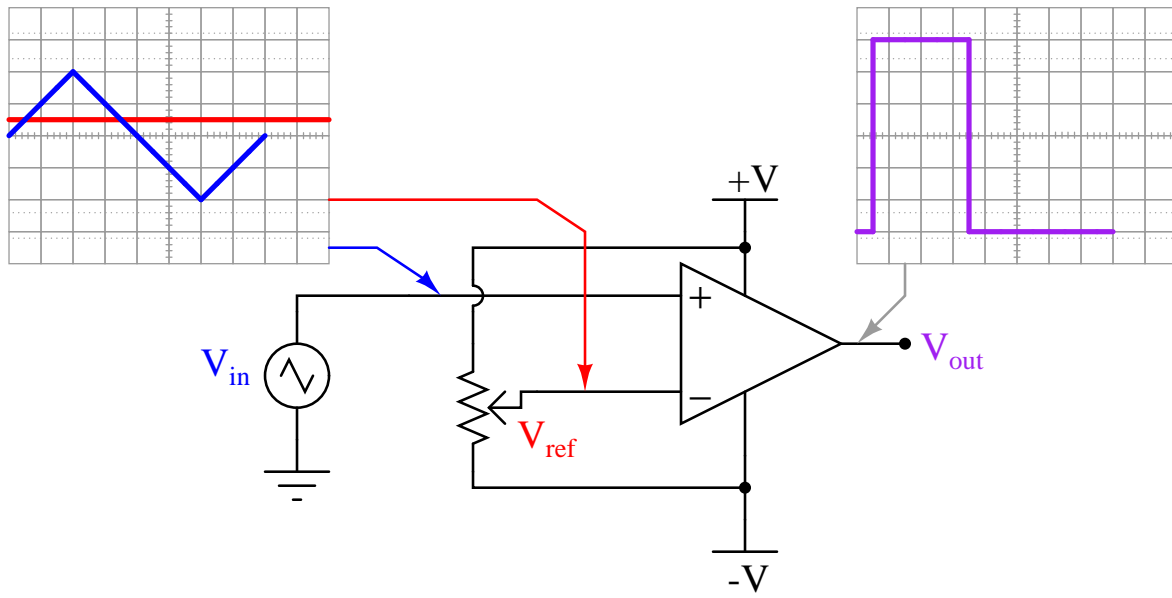


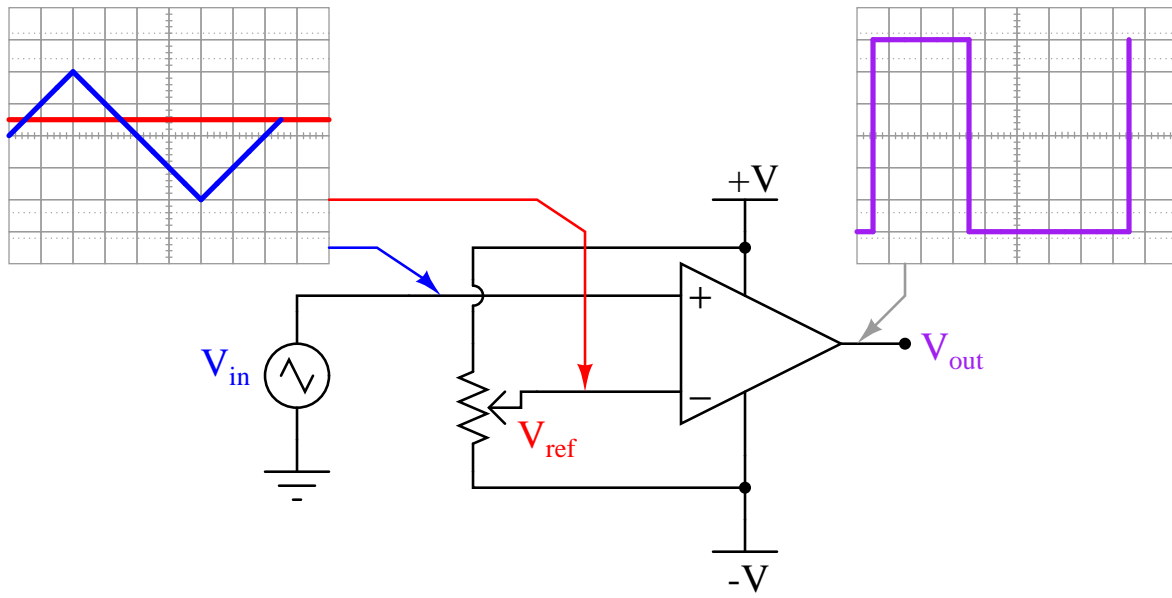


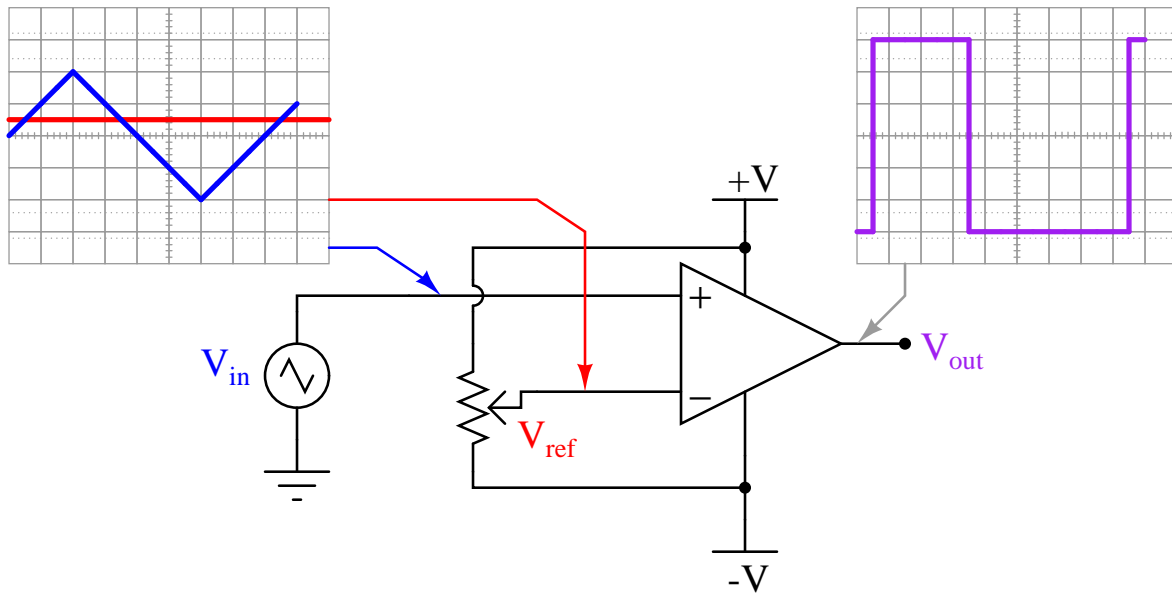


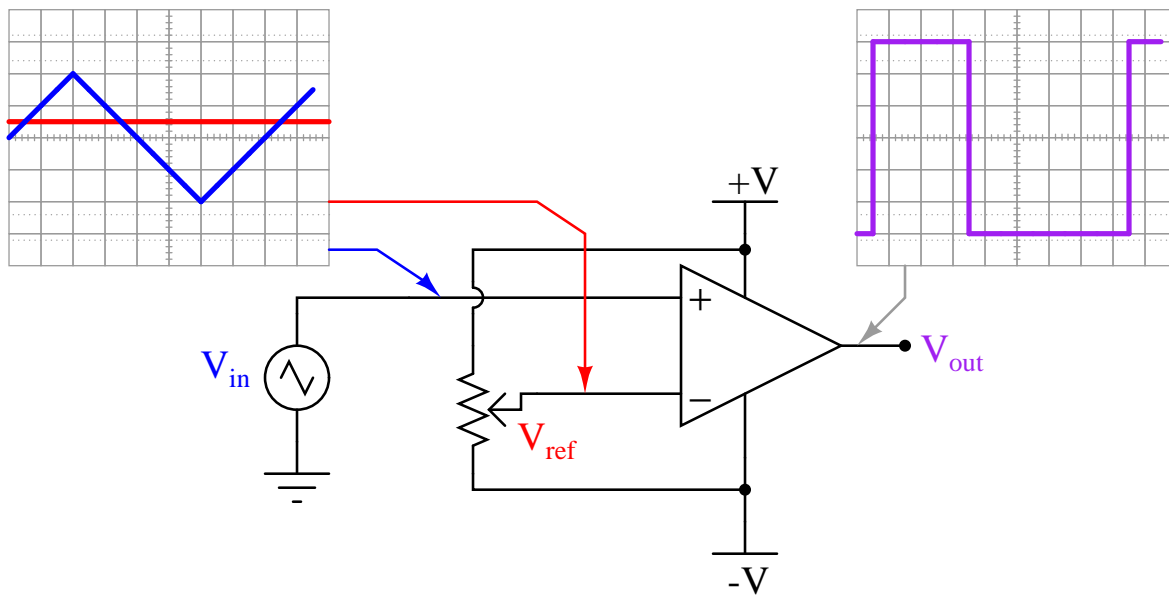


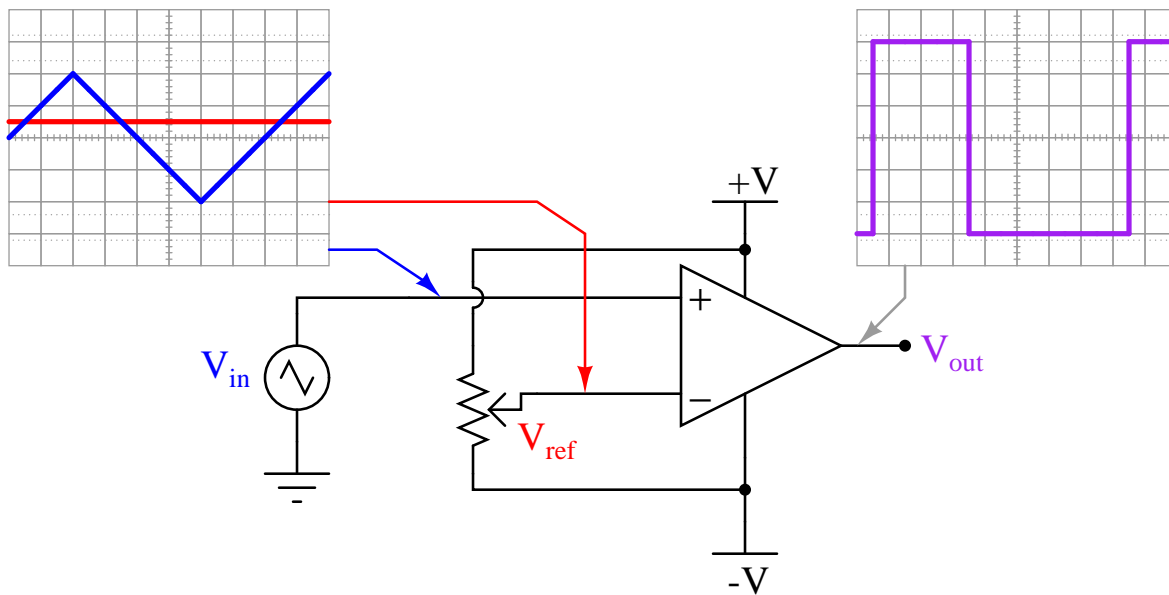












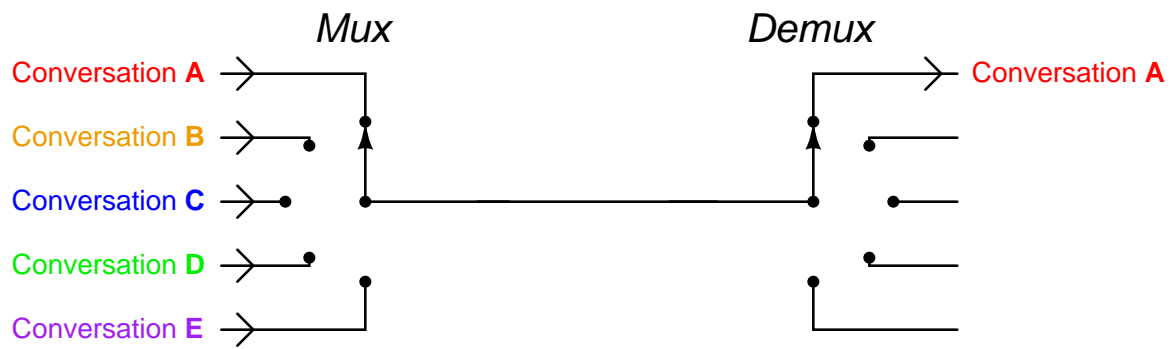
file 03235

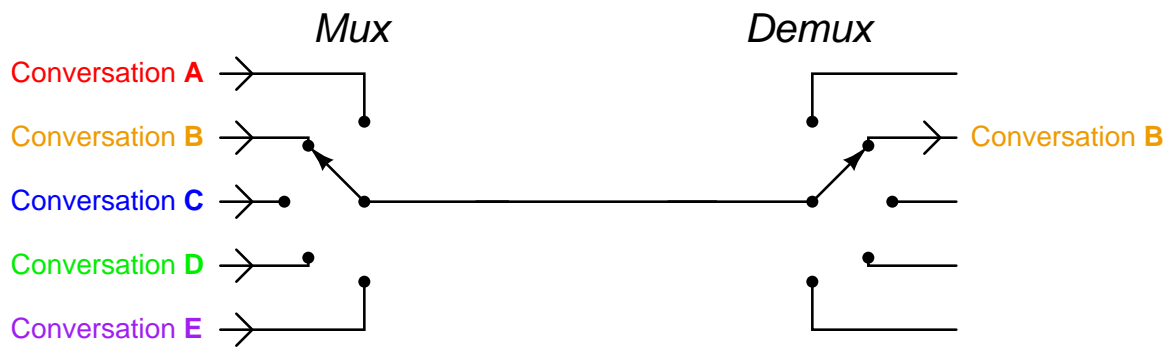
**Animation: telephony multiplexer**

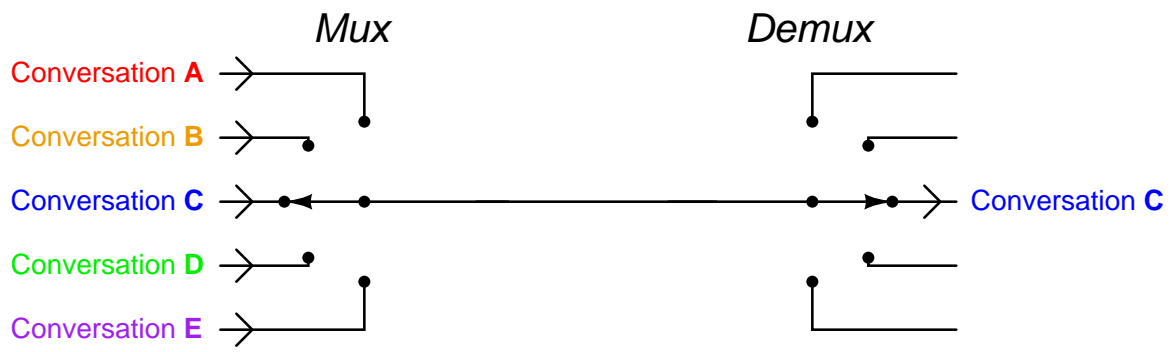
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

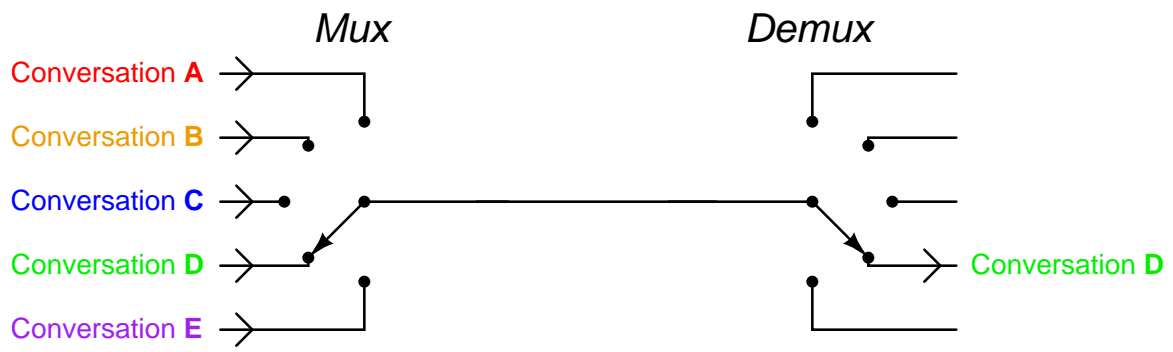
The following animation shows how multiple telephone conversations may be "multiplexed" across a single communication channel. A high switching speed is necessary to make the conversations seamless, which may be simulated by watching the animation at a high frame rate and seeing that the respective conversation outputs appear to be constant. Some questions to ponder:

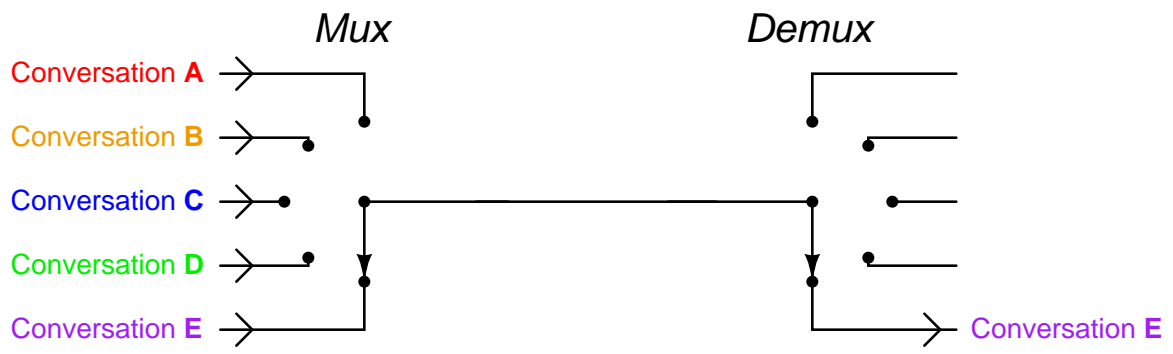
- Why do you suppose anyone would do this? Why not just have five separate lines, one for each conversation?
- How fast do you suppose the mux/demux pair would have to switch in order for the received conversations to appear seamless?











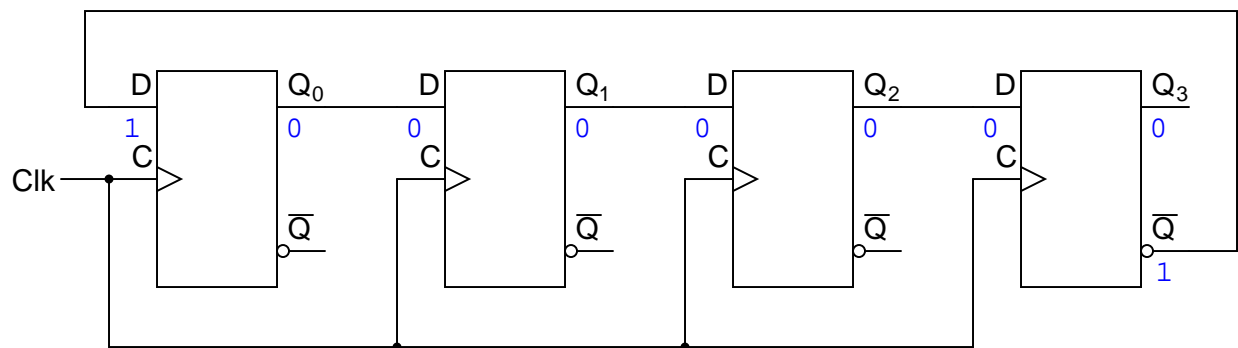
file 03236

**Animation: Johnson ring counter**

*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

The following animation shows a 4-bit Johnson ring counter circuit. Watch what happens as the clock signal oscillates. Here are some things to look for:

- Note when the logic state at each flip-flop input gets sent to the  $Q$  output.
- Why do you think this is called a "ring" counter circuit?



Clock

$Q_0$

$Q_1$

$Q_2$

$Q_3$

$V_{DD}$

Gnd

$V_{DD}$

Gnd

$V_{DD}$

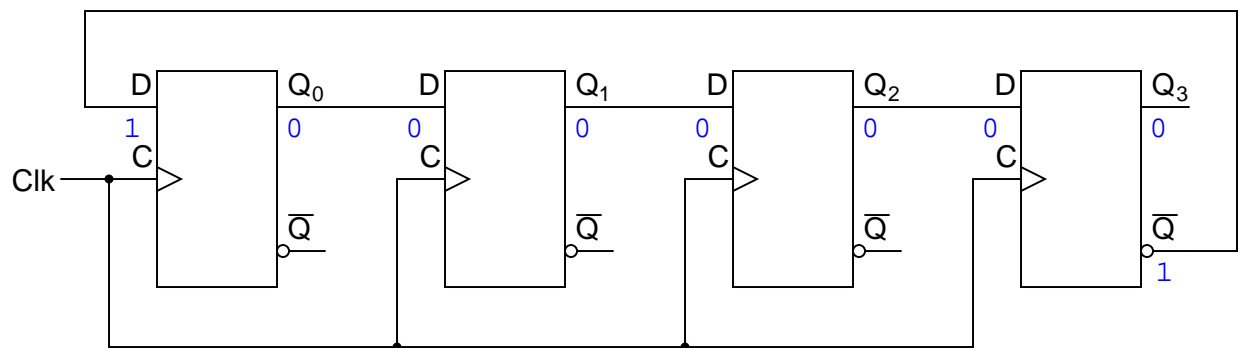
Gnd

$V_{DD}$

Gnd

$V_{DD}$

Gnd



Clock

Q<sub>0</sub>

Q<sub>1</sub>

Q<sub>2</sub>

Q<sub>3</sub>

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

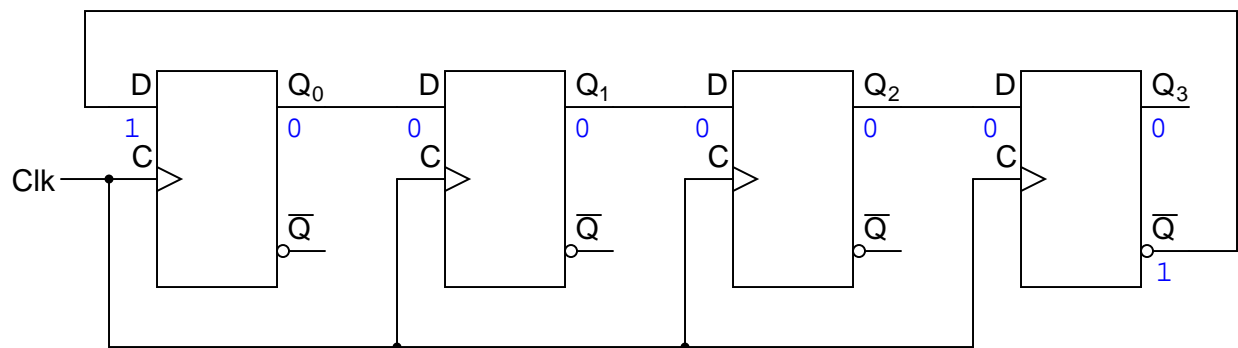
Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd



Clock

Q<sub>0</sub>

Q<sub>1</sub>

Q<sub>2</sub>

Q<sub>3</sub>

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

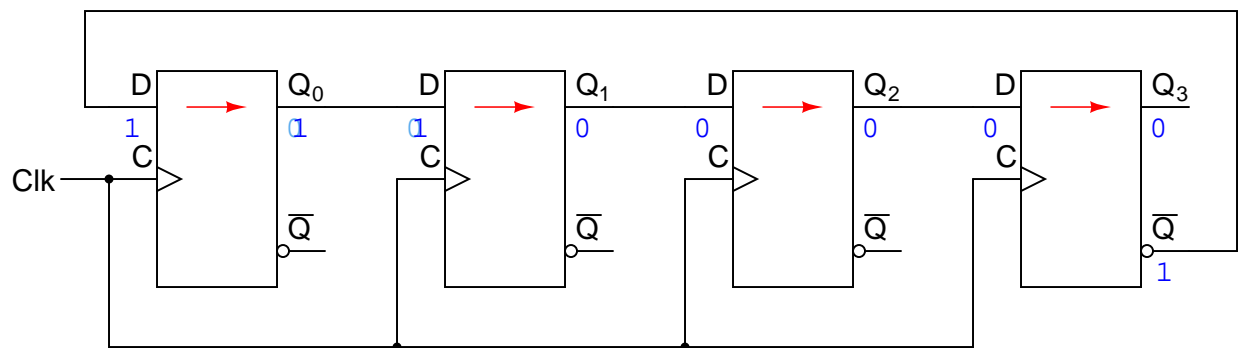
Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd



Clock

Q<sub>0</sub>

Q<sub>1</sub>

Q<sub>2</sub>

Q<sub>3</sub>

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

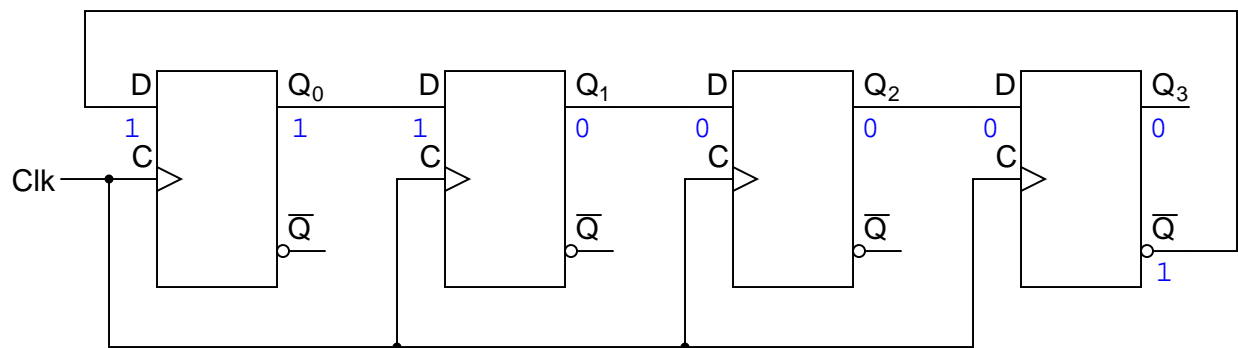
Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd



Clock 

Q<sub>0</sub> 

Q<sub>1</sub> 

Q<sub>2</sub> 

Q<sub>3</sub> 

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

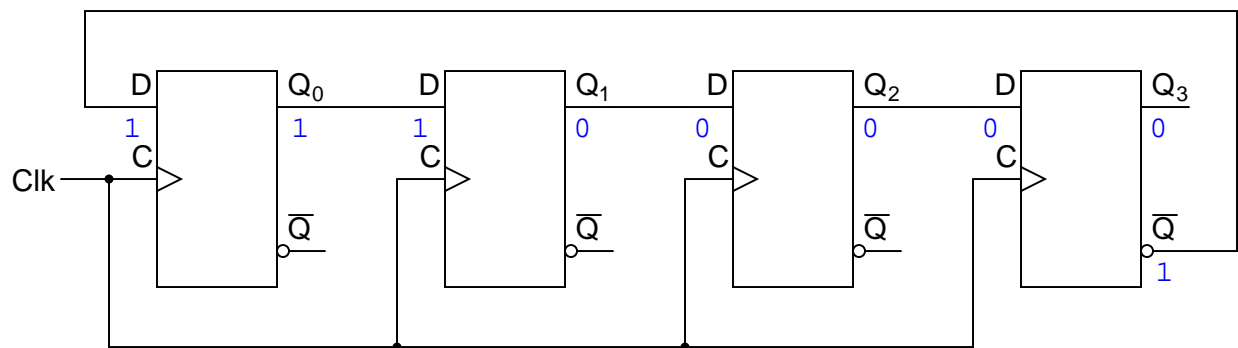
Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd



Clock 

Q<sub>0</sub> 

Q<sub>1</sub> 

Q<sub>2</sub> 

Q<sub>3</sub> 

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

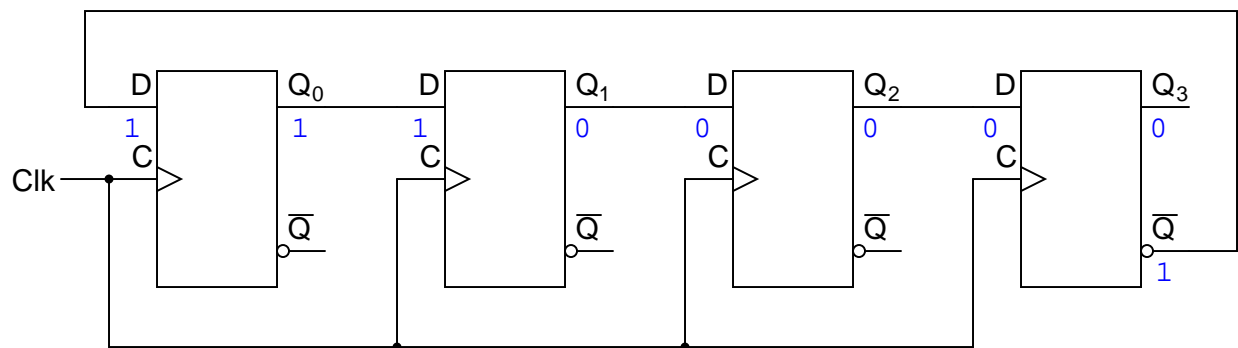
Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd



Clock 

Q<sub>0</sub> 

Q<sub>1</sub> 

Q<sub>2</sub> 

Q<sub>3</sub> 

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

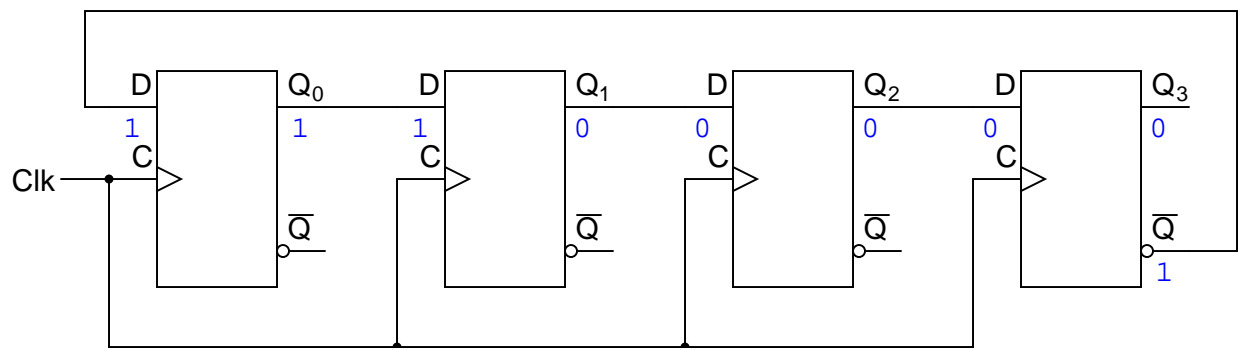
Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd



Clock

$Q_0$

$Q_1$

$Q_2$

$Q_3$

$V_{DD}$

Gnd

$V_{DD}$

Gnd

$V_{DD}$

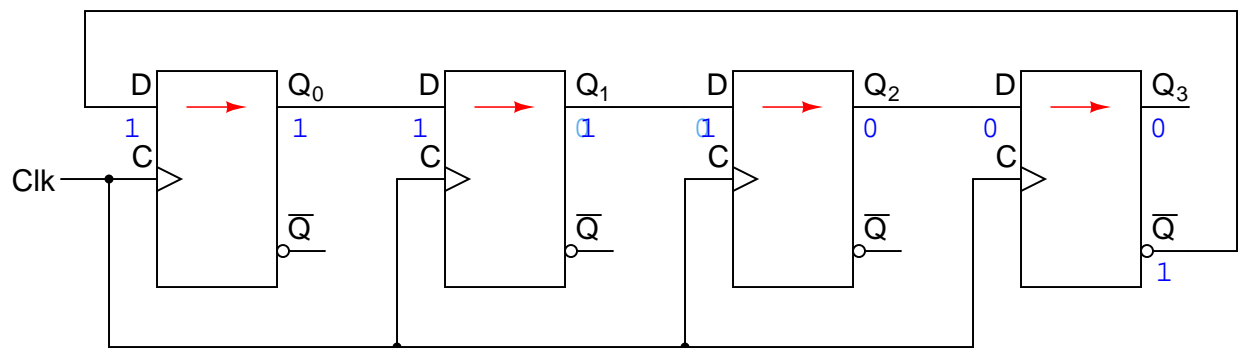
Gnd

$V_{DD}$

Gnd

$V_{DD}$

Gnd



Clock

Q<sub>0</sub>

Q<sub>1</sub>

Q<sub>2</sub>

Q<sub>3</sub>

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

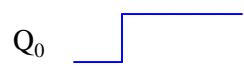
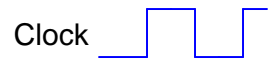
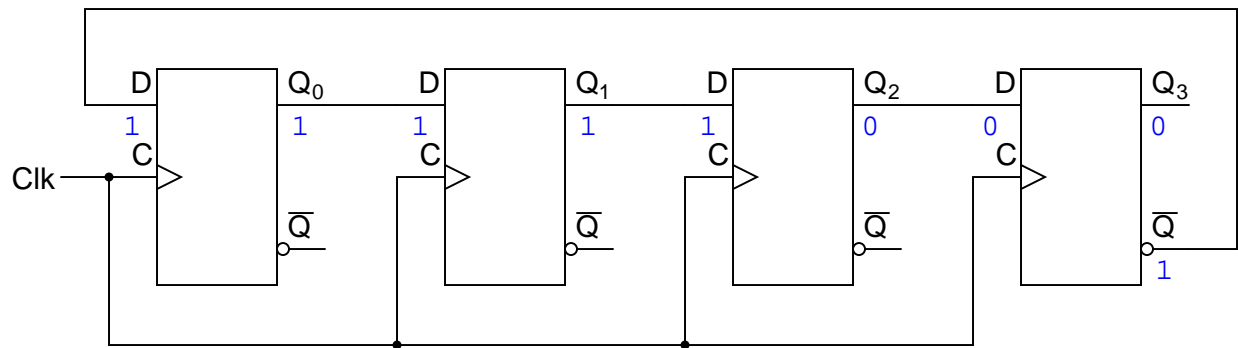
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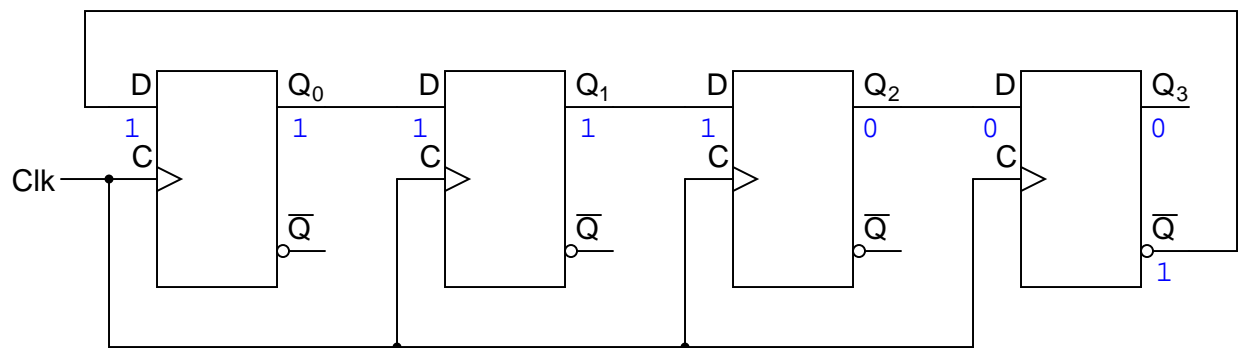
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Clock

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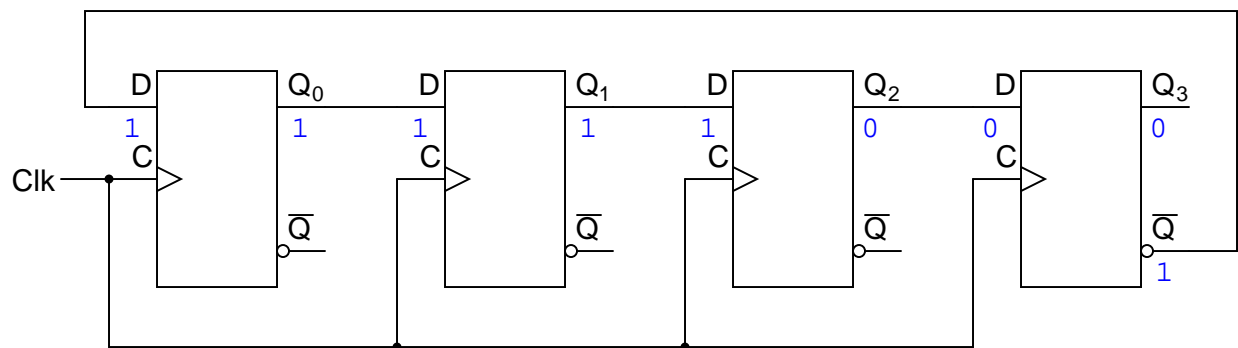
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Clock

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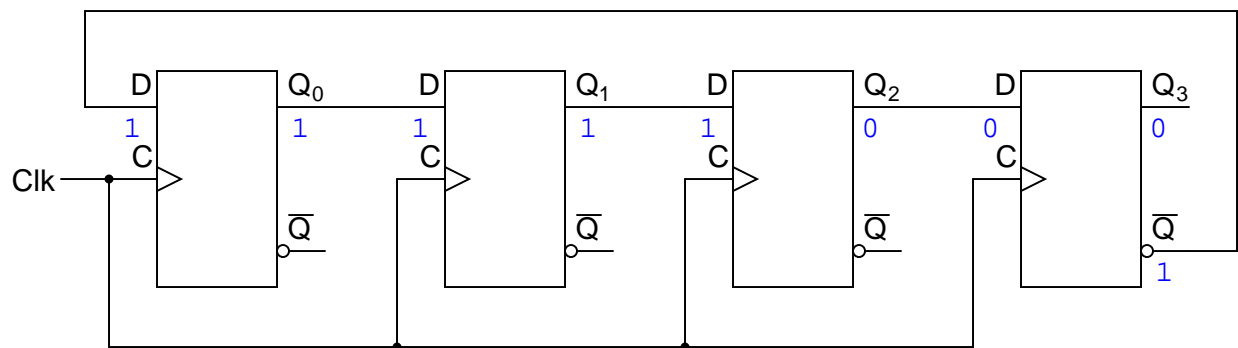
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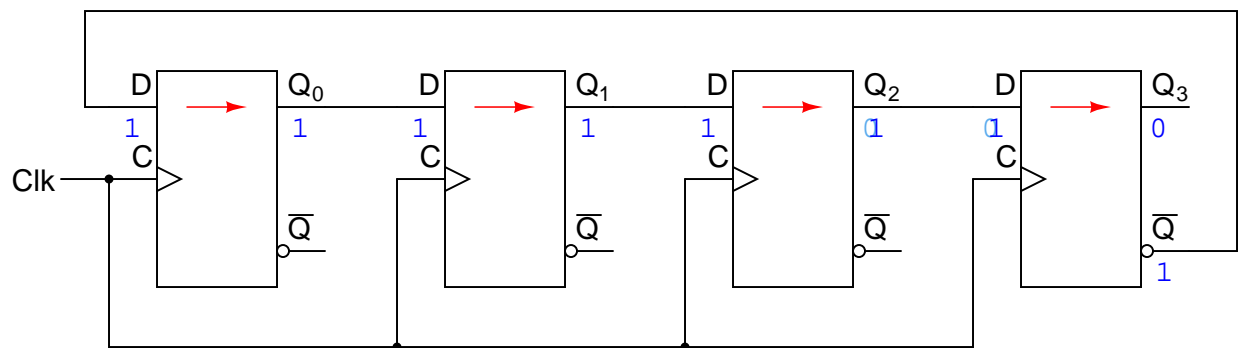
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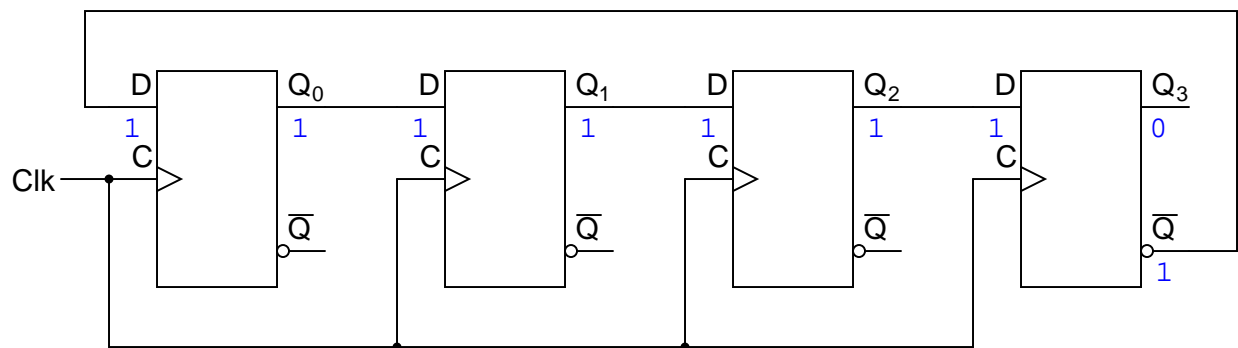
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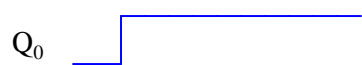
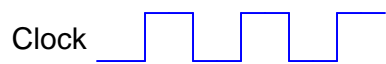
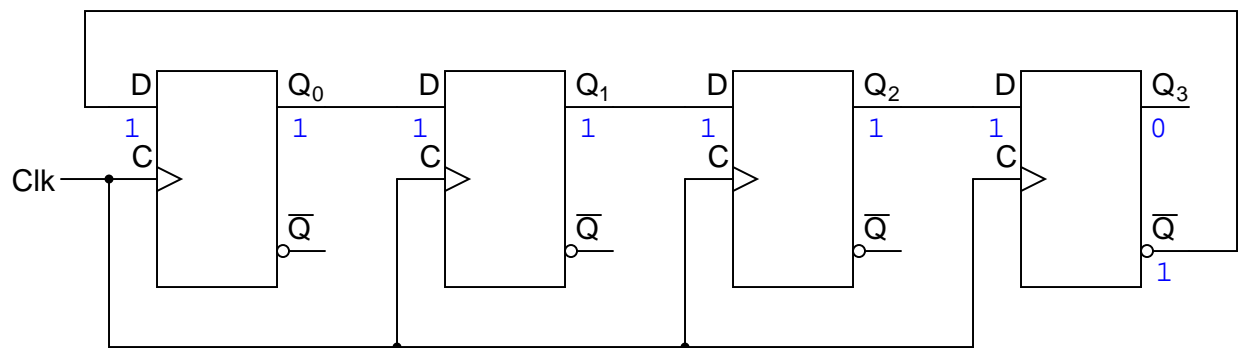
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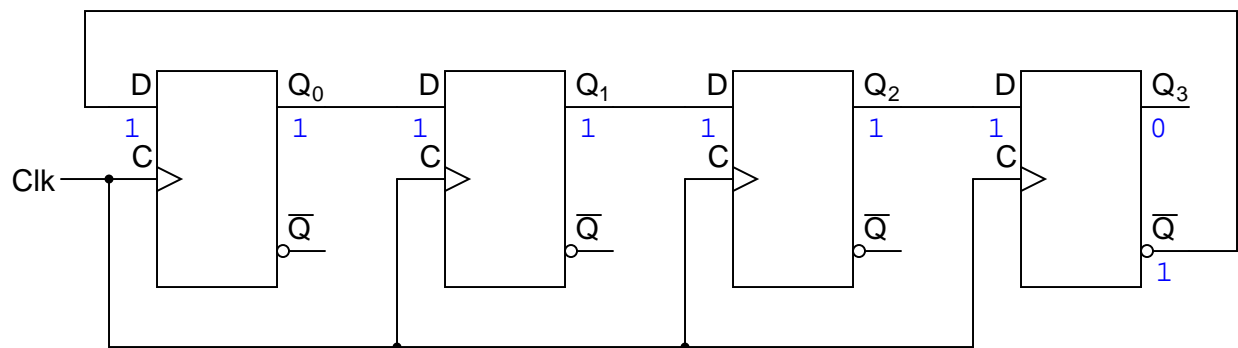
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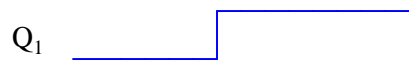
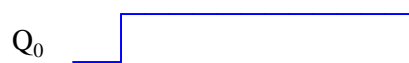
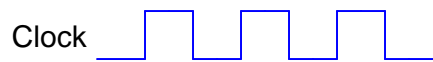
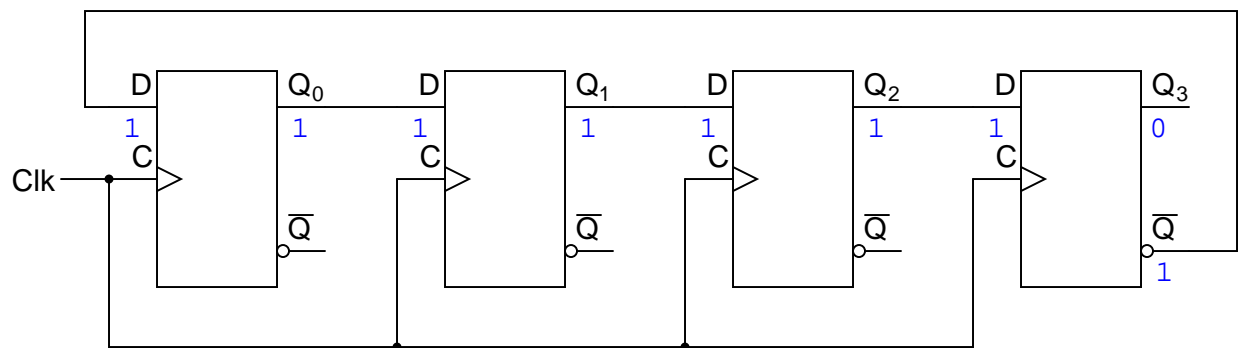
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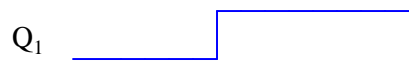
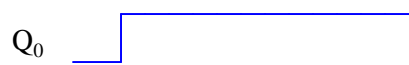
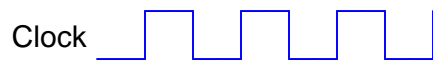
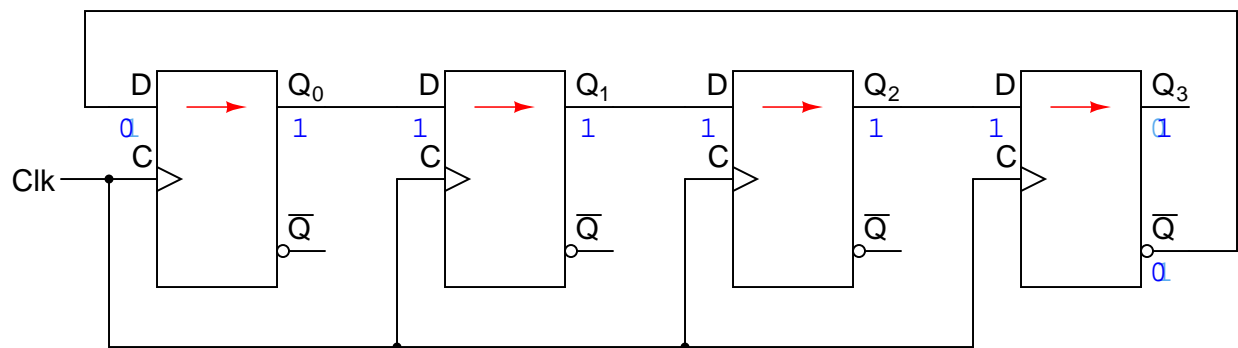
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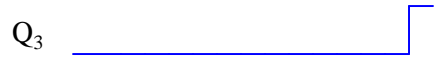
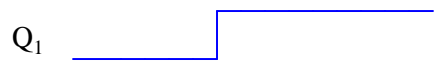
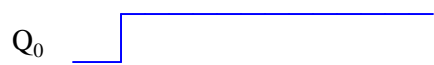
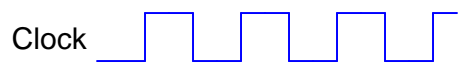
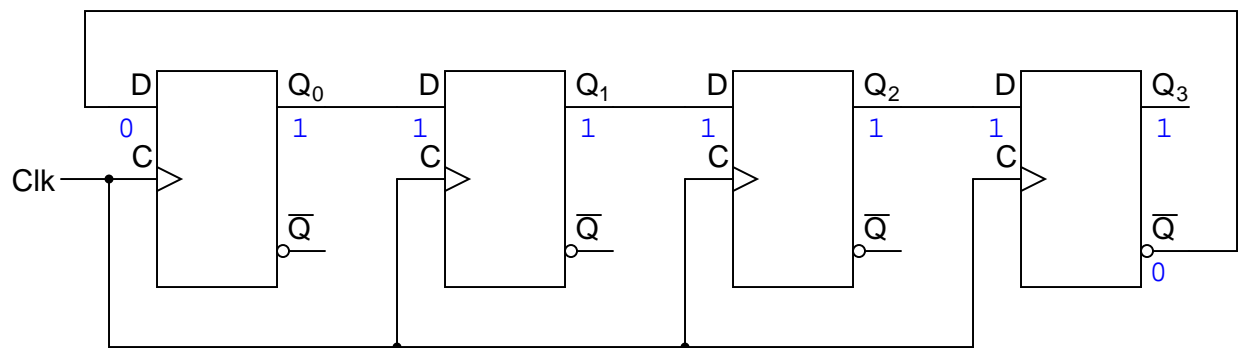
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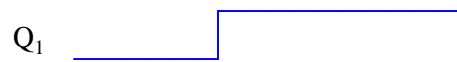
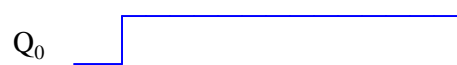
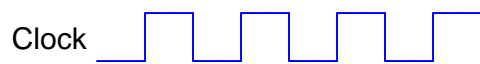
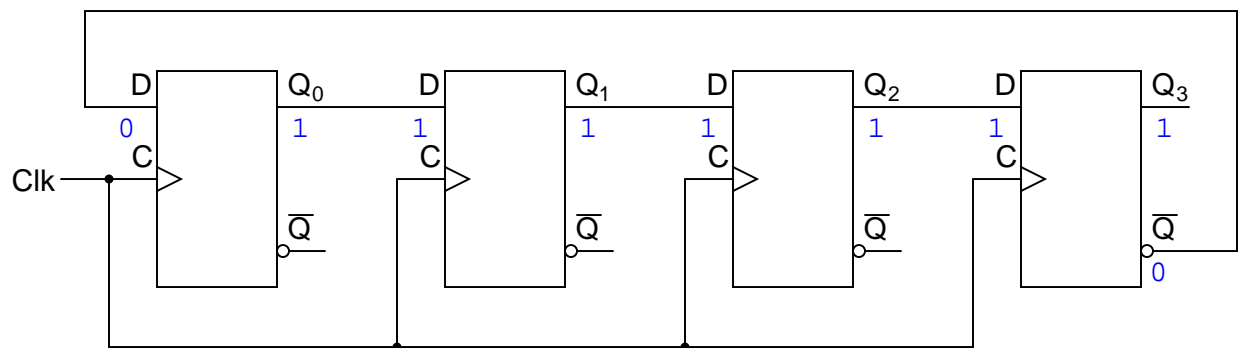
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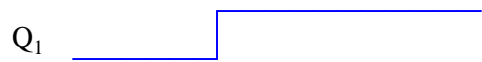
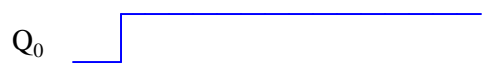
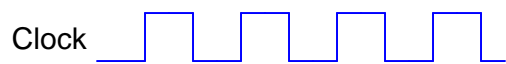
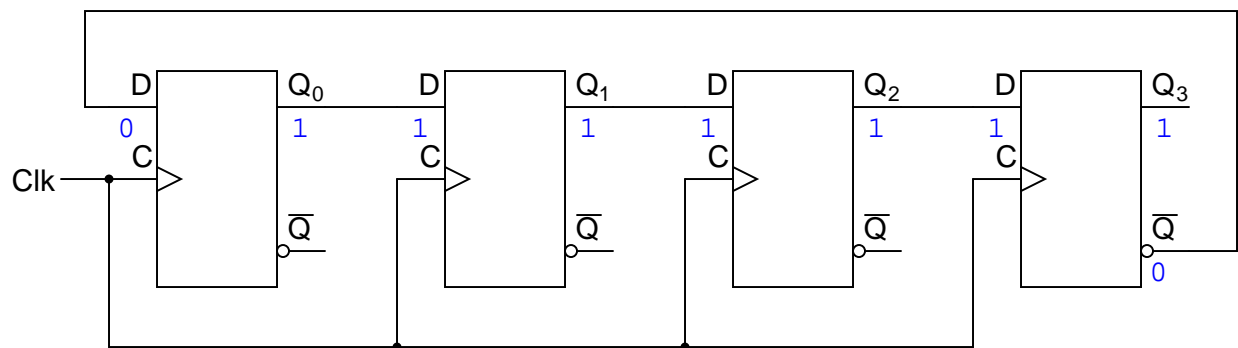
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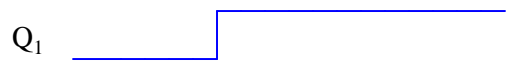
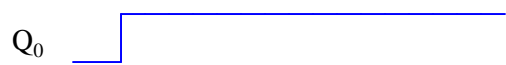
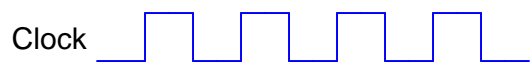
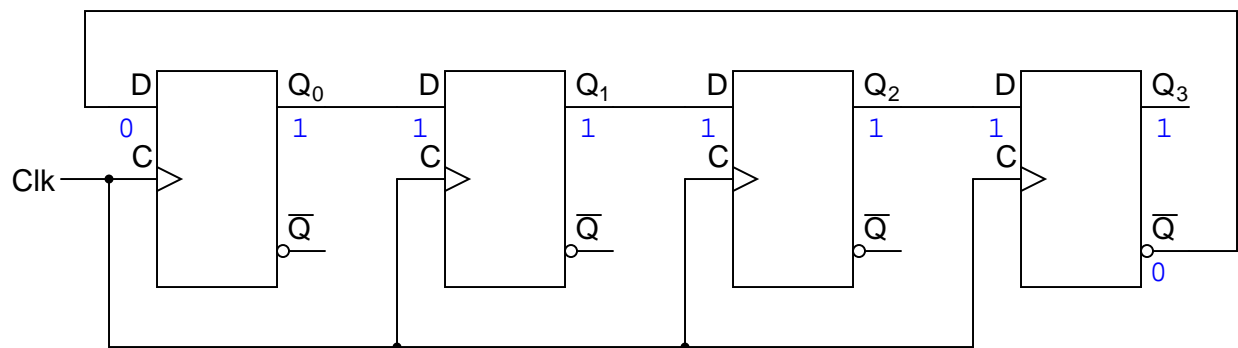
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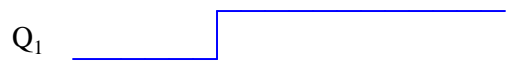
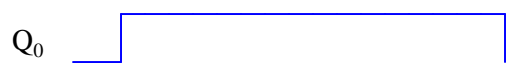
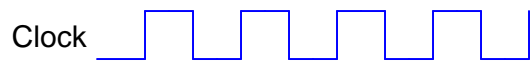
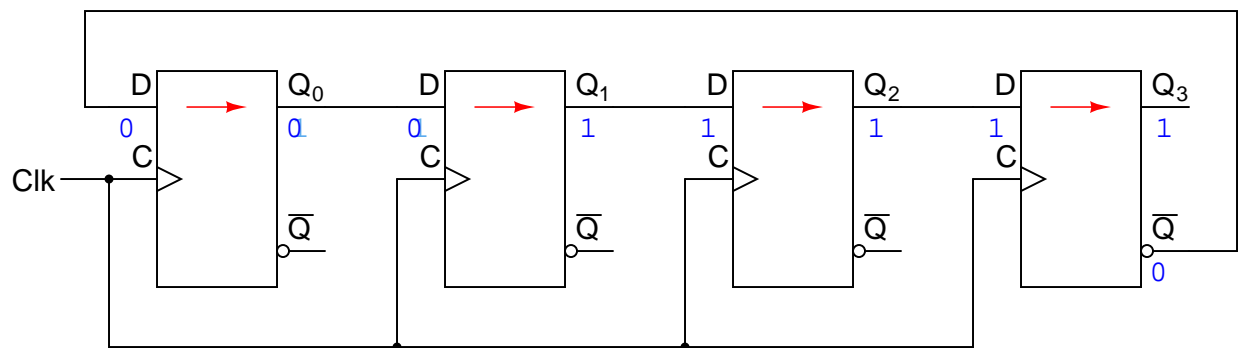
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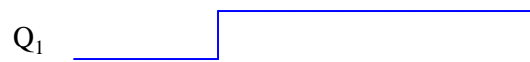
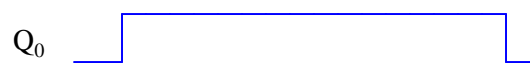
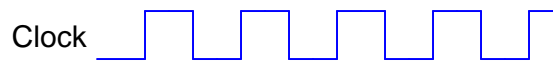
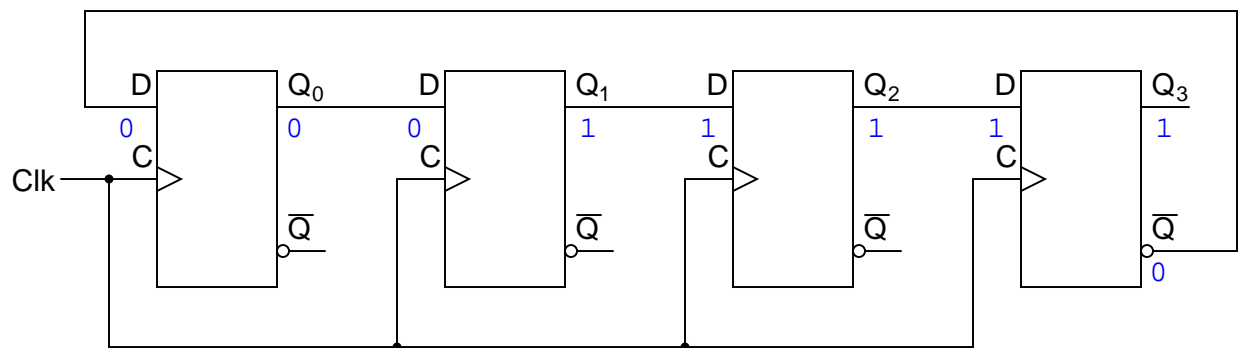
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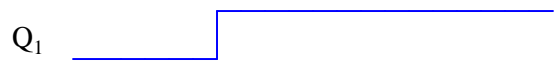
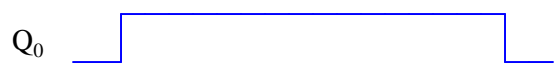
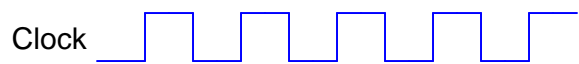
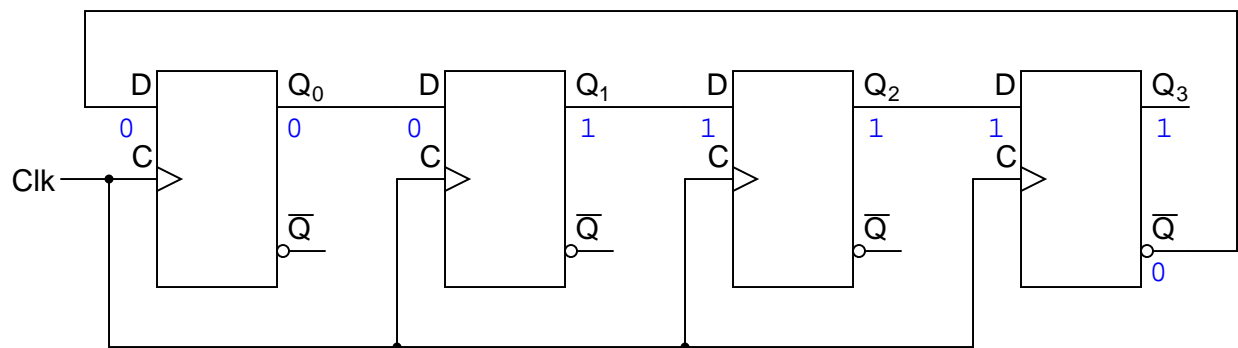
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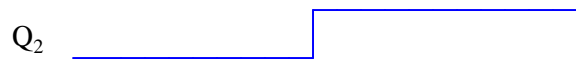
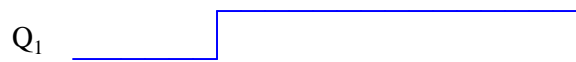
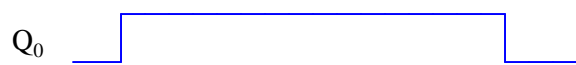
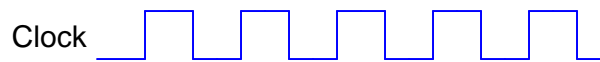
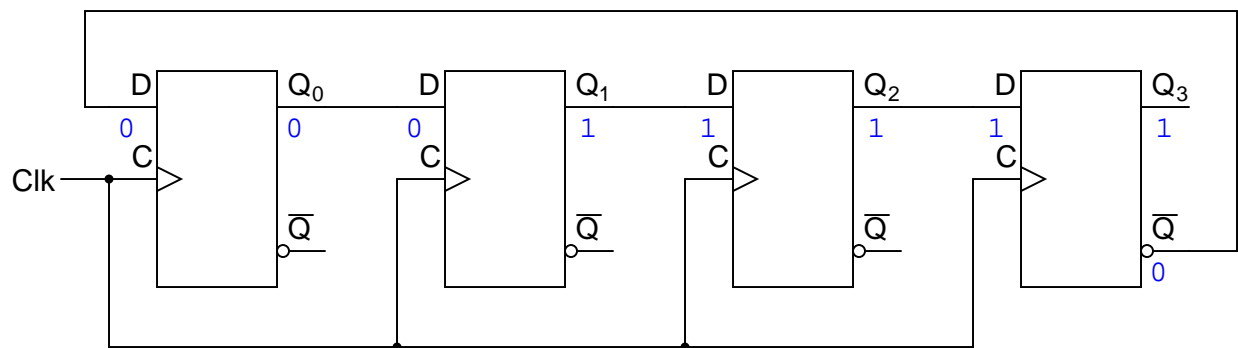
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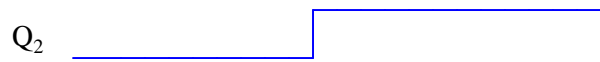
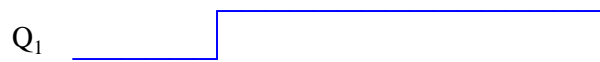
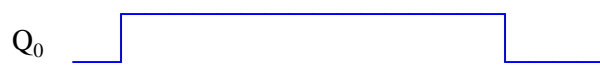
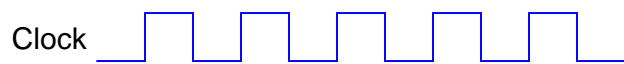
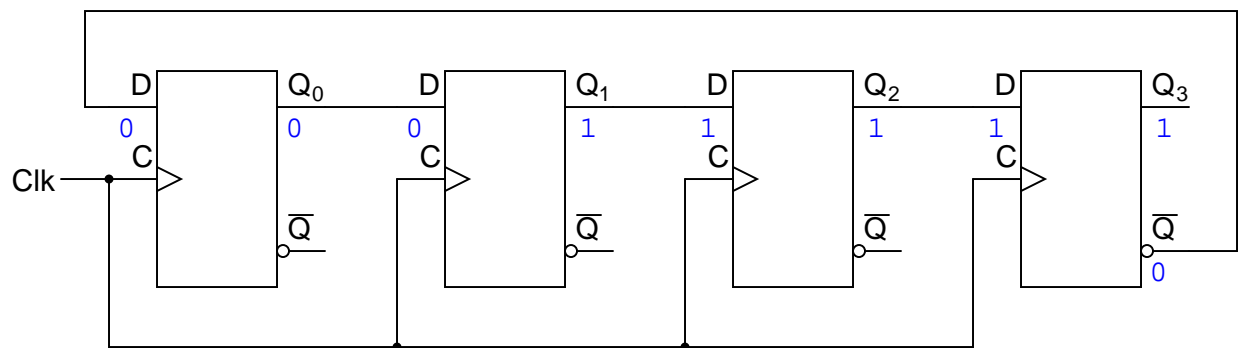
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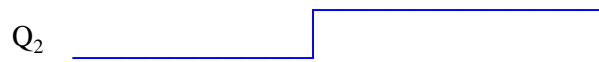
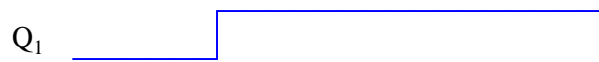
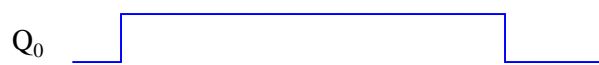
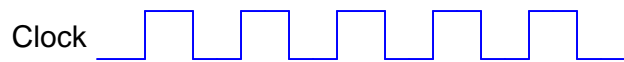
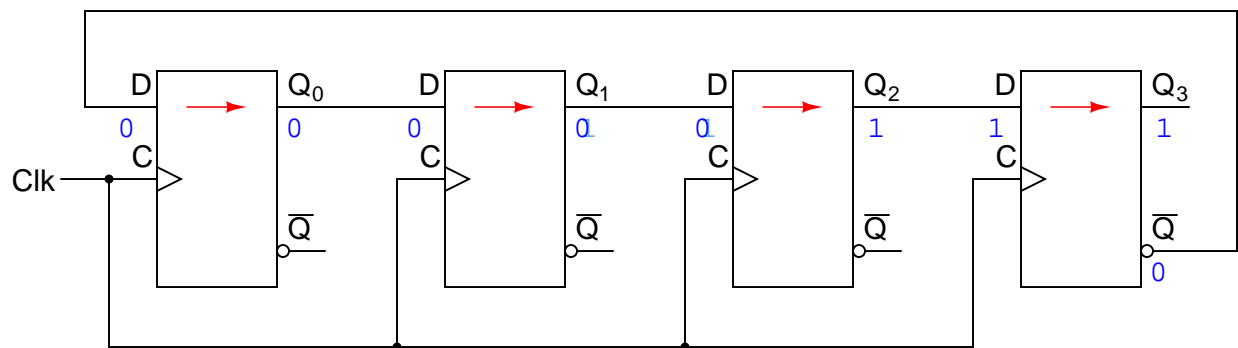
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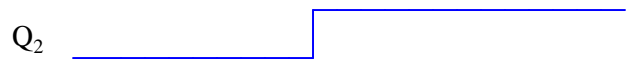
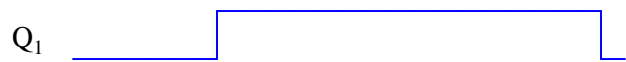
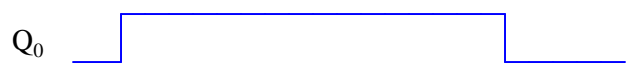
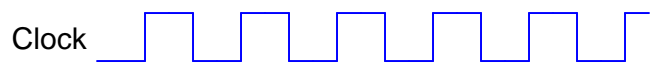
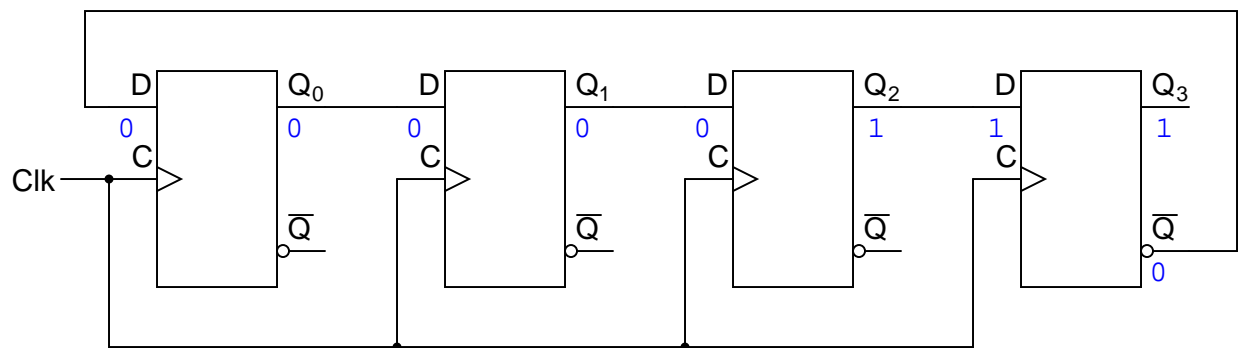
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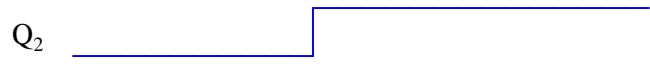
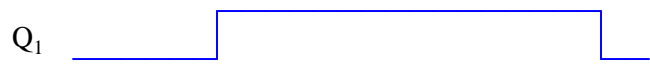
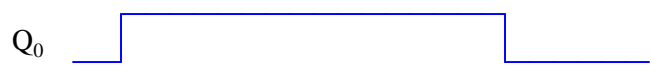
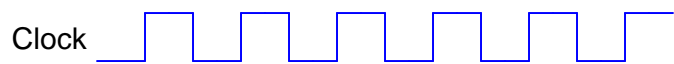
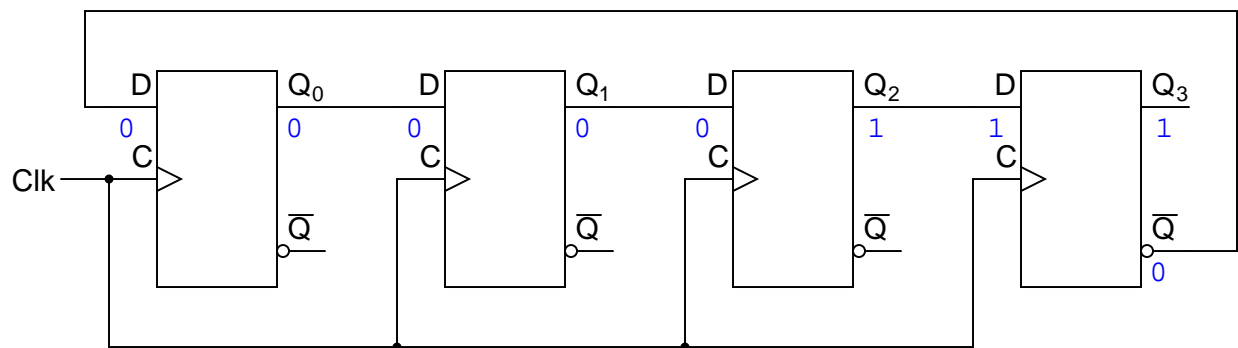
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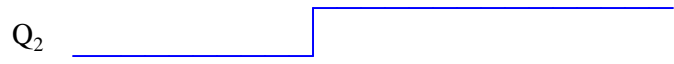
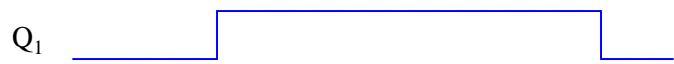
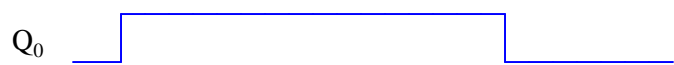
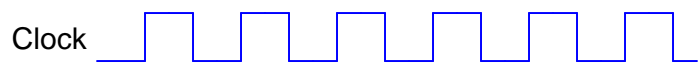
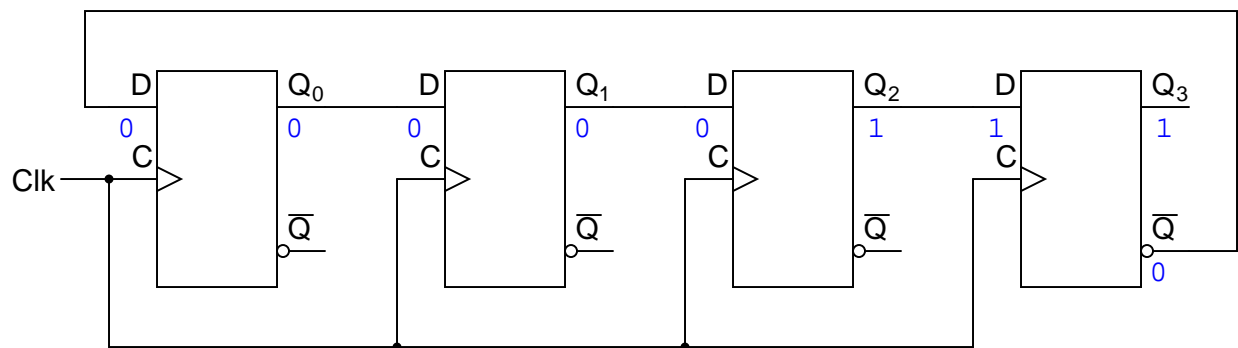
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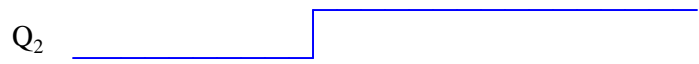
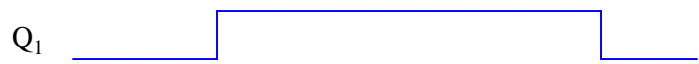
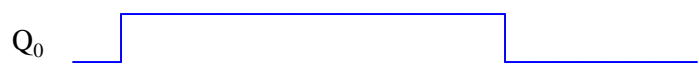
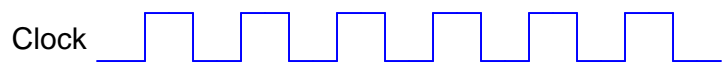
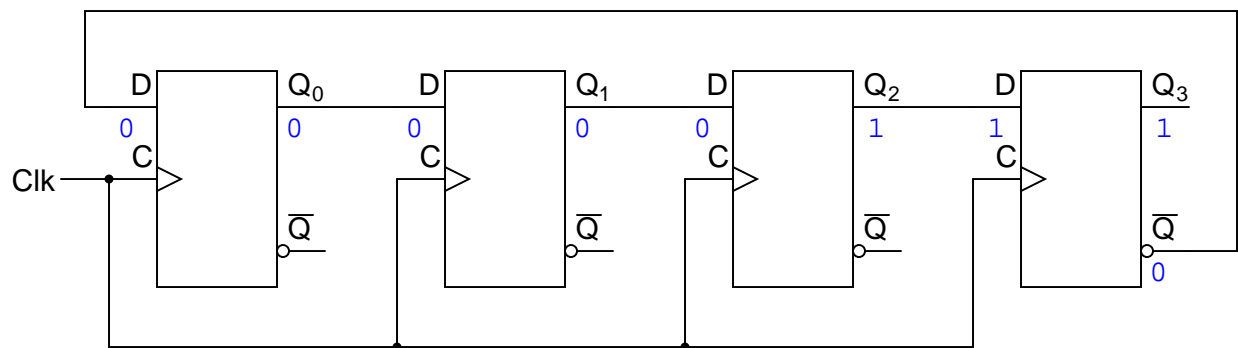
Gnd

$V_{DD}$

Gnd

$V_{DD}$

Gnd



V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

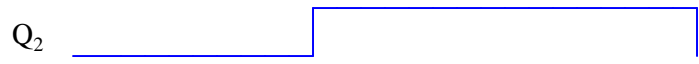
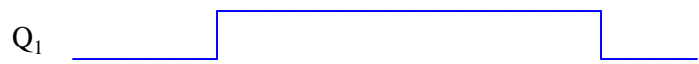
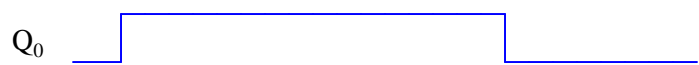
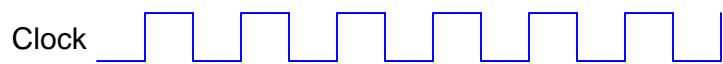
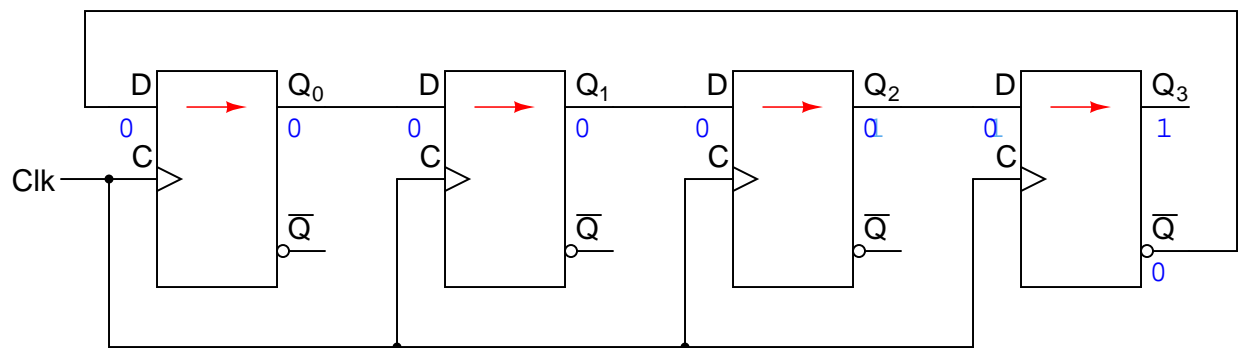
Gnd

V<sub>DD</sub>

Gnd

V<sub>DD</sub>

Gnd



$V_{DD}$

Gnd

$V_{DD}$

Gnd

$V_{DD}$

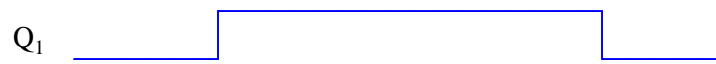
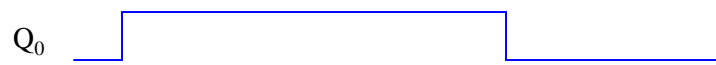
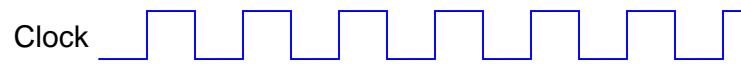
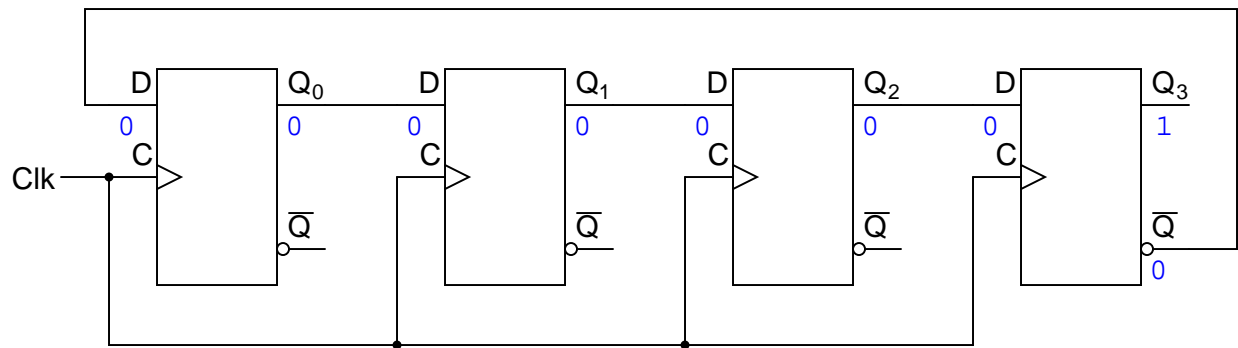
Gnd

$V_{DD}$

Gnd

$V_{DD}$

Gnd



$V_{DD}$

Gnd

$V_{DD}$

Gnd

$V_{DD}$

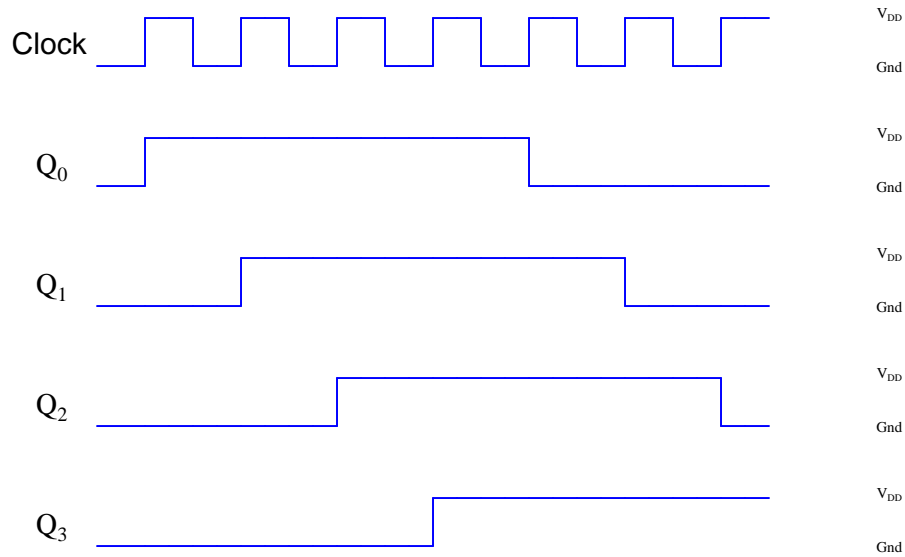
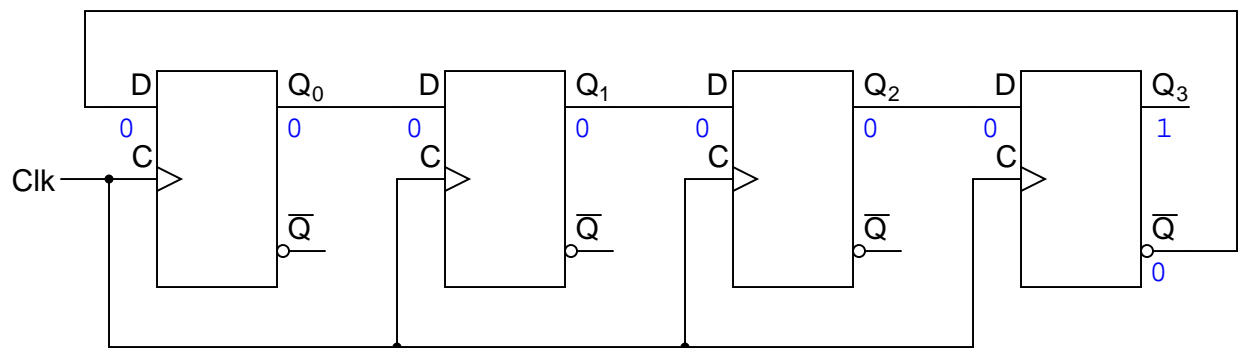
Gnd

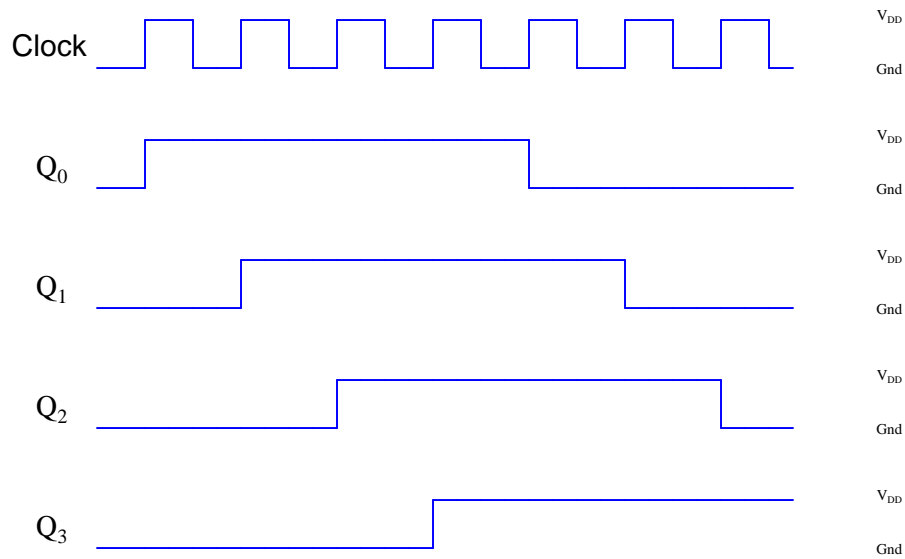
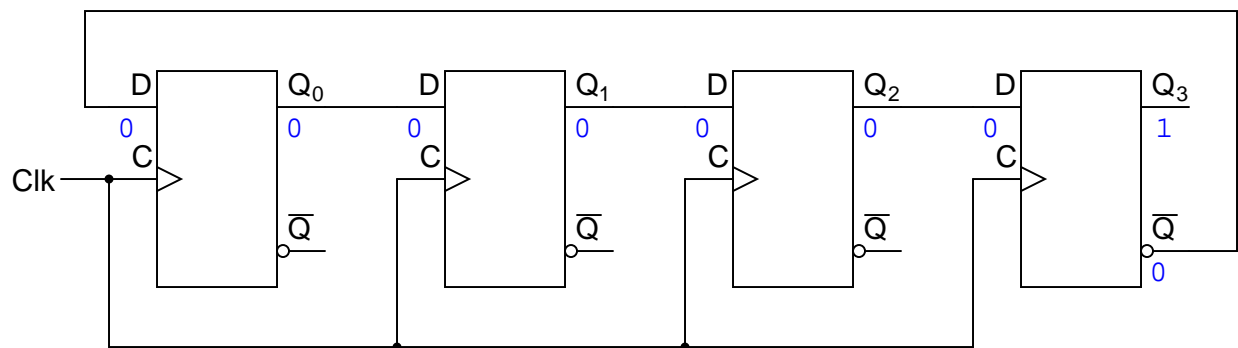
$V_{DD}$

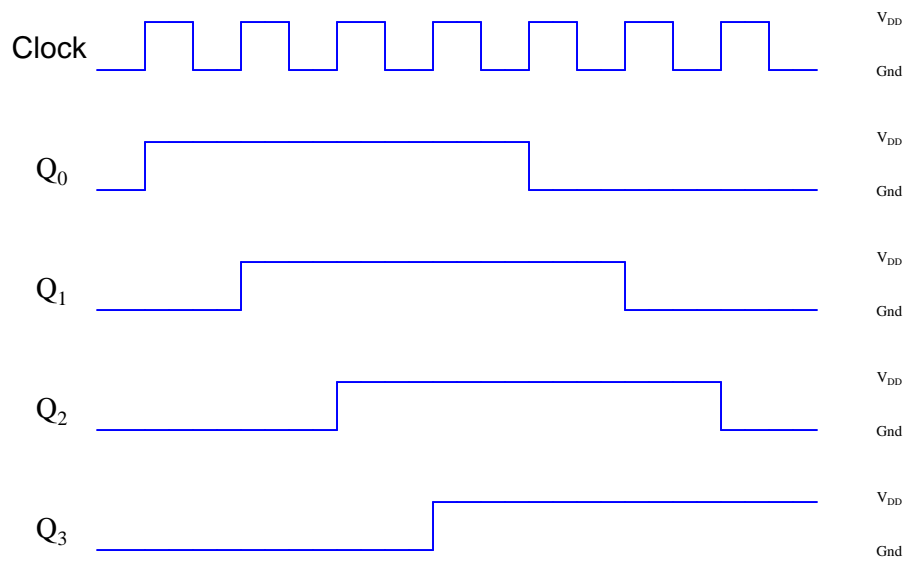
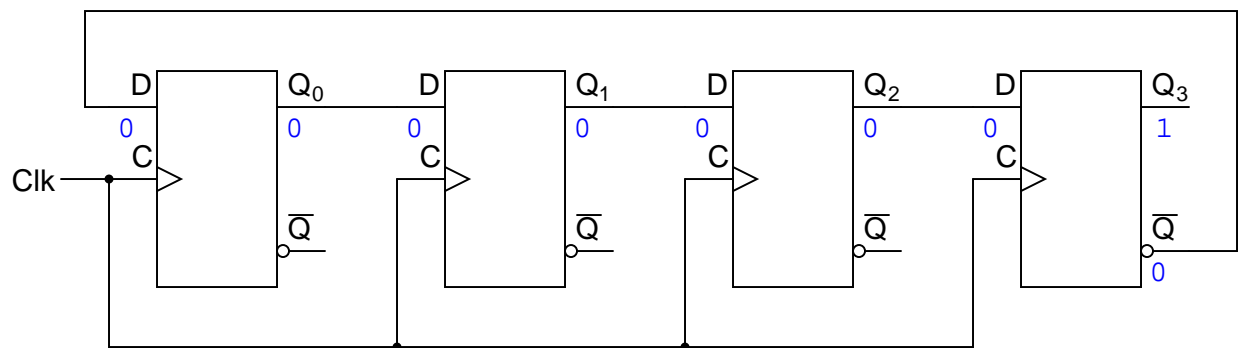
Gnd

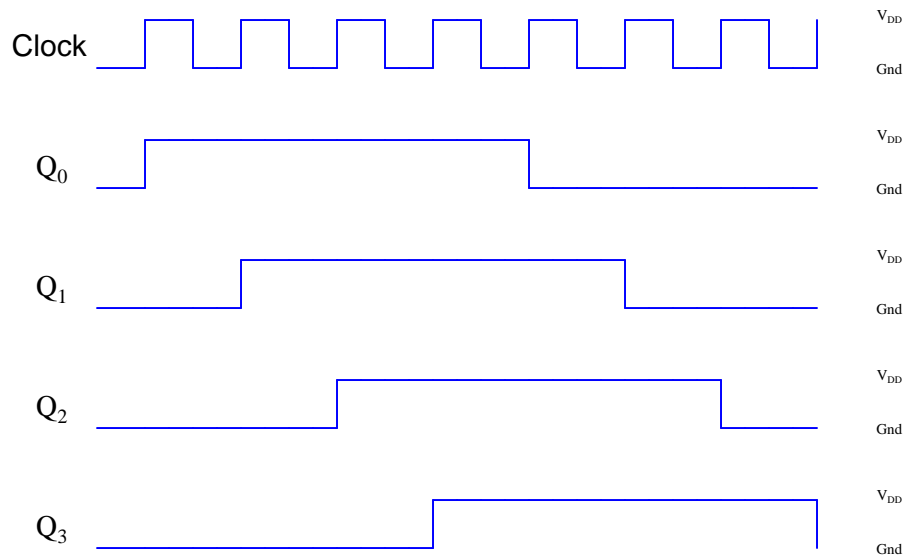
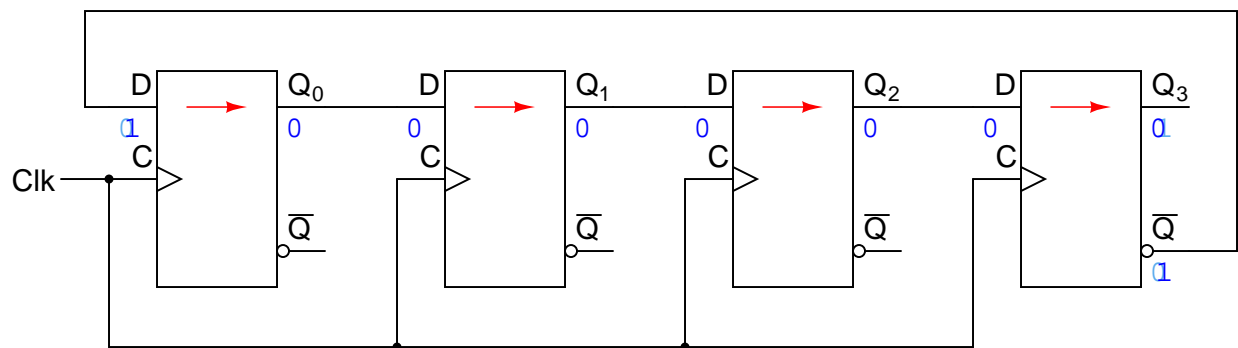
$V_{DD}$

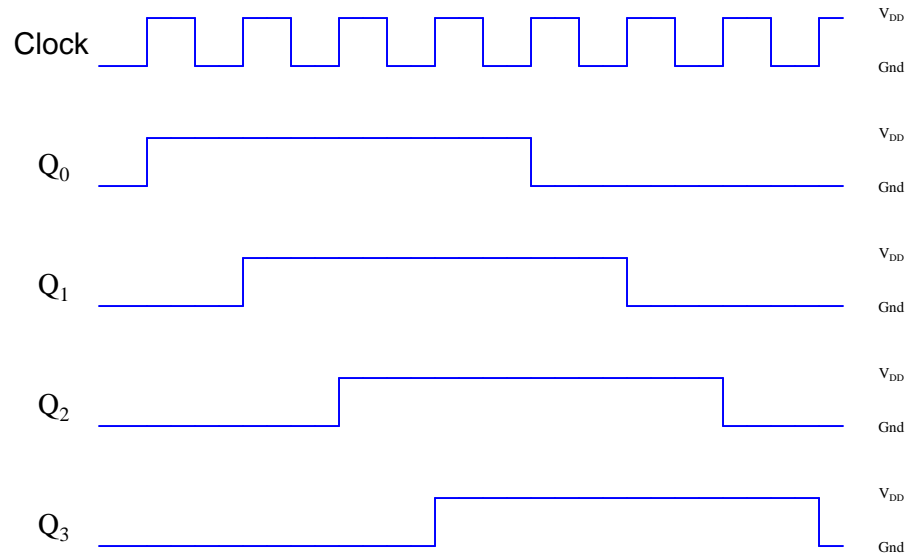
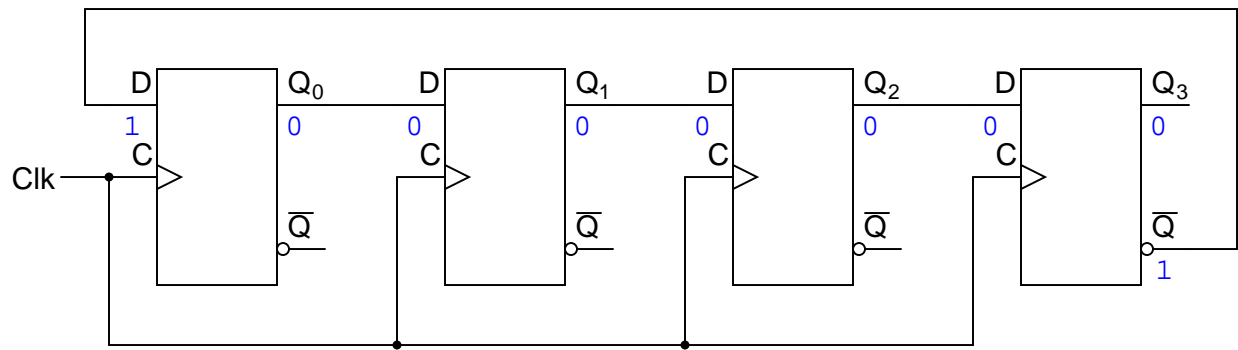
Gnd











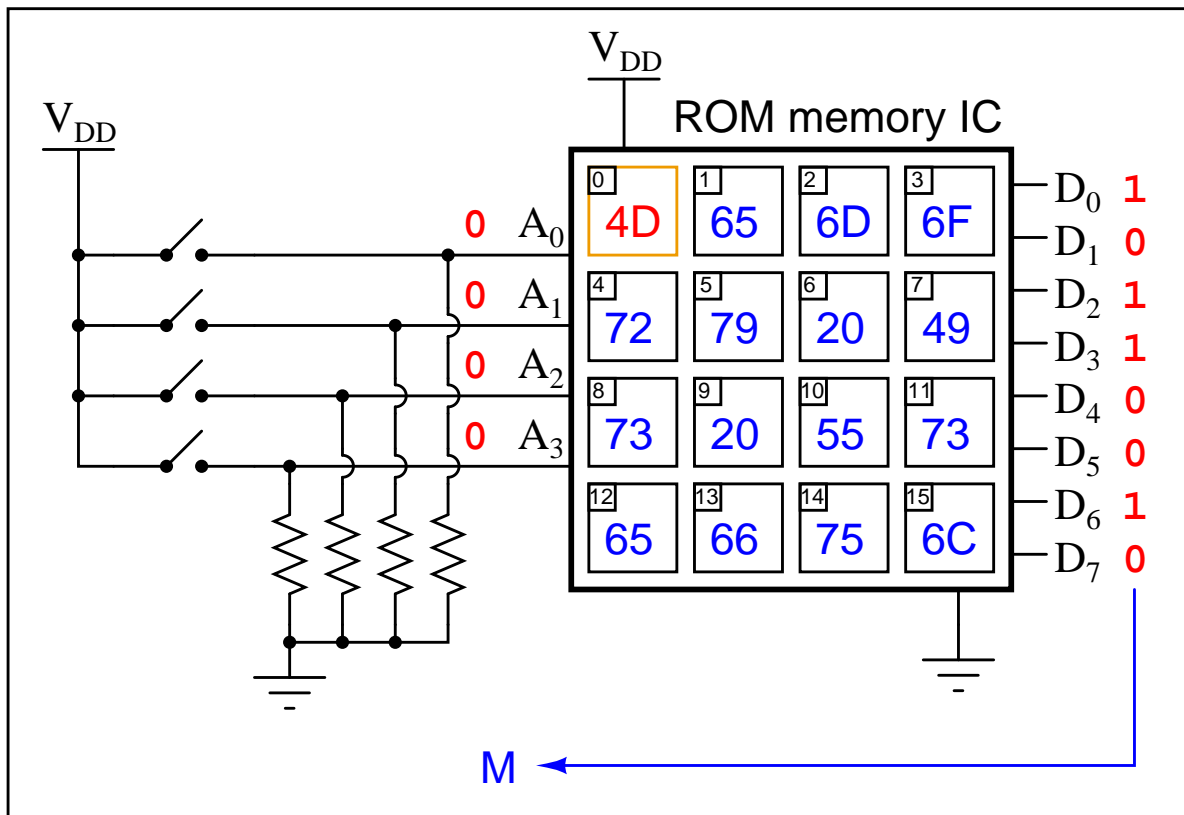
file 03234

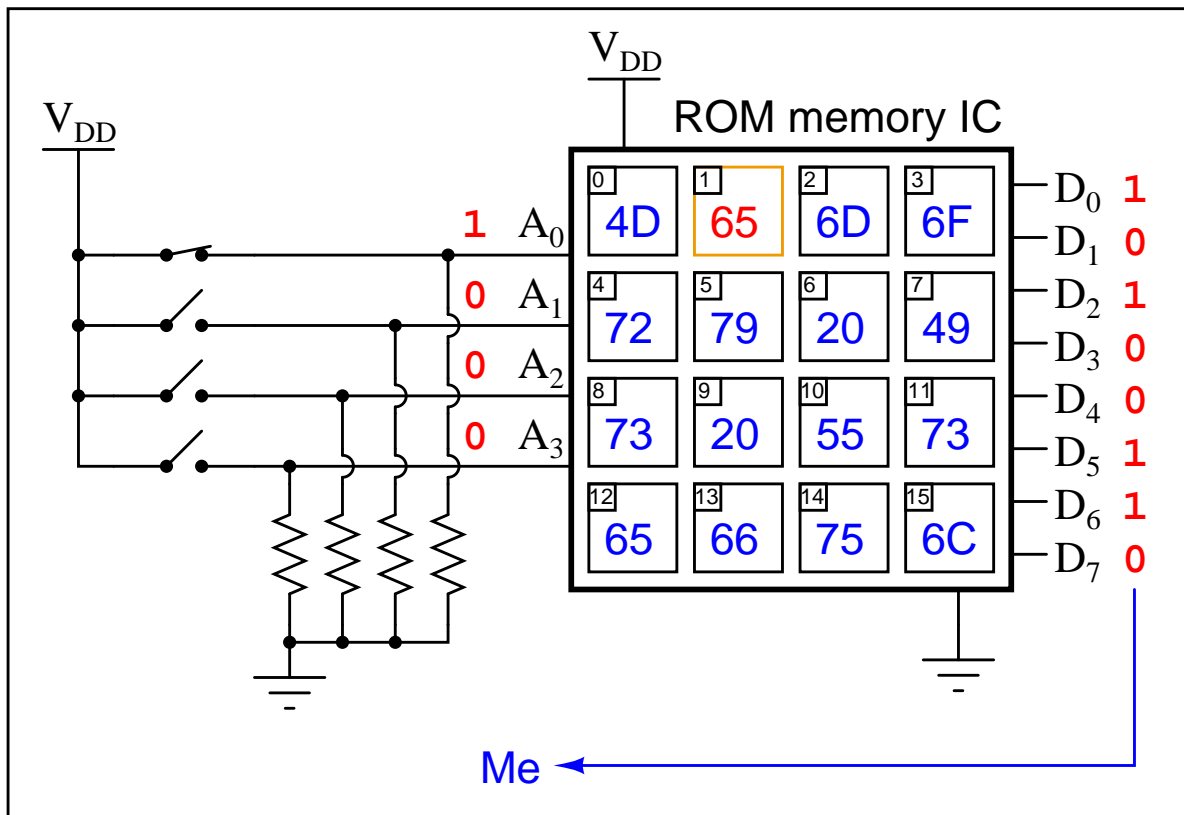
**Animation: addressing  $16 \times 8$  bit ROM memory**

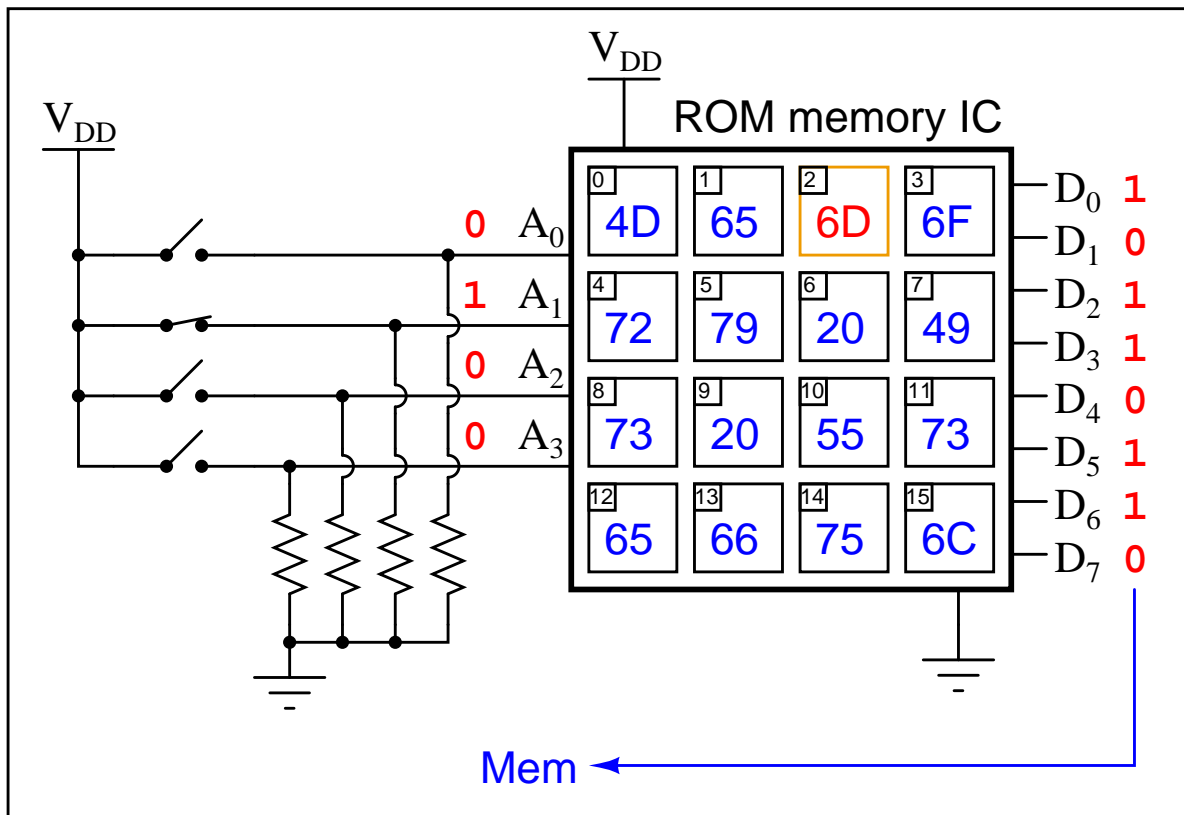
*This question consists of a series of images (one per page) that form an animation. Flip the pages with your fingers to view this animation (or click on the "next" button on your viewer) frame-by-frame.*

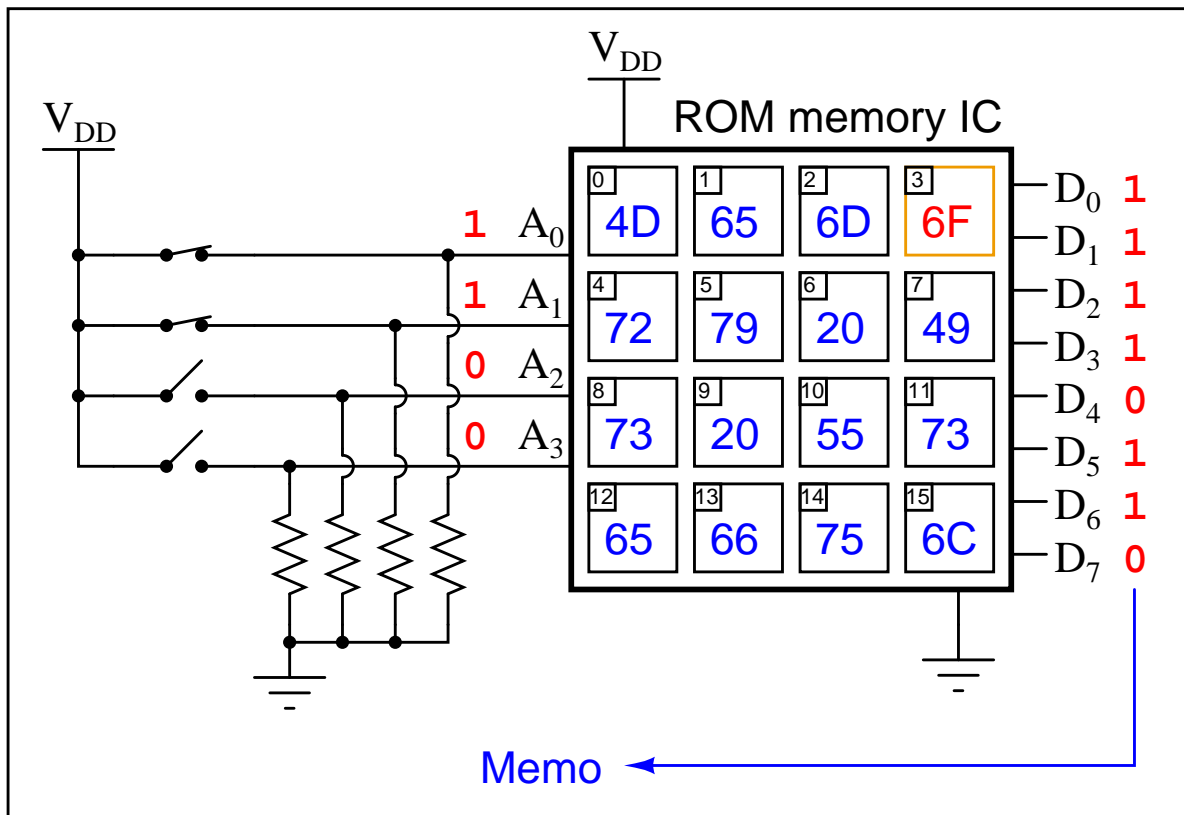
The following animation shows how setting the input (address) switches in particular combinations selects individual memory "cells" inside the ROM, resulting in data stored within those cells to appear at the output (data) lines. Questions to ponder:

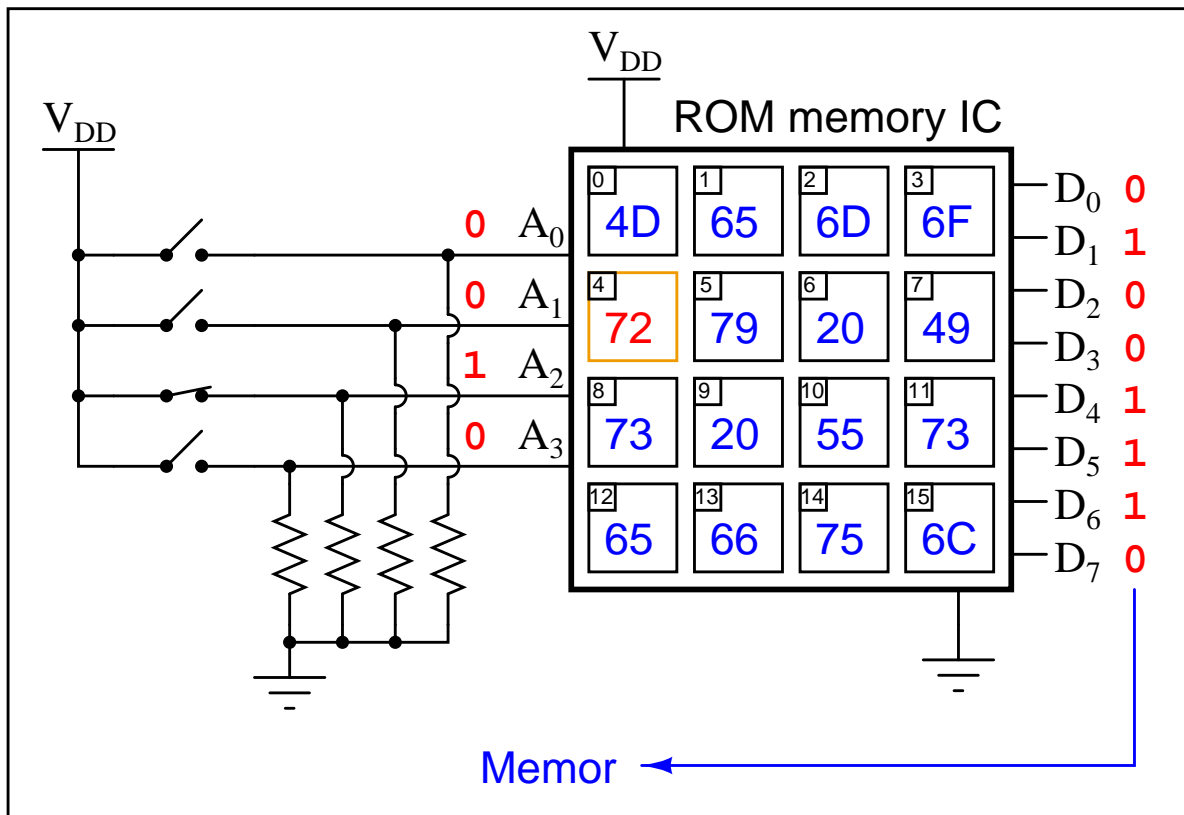
- What is the organization of this particular ROM chip? (e.g.  $256 \times 4$ ,  $1k \times 1$ , etc.)
- What is the relationship between the hexadecimal numbers stored inside each cell and the alphabetical characters shown below the chip? What code is being used to represent these characters?
- What character is represented by the hexadecimal code 20? (Hint: this code is used twice in the sequence shown.)

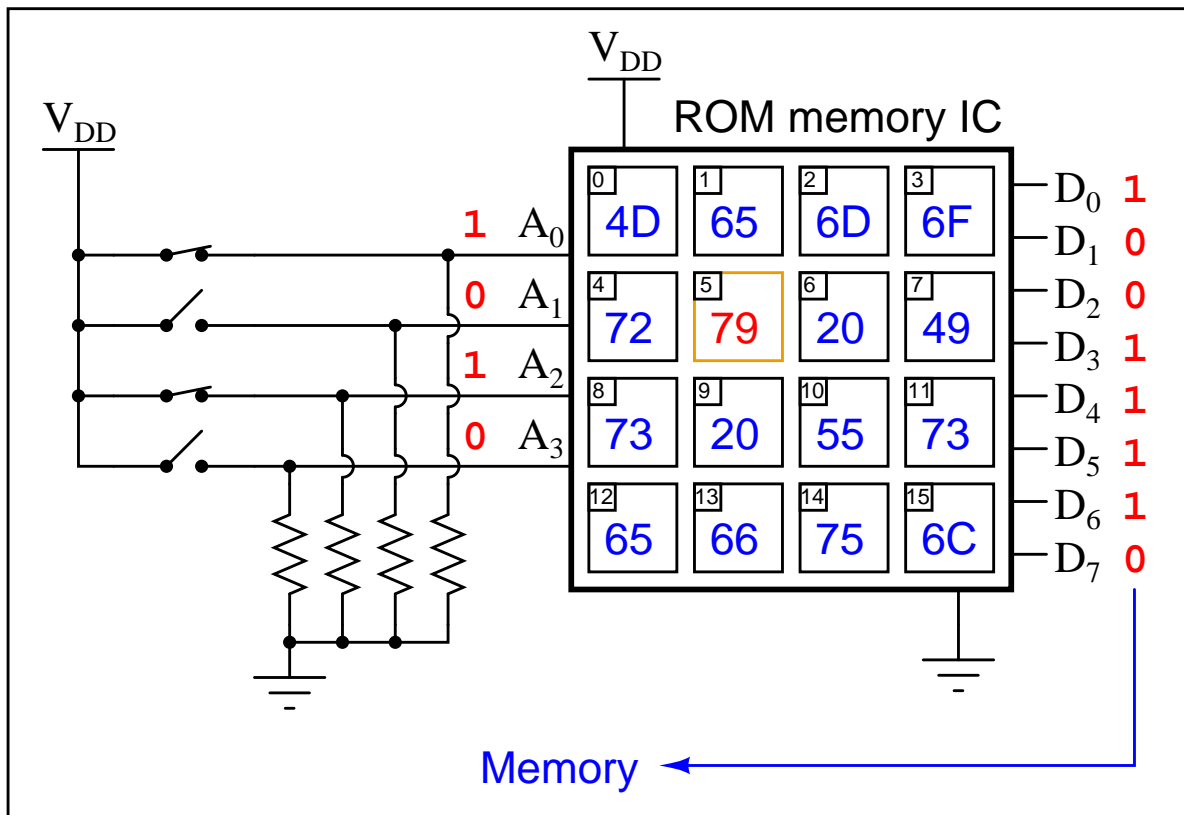


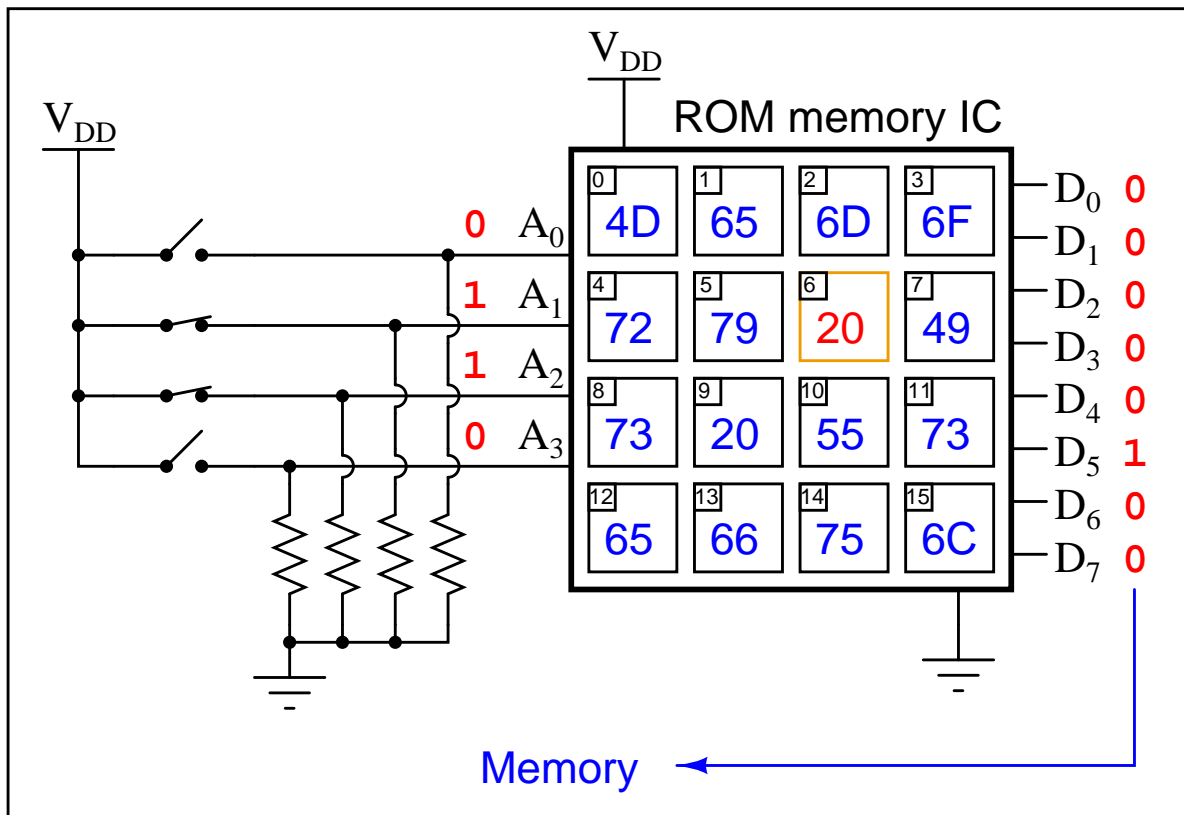


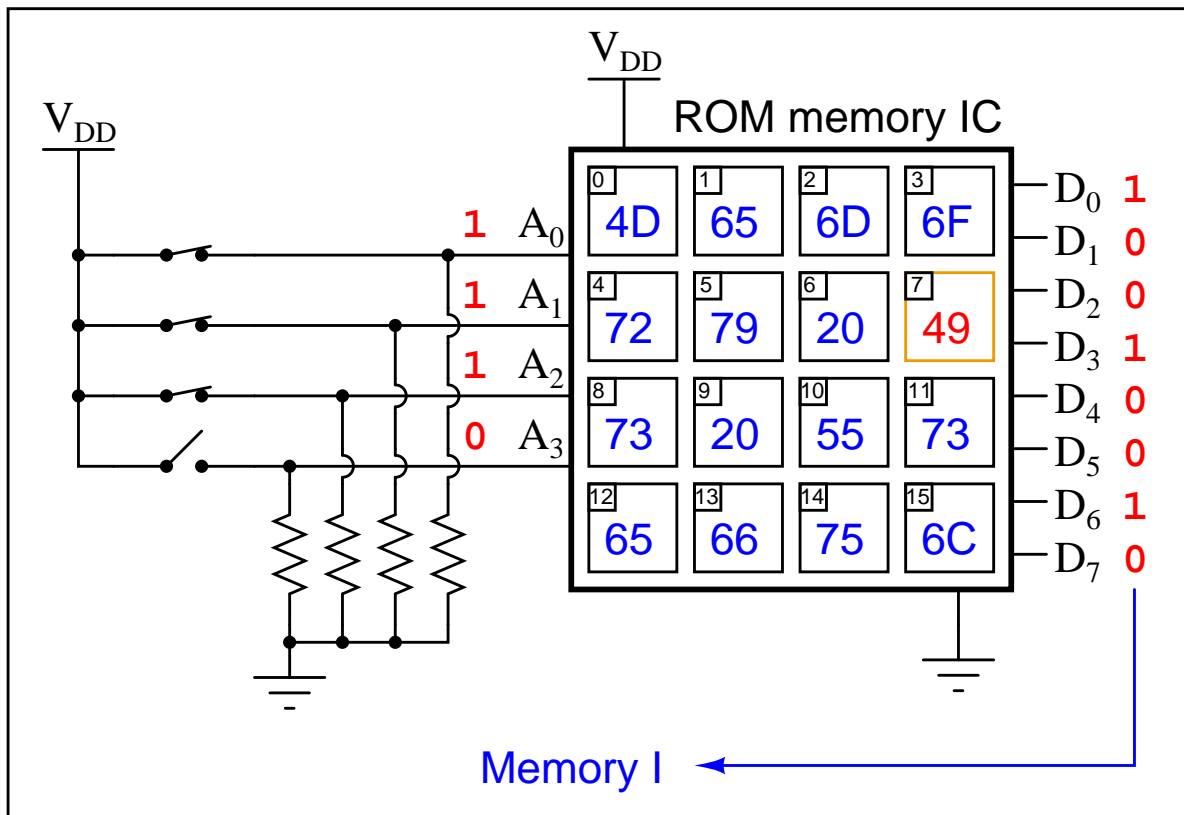


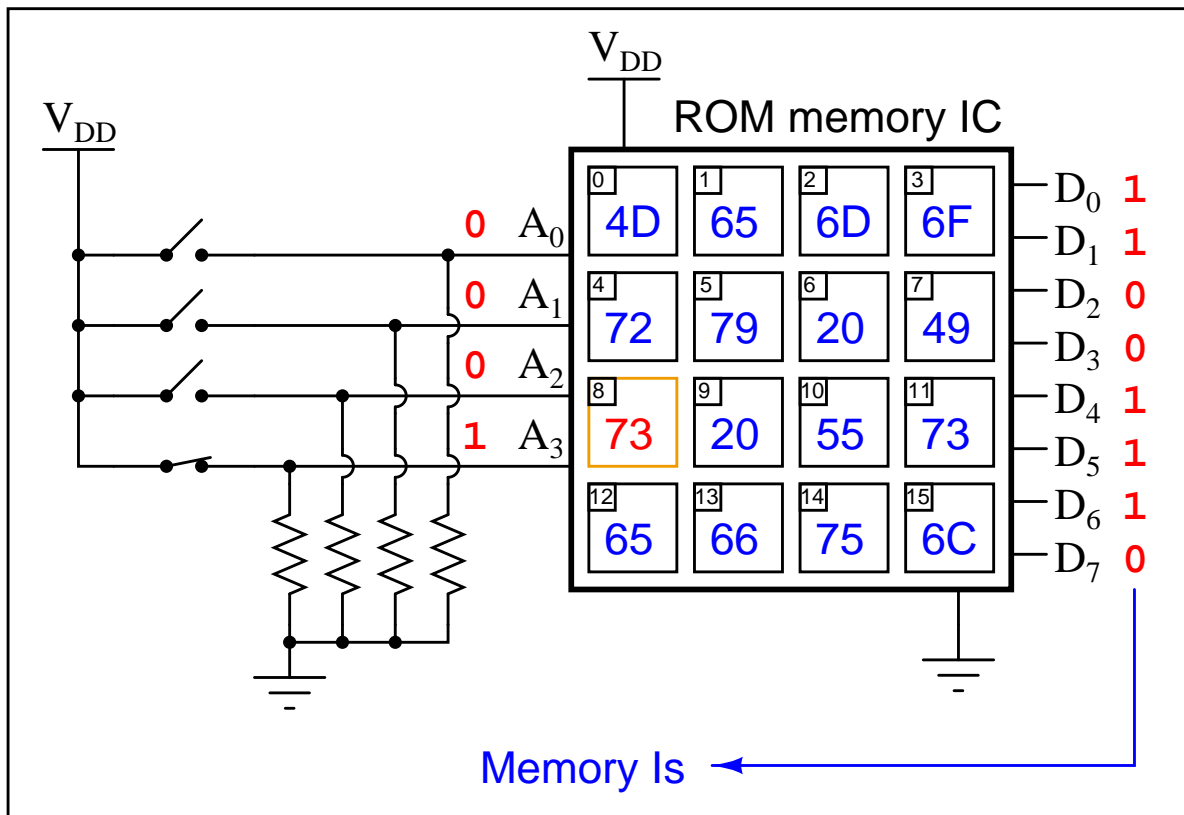


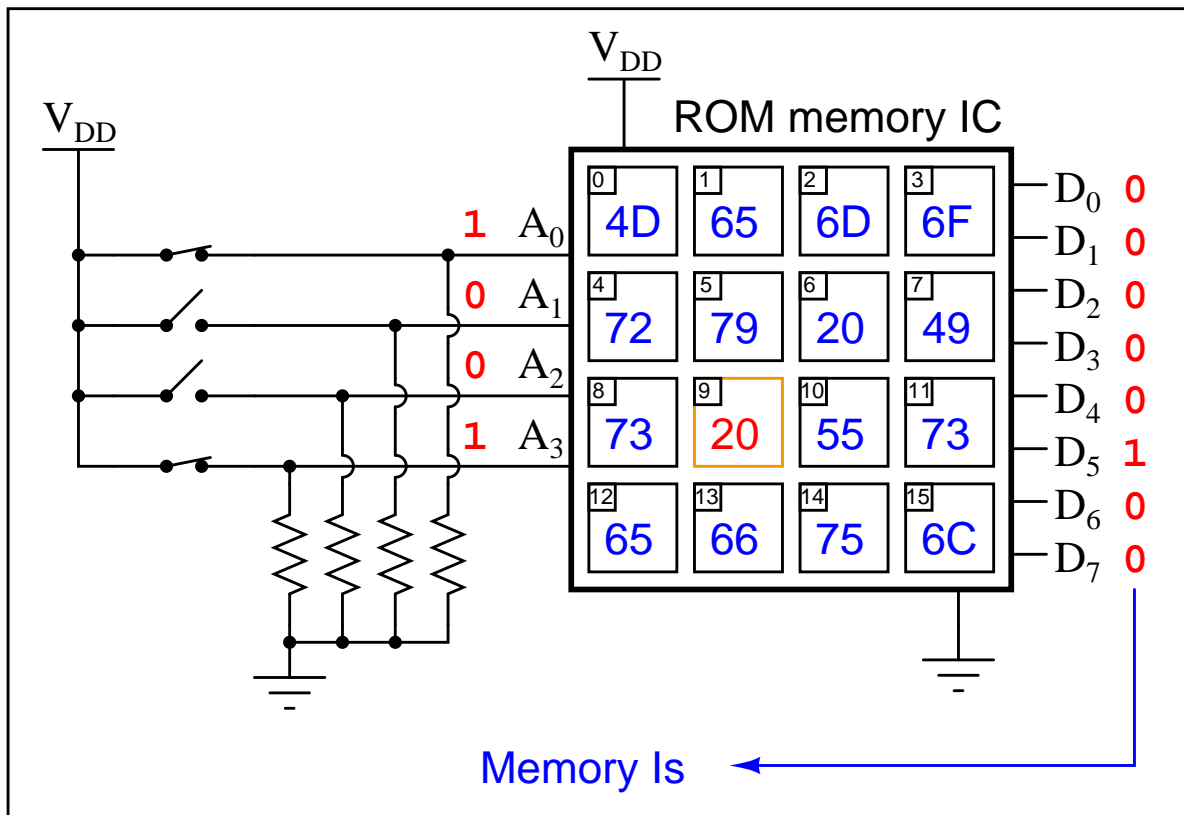


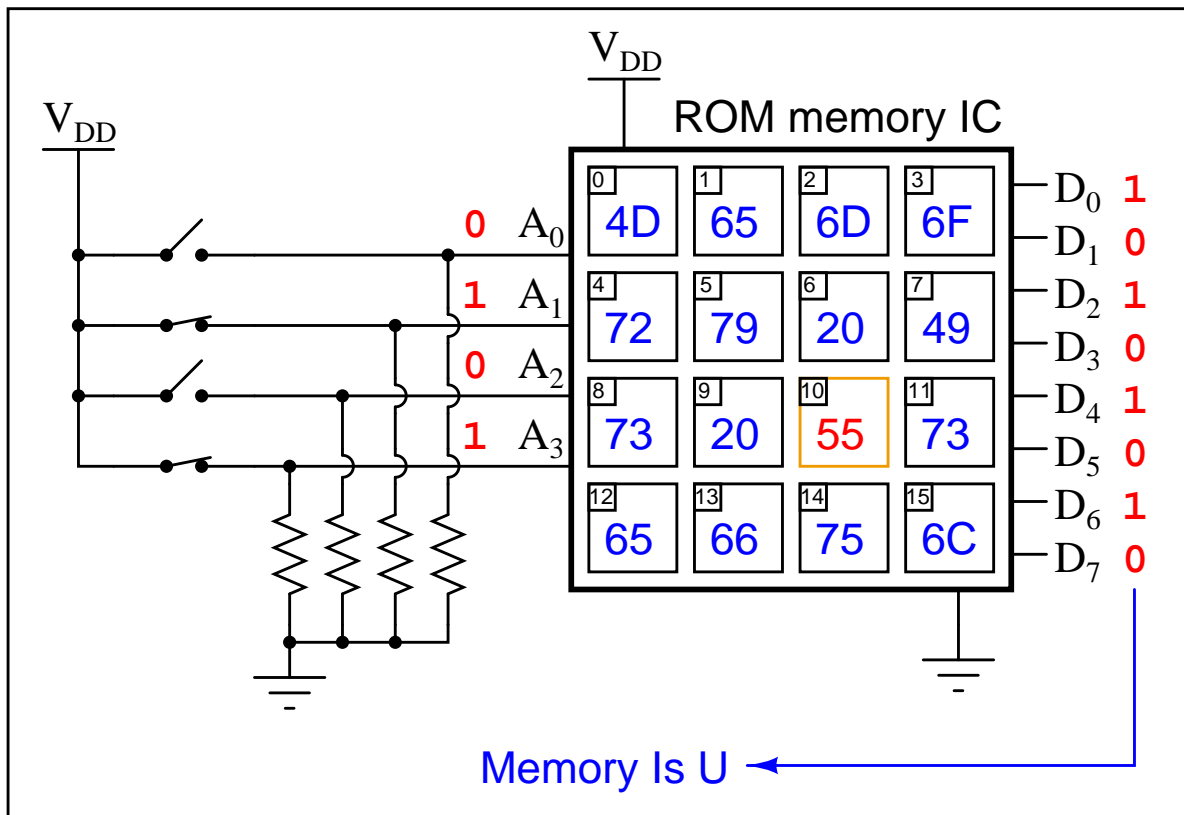


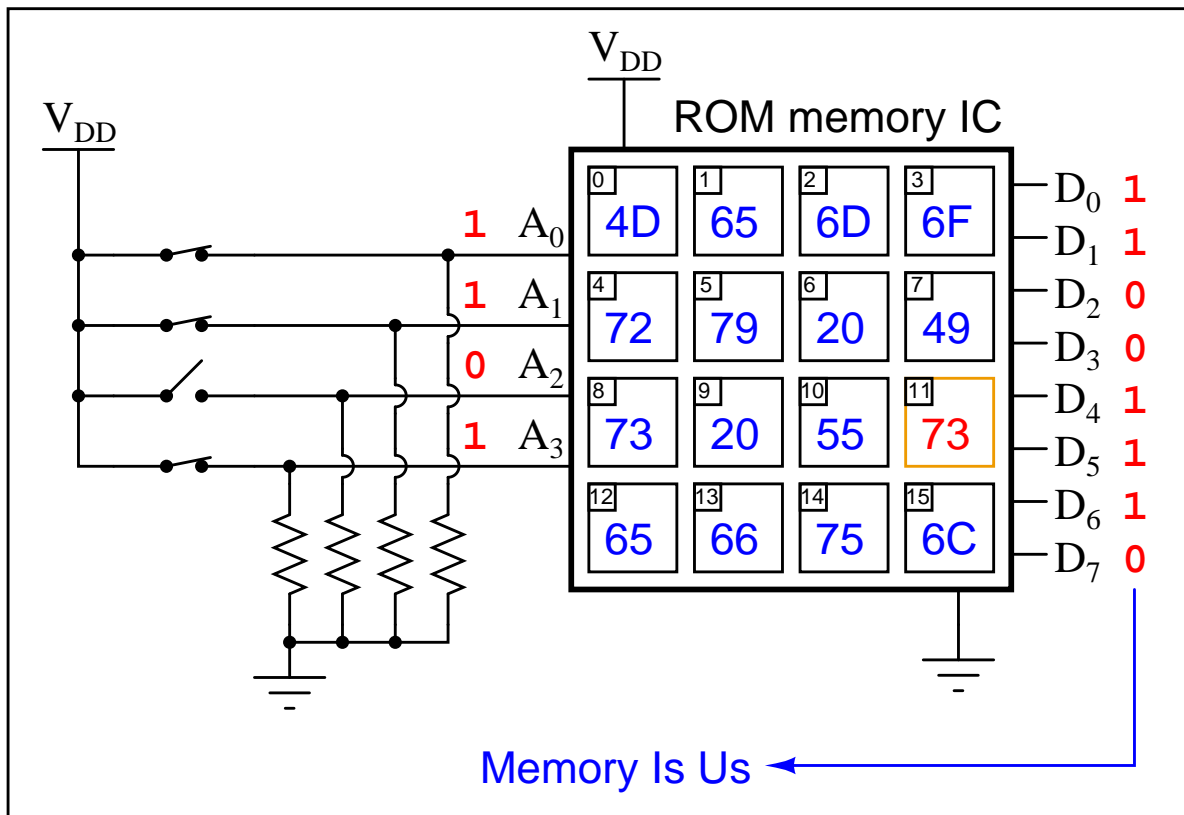


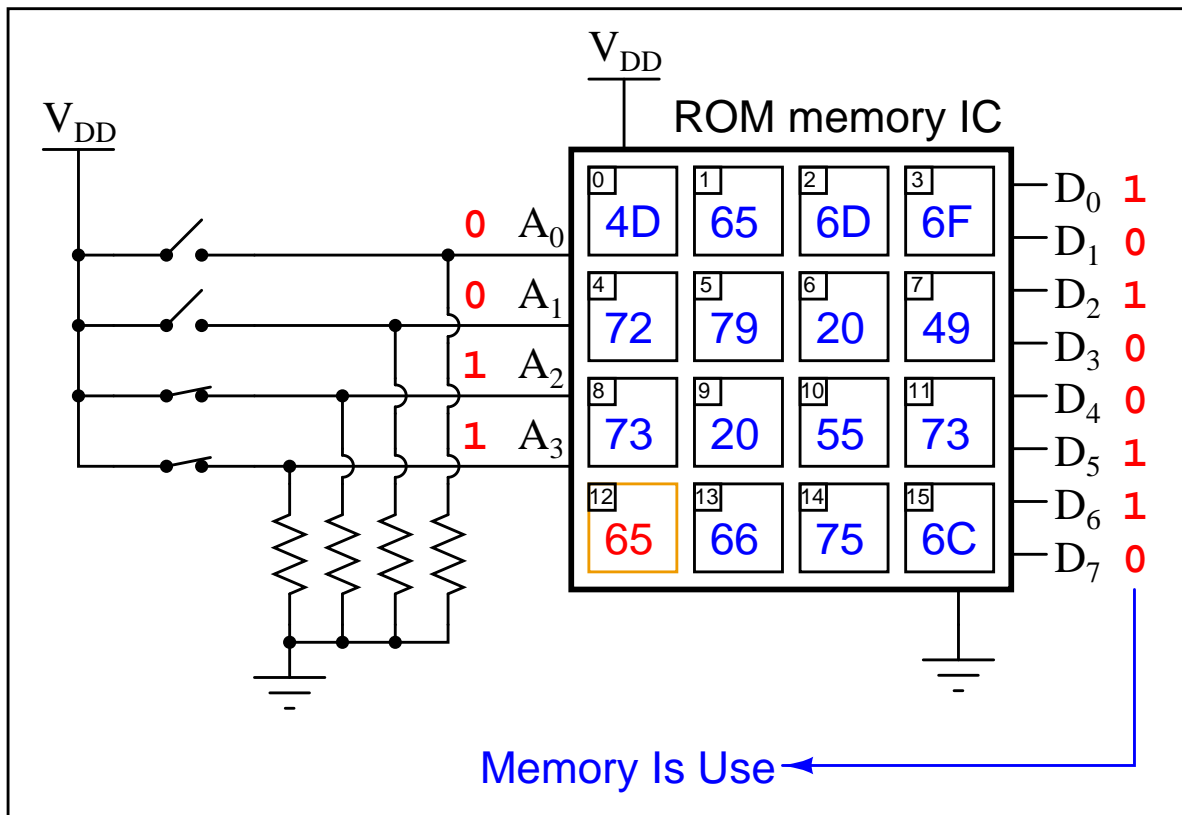


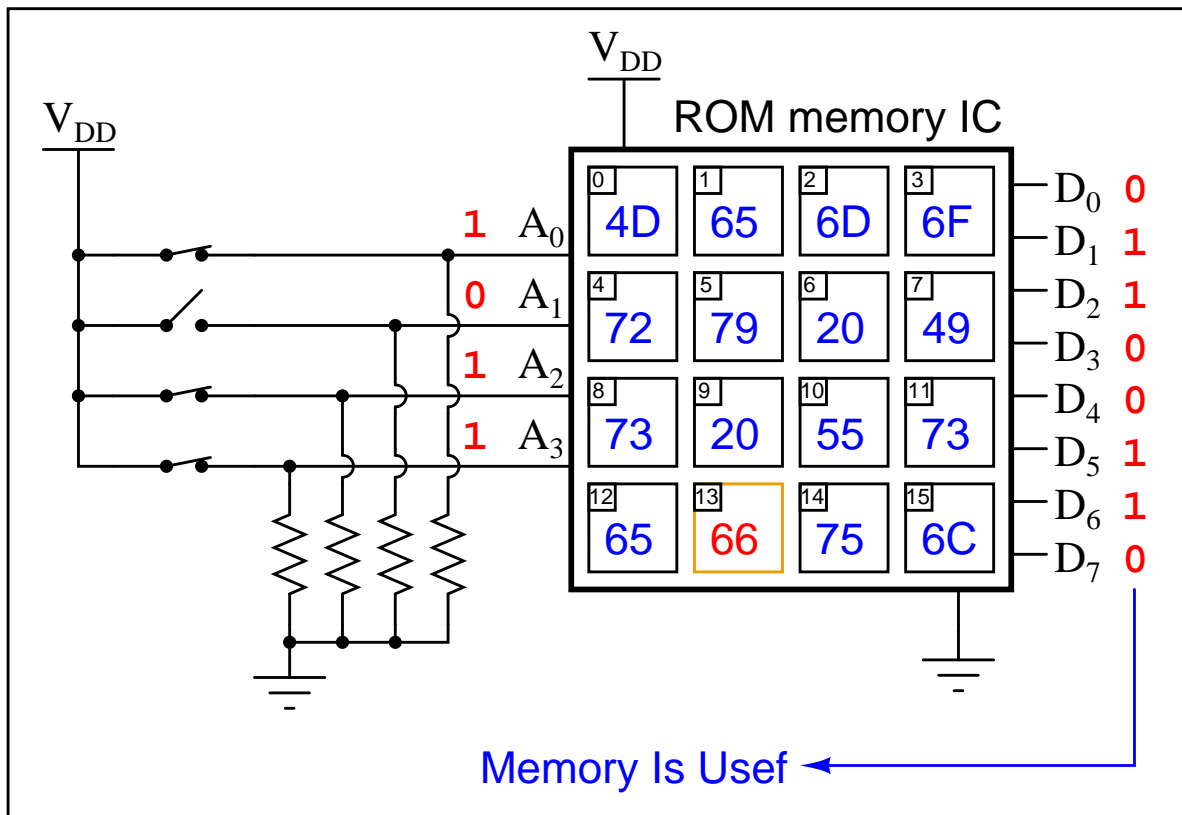


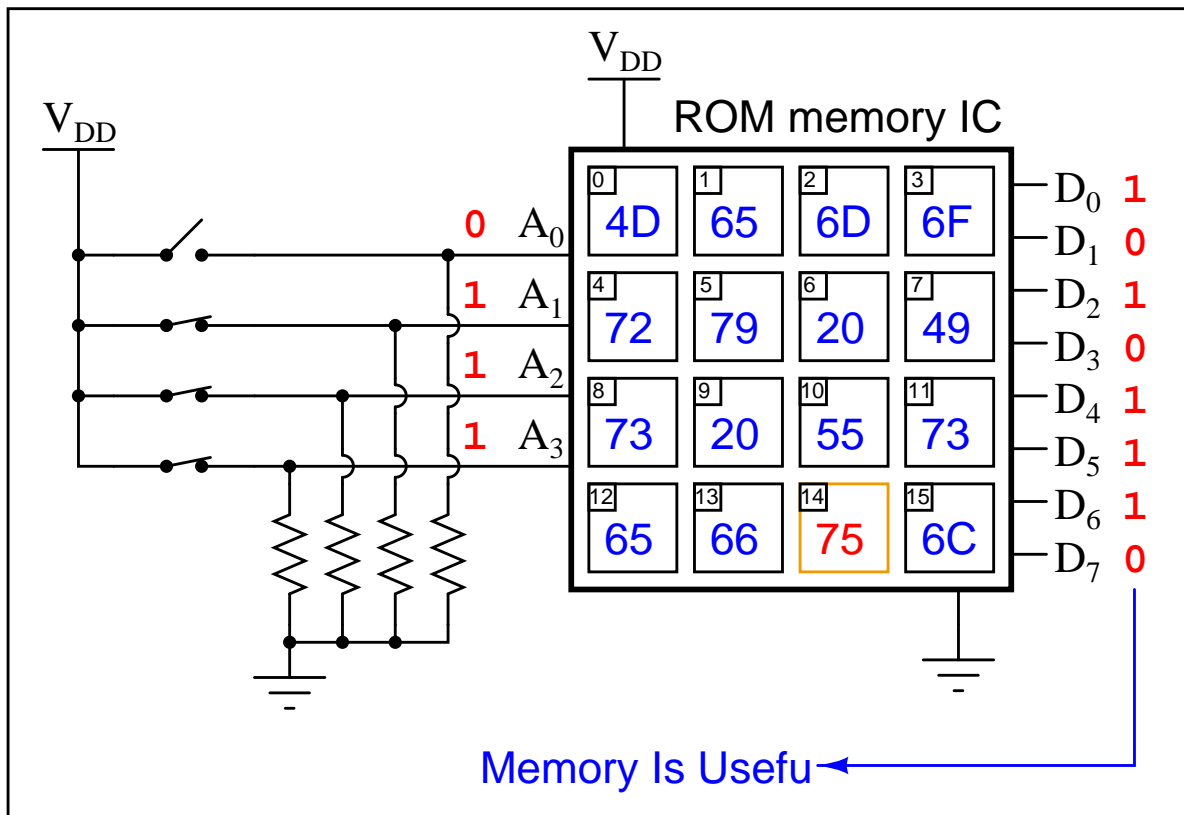


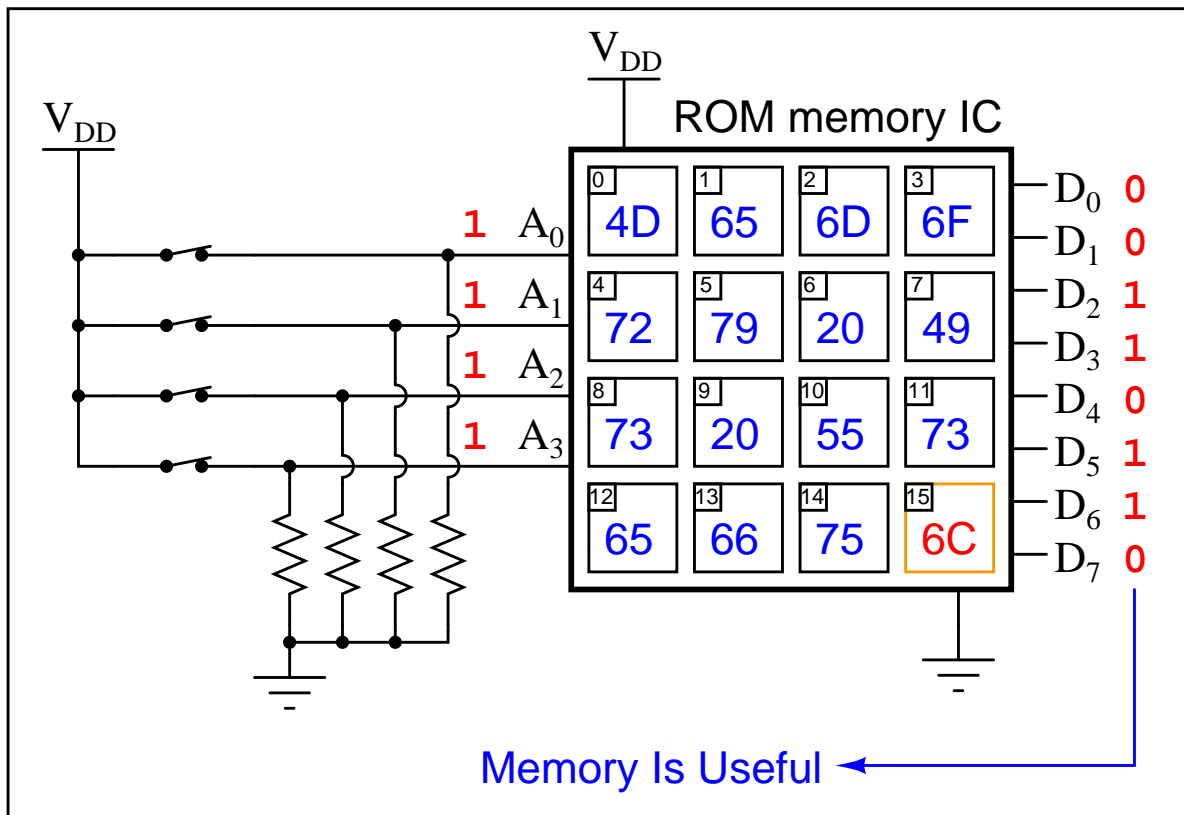












file 03244

## Answers

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### Answer 1

Note how the opening of either switch is sufficient to halt current throughout the entire circuit. Note also how a voltage drop appears across the greatest circuit resistance (and the battery terminals, of course).

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### Answer 2

Nothing to note here.

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### Answer 3

Nothing to note here.

---

### Answer 4

Nothing to note here.

---

### Answer 5

Nothing to note here.

---

### Answer 6

Nothing to note here.

---

### Answer 7

Nothing to note here.

---

### Answer 8

Note how each pole pair (A and A', B and B', C and C') develops its peak magnetic field at different times.

---

### Answer 9

Nothing to note here.

---

### Answer 10

For silicon transistors, the crossover distortion amounts to approximately 1.4 volts (from +0.7 to -0.7 volts) in the input waveform.

Follow-up question: in terms of percentage, do you think crossover distortion increases as the input signal increases in peak-to-peak magnitude, or decreases? Explain your reasoning.

---

### Answer 11

Nothing to note here.

---

### Answer 12

This animation must be played with a *very* fast frame rate to do the principle justice. If this is not possible, imagine the mux/demux pair moving at a blinding speed – so fast that your eyes could not follow the motions of the selector switches. What do you suppose the words next to the output lines (Conversation A, Conversation B, etc.) would look like?

---

### Answer 13

Note that each rising edge of the clock pulse has its own frame in the animation sequence, to better show you what happens at those crucial times.

---

Answer 14

Nothing to note here!

Notes 1

The purpose of this animation is to let students study the behavior of this switch circuit and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

Notes 2

The purpose of this animation is to let students see proper soldering technique: applying heat to the "work" and not the solder directly is the most important element of the technique.

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Notes 3

The purpose of this animation is to let students see how Thévenin's theorem may be applied to the simplification of a resistor network.

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Notes 4

The purpose of this animation is to let students study the evolution of Lissajous figures and see how they are created from the interrelationship between two sinusoidal waveforms. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

Notes 5

The purpose of this animation is to let students study the evolution of Lissajous figures and see how they are created from the interrelationship between two sinusoidal waveforms. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

Notes 6

The purpose of this animation is to let students study the evolution of Lissajous figures and see how they are created from the interrelationship between two sinusoidal waveforms. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

Notes 7

The purpose of this animation is to let students study the evolution of Lissajous figures and see how they are created from the interrelationship between two sinusoidal waveforms. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

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Notes 8

The purpose of this animation is to let students study the evolution of the rotating magnetic field and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

Notes 9

The purpose of this animation is to let students study the generation of characteristic curves and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

#### Notes 10

The purpose of this animation is to let students study the behavior of this amplifier circuit and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

#### Notes 11

The purpose of this animation is to let students study the behavior of this comparator circuit and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

---

#### Notes 12

The purpose of this animation is to let students study the behavior of this multiplexer circuit and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

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#### Notes 13

The purpose of this animation is to let students study the behavior of this counter circuit and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.

In this animation, I show each rising edge of the clock signal in its own frame, whereas the falling edge of the clock shares a frame with the first half of the "low" state. I do this because these are positive edge-triggered flip-flops, and so the rising edge of the clock pulse is most important. I could have slowed things down on the falling edge of the clock as well, but since there is little "action" happening then, I decided to save a frame and make it a shorter animation.

---

#### Notes 14

The purpose of this animation is to let students study the behavior of this switch circuit and reach their own conclusions. Similar to experimentation in the lab, except that here all the data collection is done visually rather than through the use of test equipment, and the students are able to "see" things that are invisible in real life.